

Command	Example	Notes
allow in	!al schro	partial name ok
ban by steam id	!bi {steam id #}	ban using steam id #
ban player	!b schro	partial name ok
bot difficulty	!bd 8	0=easy 9.9=hard
botfixed	!bf 60	sets bot count regardless of players
bot information	!info	reports current bot information, count and diff.
contact info	!contact	displays contact info for the server
end game now	!eg now	Ends current game and brings up map choice
execute macro	!x {macroname}	
fast on/off	!fast on	disables autokick algorithm.
friendly fire	!ff off	on or off
help	!help list	show list of available commands
in game display	!sp off	on or off, server greetings,rules,etc...
kick	!k schro rush	partial name ok, give reason *
kick by steam id	!ki {steam id #}	kick using steam id
kick player	!k schro rush	kicks and displays the pretyped explanation for rush *
killfeed	!kf off	on or off
list of macros	!ml	list of available macros, frenzy, pistols only, etc **
lock server	!lock on/off/perm	locks server for only admins/mods
map change	!map {name}	starts the new map, can add at end {ins} {night}
maplist	!maplist	shows available maps
no kick	!nk	turns off autokick algorithm for 15 seconds, can use in repeat
no wait	!nw	breach\blow permission granted prior to 12:30, normal protocol.
reboot server	!reboot now	server reboot, all get kicked
round restart	!rr now	restarts the current round
rules display	!rules	Displays the community server rules
temp ban by steam id	!bantid {steam id#}	temporary ban for 24 hours
temp ban player	!bant schro	temporary ban for 24 hours
wax on/off	!wax on	on= must use '11' regardless of time left
*		
kick/ban pretyped	!k schro tac	<p>rush - Tactical servers require you to concur with your squad before entering objective zone or exploding a cache.</p> <p>tk - team kills pre-game/in-game, post-mortem body mutilations are prohibited.</p> <p>attack -Personal attacks against other players are prohibited</p> <p>troll - reason unspecified</p> <p>sex – gender discrimination, improper or explicit content in your comms, player name, profile or avatar</p> <p>race - racist behaviors strictly prohibited on this server</p> <p>afk - idle timeout</p> <p>tac - This is a Military-Tactical server. Please work with your squad.</p>
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macro list		easy,normal,hard,chaos,pistols,shotguns,hardcore,frenzy, boltonly,bigmoney0,bigmoney,hot potato,hotfrenzy, antimaterial,hcpistols,hcbolt,hcshotguns,refbots,nofbots, nopickup,botsame,botdef,reset,nohud

two letter / # codes

11	breach/Fire in the hole
22	ready to breach/blow, neg if not ready
33	stack up for breach/prepare for destruct, neg if not ready
44	testing capture point/planting explosives on cache
55	checking perimeter
77	resupplying, reloading, cover me
88	going back to resupply
99	point is not clear
00	point is clear
cc	area is clear
CC (caps)	area is not clear
dd	I'm down
DD (caps)	medic on the way
ee	setting up support, ready explosive, wait for order to detonate
ff	breach on my flash grenade, or grenade
gg	good game
hh	Wait, need some time, standby
jj	ready
JJ (caps)	not ready
ll	going left
mm	ready, moving forward
nn	restricted zone camping is not allowed
oo	standby, sniper/gunner moving to location
OO (caps)	sniper/gunner ready at location
qq	calling is support, do not advance
rr	going right
ss	detonate the cache now
tt	thank you
uu	you're welcome
vv (two V's)	nevermind, cancel last msg.
ww	get off cap point, team not ready, slow down, don't blow cache
xx	do not touch the point/explode the cache, without asking
XX (caps)	restricted zone camping is not allowed
zz	warning, we ban rushers
??	visit cassandra.confluvium.info for a list of shortcuts