CMPSC 112 Introduction to Computer Science II Spring 2014

Laboratory Assignment Five: Evaluating the Performance of Iteration and Recursion

Introduction

The Fibonacci sequence includes the numbers in the integer sequence that develops in the following fashion: $0, 1, 1, 2, 3, 5, 8, 13, 21, 34, 55, 89, \ldots$ More formally, we can define the *n*-th Fibonacci number, denoted F_n , by the following equation $F_n = F_{n-1} + F_{n-2}$. In this laboratory assignment, we will explore and extend an implementation of iterative and recursive algorithms for calculating the numbers in the Fibonacci sequence. Moreover, we will investigate how the bit-depth of the variable that stores the output of the Fibonacci calculator can influence the correctness of the final result. After learning how to conduct a detailed experimental study of an algorithm, students will develop and refine their writing skills as they create a comprehensive report of their results.

Accessing and Using the Fibonacci Benchmarking Framework

To start this laboratory assignment, you should return to the cs112S2014-share Git repository and type the git pull command in the terminal window. Now, you should have a lab5/FibonacciBenchmark directory that you can explore further. Once again, please make sure that you can find the source code in this new directory and you understand why the directories in the assignment are structured the way that they are. Now, you should use GVim to study the source code in the build.xml file. As in the past assignment, you can type the command :make in your GVim window and it will compile the three Java classes and save the bytecode in the correct subdirectories inside of the bin/ directory. Please see the instructor if you cannot get this to work.

As part of this assignment, we will examine the following different implementations: (i) RecursiveFibonacci using int, (ii) RecursiveFibonacci using long, (iii) IterativeFibonacci using int, and (iv) IterativeFibonacci using long. The UseFibonacci class relies on the Profiler class is in the profiler.jar file in the lib/directory of the Git repository. This means that the UseFibonacci program will not run correctly unless you have both the bin/directory and the profiler.jar archive inside of your CLASSPATH environment variable.

Try to execute the UseFibonacci program for different input values from 0 to 50. You should see the output from the computation and timing information that is related to the performance of the different algorithms. For example, try to execute the following command in your terminal window: java edu.allegheny.edu.benchmark.UseFibonacci 10 all.

Adding Additional Features

If you study the source code carefully, you will see that the UseFibonacci program currently accepts two command-line arguments. What are they? As part of this laboratory assignment, you must extend the UseFibonacci class and the command-line arguments that it can accept. You should add a third command-line argument that corresponds to one of the words int, long, or all. After UseFibonacci extracts this new command-line argument, it should use this additional information

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to run a specific experiment. One valid execution might be: java edu.allegheny.benchmark.Use-Fibonacci 10 all long. This command line would indicate that you should only execute the methods within RecursiveFibonacci and IterativeFibonacci that operate on variables with the long data type. You will need to add conditional logic to UseFibonacci in order to correctly implement this additional feature. Please see the instructor if you have questions about this task.

Conducting Experiments to Evaluate Efficiency

Now, you are ready to conduct an experiment to evaluate the performance of the four separate configurations of the Fibonacci algorithms. You should execute the program with ten different input values from 1 through 50. For each of the ten input values that you select, you should run the experiment five times and calculate the arithmetic mean. Make sure that your experiment determines when the int primitive type can no longer represent the final answer that is returned by the method that calculates the Fibonacci number. Your experiment also should identify whether the iterative or the recursive algorithm is more efficient. Finally, you should try to determine whether the use of long or int yields better performance for the iterative and recursive algorithms. Whenever possible, your report should explain why these trends are evident in your data sets.

Your report should explain your experimental goals and design by clearly describing the commands that you type and the order in which you typed them. Your report should also include tables of results that list the running times for each of the different configurations of UseFibonacci. Make sure that you label the tables and directly reference them in the text of your report. You must format your report so that it can be easily printed on a sheet of paper that provides 80 characters per single row. Reports will not be accepted unless the tables of data and the paragraphs of analysis are properly justified. Please remember that it is not acceptable to simply submit the source code of your program and the output from running your program. It is very important to write a comprehensive report that identifies the most noteworthy trends in your data sets.

Summary of the Required Deliverables

This assignment invites you to submit a signed and printed version of the following deliverables:

- 1. Using diagram(s), an explanation of how recursion works in the Java programming language
- 2. A short discussion of the different primitive types that are available in the Java language
- 3. The final version of the commented source code for your Fibonacci benchmarking framework
- 4. A comprehensive written report that fully explains the results of your experimental study
- 5. A reflective commentary on the challenges that you faced when conducting the experiments

Along with turning in a printed version of these deliverables, you should ensure that everything is also available in the repository that is named according to the convention cs112S2014-<your user name>. Please note that students in the class are responsible for completing and submitting their own version of this assignment. While it is acceptable for members of this class to have high-level conversations, you should not share source code or full command lines with your classmates. Deliverables that are nearly identical to the work of others will be taken as evidence of violating the Honor Code. Please see the instructor if you have questions about the policies for this assignment.