

# **MetisForge Security Review**

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Conducted by: **KeySecurity** 

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# 1 About KeySecurity

KeySecurity is a new, innovative Web3 security company that hires top-talented security researchers for your project. We have conducted over 30 security reviews for various projects, collectively holding over \$300,000,000 in TVL. For security audit inquiries, you can reach out to us on Twitter/X or Telegram @gkrastenov or check our previous work here.

# 2 About MetisForge

Metis Forge is the leading platform for meme tokens on Metis. Experience instant, AI-assisted token launches on MetisL2.

#### 3 Disclaimer

Audits are a time, resource, and expertise bound effort where trained experts evaluate smart contracts using a combination of automated and manual techniques to identify as many vulnerabilities as possible. Audits can show the presence of vulnerabilities **but not their absence**.

### 4 Risk classification

Severity	Impact: High	Impact: Medium	Impact: Low
Likelihood: High	Critical	High	Medium
Likelihood: Medium	High	Medium	Low
Likelihood: Low	Medium	Low	Low

#### 4.1 Impact

- **High** leads to a significant loss of assets in the protocol or significantly harms a group of users.
- **Medium** only a small amount of funds can be lost or a functionality of the protocol is affected.
- Low any kind of unexpected behaviour that's not so critical.

#### 4.2 Likelihood

- **High** direct attack vector; the cost is relatively low to the amount of funds that can be lost.
- **Medium** only conditionally incentivized attack vector, but still relatively likely.
- Low too many or too unlikely assumptions; provides little or no incentive.

# 4.3 Actions required by severity level

- **Critical** client **must** fix the issue.
- **High** client **must** fix the issue.
- **Medium** client **should** fix the issue.
- **Low** client **could** fix the issue.

# **5 Executive summary**

# Overview

Project Name	MetisForge
Contract Address	Metis Network: 0x3DFFcfc36B49687540E120c43d7B4Be4e6758531
Documentation	N/A
Methods	Manual review

# Scope

MemeTokenFactory.sol
MemeToken.sol
MemeTokenRaise.sol

# Timeline

January 29, 2025	Audit kick-off
February 01, 2025	Preliminary report
February 06, 2025	Mitigation review

# **Issues Found**

Severity	Count
High	0
Medium	2
Low	3
Information	0
Total	5

# 6 Findings

#### 6.1 Medium

#### 6.1.1 Use .call() instead of .transfer() to transfer native tokens

Severity: Medium

Context: Global

**Description:** The protocol uses Solidity's transfer() when transferring Matis to the recipients. This has some notable shortcomings when the recipient is a smart contract, which can render Matis impossible to transfer. Specifically, the transfer will inevitably fail when the smart contract:

- does not implement a payable fallback function
- implements a payable fallback function which would incur more than 2300 gas units
- implements a payable fallback function incurring less than 2300 gas units but is called through a proxy that raises the call's gas usage above 2300

**Recommendation:** Use .call() to transfer native tokens instead.

**Resolution and Client comment:** Resolved.

# 6.1.2 If adding liquidity fails, the user can not refund their funds

Severity: Medium

Context: MemeTokenRaise.sol#365

**Description:** When the addLiquidityAndLock function is called by the owner to add liquidity, a try-catch mechanism is used. If everything works correctly, the logic continues in the **try** block, where the owner receives their token amount, and liquidityAdded is set to **true**. However, if positionHelper .addLiquidityAndCreatePosition fails, execution moves to the **catch** block, where the event Log(reason) is emitted.

This can be problematic for users if the issue preventing liquidity addition is not resolved. The owner must call the <code>enableRefunds</code> function to allow users to refund their funds. Unfortunately, in this case, users will not be able to refund their funds because all funds in the <code>MemeTokenRaise</code> contract are deposited in wrapped Metis, and the contract will not be able to transfer their funds.

```
function refund() external nonReentrant {
    require(canRefund, "Refunds are not allowed");
    require(!liquidityAdded, "Liquidity already added");
    require(userDeposits[msg.sender] > 0, "No deposit to refund");

    uint256 depositAmount = userDeposits[msg.sender];
    userDeposits[msg.sender] = 0;
    totalDeposits -= depositAmount;

    payable(msg.sender).transfer(depositAmount);
    emit Refunded(msg.sender, depositAmount);
}
```

**Recommendation:** Revert the transaction if addLiquidityAndCreatePosition fails.

**Resolution and Client comment:** Resolved.

#### **6.2 Low**

#### 6.2.1 The token creator can block the adding of liquidity

**Severity:** Low

Context: MemeTokenRaise.sol#342

**Description:** When addLiquidityAndLock function is called, a reward is transferred to the token creator. As a reward for creating the meme token, every token creator receives a small amount. However, if the token creator is a malicious user or a smart wallet is used, the transfer of Metis to the token creator may fail, which could block the liquidity addition.

```
// Transfer creator reward in Metis
    payable(tokenCreator).transfer(creatorRewardMetis);
    emit CreatorRewarded(tokenCreator, creatorRewardMetis);
```

**Recommendation:** Use .call, and if the transfer fails, continue executing the logic.

**Resolution and Client comment:** Acknowledged.

#### 6.2.2 catch Error(string memory reason) does not handle all possible errors

**Severity:** Low

Context: MemeTokenRaise.sol#392

**Description:** The catch Error(string memory reason) does not handle all errors. Errors that catch Error(string memory reason) does not catch include: Underflow/Overflow, Out of Gas, Custom errors, Failing assert(), ABI decode errors and require without a reason.

**Recommendation:** Do not specify what type of error can be handled; handle all errors using a generic catch {}.

**Resolution and Client comment:** Acknowledged.

#### 6.2.3 Burning of tokens can block the user from claiming

Severity: Low

Context: MemeTokenRaise.sol#442

**Description:** After adding liquidity, the owner can burn the remaining tokens from the MemeTokenRaise contract. The owner may burn the remaining tokens even if there is still a user who has not claimed their tokens. Every user should wait at least lastClaimedTimestamp + claimLockOffset + userLockOffset.

**Recommendation:** Add a requirement for the owner to wait at least lastClaimedTimestamp + claimLockOffset + (10 to 30 days) before burning the remaining tokens.

**Resolution and Client comment:** Acknowledged.