



# Image processing on FPGA

Gowtham  
Priyankar

# What and Why?



- FPGAs are ideal for control applications because they can run extremely fast, highly deterministic loop rates
- Basic image processing functions like filtering, edge detection etc. are very much used for other purposes like object detection etc. in real life
- Through this project we try to make a co-processing module to perform such image preprocessing efficiently exploiting FPGA architecture

# Project



Building a image processing module on FPGA

- Include function like Greyscale, Inversion , Edge detection\*

Further algo suited for FPGA architecture would also be implemented , if time permits

Our main motive would to exploit the high parallelism and modularity offered by FPGA.

# Steps



- Reading an image , in hex format, and transmitting each pixel information using arduino
- Performing modular operation on FPGA and sending data accordingly back in hex format
- Reconstructing the image from the hex format.

Module include:

1. Grey scale - Outputs the grayscale image
  2. Threshold - Outputs the image with desired value for brightness
  - \*3. Edge detection
  - \*4. Image compression using DCT
- \* - requires memory mapping and reading , still to do