```
1/*AIM:Write a program to find Area of Circle using constructor Overloading
 5 package pkg3;
 6 import java.util.Scanner;
7 class AreaOf{
      double r;
9
      AreaOf(){
10
          r=0;
11
12
      AreaOf(double radius){
13
          r=radius;
14
15
      AreaOf(int radius){
16
          r=radius;
17
      void display() {
18
19
          System.out.println("Area of Circle:"+(3.14*r*r));
20
21 }
22 public class CircleConstructorOverload {
23
      public static void main(String[] args) {
24
          System.out.println("~A PROJECT BY KASHISH GUPTA");
25
          double r1;
26
          int r2;
27
          Scanner sc=new Scanner(System.in);
28
          AreaOf a1=new AreaOf();
          System.out.println("Enter radius 1:");
29
30
          r1=sc.nextDouble();
31
          AreaOf b1=new AreaOf(r1);
32
          System.out.println("Enter radius 2:");
33
          r2=sc.nextInt();
34
          AreaOf c1=new AreaOf(r2);
          System.out.println("Area of Circle-----Radius=0:");
35
36
          a1.display();
          System.out.println("Area of Circle-----Radius=:"+r1);
37
38
          b1.display();
          System.out.println("Area of Circle-----Radius=:"+r2);
39
40
          c1.display();
41
      }
42 }
43
```