

Lab-Report

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Name of the lab report : Implementation of Round Robin Scheduling Algorithm.

Objective: Round Robin Scheduling algorithm Definition & executable code in c are followed.

Q.1 What is Round Robin Scheduling algorithm?

Ans: Round robin scheduling is the preemptive scheduling in which every process get executed in a cyclic way, i.e. in this a particular time slice is allotted to each process which is known as time quantum. Every process, which is present in the queue for processing, CPU is assigned to that process for that time quantum. Now, if the execution of the process gets completed in that time quantum, then the process will get terminate otherwise the process will again go to the ready queue, and the previous process will wait for the turn to complete its execution.

Q.2 How to implemented in C?

Ans:

```
#include<stdio.h>

int main()
{
    int burst [100],waiting [100],turnaround [100],b[100];
    int i,n,time,count=0;
    float total=0,totalTT=0,avgwt,avggt;

    printf("Enter total number of process : ");
    scanf("%d",&n);
    for(i=0; i<n; i++)
    {
        printf("\nEnter the burst time of %d process : ",i+1);
        scanf("%d",&burst [i]);
        b[i] = burst [i];
    }
}
```

```

}

i=0;

for(time=0; count!=n; time++)
{
    while(burst [i] == 0)

    {
        i=(i+1)%n;
    }

    burst [i]--;

    if(burst [i]==0)

    {
        turnaround [i] = time+1;

        count++;

    }

    i = (i+1)%n;
}

printf("\nprocess  burst  waitng  turnaround  ");

for(i=0; i<n; i++)
{
    waiting [i] = turnaround [i] - b[i];

    printf("\n  %d \t  %d \t  %d \t  %d",i+1,b[i],waiting [i],turnaround [i]);

    total = total + waiting [i];

    totalTT = totalTT + turnaround [i];
}

printf("\n  %d  %f  %f",n,totalwt,total);

avgwt = totalwt / n;

avggtt = totalTT / n;

```

```

printf("\nAverage waiting time is %f",avgwt);
printf("\nAverage turnaround time is %f ",avgtt);
return 0;
}

```

Output:

```

Enter total number of process : 3
Enter the burst time of 1 process : 10
Enter the burst time of 2 process : 15
Enter the burst time of 3 process : 12
r
process   burst   waitng   turnaround
c    1      10      18         28
i    2      15      22         37
    3      12      22         34
3 62.000000 99.000000
Average waiting time is 20.666666
Average turnaround time is 33.000000
Process returned 0 (0x0)   execution time : 15.670 s
Press any key to continue.
:

```