14 May 2002 J3/02-166r1

Subject: The PROCEDURE() syntax of interface blocks is unnecessary

From: Van Snyder

References: 02-165, 02-106r1, 02-107r1, 02-177

## Introduction 1

The PROCEDURE() syntax to create abstract interfaces are unnecessary. You may recall that

- abstract interfaces were introduced to give explicit interfaces to procedure pointers, and later
- used to give explicit interfaces to deferred type-bound procedure bindings.
- Presumably, the reason to invent abstract interfaces was so as not to require a procedure of the
- same name as the interface to be a part of the program. It is, however, explicitly contemplated
- in the second paragraph of C.9.3 that one should be allowed to have interfaces for procedures
- that are not part of the program.
- Therefore, it would be possible simply to use any entity with an explicit interface, including
- ordinary interface bodies in ordinary interface blocks, to provide the explicit interfaces needed 10
- for procedure pointers and deferred type-bound procedure bindings. 11
- This proposal changes the definition of "abstract interface" and deletes the syntactic entity of 12
- that name; it incorporates 02-165 to make interface bodies local entities, and 02-177 to correct
- several defects in the discussion of the EXTERNAL attribute.

## 2 **Edits** 1.5

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Edits refer to 02-007r1. Page and line numbers are displayed in the margin. Absent other instructions, a page and line number or line number range implies all of the indicated text is to 17 be replaced by associated text, while a page and line number followed by + (-) indicates that 18 associated text is to be inserted after (before) the indicated line. Remarks are noted in the 19 margin, or appear between [ and ] in the text. 20

Procedure pointers, (6)

xiii, item(6)

[Editor: Insert ", abstract interface" after "pointer".]

80:23

80:23-26

[Editor: Replace "This ... (12.3.2.1)" by the following:

This attribute may be explicitly specified by the appearance of the name as the external-

- 24
- name in an external-stmt (12.3.2.2), the object-name in a type-declaration-stmt in which the
- EXTERNAL attr-spec (5.1) appears, the proc-entity-name in a proc-declaration-stmt (12.3.2.3),
- or it is the name of an interface body. 27

If a name has the EXTERNAL attribute and the POINTER attribute, then it is the name of a

- procedure pointer. If it is a dummy argument it is a dummy procedure. If the name does not
- have the POINTER attribute, is not a dummy procedure, and it is 30
  - An object-name in a type-declaration-stmt, (1)
  - The proc-entity-name in a proc-declaration-stmt, (2)
  - The procedure-name in a function-reference, call-stmt, or pointer-assignment-stmt, (3)
  - (4)An actual argument, or
    - The name of an interface body and there is a reference to a generic interface that (5)resolves to that interface body (9.5.3.7.3, 12.3.2.1.1, 12.3.2.1.2, 12.4.4.1),

then it is the name of an external procedure.

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If the name appears only as the $external$ -name in an $external$ -stmt it is the name of an external procedure or a block data program unit.
If none of the above apply it is the name of a local entity.
[Editor: Delete ", the value of its binding label" (because this shouldn't be a characteristic).]
An abstract interface consists of procedure characteristics and the names of dummy arguments.
[Editor: "interface argument" $\Rightarrow$ procedure's interface consists of its abstract interface, its name, its binding label if any" (this is where the binding label belongs).]
[Editor: Delete.]
Editor: Delete "An interface interface.".]
Editor: Delete "INTRODUCED specification" $\Rightarrow$ "without a generic specification".
Editor: Delete "in a generic block".]
Editor: Delete "for an existing external procedure or a dummy procedure" – the "existing external procedure" part appears to contradict the second paragraph of C.9.3.]
Editor: "If interface" $\Rightarrow$ "The name of an interface body\index{name!interface body} is the function-name in the function-stmt or the subroutine-name in the subroutine-stmt that introduces the interface body. If an interface body is accessible in a scoping unit its name has the explicit interface given by the interface body."]
Editor: Delete "or abstract interface".]
Editor: Delete 12.3.2.1.4.]
C1212 (R1215) The name shall be the name of a dummy procedure, external procedure, interface body, internal procedure, intrinsic procedure, module procedure, or procedure pointer. The interface of the entity specified by name shall be explicit. If it is declared by a procedure-declaration-stmt it shall be previously declared. If it is an intrinsic procedure the name shall be the specific name of an intrinsic procedure that is listed in 13.6 and not marked with a bullet (•).  C1212 \frac{1}{2}(R1215) The name shall not be the same as a keyword that specifies an intrinsic type.
2. 7
Editor: "All proc-interface" $\Rightarrow$ "The abstract interface (12.3) is that specified by the nterface named by abstract-interface-name".
Editor: Replace line 1 of Note 12.15 by "INTERFACE", followed by the interface bodies, associated comments, and END INTERFACE statement from lines 3-12 of Note 12.11 to here, with 'abstract" deleted twice (at third and eighth lines of Note 12.11).]
[Editor: Delete "an abstract or".]
Editor: "abstract interfaces" $\Rightarrow$ "interface bodies".]
Editor: Insert "or interface body name" before "(12.3.2.1)".]
[Editor: "blocks" $\Rightarrow$ "bodies"; delete ", abstract interfaces" (because "blocks" is just plain wrong).]
(12) The name of an interface body;
[Editor: Delete ", abstract interface".]

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## 1 3 If we don't do this...

2	[Editor: Delete ", the value of its binding label" (because this shouldn't be a characteristic).]	254:13-14
3	[Editor: Insert ", the value of its binding label, if any" after the second "procedure" (because	255:7
4	this is where it belongs).]	
5	[Editor: "blocks" $\Rightarrow$ "bodies" (because "blocks" is just plain wrong).]	401:2
6	abstract interface (12.3.2.1): An interface declared in an interface block introduced by	415:6+
7	INTERFACE PROCEDURE(). It may be used to specify the interface of an external or dummy	
8	procedure, a procedure pointer, or a deferred type-bound procedure binding.	

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