



job scheme: use ordered list that is from floor min to max,
also use total job counter so list doesn't need to be traversed
to tell if floor needs visited. (helps if you have a LOT of floors
or only slow controller). When floor is approached, check
list to see if its requested, if so, stop and remove job
from it as well as total jobs.

ie

1	0
2	1
3	1

job_count = 2