

# 1 High-level rules of translation

## 1.1 Translator input

The input is a TLA+ Spec that has the following properties.

### 1.1.1 TypeOK

The TLA+ Spec is supposed to contain an invariant *TypeOK*. This predicate is required to obtain the types of variables. In (1), the objects  $S_1 \dots S_n$  are sets of integers boolean or arrays (of integers or booleans). Notice that the formula  $x_i = value\_i$  is equivalent to  $x_i \in Set\_i$  with  $Set\_i$  is a singleton.

```
1 VARIABLES x1, ..., xn
2
3 TypeOK ==
4     /\ x1 \in Set_1
5     ....
6     ....
7     /\ xn \in Set_n
```

Listing 1: The explicit form of the predicate *TypeOK*.

### 1.1.2 Proc

This constant is used to declare the processes identifiers. The user is supposed to define it as a part of the input.

## 1.2 Initial state

Suppose that the spec has the variables  $x_1, \dots, x_n$  of types *George: still not the complete list of types*. Assume that the initial state is of the form:

```
1 Init == /\ x1= Value_1
2         /\ x2= Value_2
3         ....
4         ....
5         /\ xn= Value_n
```

We are going to describe in details how to translate the initial state depending on the "shape" of *Value<sub>i</sub>*: Let  $h$  be the maximal dimension of the tuple variables, i.e.,  $h = \max\{dim(x_i) \mid 1 \leq i \leq n\}$ <sup>1</sup> The translation of *Init* is parametrized by  $h$  variables, that is, the Cubicle initial state takes the form

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<sup>1</sup>By dimension we mean the minimum number of indexes needed to parametrize  $x_i$ .

```

1 init (z1 ... zh) { Trans(x1= Value_1)
2                     && Trans(x2= Value_2)
3                     ...
4                     && Trans(xn= Value_n)}

```

Now we determine (when possible) more explicitly how to compute  $Trans(x2= Value\_2)$ . We consider the following cases:

- (a)  $Value\_i$  is an integer or boolean value, then the translation is straightforward. For the case where  $Value\_i$  is a string, an abstract type is already defined with  $Value\_i$  is one of its values  $\star$ .

George: will refer to the related detailed part once it is ready

- (b)  $Value\_i = [x \in C \mid \rightarrow Target_i]$ , where  $C$  is a constant in the Spec and  $Target_i$  is a constant function (not necessarily declared as a constant) with the domain  $C$ . Then,  $xi = Value\_i$  is translated to

$xi[X_i] = Target_i[X_i]$ , where  $X_i = \{z1 \dots zi\}$  and  $i = dim(C)$ . A condition to check is  $dim(C) = dim(xi)$ . The type of  $Target_i[X_i]$  is integer, boolean or string  $\star$ . For the case where  $Target_i[X_i]$  is a string, an abstract type is already defined with  $Target_i[X_i]$  is one of its values  $\star$ .

George: still investigating about the other data types

- (c) For a constant  $C$ ,  $case\_1, \dots, case\_k$  are state predicates, and  $Value\_i1, \dots, Value\_ik$  are state functions, if  $xi$  is initialized as follows:

```

1 xi = [self \in C \mid \rightarrow CASE case_1 -> Value_i1
2       [] case_2 -> Value_i2
3       ....
4       [] case_k -> Value_ik

```

then the translation is of the form:

```

1 (x_1[X1] = Trans(Value_i1) && Trans(case_1) )
2 || (x_2[X2] = Trans(Value_i2) && Trans(case_2))
3 ...
4 ...
5 || (x_k[Xk] = Trans(Value_ik) && Trans(case_k))

```

See  $\star$  for the translation of state predicates and state functions.

George: refer to the corresponding part once it is ready

- (d) As a special case  $xi \in \{e1, \dots, ek\}$ , where  $ei$  is of type integer, boolean or string.  $\star$  Then, the translation is

George: still investigating about the other data types

```

1 x_i = e1
2 || x_i = e2
3 ...
4 ...
5 || x_i = ek

```

## 1.3 Next state

Assume that the Next predicate is of the form:

```

1 Next == \ / N1
2         \ / N2
3         ...
4         ...
5         \ / N_k

```

where  $N_i$  is one of the following:

- (a)  $N_i = P_p / \wedge (x_i' = P_n)$ , with  $P_n$  and  $P_p$  are state function and state predicate respectively ★  
Then, the translation is of the form:

George: reminder: Think about the case where  $P_n$  is a next-state relation

```

1 transition Ni()
2 requires { Trans(P_p) }
3 { xi := Trans(P_n);}

```

$Trans(P_p)$  and  $P_n$  can be computed as in ★.

- (b)  $N_i = \setminus E \ z \ in \ Proc : P_p(z) / \wedge (x_i' = P_n(z))$ , with  $P_n$  and  $P_p$  are state function and state predicate respectively ★ Then, the translation (with the abuse of notation for  $z$ ) is of the form: <sup>2</sup>

George: will refer to the related detailed part once it is ready

George: reminder to me: Think about the case where  $P_n$  is a next-state relation

```

1 transition Ni(z)
2 requires { Trans(P_p(z)) }
3 { xi := Trans(P_n(z));}

```

- (c) A generalization of (b) is when  $z$  is a subset of  $Proc$ . Then, the translation is analogous to the earlier case.

## 1.4 Predicate & Quantified logic

We discuss here the translation of state functions, i.e., expressions containing variables and constants that are not next-state relations (no primed variables).

We consider the following cases:

### 1.4.1 Simple data types

For a variable  $x$  of a simple data type (integer, boolean or string)

- (a) The simple (sub-)expression  $x = value$ , where  $x$  is a variable and  $value$  is an integer or a boolean constant. In this case, the translation is simple and straightforward.

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<sup>2</sup>Clearly, the sub-formula  $(x_i' = P_n(z))$  in this case can be generalized to the multi-variable one.

(b) For the (sub-)expression  $x = value$ , where  $value$  is a string, a Cubicle abstract type  $x\_values$  is defined that encodes all values that  $x$  takes in the whole TLA-Spec.

(i) If an invariant of the TLA-spec implies that  $x$  takes values on a finite set of strings, that is,  $x \in StringSet$ , with  $StringSet = \{S1, \dots, Sk\}$ , then  $x\_values$  is defined as:

```
1 type x_type = S1 | S2 | ... | Sk
2 var x_var : x_type
```

After that, every (sub-)expression of the form  $x = Si$  is translated to

$$x\_var = Si;$$

★

George: I agree that it is a complicated way, but I am unable to find a more simple one.

(ii) Otherwise, we scan the whole TLA-spec looking for (sub)expressions of the form  $x = value$  or  $x' = value$  computing a set  $StringSet$  that is dealt with the same way of the previous case.

### 1.4.2 Complex date types

We restrict our selves to the following cases:

(a) For the (sub-)expression  $x = Value$ , where  $Value$  of the form:

$$[c1 \setminus in C1 \dots ck \setminus in Ck \mid - > Value_{c1, \dots, ck}],$$

where  $Value_{c1, \dots, ck}$  is an integer, a boolean or a string value.  $x = Value$  is translated to:

$$x(z1 \dots zk) = Translation(Value_{c1, \dots, ck})$$

where  $Translation(Value_{c1, \dots, ck})$  is computed as in Sec 1.4.1.

(b) For the (sub-)expressions  $x = Value$ ,  $x' = Value$  where  $Value$  of the form:

$$[Value_{old} \text{ EXCEPT } !c1 = e1, \dots, !cn = ek \mid - > Value_{c1, \dots, ck}],$$

where  $Value_{c1, \dots, ck}$  is an integer, a boolean or a string value and  $Value_{old}$  is a constant record of the same type of the one defined in (a), then the expression  $x = Value$  is translated to:

$$x(z1 \dots zk) = \text{case } | z1 = e1 \dots zk = ek : Value_{c1, \dots, ck} \\ | \_ : Value_{old}[z1 \dots zk]$$

(c) For the case  $x = \langle\langle c1, \dots, cm \rangle\rangle$  we do as in (a) considering  $x = [i \in 1..m \mid - > x[i]]$ . Notice the multi-dimensional case can be handled analogously.

### 1.4.3 Locating the translation of state predicates

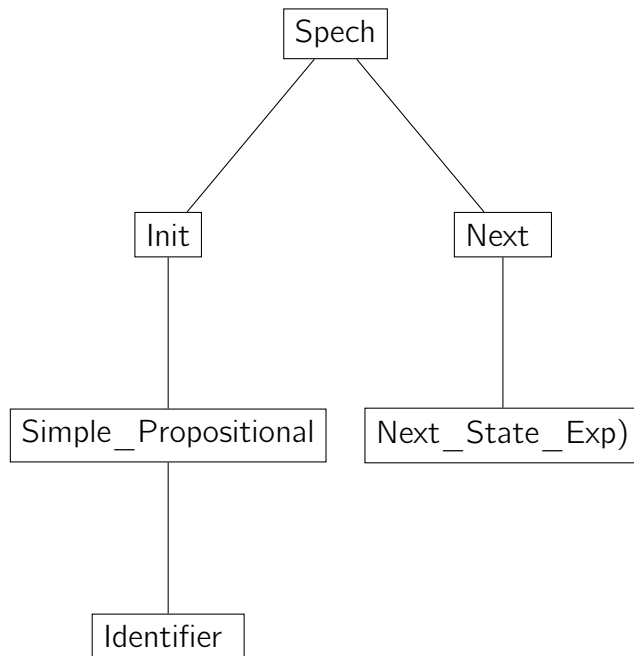
Depending on the position of the TLA-expressions, we its the translation:

- (a) (sub-)expressions appearing in the TLA++ initial state are translated to predicates in the initial Cubicle one.
- (b) The translation of (sub-)expressions of invariant negations are located in the unsafe predicate in the Cubicle Spec.
- (c) The (sub-)expressions in the next state are translated to the *requesters* part of a Cubicle *transition*.

## 2 Grammar of the fragment

In this section, we define the grammar of the fragment we are interested in:

George: Illustration of the grammar of the file *Trans\_Input\_Gram.tla*. Not ready yet





### 3 Translating algorithm

**Input** : A TLA++ Spec based on the grammar of Section 2 with *TypeOk* (Section 1.1.1 invariant and constant *Proc* (Section 1.1.2) as in Section.

**Output:** A Cubicle Spec that is equivalent to the one in the input.

prepa() for all variables  $x_i$  do

- 1 Compute all  $Type(x_i)$  from the TypeOk Invariant
  - if  $Type(x_i) = String$  then
    - Define an abstract Cubicle-type that involves all possible values of  $x_i$
    - George: Reminder to me: refer to the corr. part.

Translating Init

- // Recall that  $Init == \bigwedge_{i=1}^n x_i = Value_i$
    - for  $i = 1$  to  $n$  do
      - if  $Type(Value) \in \{Integer, Boolean\}$  then
        - 2  $Translation(x_i = Value_i) := x_i = Value_i$
      - else if  $Value_i = "Text_i"$  then
        - 3  $Translation(x_i = Value_i) := x_i = Text_i$
      - // In the following, *Proc\_SubSet* is a subset of *Proc*
      - else if  $Value_i = [z \text{ in } Proc\_SubSet \mid - > Value_{i,z}]$  then
        - 4 // with  $Type(Value_{i,z}) \in \{String, Boolean, String\}$
        - $Translation(x_i = Value_i) := x_i(z) = Value_{i,z}$
        - George: Will consider multi-dim functions later
- The translation of Init is:
- 1 init (z) { Translation(x1= Value\_1)
  - 2 && Translation(x2= Value\_2);
  - 3 ...
  - 4 && Translation(xn= Value\_n)}

Translating Next

- // Recall that  $Next == \bigvee_{i=1}^k (Predicate_i \wedge (x'_i = Value_i))$
  - 1  $K'$  is an inclusion-wise maximal subset of  $\{1, \dots, k\}$  with  $Predicate_i, Predicate_j$  are not equivalent for all  $1 \leq i \neq j \leq k'$
  - foreach  $i \in K'$  do
    - 2 Define a Cubicle-transition  $T_i$  as follows:
      - Defining Transition  $T_i$**
      - 3 Compute  $Translation(Predicate_i)$  as in Section 1.4 and place it in  $T_i$  "requires"-part
      - 4 if  $Type(Value_i) \in \{Integer, Boolean\}$  then
        - 5  $Translation(x'_i = Value_i) := (x_i := Value_i)$
      - else if  $Value_i = "Text_i"$  then
        - 6  $Translation(x_i = Value_i) := (x_i := Text_i)$
      - else if  $[Value_{old} EXCEPT ![c] = \bar{c}]$  then
        - 7  $x(z) = \text{case } \mid z = c : e$
        - 8  $\mid \_ : Value_{\{old\}}[z]$

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**Algorithm 1** TLA++ - Cubicle Translator

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(13) The translation of Next is:

```
1 transition Ti (z)
2 requires {      (* with {j1, ... , jh} = {1 <=j<= k,  Predicate_j =Predicate_i } a *)
3               Translation(Predicate_i)    }
4       {
(14)   Translation(xj1=Valuej1);                ;
5       ...
6       ...
7       Translation(xjh=Valuejh);
8       }
9
```

**Translating invariant**

(15) Translate the negation of each invariant  $Invar_1, \dots, Invar_s$  as in Section 1.4 ;

```
1 unsafe (z) = Translating(~ Invar_1)
2             || Translating(~ Invar_2)
(16) Define unsafe (z) as;    ...
3             ...
4             || Translating(~ Invar_s)
5
```

**return** Cubicle-spec with the computed  $unsafe(z)$ ,  $Init(z)$  and  $T_1(z), \dots, T_{|K'|}(z)$ .

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