Education

University of Chicago

B.S. Candidate in **Mathematics**, **Computer Science and Statistics**

Anticipated Graduation: June 2022

GPA/CS/Math/Stat: 3.85/3.96/3.87/3.85

Graduate Courses

Statistical Theory I (in-progress)

Undergrad Courses

Computer Systems Discrete Mathematics Theory of Algorithms Data Structures & Algos. in C Data Structures & Algos. in Scheme Statistical Models & Methods Mathematical Probability Accelerated Real Analysis I-II-III Abstract Linear Algebra Abstract Algebra I (in-progress) Complex Analysis I (in-progress) Economic Theory and Analysis I-II

Awards

- Jane Street Estimathon Winner (Highest U.S. College Score)
- Dean's List '18-'20 (Top 20% GPA in all applicable years)
- Urbanek Scholar (\$2,500/year)

Skills

- · C · Python · Java · Scheme · Haskell
- Ruby on Rails R LATEX• Git Linux

Organizations

ILC: Technology | Team Manager

· Lead developer, project manager on data acquisition, handling tasks

Maroon Capital | Quant Analyst

Quant trading projects, education

Phoenix Funds | Finance Analyst

 Gave debriefings on financial markets, wrote buy/sell reports

Experience

Nutrisense Data Science Intern | Ruby on Rails, React Native, SQL Remote June 2020 - August 2020

- Implemented clinic-useable glycemic variability statistics using theoretical time-series optimization algorithms published in academic PMC papers
- · Integrated user-friendly statistics dashboard with interactive graphical visualizations (i.e. highlighting data/areas on the CGM graphs used in algorithms)
- Formulated data standardization algorithm (bootstrapping previous data to get resting BG level, filtering noisy data with rolling mean filter) which re-calibrates imprecise readings obtained from new sensor readings

UChicago Mathematics REU | Undergraduate Researcher Chicago, IL June 2019 - August 2019

- Wrote an academic paper (published on UChicago REU 2019 website) on computability theory, focusing on the bijection between automata and formal languages known as the Chomsky Hierarchy
- Studied graduate-level topics in dynamical systems, graph theory, and topology

| Lead Software Engineer Intern | Python, React, SQL Chicago, IL April 2019 - August 2019

- Assumed project management duties: delegated and coordinated programming tasks to a cohort of 4 junior developers via agile development methods, directly corresponded with CEO to set angel investor deadlines and sprint objectives
- On website, integrated Stripe payment gateway, created CRM-based affiliate/referral program, linked Google analytics/KPI trackers and funnel visualization software on social media platforms
- On web app, converted UI/UX designs to functional, responsive React components, integrated EventBrite API into Swapp API, set up back-end database to store app and user data using Django and PostgreSQL

Projects

Choker | C, Java, JavaFX (in-progress)

- Choker (Chess+Poker) app using bit manipulation for speedy calculations
- · Implemented bitboards for game state representation and rotated, magic bitboards, sliding bit mask techniques for chess move generation
- Utilized Java inheritance structure for deck and hand representation for poker
- Integrating speedy C code for chess into Java using JNI, utilizing JavaFX for GUI

RideVide | Python, BeautifulSoup, Django

- Project lead on RideVide, ILC:T's web application to help UChicago students coordinate Uber rides to and from airports around school breaks
- Built a Python web scraper to obtain real-time ETAs, airport from a flight number
- · Implemented stable matching algorithm using a metric weighted by airport, campus location, number of large baggage, personal flexibility

Conway's Art of Life | Java, JavaFX

- · Java GUI application using the AI simulation Conway's Game of Life for arts class
- Manipulated base Al logic (death/creation conditions) and start state to create moving patterns representing immigration, disease, groupthink