

Edvertisements: Adding Microlearning to Social News Feeds and Websites

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Figure 1. Our extension can show interactive microlearning tasks (Edvertisements) in users' Facebook news feeds.

ABSTRACT

Many long-term goals, such as learning a language, require people to spend a small amount of time each day to achieve them. At the same time, people regularly browse non-work-related websites and social news feeds in their spare time. We have built a browser extension that teaches vocabulary in the context of Facebook feeds and arbitrary websites, by showing users interactive quizzes they can answer without leaving the website. On Facebook, the quizzes are shown as part of the news feed, while on other sites, the quizzes are shown where advertisements would normally appear. In our preliminary user study, we compared Japanese vocabulary learning rates when interactive quizzes were inserted directly into feeds, versus inserting links that lead them to quizzes. Our results suggest that users learn more and engage more with microlearning tasks when quizzes can be done without leaving their feeds.

Author Keywords

microlearning; social feeds; facebook; language learning

ACM Classification Keywords

H.5.m. Information Interfaces and Presentation (e.g. HCI): Miscellaneous

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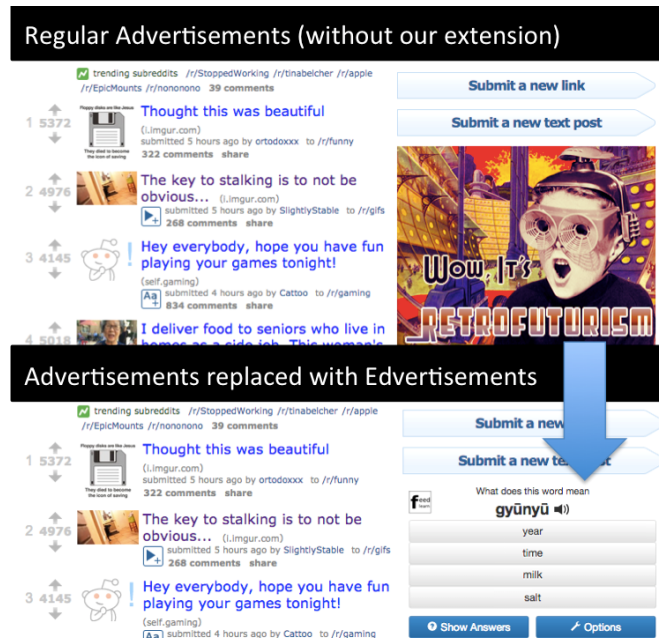


Figure 2. Our extension can replace advertisements with interactive microlearning tasks (Edvertisements) on arbitrary websites.

INTRODUCTION

People spend large amounts of time reading their news feeds on social networking sites like Facebook. 71% of American adults with an internet connection use Facebook. Of these, 63% visit Facebook at least once a day, and 40% visit it multiple times per day [4]. Among American college students, 90% use Facebook [7]. College students who use Facebook report spending an average of 30 minutes per day on Facebook [12]. Clearly, Facebook news feeds present an opportunity for influencing the behavior of users.

In this paper, we present FeedLearn, a technique for allowing users to interactively study flashcard-like content, such as vocabulary, as they browse through their Facebook feeds. Our research questions are:

- Are people more likely to engage with microlearning tasks if they can do so without leaving their Facebook feeds?
- Do in-feed questions result in higher learning outcomes than the links to external sites used by current Facebook applications?

Our preliminary user study compared Japanese vocabulary acquisition rates through FeedLearn’s in-feed interactive quizzes, versus inserting links to an external website where they can do quizzes, as is currently done by Facebook applications. We found that users answered more quizzes when they could do so without leaving the feed, and they learned more new words on average over a week.

RELATED WORK

Microlearning

Microlearning is a strategy of using short periods of time throughout the day to study. It has been used for applications such foreign vocabulary learning via mobile apps [1] [6]. A weakness of needing a separate app for microlearning is that it requires the user to interrupt their routine and open an app to study.

Some systems have attempted to solve this problem by embedding microlearning into other contexts. There are games where users complete learning tasks while playing [2], video players which teach vocabulary while watching foreign-language videos [11], screensavers that show facts while the screen is idle [9], and chat clients that show vocabulary while the user is chatting [3].

Compared to the learning contexts used by existing work, we believe the Facebook feed is an especially good opportunity for microlearning, because:

- Unlike playing educational games or watching foreign-language videos, visiting Facebook is part of the daily routine of nearly half of American adults with an internet connection [4]
- Unlike needing to respond to a chat message, there are no interruptions to the user’s learning while they are browsing their Facebook feeds.
- Users are already used to a variety of rich content appearing in their Facebook feeds, such as videos, games, recommendations, and advertisements.

News Feeds as a Persuasive Technology

Many apps attempt to use Facebook feeds as a persuasive technology. For example, apps like Duolingo can broadcast users’ study progress on the platform, inviting the user’s friends to participate in the activity.

However, there are many caveats with such applications auto-posting messages on users’ feeds. Messages auto-posted by applications receive little attention from the user’s friends, compared to messages that they have posted themselves. Viewers may perceive these posts as either trivial achievements or bragging, ignoring them [8].

FEEDLEARN INTERFACE

FeedLearn inserts interactive vocabulary quizzes into users’ Facebook feeds, as shown in Figure 1. It is implemented as a Chrome extension, as Facebook’s API does not currently allow developers to insert interactive content into feeds. FeedLearn supports multiple languages, but this paper will focus on learning basic Japanese nouns.



Figure 3. One type of quiz presents a noun in Japanese (*jikan*), and asks the user to select its meaning (time).

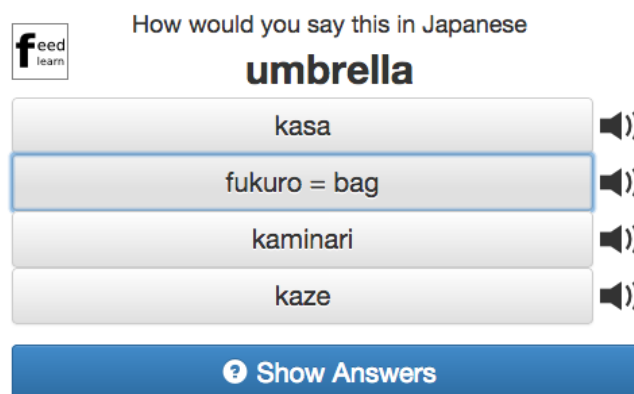


Figure 4. Another type of quiz presents a noun in English (*umbrella*), and asks the user to select the correct translation into Japanese (*kasa*). The user has incorrectly selected *fukuro*, so the user is shown its meaning (bag), and tries again.

Quiz Types

One type of quiz presents a noun in English, and asks the user to select the corresponding Japanese word, as shown in Figure 3. To ensure that users learn word associations in both ways, we also have a second type of quiz, where the user is shown a word in Japanese and selects the corresponding word in English, as shown in Figure 4.

We opted to use this multiple-choice quiz format, because it tests the user’s knowledge with a minimal amount of interaction – the user simply clicks on a word to answer. Once the user answers a quiz correctly, a new quiz testing a different word is shown. Thus, users can continue to study vocabulary in their feed for as long as they wish to.

Quiz Generation

Our words and definitions were taken from the Nouns section of Wiktionary’s 1000 Basic Japanese Words list. We excluded loanwords that users would easily recognize (*pinku*=pink), and words that are homographs when romanized (*hana*=flower or nose). We focus on nouns, because they are the most common type of word [1].

Spaced Repetition



Figure 5. The control condition in our user study inserted a link into users’ Facebook feeds that led them to a site where they could do vocabulary quizzes

Spaced repetition algorithms schedule items for review to ensure long-term retention [10]. We modified the Memreflex algorithm [5] to show the word due for review that has been seen least recently in the feed, as opposed to always showing the most overdue word as Memreflex does. This ensures that users will continue to see different words as they are scrolling through their feeds, even if they are not always answering the in-feed questions.

PRELIMINARY USER STUDY

We conducted a preliminary user study to compare the effectiveness of inserting interactive quizzes directly into users’ Facebook feeds, versus inserting links to the quizzes as is commonly done on Facebook today.

Participants

We recruited 12 users who had not previously studied Japanese but were interested in learning some basic vocabulary. 5 were female, 7 male. They were voluntary participants recruited from online forums and Facebook groups related to Japanese culture. All of our participants self-reported that they were regular users of Facebook.

Materials

We used 50 basic Japanese words from Wiktionary’s Basic Japanese Words list as the study material. We presented vocabulary words in romanized form instead of Japanese scripts, as our users could not read Japanese scripts.

Conditions

Users were assigned to one of two conditions:

- Users in the *in-feed quiz* condition had quizzes inserted directly in their feeds, as shown in Figure 1.
- Users in the *link* condition had links inserted into their feed which led them to a site where they could do the quizzes, as shown in Figure 5.

Apart from the different items (quizzes/links) inserted into the feed, the questions and quiz interfaces were identical in the two conditions. In both conditions, the items were inserted at a rate of 1 quiz/link per 10 feed items. We chose this rate because it was approximately the rate at which we observed sponsored content and advertisements to appear in our feeds.

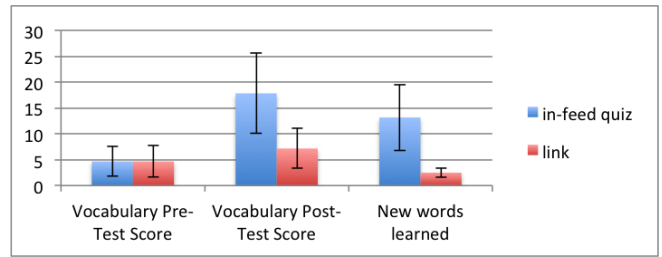


Figure 6. Vocabulary test scores for the in-feed quiz and link conditions, with standard error bars

Logged event type	in-feed quiz	link	Significant difference?
Number of answers	116.3	17.4	Yes (t=2.42, p=0.032)
Number of study sessions	21.29	1.57	Yes (t=2.68, p=0.020)
Number of days on which at least one quiz was answered	4.43	0.86	Yes (t=4.33, p=0.001)
Fraction of days Facebook was visited on which at least one quiz was answered	0.81	0.18	Yes (t=4.87, p=0.0004)
Number of days Facebook was visited	5.71	6.14	No (t=-0.43, p=0.677)
Number of feed insertions	132.1	89.6	No (t=0.80, p=0.442)
Ratio of answers to insertions	2.32	1.03	No (t=0.82, p=0.428)
Ratio of study sessions to insertions	0.25	0.098	No (t=1.27, p=0.227)

Figure 7. Average number of events logged per user for the in-feed quiz and link conditions.

Procedure

The study was conducted entirely online. First, users took a pre-test on the words we were intending to teach them, where they tried matching the 50 Japanese words to their 50 English definitions. Then they installed our Chrome extension and used it to study the 50 words for a week. After a week, we asked them users to do the post-test, which had the same format as the pre-test.

RESULTS

Vocab Quiz Results

Average vocabulary pre-test and post-test scores are shown in Figure 6. On average, users in the in-feed condition learned 13.2 new words, compared to 2.5 new words learned in the link condition. However, this was not statistically significant (t=1.51, p=0.16).

Logged Interactions

The number of times users practiced answering quizzes is shown in Figure 7. We also kept track of “study sessions”, which we defined as the number of times the user clicked on the link to visit the external website (in the link condition), or first answered a quiz that was inserted into their feed (in the in-feed condition).

On average, we found that users in the in-feed quiz condition answered significantly more quizzes than the link condition, did more study sessions, and studied on more days across the week. We believe this difference is due to the decreased barrier to starting a study session in the in-feed condition, as they do not need to leave the feed.

Some users mentioned that they would prefer words to be explicitly introduced first before they start appearing in quizzes. In addition, as shown by our “ratio of study sessions to insertions”, even in the in-feed condition, users only interact

with 1/4 of quizzes that they see. Hence, we need to ensure that seeing items reinforces memory, even if users do not interact with them. Later versions of FeedLearn address this issue with a new type of item that introduces new words and reinforces memory for old ones.

CONCLUSION

FeedLearn uses Facebook feeds for vocabulary microlearning. By eliminating the need to leave the Facebook feed to do quizzes, FeedLearn reduces the barrier required to start microlearning tasks. Our user study found that eliminating the need to click a link to start studying vocabulary results in increased engagement.

Although we have focused on vocabulary, other content could also be microlearned in the context of social feeds. In-feed messages encouraging small, actionable tasks could also be used to promote habits such as microexercise.

Future work includes using a model to determine the optimal times to insert microlearning tasks into feeds. Another potential extension is making the microlearning tasks more integrated with the Facebook environment to create a more social in-feed learning experience.

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