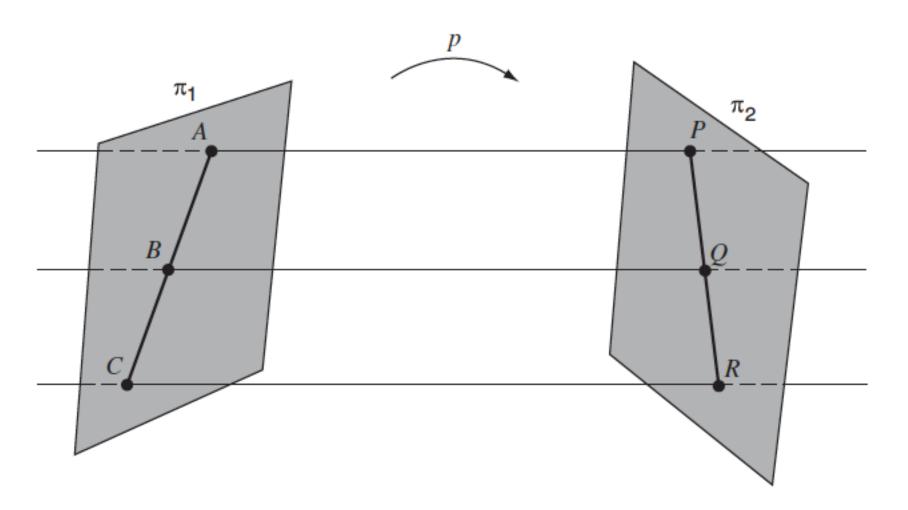
Cross Ratios and Single View Metrology!

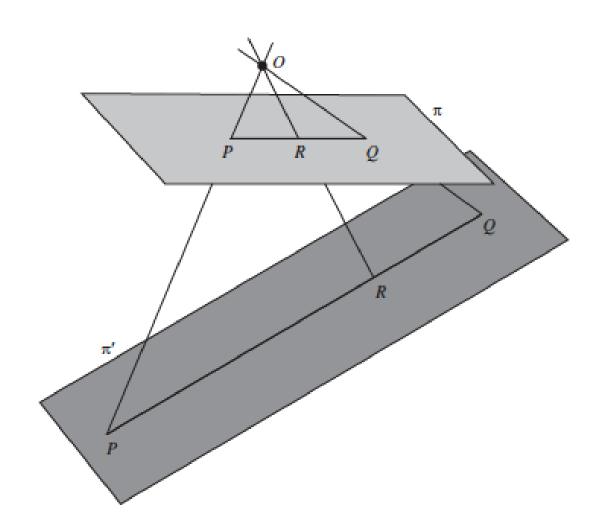
Perception

Kostas Daniilidis

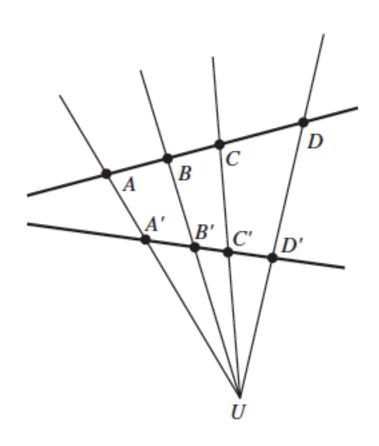
Is the middle point of a segment preserved under parallel projection? Yes!



Is the middle point of a segment preserved under perspective projection? No!



What is preserved under a projective transformation? Cross-Ratio!



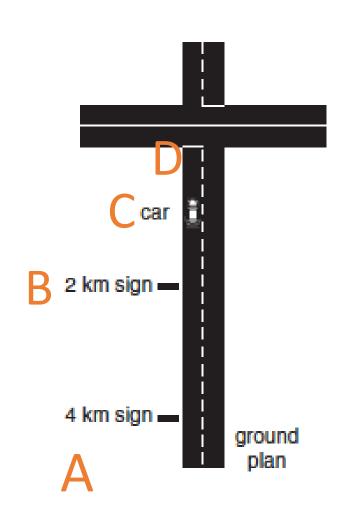
Given four points A, B, C, D, we define the cross-ratio of their distances as

$$CR(A, B, C, D) = \frac{AC}{AD} : \frac{BC}{BD}$$
.

CR(A,B,C,D) remains invariant under projective transformations

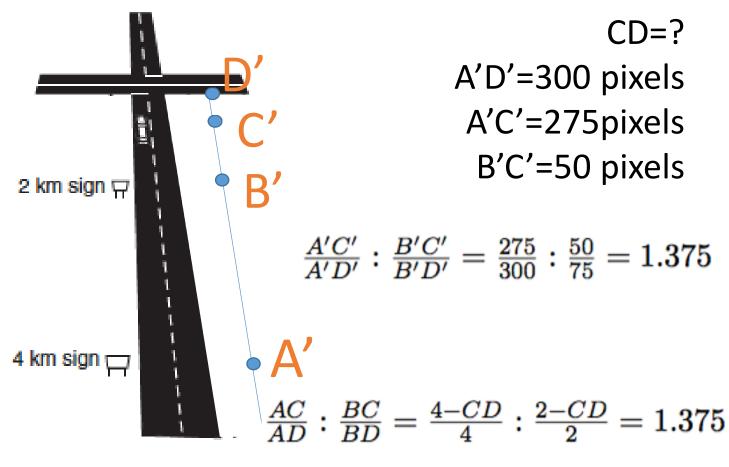
$$\frac{AC}{AD}$$
: $\frac{BC}{BD} = \frac{A'C'}{A'D'}$: $\frac{B'C'}{B'D'}$

How can it be used for metrology?

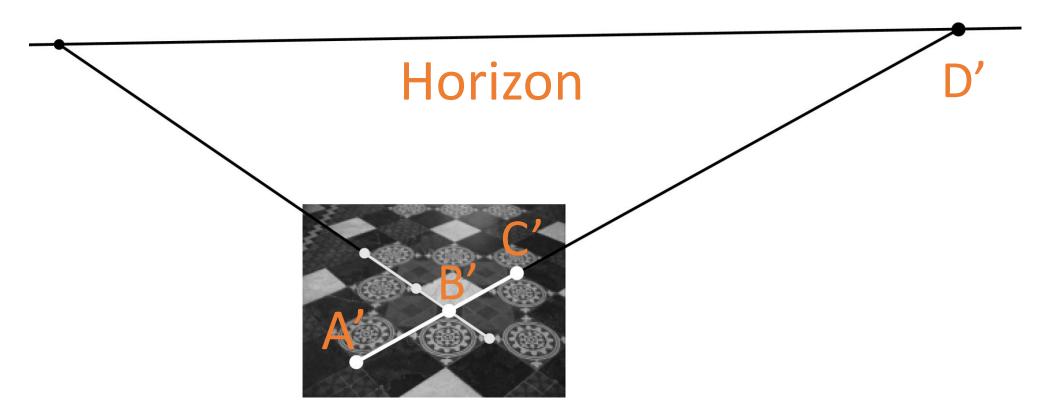


How far is car from intersection:

CD = 0.857km

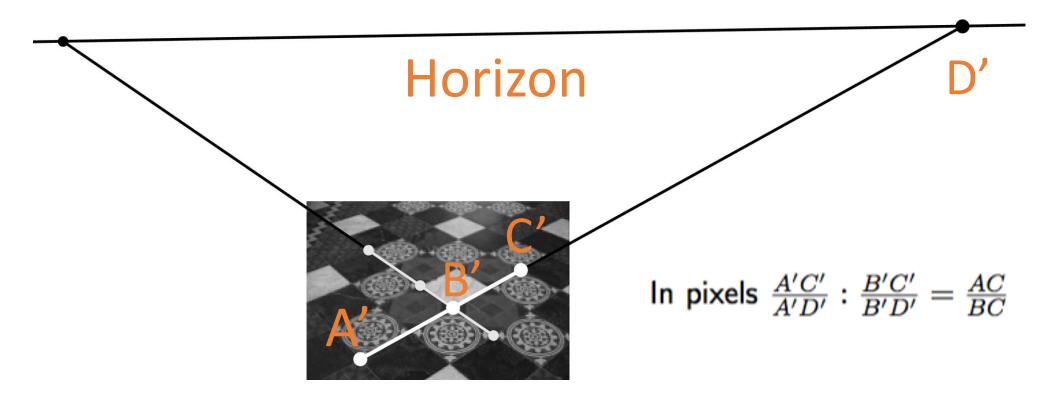


What happens when one of the points is at infinity?



While D' is a finite point, D on the original plane is at infinity!

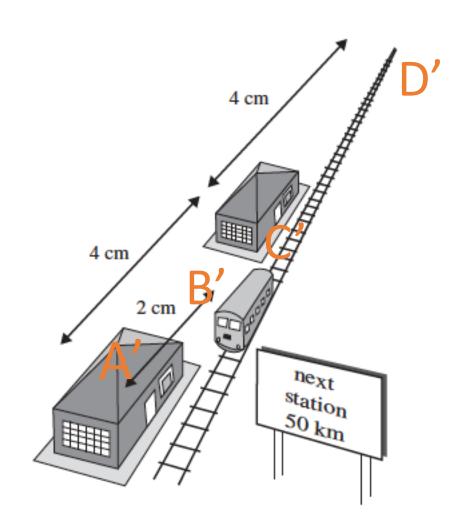
What happens when one of the points is at infinity?



When a point D is at infinity, the cross-ratio becomes a ratio!

$$\frac{AC}{AD}$$
: $\frac{BC}{BD} = \frac{AC}{BC}$

Knowledge of a vanishing point allows us to measure ratios in the original plane!



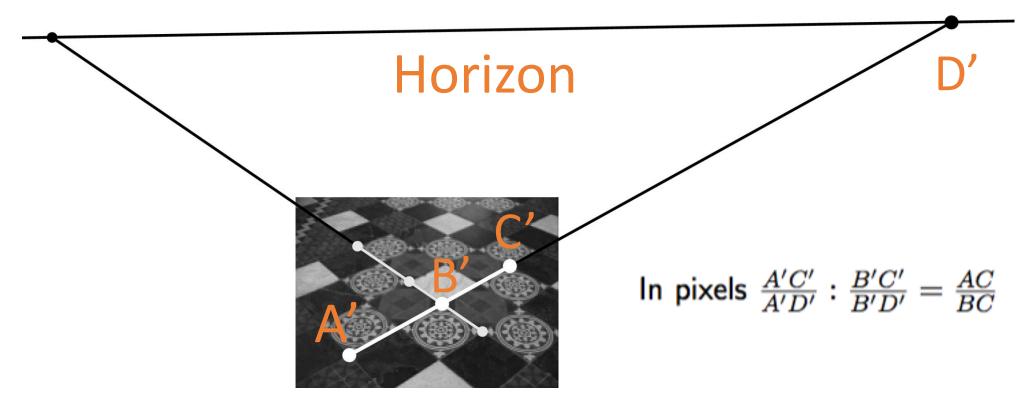
How far away is the train from the next station? Or BC=?

$$\frac{A'C'}{A'D'}$$
: $\frac{B'C'}{B'D'}$ = $\frac{AC}{BC}$

$$\frac{4}{8}: \frac{2}{6} = \frac{50}{BC}$$

$$\frac{4}{8}: \frac{2}{6}=\frac{50}{BC}$$
 and $BC=33.33$ km.

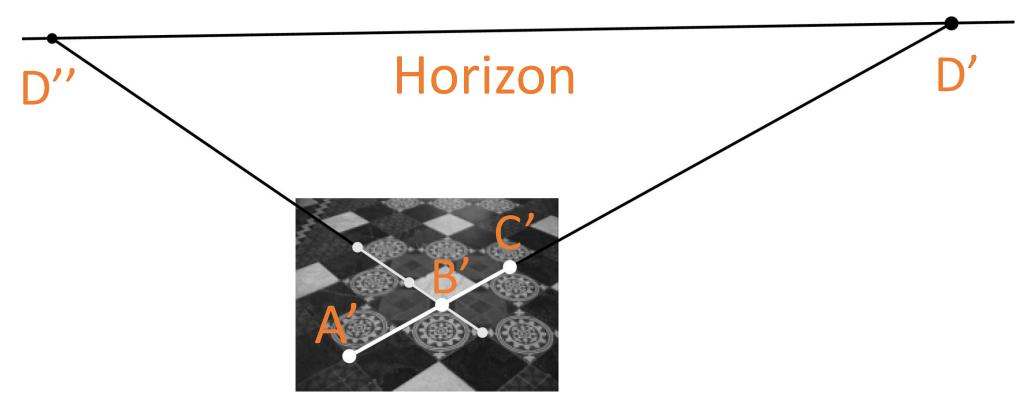
And vice versa, we can find where is the vanishing point if we know ratios in the ground plane!



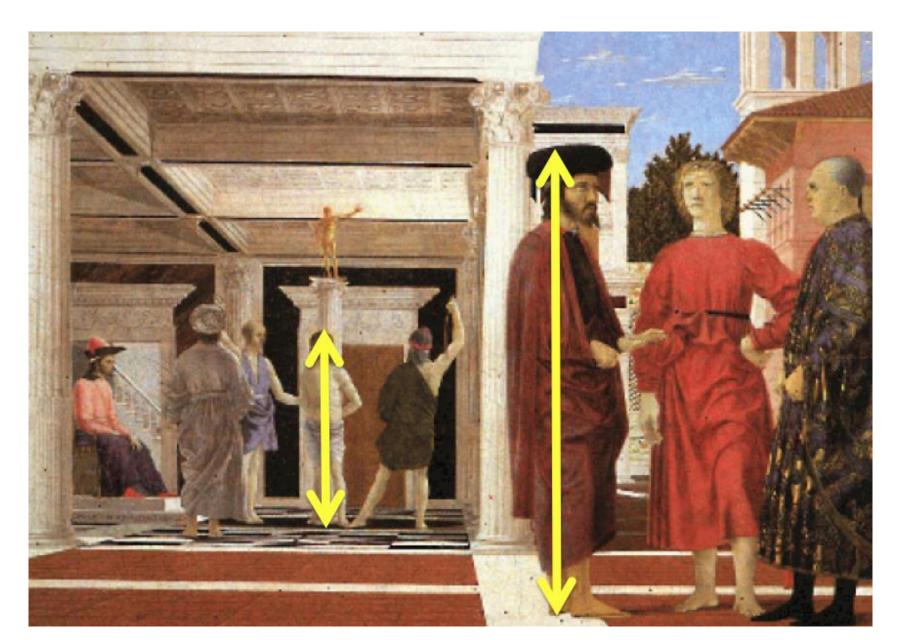
$$\frac{A'C'}{A'D'}$$
: $\frac{B'C'}{B'D'}$ = $\frac{AC}{BC}$ = 2

If we know A', B', C; in pixels we can find D'.

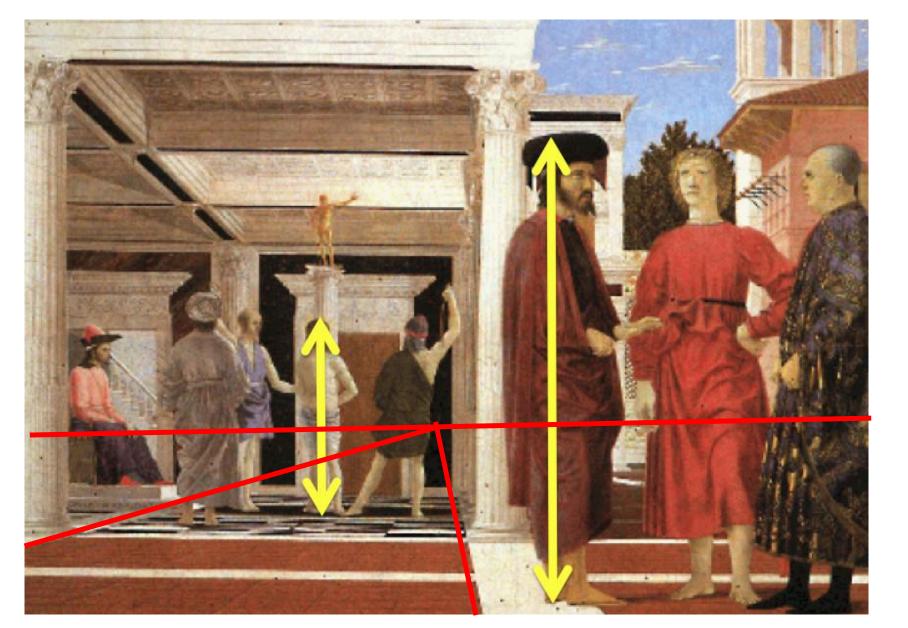
This means that if we have two ratios we can find two vanishing points and the horizon without needing parallel lines!



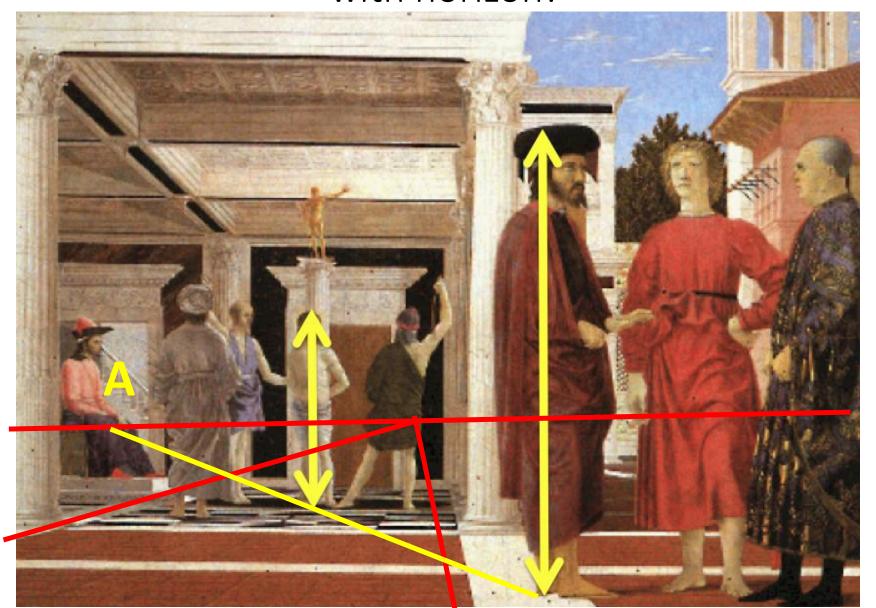
Distance Transfer: How tall is the man if the statue is 180cm?



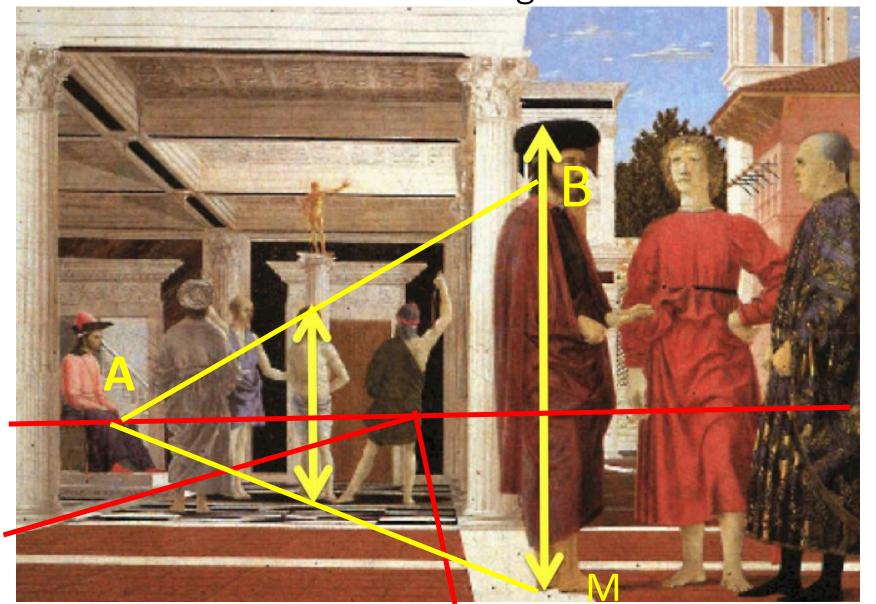
1. Assume that the horizon is horizontal and find a vanishing point!



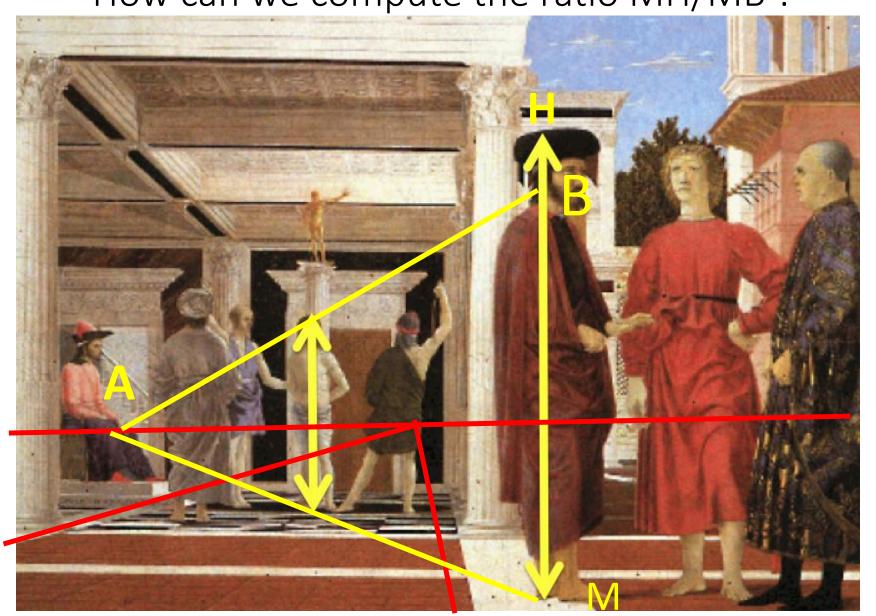
2. Connect the feet of the man and the statue and find intersection A with horizon!



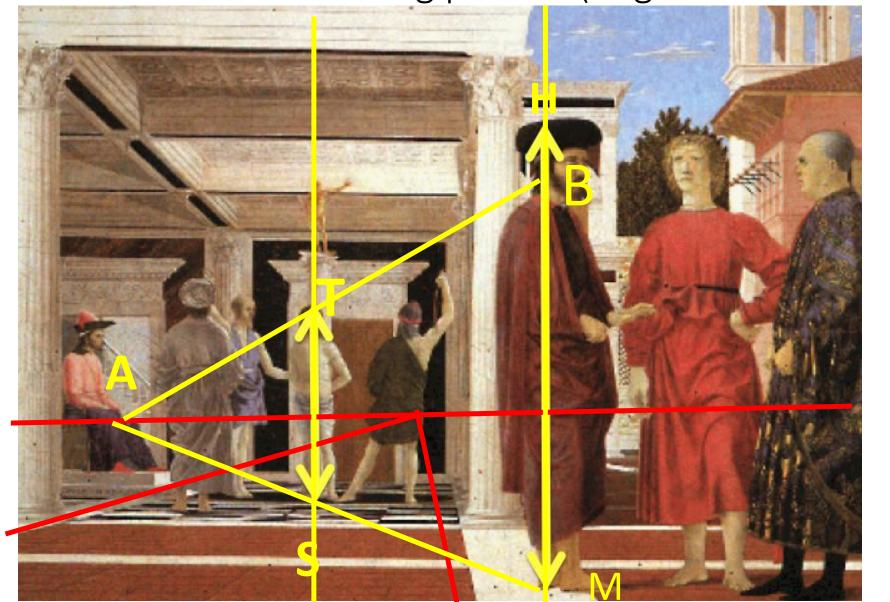
3. Connect A with top of statue. Then AB is parallel to the ground, hence MB is the same height as the statue.



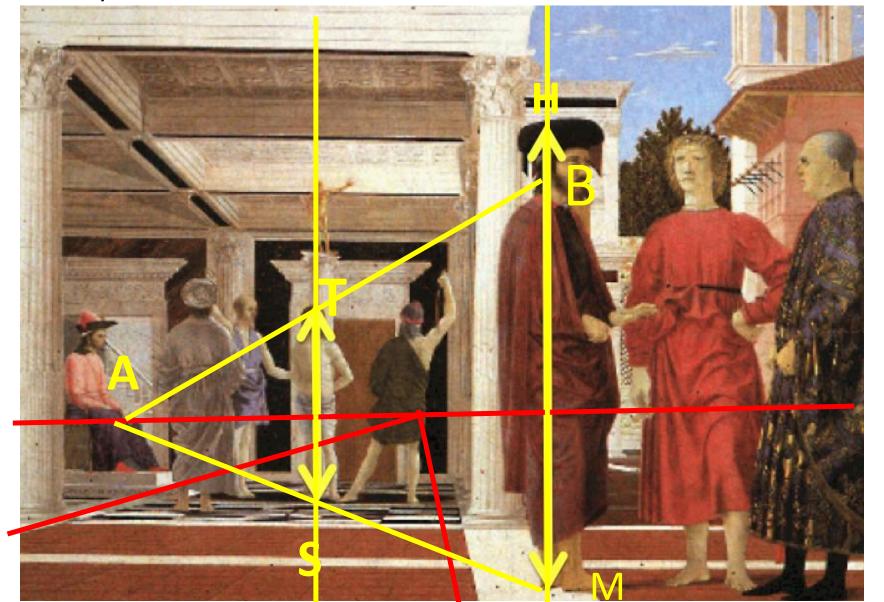
4. But we want MH in the world!
How can we compute the ratio MH/MB?



4. Only if we know a vanishing point in the vertical direction. Let ST and MB intersect at a vertical vanishing point V (might be at infinity or not).



5. Then we can compute the crossratio {V,H,B,M} in pixels and hence the ratio of MH/MB in the world since V in the world lies at infinity!



Single View Metrology via Cross Ratios

- If we know a vanishing point we can compute any ratio along this direction!
- We can transfer distances among parallel lines in the world if we know two vanishing points.
- In none of these steps we used focal length or any other intrinsics.
- We can do some image forensics on paintings or old photos!