Gökmen Görgen

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https://github.com/gkmngrgn



ABOUT ME

I started programming by contributing to the **Pardus** project. I worked as a backend developer on the **web** for a long time. Then I developed Android **mobile** applications. I am currently working on my hobby **game** and **blockchain** projects.

EXPERIENCE

- Coachfrog AG Oct 2015 Present
 Senior Software Engineer Berlin, Germany
 Core developer of the project sanasearch.ch from
 the beginning. Sanasearch is a Swiss based
 search engine, booking system and online meeting
 platform for finding the therapists.
- Radity GmbH Jul 2012 2018
 Co-Founder, CTO Istanbul, Turkey
 Built tech startups, created digital products,
 and put together tailored development teams for
 startups and grownups. SwissLife, Sherpany, and
 Coachfrog are some of the companies that I worked
 for.
- Markafoni Oct 2011 Jun 2012
 Software Developer Istanbul, Turkey
 Worked in Zizigo ERP project. My first task
 was to send a notification mail to the customers
 about pending orders in Markafoni.

HOBBIES & INTERESTS









A11y

Game

Pixel Art

Bass

SKILLS

Languages

Python, Rust, Dart, Kotlin, Lisp, Solidity

Technologies

Django, Android, Flutter, AWS, Firebase, Godot, Ethereum, Hyperldeger

PROJECTS

• Tile https://goedev.itch.io/tile
A 2D puzzle game based on drawing carpet
patterns.

godot, gdscript, aseprite

• Meyl https://github.com/gkmngrgn/meyl Static email (template) generator.

rust, toml

Rayt https://github.com/gkmngrgn/rayt
 Ray Tracing implementation.

c++, python, rust

EDUCATION

• Management and Organization

Istanbul Arel University Master's degree 2015 - 2016

• Economic and Administrative Sciences
Eskisehir Osmangazi University Diploma

2005 - 2010

CERTIFICATIONS

• Blockchain Specialization
Dec 2019

Coursera 9TKPX678TZC9 Udemy

• Ethereum and Solidity
Dec 2019

UC-U57CMN7B

 Data Scientist with Python May 2017 DataCamp #60,340