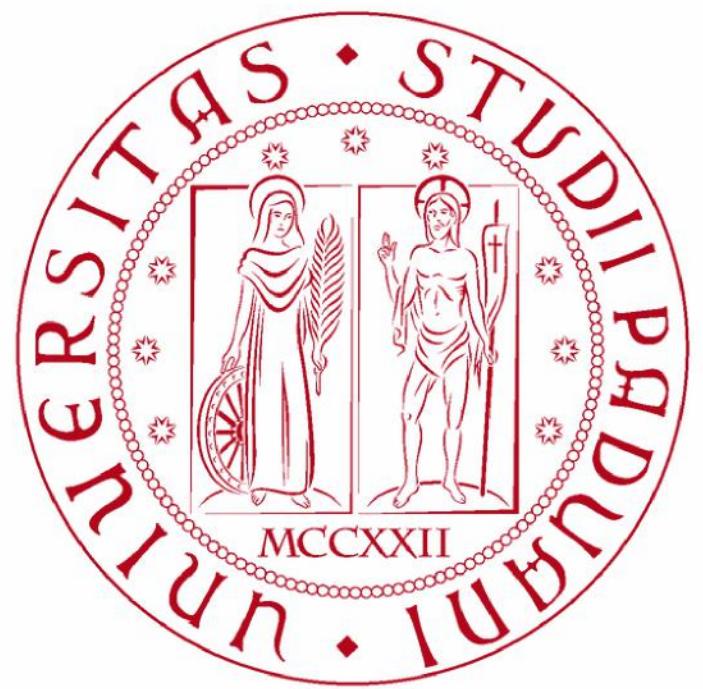


Featuremetric Refined Structure From Motion with a Hand-held Camera and Point Cloud Registration in Urban Scenarios

Supervisor: Dr. Alberto Pretto

Student: Kiavash Ghamsari



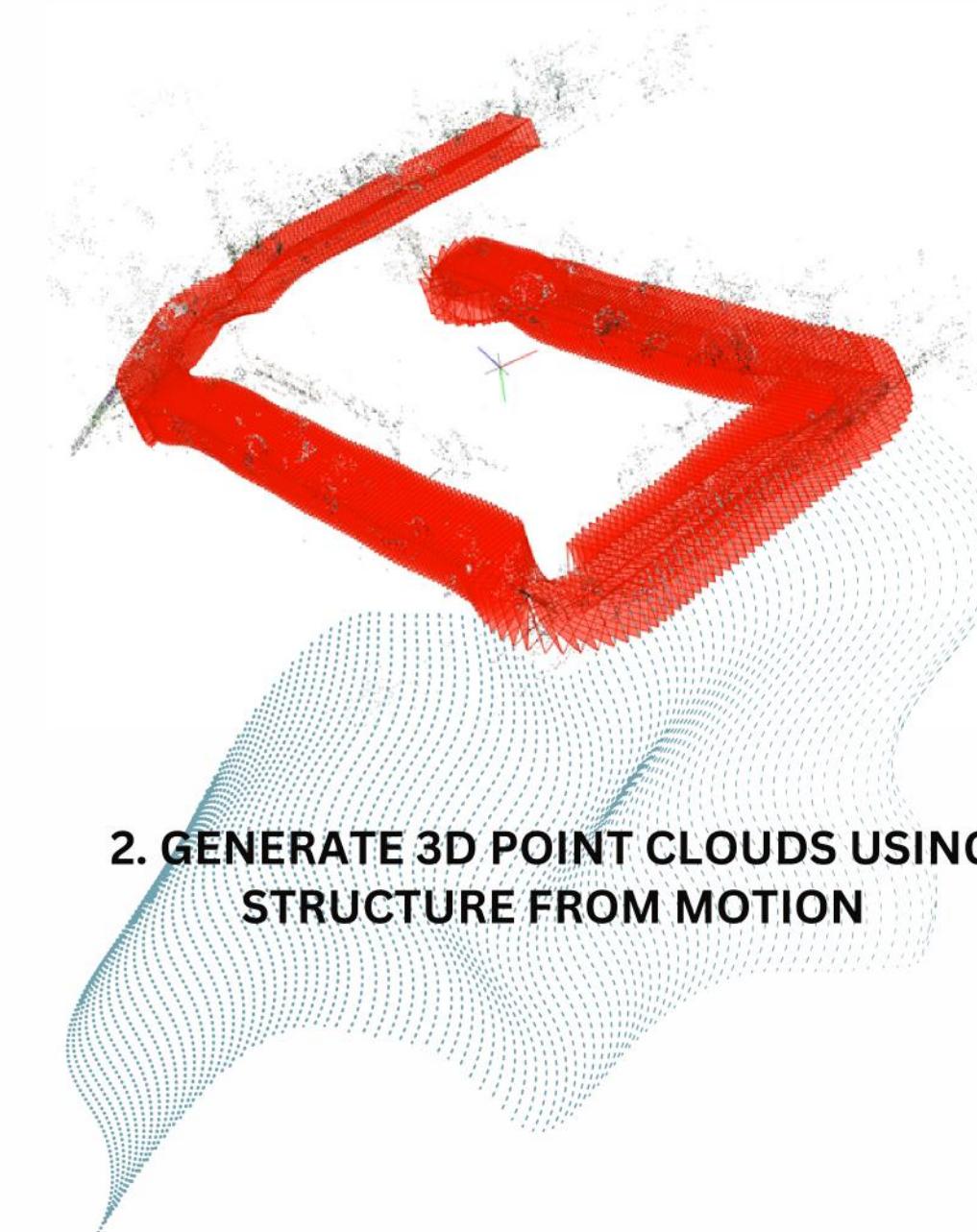
UNIVERSITÀ
DEGLI STUDI
DI PADOVA



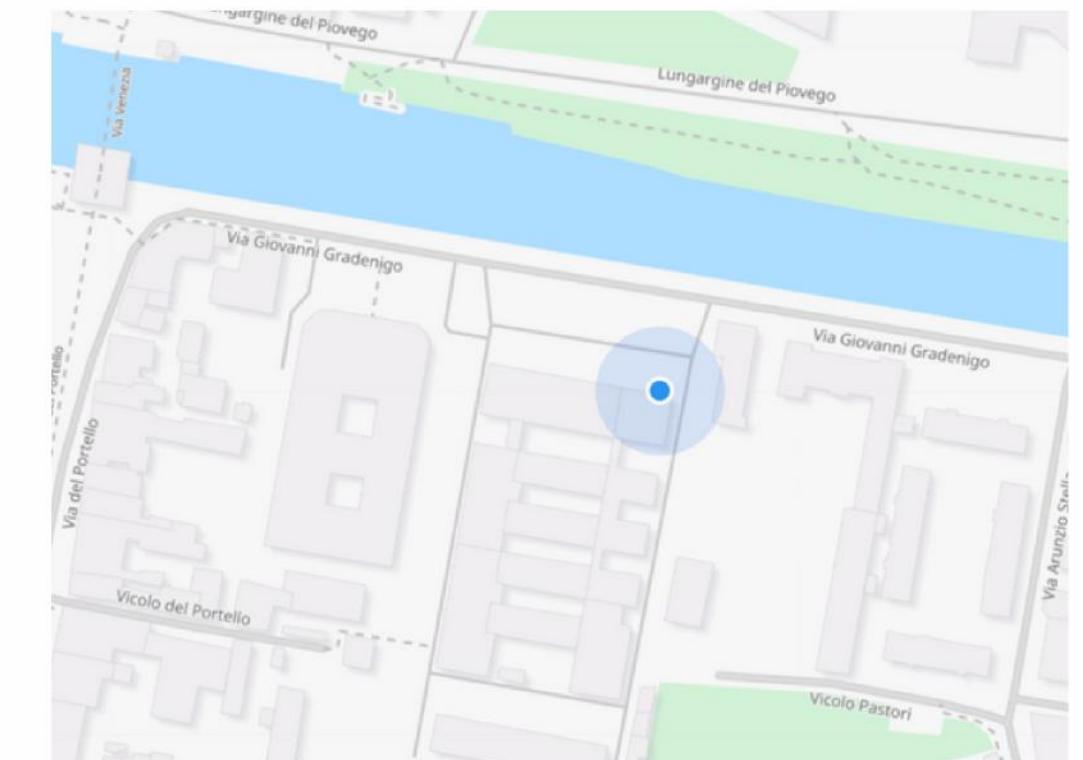
OVERVIEW



1. CAPTURE VIDEO AND EXTRACT FRAMES



**2. GENERATE 3D POINT CLOUDS USING
STRUCTURE FROM MOTION**



**3. LOCALIZATION USING POINT CLOUD
REGISTRATION**

MOTIVATION

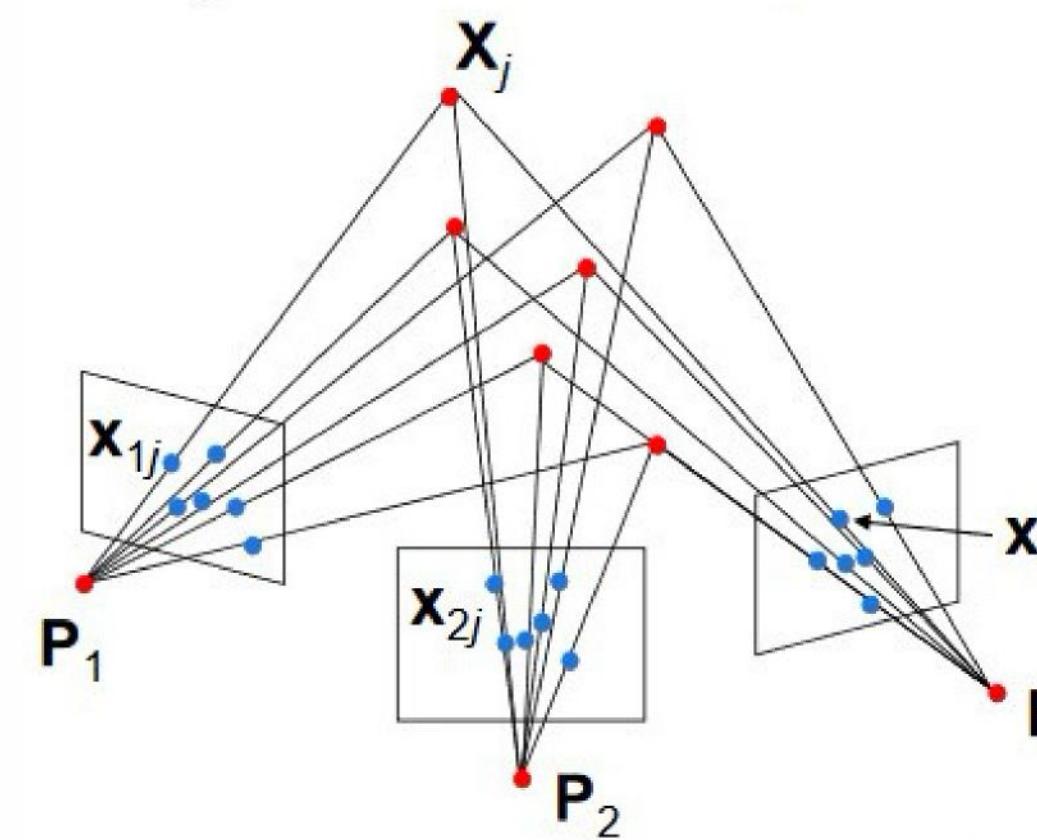
- Offline Localization using only visual data, e.g. video frames, and no GPS or similar online devices are needed
- The precision is approximately the same as the precision of SfM, which can be within a few centimeters
- The position is updated for every video frame

Structure from motion

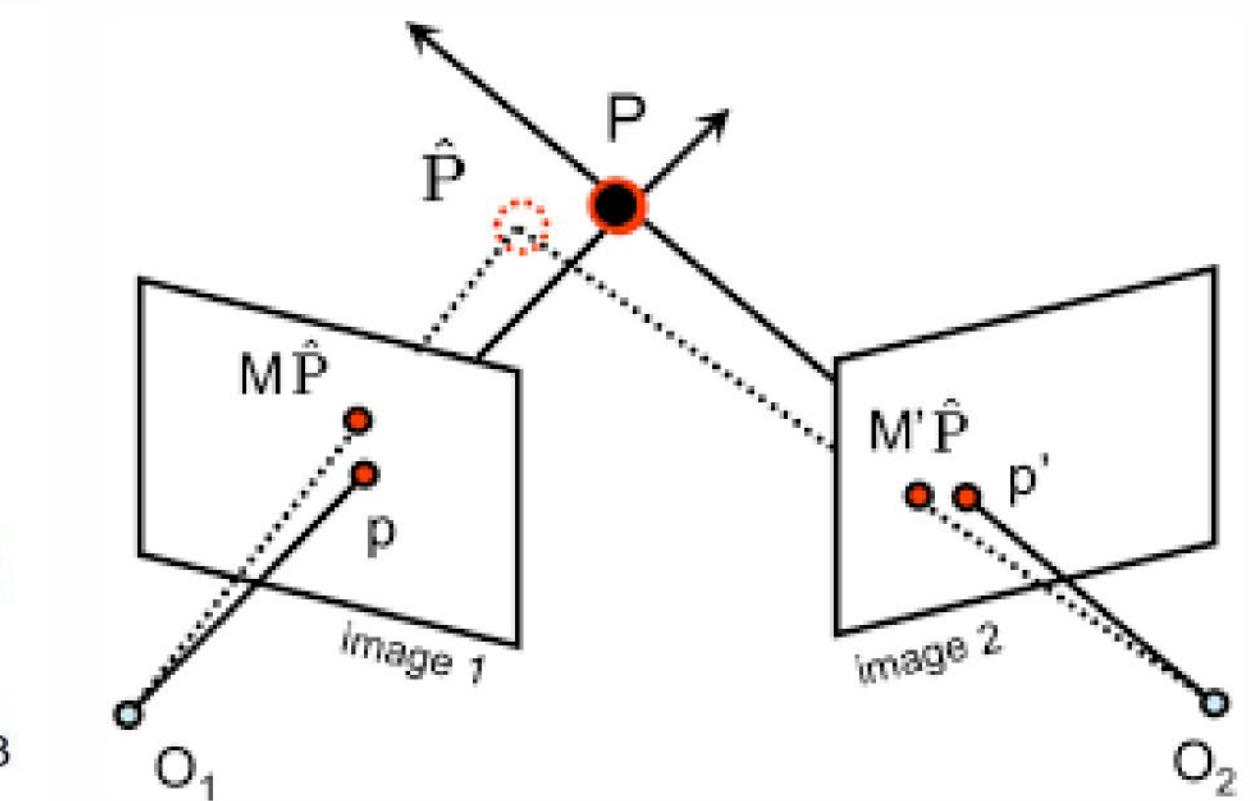
is the task of calculating the 3D structure of a scene and the pose of cameras from images in multiple views or video frames



Feature Detection and Feature Matching



Camera Pose Estimation using Epipolar Geometry



Refining using Bundle Adjustment

Keypoint refinement using Pixel-Perfect¹ paper

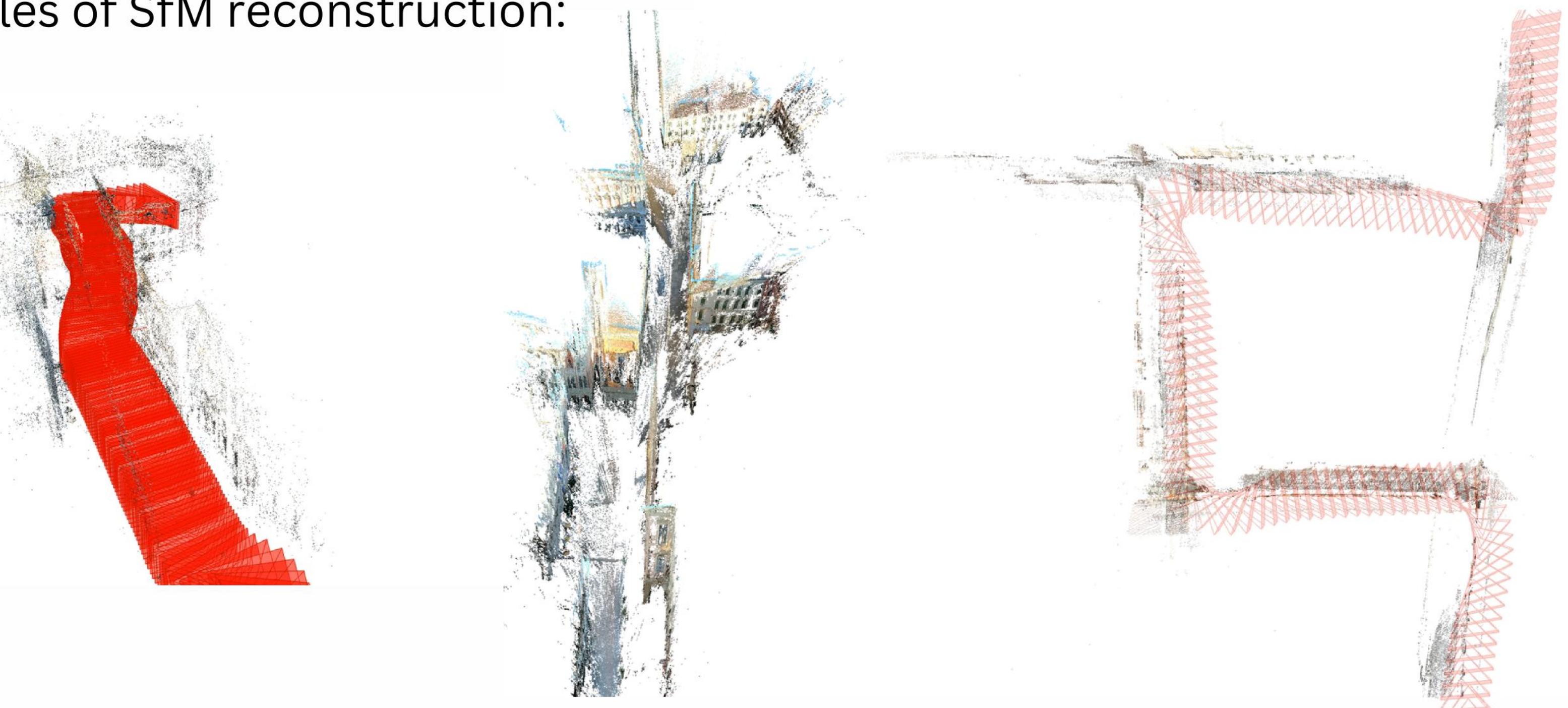
By generating Feature Maps
using CNNs

And optimizing non-linear loss
function between the matches
among all frames



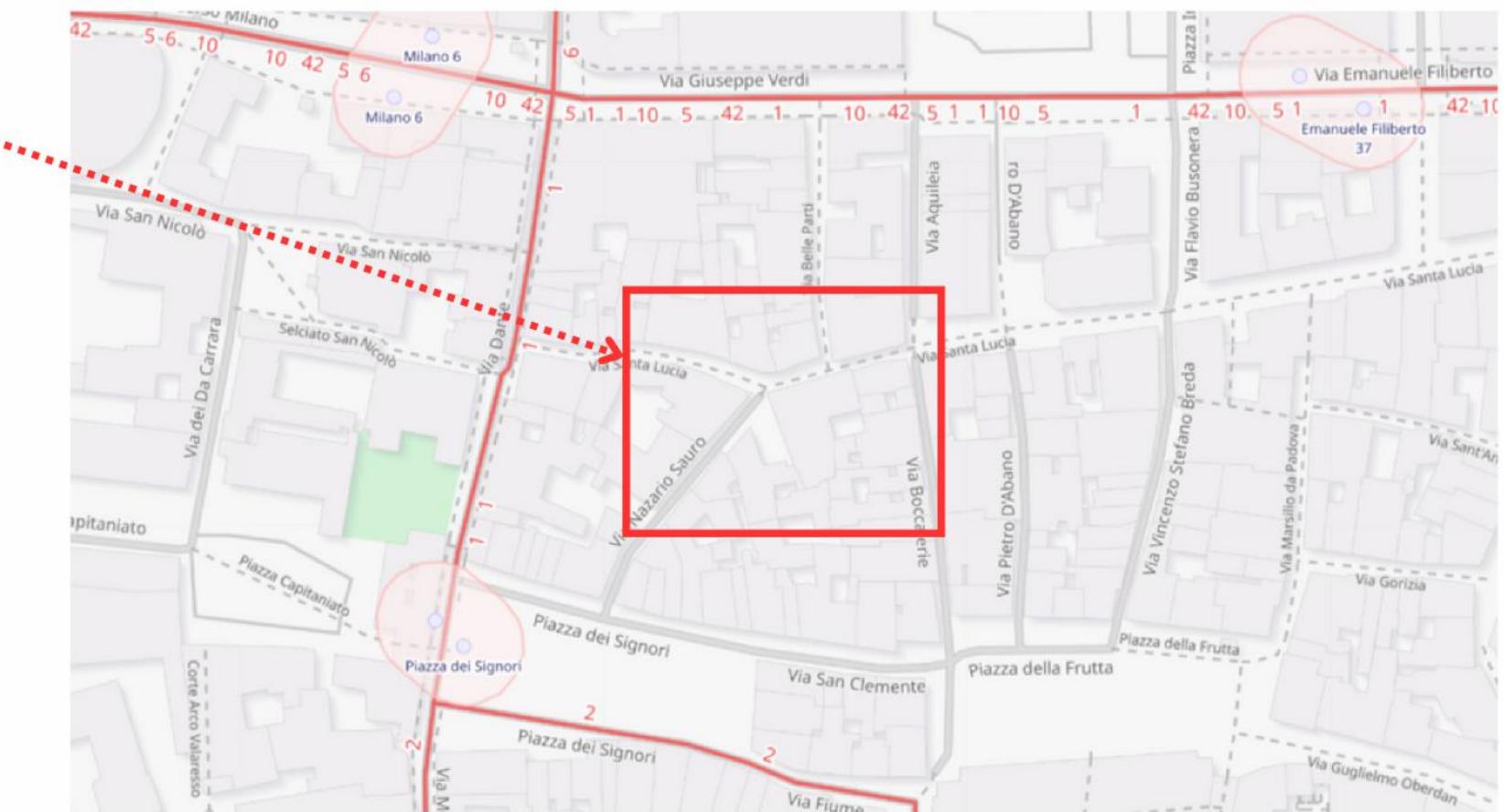
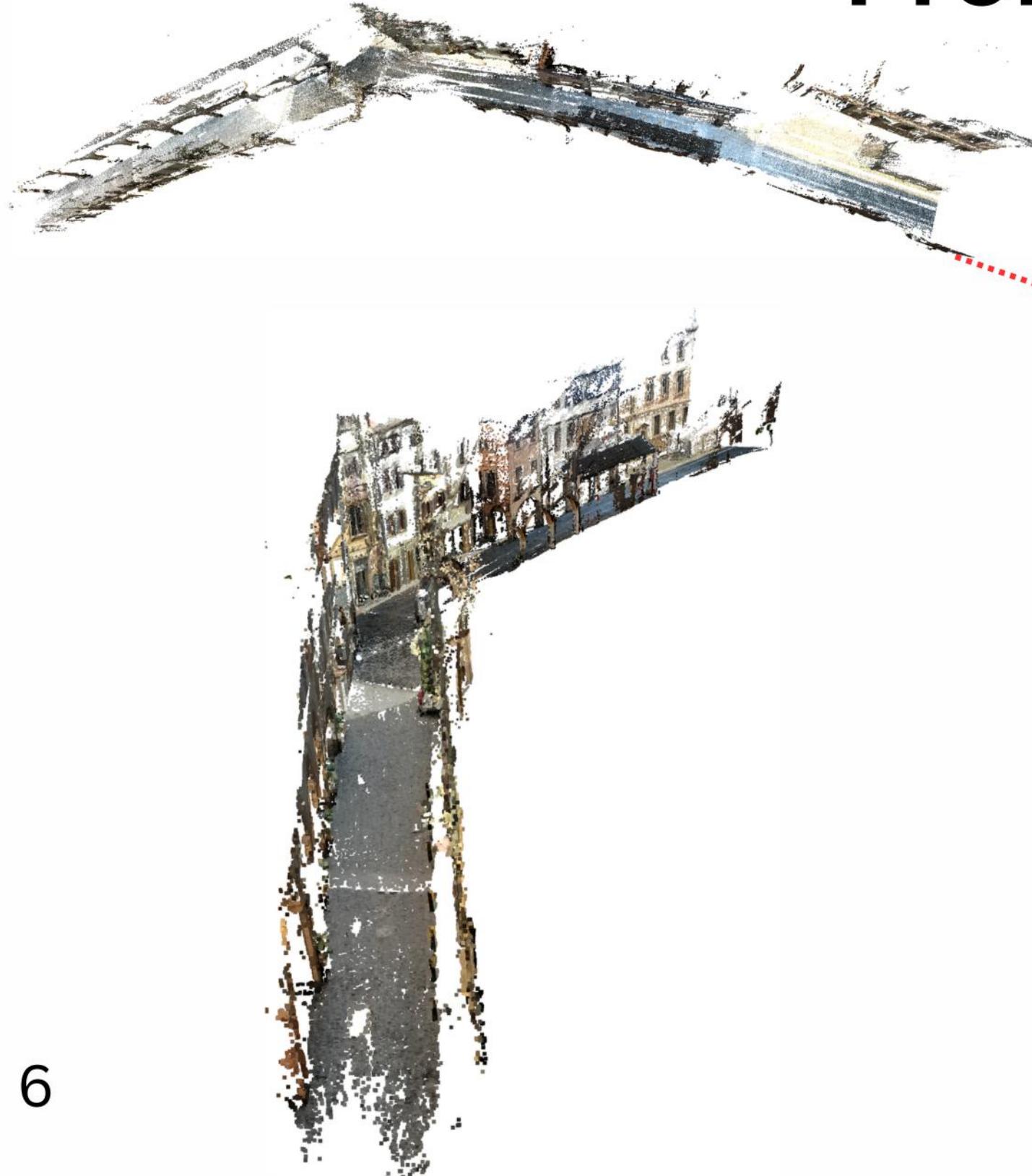
Ground Point Cloud

Examples of SfM reconstruction:



Localization

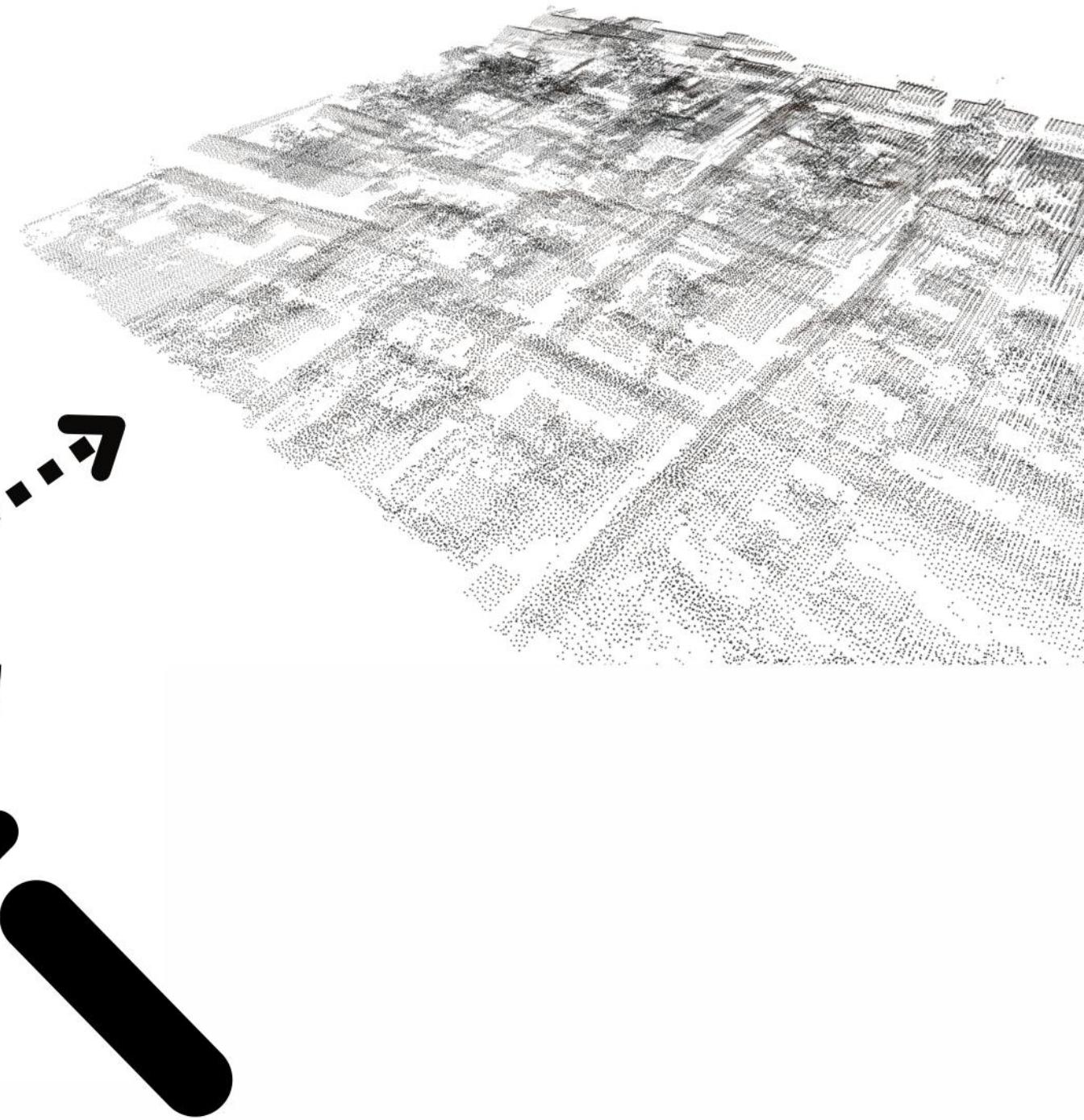
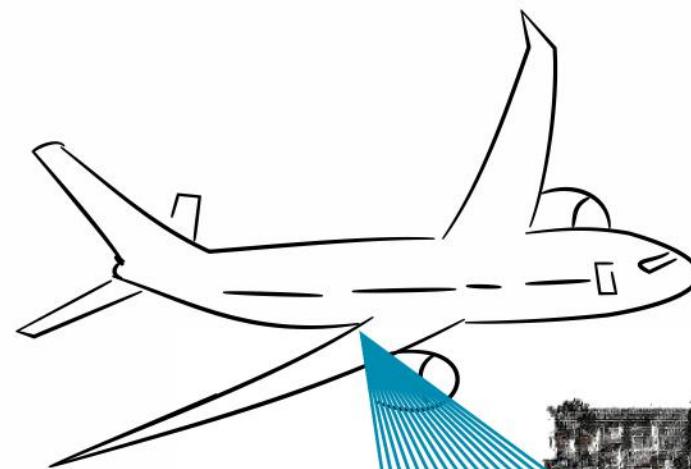
Problem Definition



@OpenStreetMap®

Localization

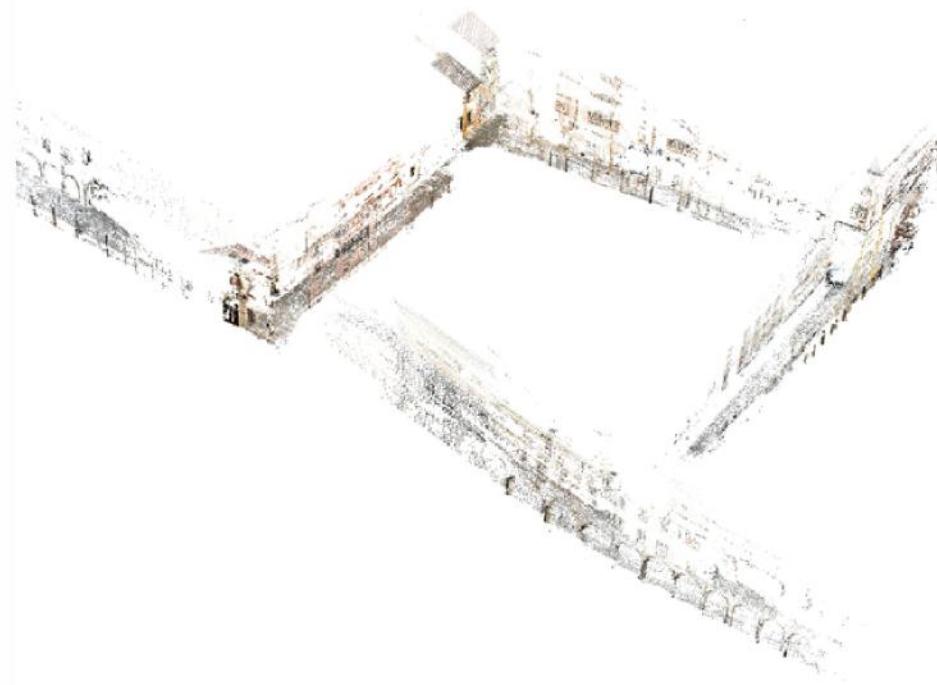
Aerial Point Cloud



Localization

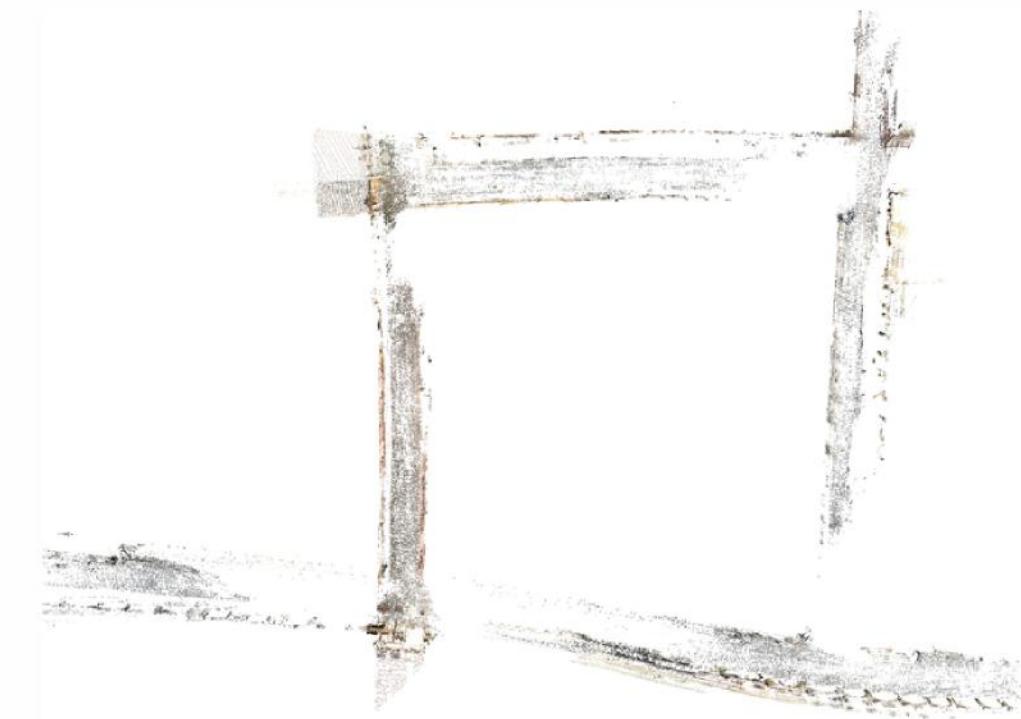
Our Method:

Ground Point Cloud Preprocessing



2

REFINEMENT

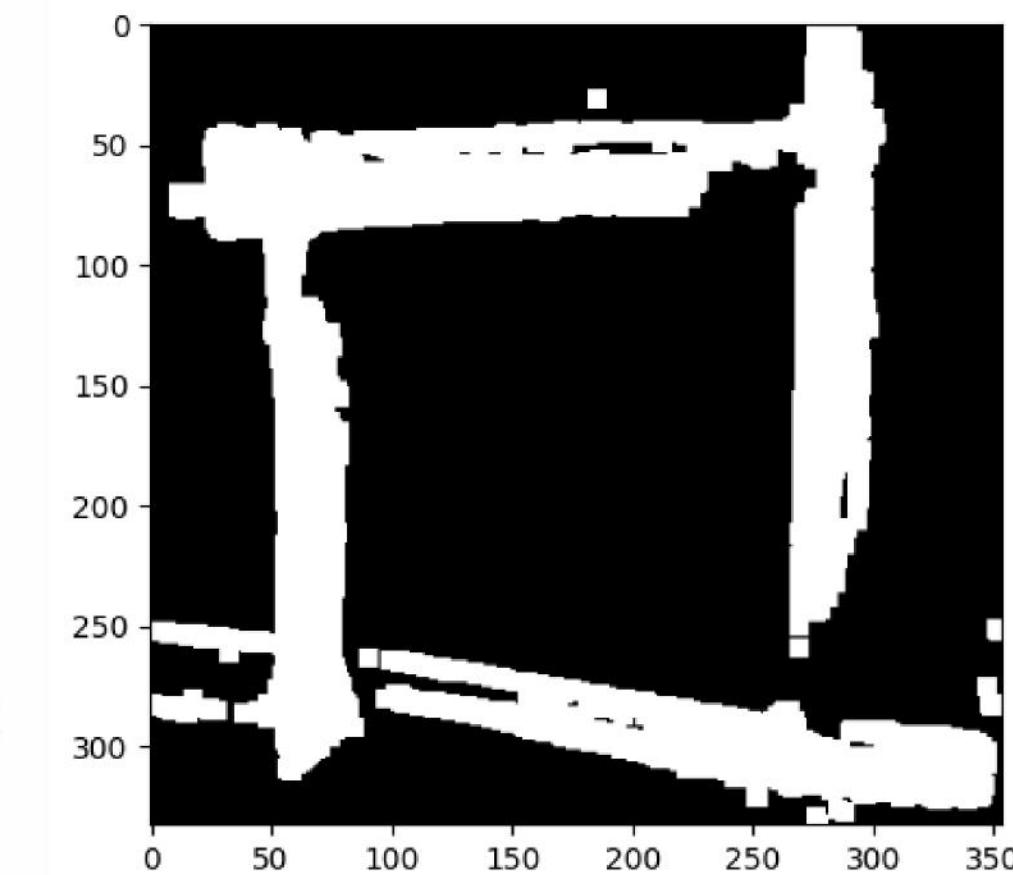


3

ALIGN WITH Z AXIS, SLICED

1

INITIAL RECONSTRUCTION USING
SFM



4

GENERATE 2D BINARY GRID MAP

Localization

Our Method:

Aerial Point Cloud Preprocessing



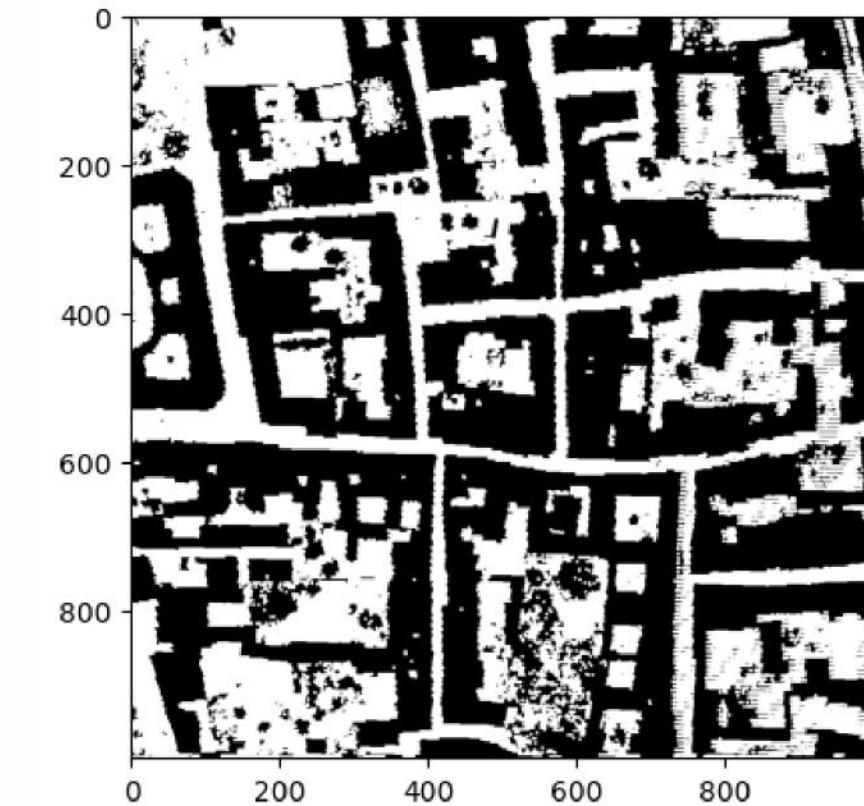
1

A WINDOW OF AERIAL POINT
GROUND



2

SLICED



3

GENERATE 2D BINARY GRID MAP

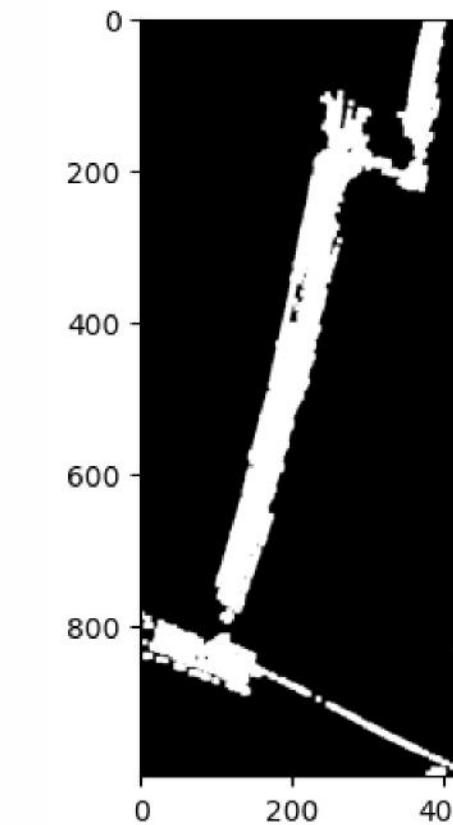
Localization

Our Method:

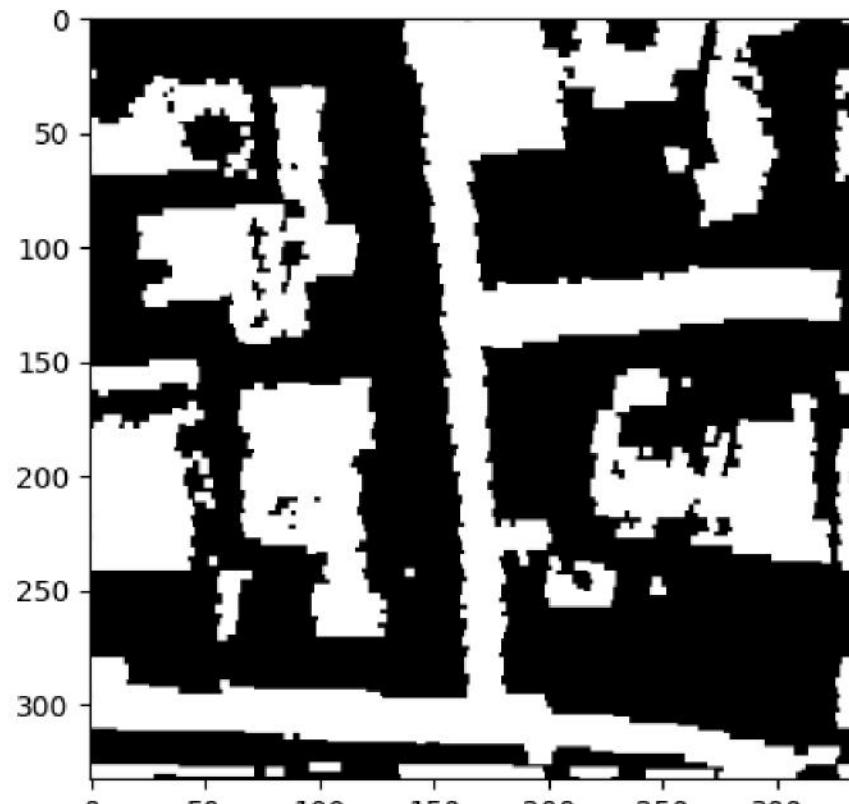
Registration using template matching

The problem is simplified into
a simple template matching problem

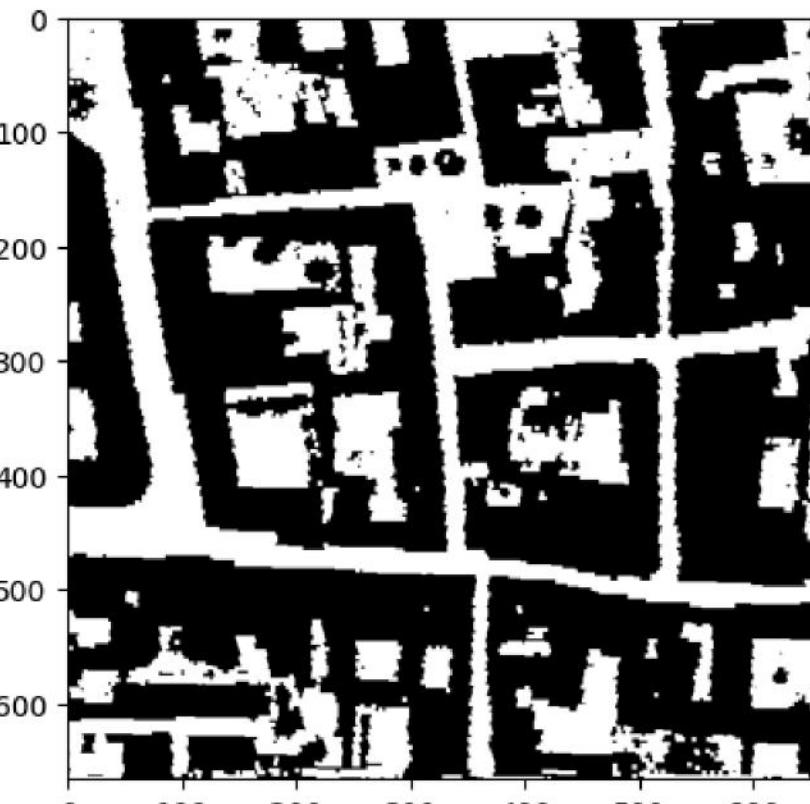
1) Template:



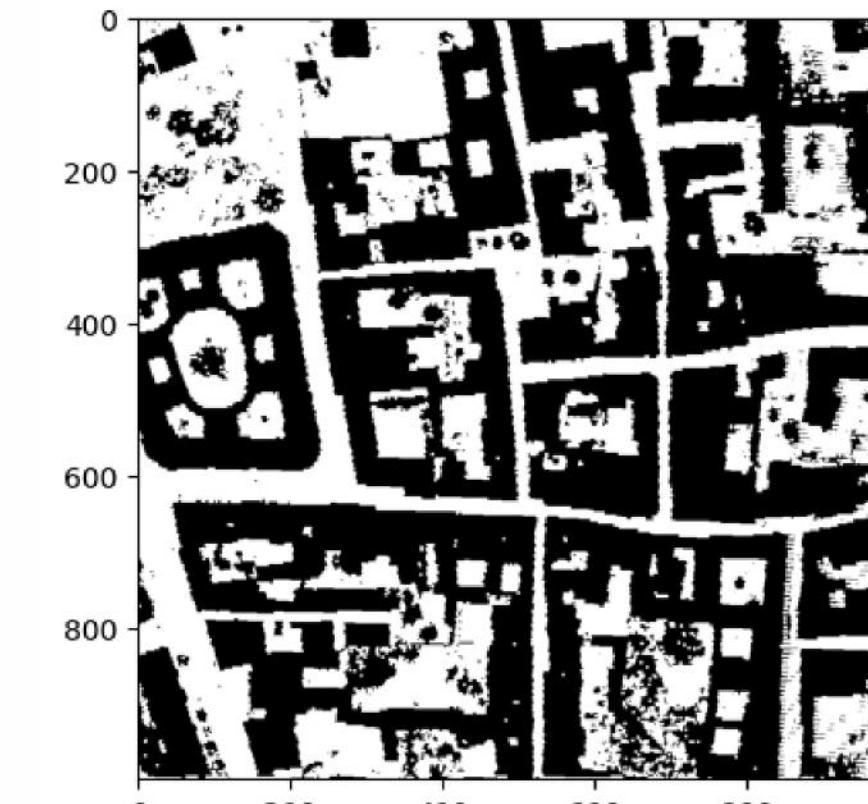
2) Sources:



EASY, 100M

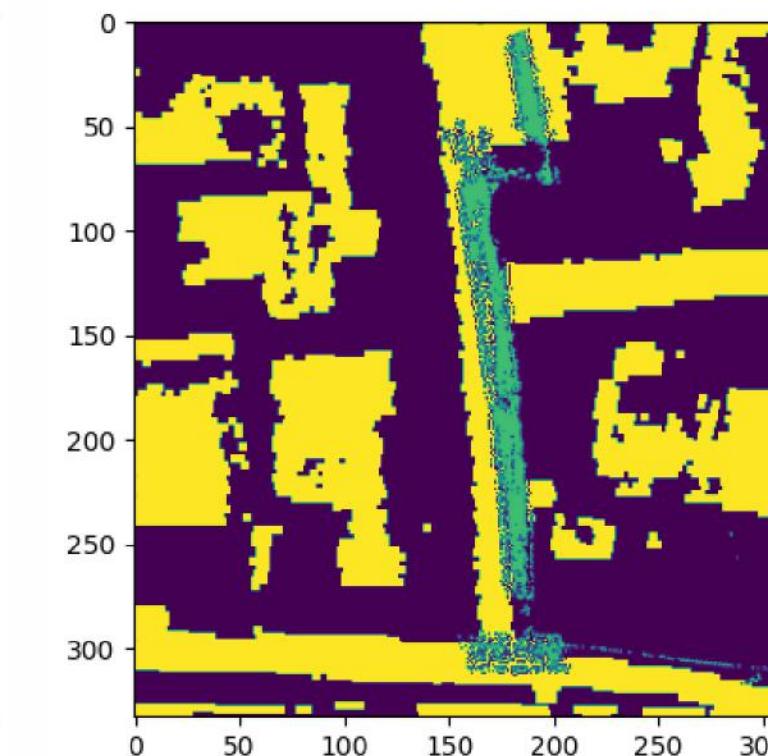
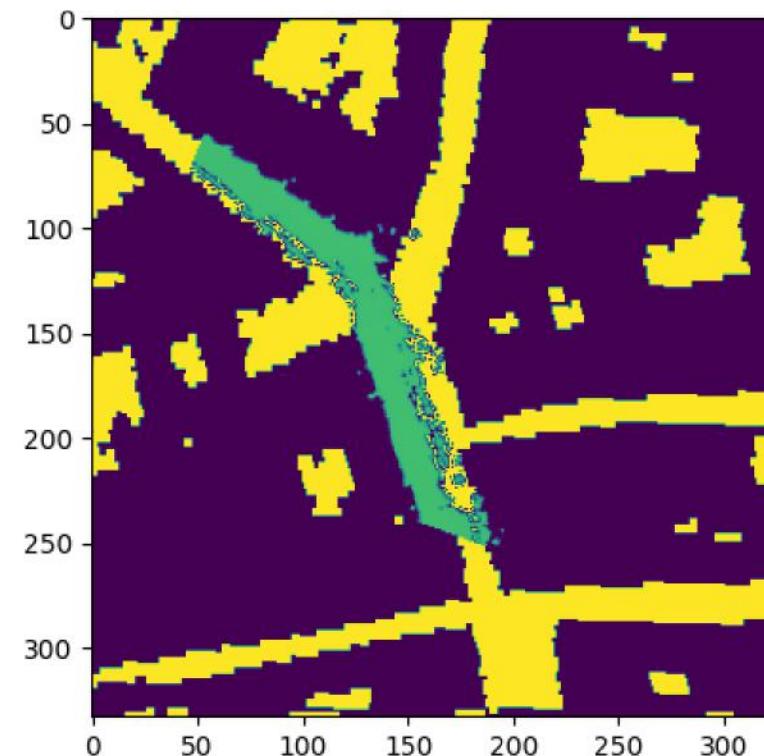
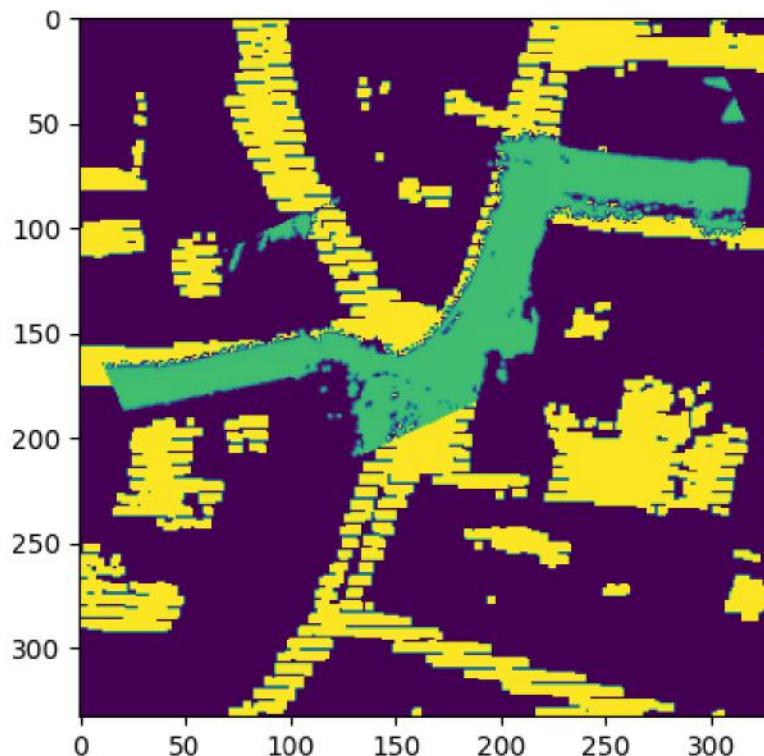
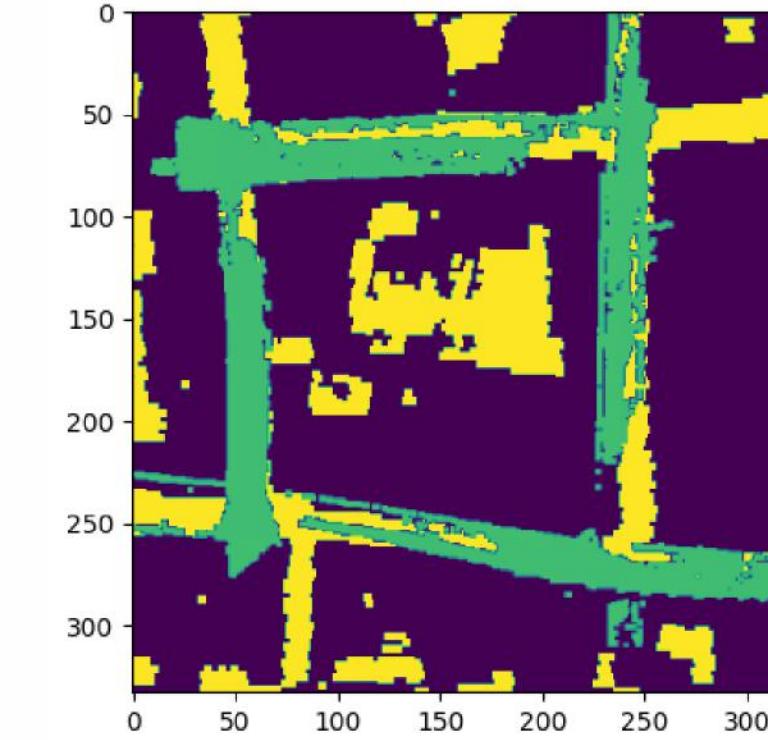
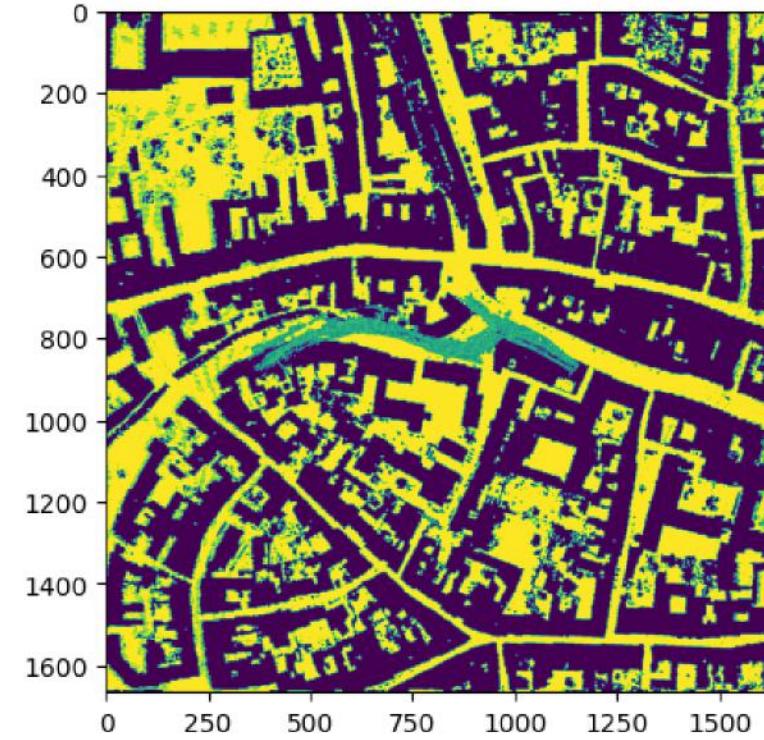
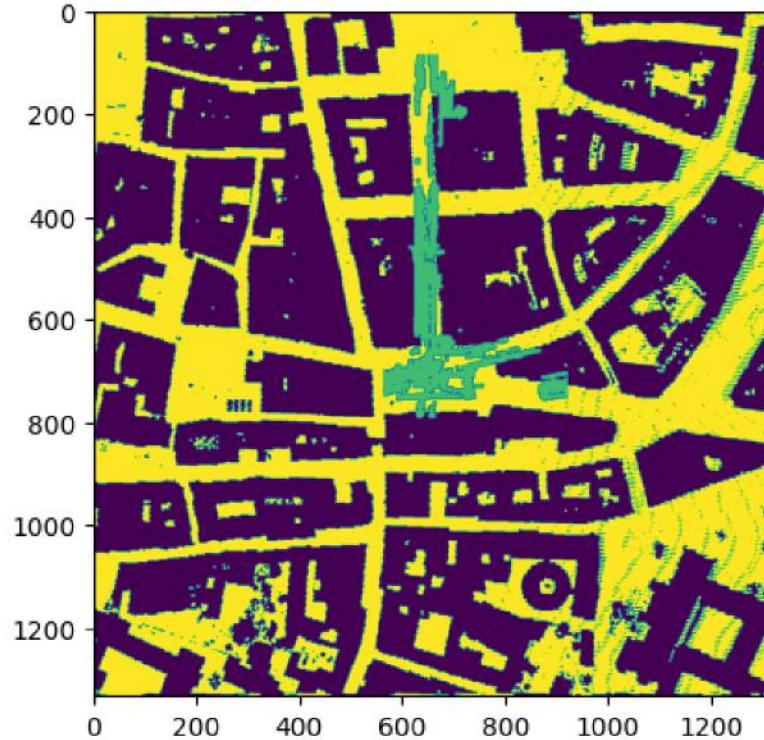


MEDIUM, 150M



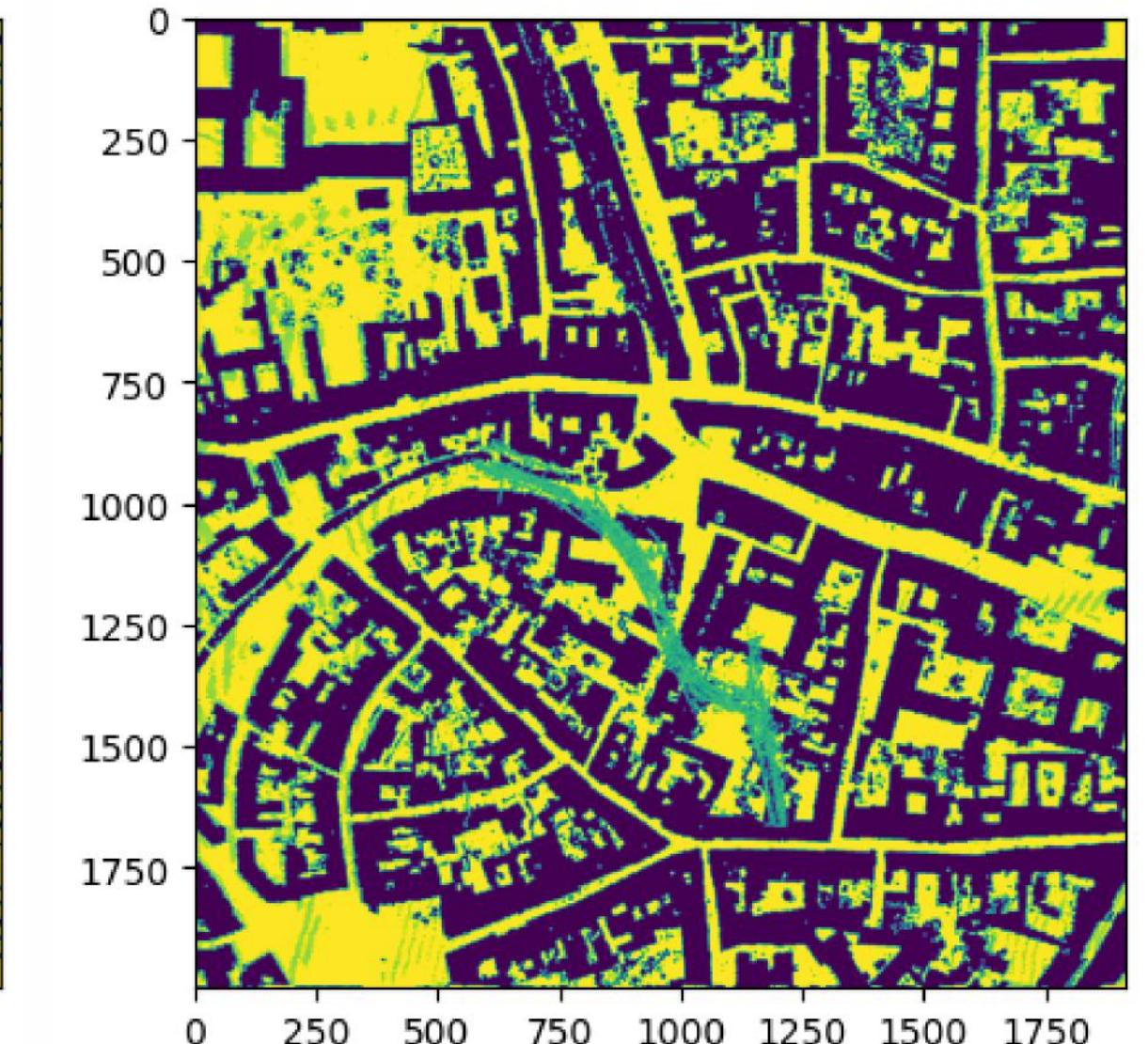
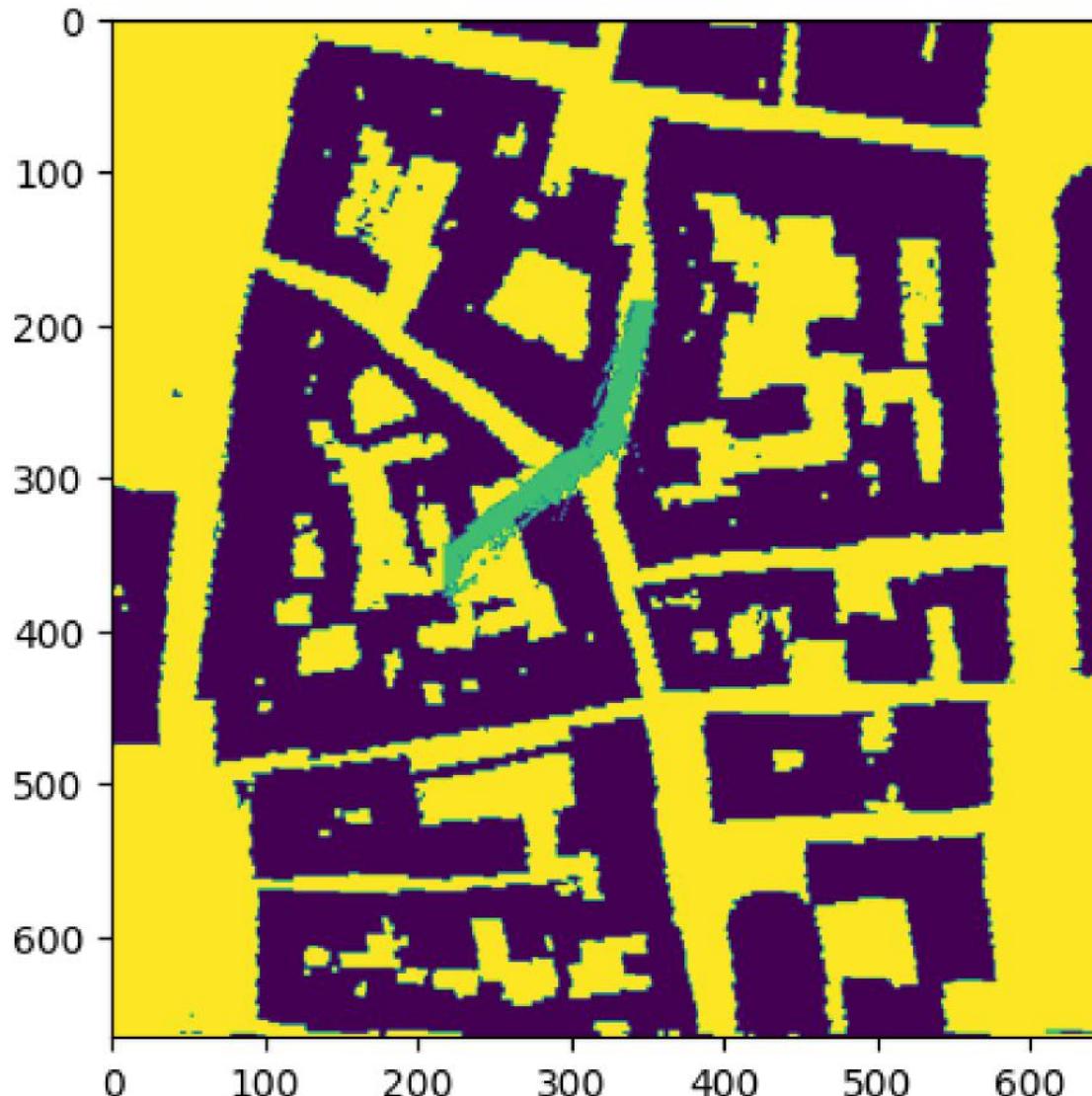
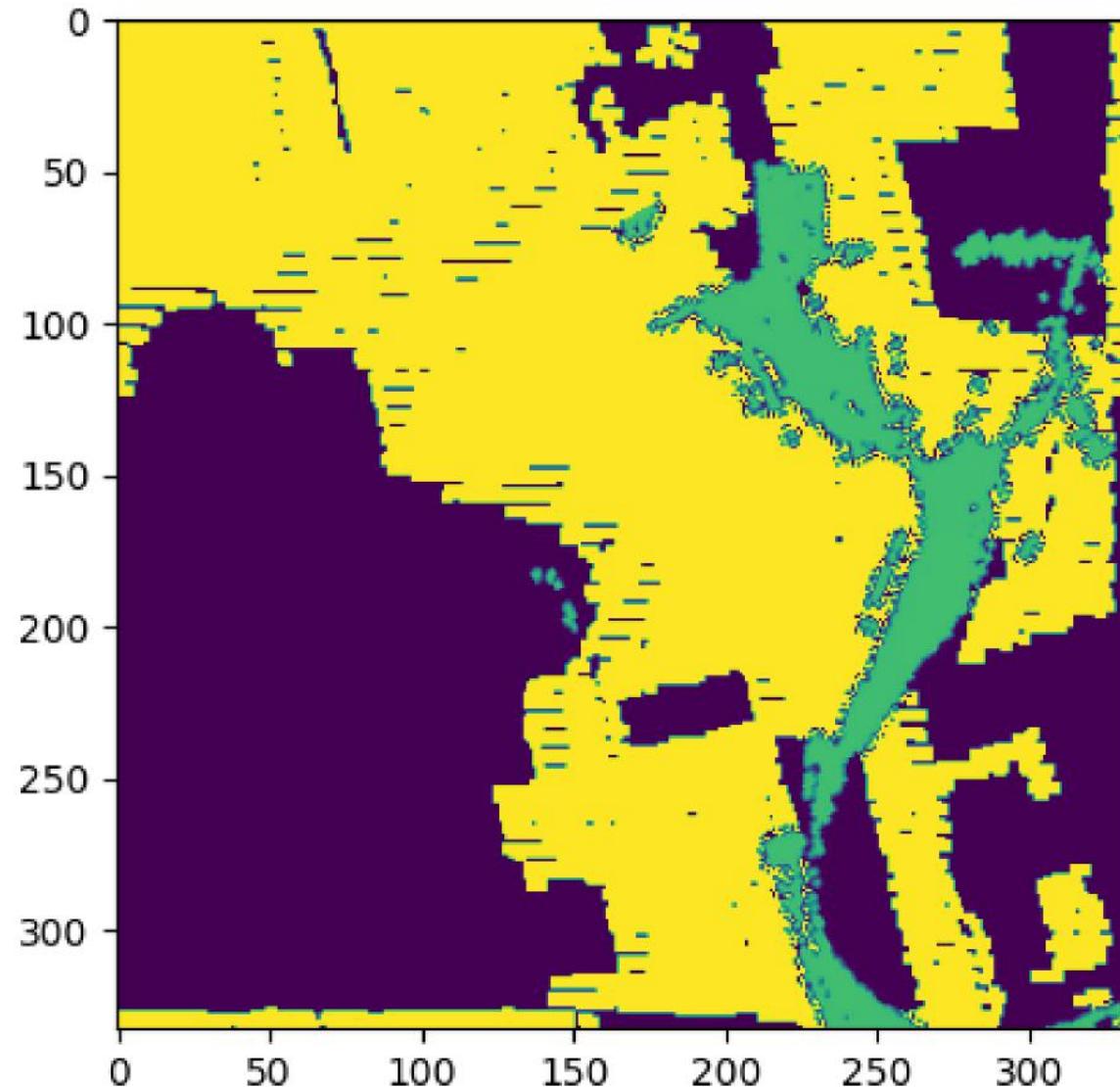
HARD, 200M

Some of the successful results:



- rich info of geometry of streets:
 - relative angle of streets, crossroads
 - relative width and length
 - no affine transformation, no stretch or squeeze

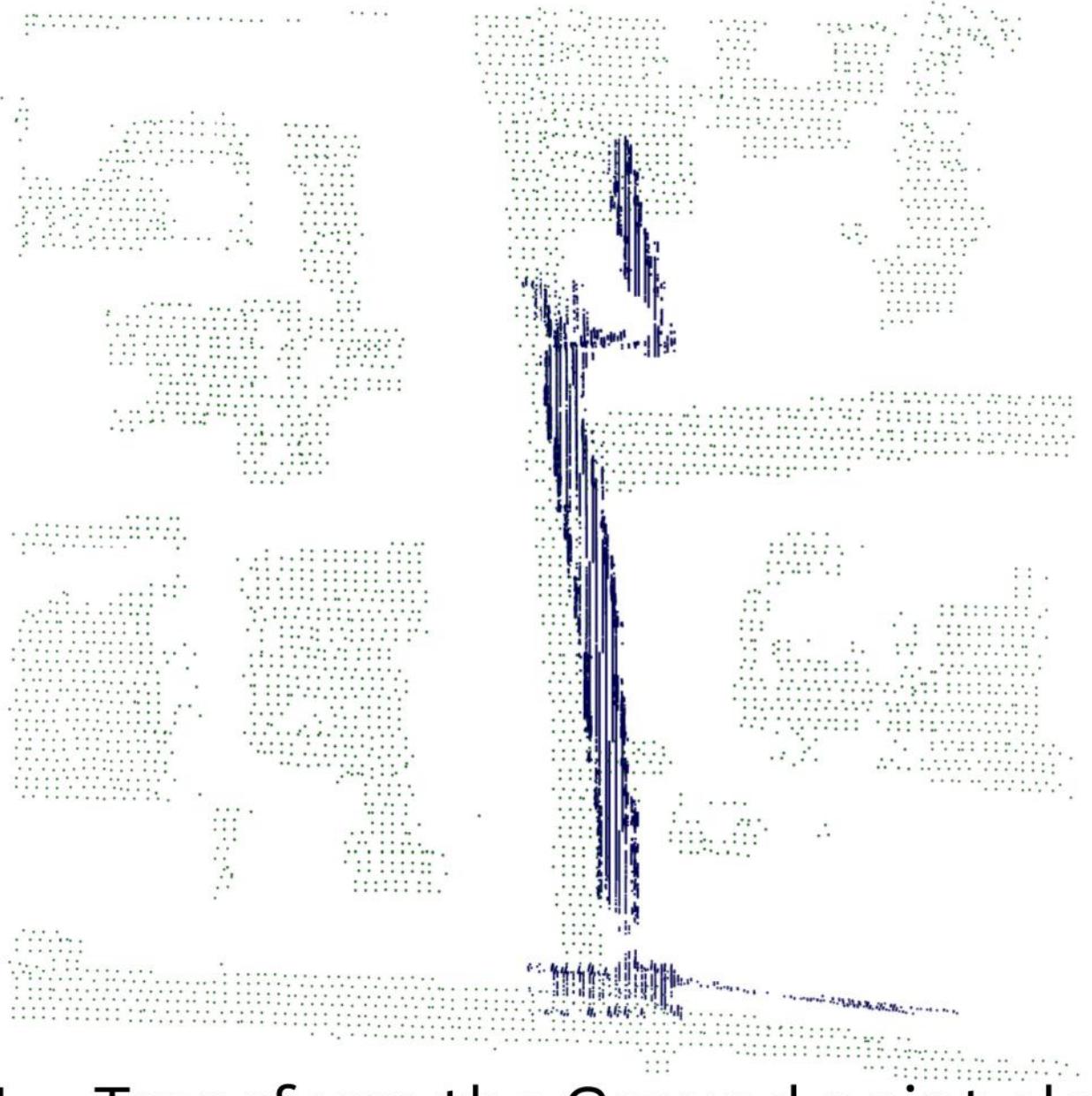
Some of the failed results:



Reasons for failure could be:

- Open spaces are not discriminant enough
- Straight streets have similar matches with many other streets with different rotations and angles

Post processing



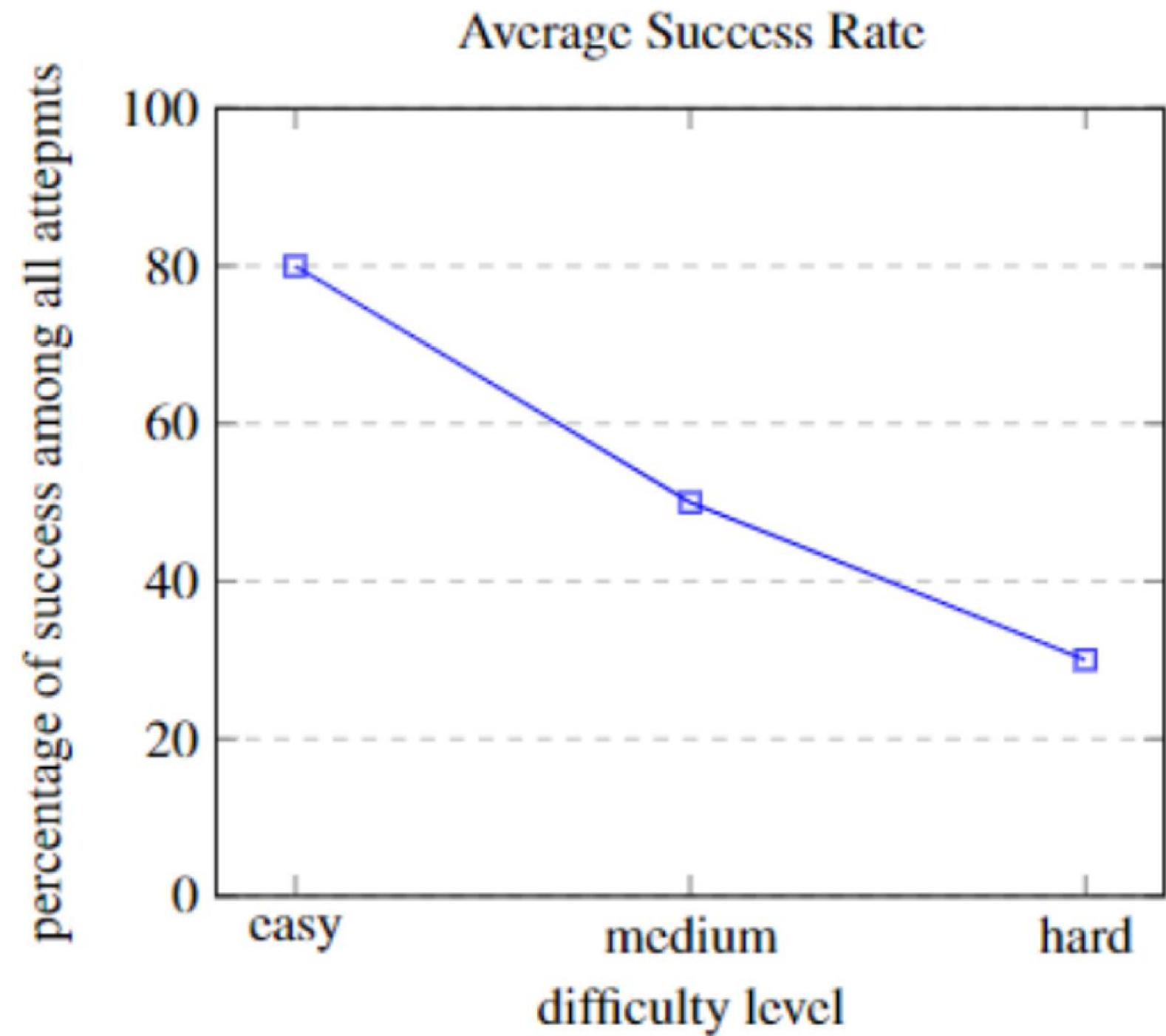
1. Transform the Ground point cloud
into the Aerial point cloud



2. ICP (Iterative Closest Point)
registration

Results and Conclusion

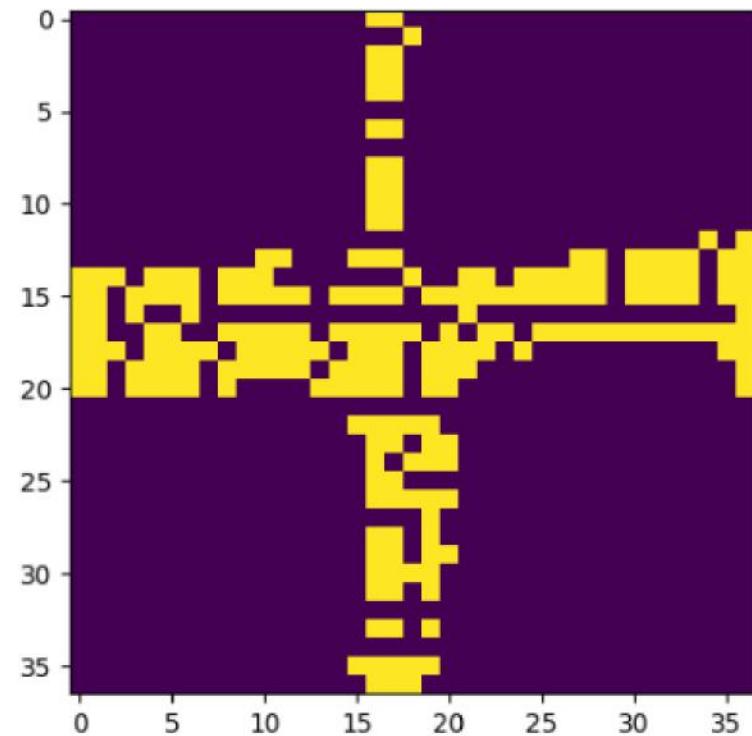
- We are able to register the point clouds using dimensionality reduction(3D ply to 2D binary images)
- Promising results
- Localization can be completely offline
- The error of positioning can be reduced to less than a meter (equal to the error of SfM) in compare to GPS



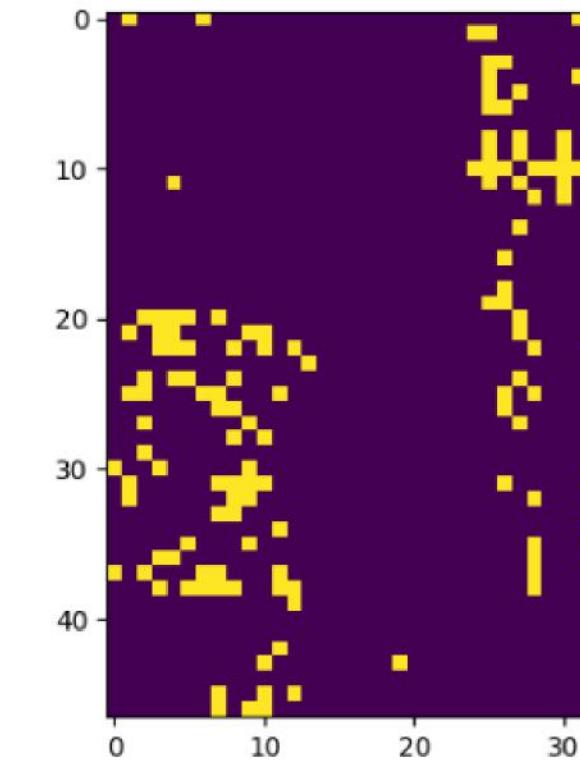
Future Ideas:

Global Registration:

- **CROSSROADS** are discriminant
- Good results by Deep Learning Approach to detect crossroads:
- An example of the inputs of CNN for classification:

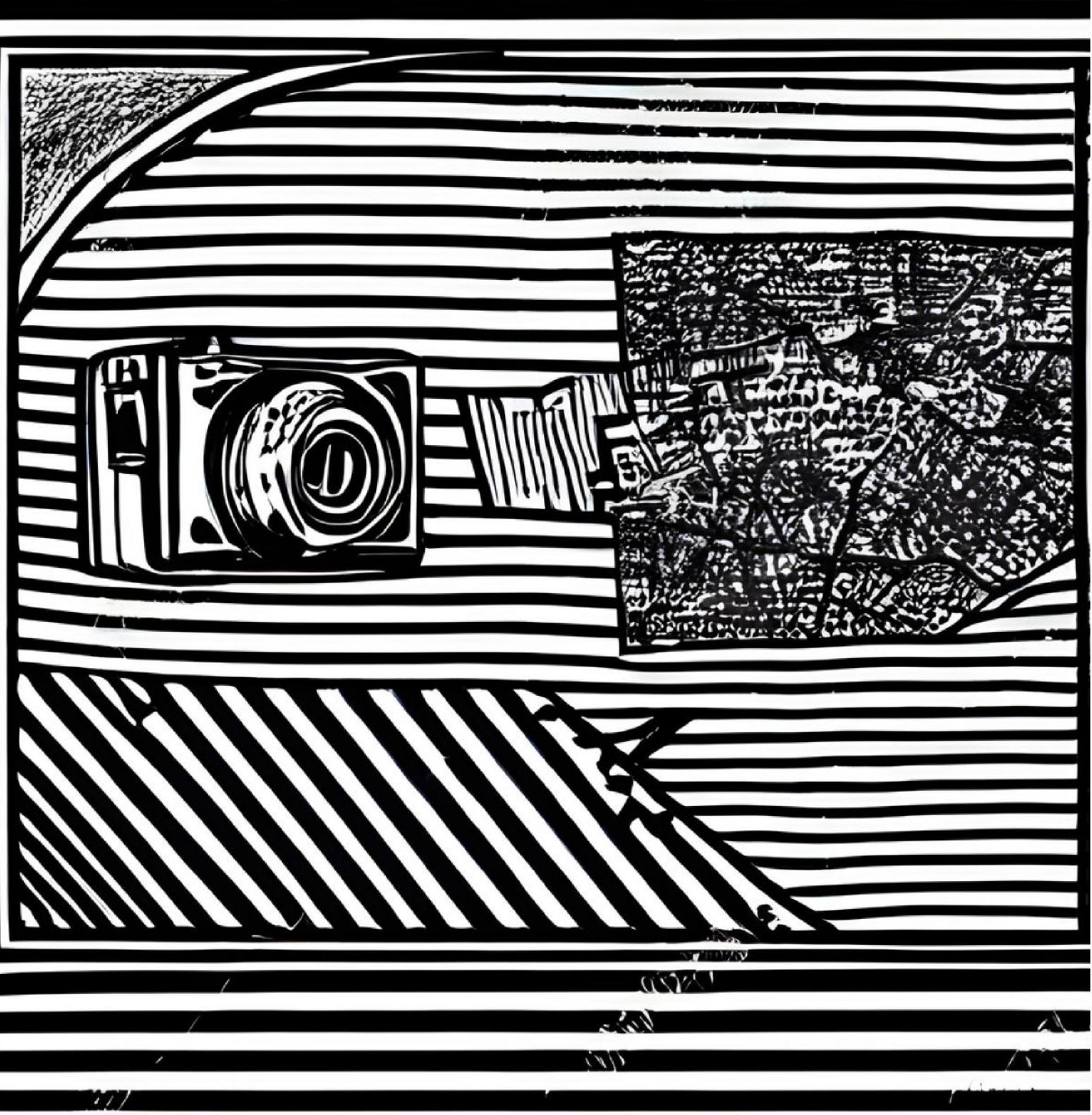


1 - Binary grid map of crossroad



0 - Binary grid map of Non crossroad

A big dataset containing all kinds of crossroads in the Aerial Point Cloud is needed



Featuremetric Refined Structure
From Motion with a Hand-held
Camera and Point Cloud
Registration in Urban Scenarios

**Thanks for
your attention**