

## ECE 368 PA3

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The space complexity of the program as a whole is  $O(n)$ . There are no guarantees that tree won't be one sided. As such, during all processes it is possible that there are  $n$  stack frames. A well balanced tree will have  $\log(n)$  frames, and that is also true in the average case.

Time complexity is  $n$  for all functions. Each node only needs to be created once, and because the input file is written preorder, it is easy to create a function that only goes through the tree once. Printing post-order require just a simple run through of the tree, touching every leaf and branch. Packing requires a similar run through. There is no need to visit the same node twice. Printing that information does not require more effort either, it's also  $n$ . Finding and printing the coordinates is possible with a single run through of the tree. Using the dimensions now written to each node, it is possible to find the coordinates through simple comparisons. Because there is a "find maximum" function that needs to be used, it can take longer than the previous functions, but its complexity is still  $O(n)$ .