

BLETOOL Manual

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History

Version	Date	Description
0.1	2019-04-18	Initial
0.2	2019-05-06	Add connection, gatt operation commands
0.3	2020-02-06	Delete some commands and fix calibrate parameters and return values
0.4	2020-03-26	Add C/C++ API
0.5	2020-03-30	Change introductions
0.6	2020-06-22	Modify the callback function & the API parameters
0.7	2020-12-15	Change API parameters (" Connect "parameter changed to" Address "parameter)
0.8	2021-01-20	Add the Error Code section

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1. Description

1.1 What's bletool

BleTool is a software develop kit for Bluetooth Low Energy (BLE) in GL-iNET's products. It provides a basic and simple method for developers to operate all the BLE functions.

Different from BlueZ which includes the full Bluetooth protocol stack in the host system, bletool is a light weight tool to operate hostless BLE modules which has fully built-in protocol stack. The module can fully operate on itself rather than depending on the host system.

To use BleTool, you need to have one of the following devices.

- GL-S1300 (Convexa-S): Smarthome gateway with beamforming Wi-Fi
- GL-X750 (Spitz): LTE IoT gateway
- GL-XE300 (MEET PULI): Portable 4G LTE WiFi Hotspot with Security Features
- GL-MT300N-V2: (Mini Smart Router): Converting a public network (wired/wireless) to a private Wi-Fi for secure surfing.
- GL-E750 (MEET MUDI): 4G LTE Privacy Router for Road Warriors
- GL-X300B (MEET COLLIE): 4G LTE Industrial Wireless Gateway
- GL-AP1300 (MEET CIRRUS): Enterprise Ceiling Wireless Access Point
- GL-B2200 (Velica): Whole home mesh system and gateway

You can also use BleTool if you use Silconlabs EFR32 BLE modules which use UART/SPI to connect to your host Linux.

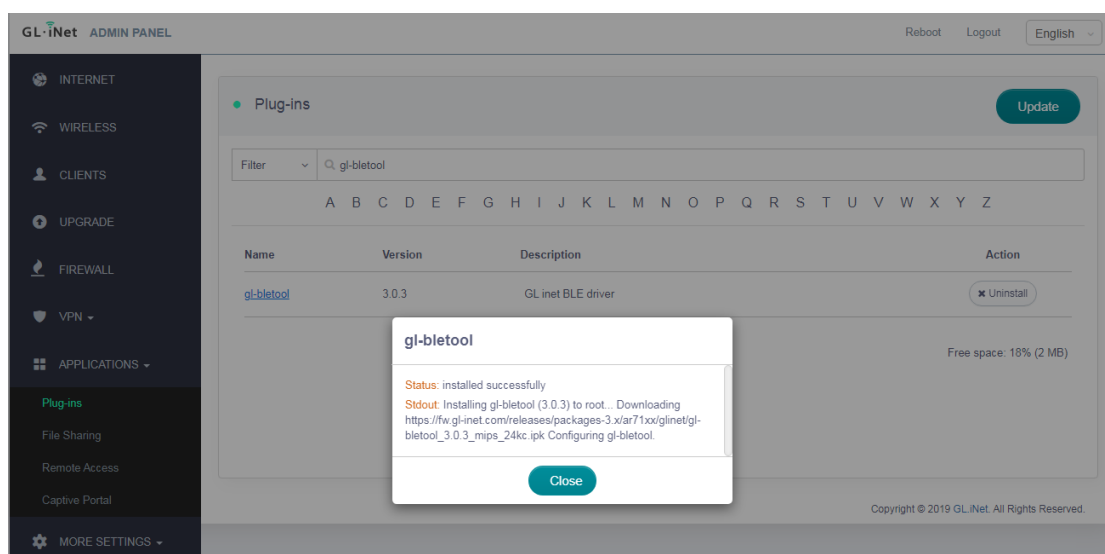
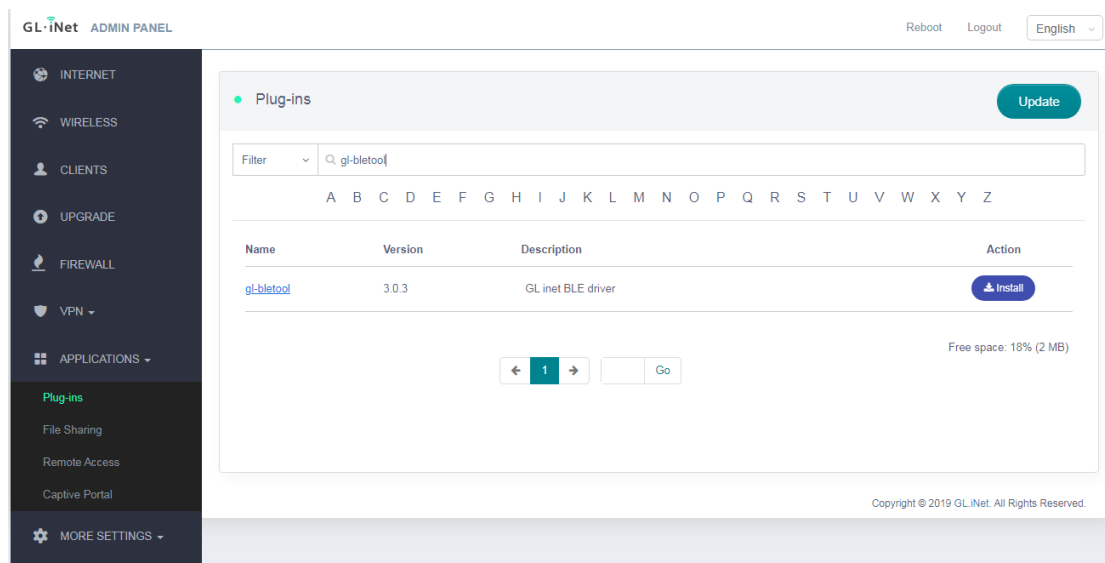
1.2 How to install

By default, BleTool is not installed on your router. You can install it using opkg if you can ssh to the router.

```
opkg update
```

```
opkg install gl-bletool
```

Alternatively, you can install using the web UI. Login your router's web UI using your browser which is <http://192.168.8.1> by default. Then go to APPLICATIONS->Plug-ins. First click "Update" to refresh your software repo then search "gl-bletool". Click "install" and wait until you got "installation successfully".



1.3 How to use

BleTool provides the following elements to handle BLE advertising, connection and GATT services.

- C/C++ APIs: This includes C functions, C header files based on which you can write your own code.
- C/C++ library: You can link this library with your own C application. You need to include the C header files in your own code to compile.
- cli (command line) tools: cli is commands that you can run in Linux terminal. You can use cli tools to test your BLE applications quickly and easily.

Here is example of how to use cli commands.

BusyBox v1.28.3 () built-in shell (ash)



OpenWrt 18.06.1, r7258-5eb055306f

```
root@GL-X750:~# bletool enable
{ "code": 0 }
root@GL-X750:~# bletool local_address
{ "mac": "00:0b:57:f5:f2:f1", "code": 0 }
root@GL-X750:~#
```

Below is the details of the API reference as well as the cli commands.

2. API References

Note that each API function will generate a message and pass to its fixed structure parameter after been called. It is a pointer to a structure. This should be appointed by user to handle the message.

Note: typedef int32_t GL_RET;

2.1 enable

Enable or disable the BLE hardware.

C API:

```
GL_RET gl_ble_enable(int32_t enable);
```

Parameters

Type	Name	Description
int32_t	enable	0 means disable the BLE hardware; None-zero means enable the BLE hardware.

Result

Type	Name	Description
int32_t	code	0 means success; None-zero means failed.

CLI command:

```
bletool enable 1
```

Parameters

Type	Name	Default Value*	Description
int32_t	enable	1	0 means disable the BLE hardware; None-zero means enable the BLE hardware.

Note that must call this command or API before using any other BLE commands or functions.

**A default value means you may not set this parameter. "-" means you must set this parameter.*

2.2 local_address

Get the Local Bluetooth MAC address.

C API:

```
GL_RET gl_ble_get_mac(gl_ble_get_mac_rsp_t *rsp);
```

Parameters

Type	Name	Description
struct	rsp	A response structure that stores local Bluetooth MAC address

```
#define DEVICE_MAC_LEN        6
typedef struct {
    uint8_t address[DEVICE_MAC_LEN];
} gl_ble_get_mac_rsp_t;
```

gl_ble_get_mac_rsp_t

Type	Name	Description
uint8_t	address	The array of local Bluetooth MAC address

Result

Type	Name	Description
int32_t	code	0 means success; None-zero means failed.
uint8_t	address	Local Bluetooth address like "11:22:33:44:55:66"

CLI command:

```
bletool local_address
```

2.3 set_power

Set the global power level.

C API:

```
GL_RET gl_ble_set_power(gl_ble_set_power_rsp_t *rsp, int32_t power);
```

Parameters

Type	Name	Description
struct	rsp	A response structure that stores the current power.
int32_t	power	TX power in 0.1dBm steps, for example the value of 10 is 1dBm and 55 is 5.5dBm

```
typedef struct {
    int32_t current_power;
```



```
} gl_ble_set_power_rsp_t;
```

Result

Type	Name	Description
int32_t	code	0 means success; None-zero means failed.
int32_t	power	Actual adopted power level.

CLI command:

```
bletool set_power 80
```

Parameters

Type	Name	Default Value	Description
int32_t	power	-	Power level

2.4 listen

Listen to events generated from the BLE module.

C API:

```
int32_t gl_ble_subscribe(gl_ble_cbs *callback) ;
```

This function will subscribe events generate from BLE module. Note that it must be followed by `uloop_run()`, it will continuously pass events to function callback.

```
typedef struct{
    int32_t (*ble_module_event)(gl_ble_module_event_t event, gl_ble_module_data_t
*data);
    int32_t (*ble_gap_event)(gl_ble_gap_evt_t event, gl_ble_gap_data_t *data);
    int32_t (*ble_gatt_event)(gl_ble_gatt_event_t event, gl_ble_gatt_data_t *data);
} gl_ble_cbs;
```

2.4.1 `int32_t (*ble_module_event)(gl_ble_module_event_t event, gl_ble_module_data_t *data);`

Indicates that the device has started and the radio is ready. This event carries the firmware build number and other software and hardware identification codes. User can get system boot event and use it in this callback. This callback will be called when module receive a system boot event.

```
/* module callback event type */
typedef enum{
    MODULE_BLE_SYSTEM_BOOT_EVT = 0,
    MODULE_EVT_MAX,
} gl_ble_module_event_t;
```

gl_ble_module_event_t

Type	Name	Description
enum	MODULE_BLE_SYSTEM_BOOT_EVT	BLE system event
enum	MODULE_EVT_MAX	Event maximum

```
typedef union {
    struct ble_system_boot_data{
        int32_t major;
        int32_t minor;
        int32_t patch;
        int32_t build;
        int32_t bootloader;
        int32_t hw;
        char ble_hash[MAX_HASH_DATA_LEN];
    } system_boot_data;
} gl_ble_module_data_t;
```

gl_ble_module_data_t

Type	Name	Description
int32_t	major	Major release version
int32_t	minor	Minor release version
Int	patch	Patch release number
Int	build	Build number
Int	bootloader	Bootloader version
Int	hw	Hardware type
char	ble_hash	Version hash

2.4.2 int32_t (*ble_gap_event)(gl_ble_gap_evt_t event, gl_ble_gap_data_t *data);

Receive BLE GAP event from the module. User can get GAP event data and use it in this callback. This callback will be called when module receive a GAP event.

```
/* GAP BLE callback event type */
typedef enum{
    GAP_BLE_SCAN_RESULT_EVT = 0,
    GAP_BLE_UPDATE_CONN_EVT,
    GAP_BLE_CONNECT_EVT,
    GAP_BLE_DISCONNECT_EVT,
    GAP_BLE_EVT_MAX,
```

```
} gl_ble_gap_evt_t;
```

gl_ble_gap_evt_t

Type	Name	Description
enum	GAP_BLE_SCAN_RESULT_EVT	Scan result event
enum	GAP_BLE_UPDATE_CONN_EVT	Update connection event
enum	GAP_BLE_CONNECT_EVT	Connection event
enum	GAP_BLE_DISCONNECT_EVT	disconnection event
enum	GAP_BLE_EVT_MAX	Event maximum

```
#define DEVICE_MAC_LEN          6
#define BLE_MAC_LEN             18

typedef union {
    struct ble_scan_result_evt_data {
        uint8_t address[BLE_MAC_LEN];
        gl_ble_address_type_t ble_address_type;
        int32_t packet_type;
        int32_t rssi;
        char ble_adv[MAX_ADV_DATA_LEN];
        int32_t bonding;
    } scan_rst;

    struct ble_update_conn_evt_data {
        uint8_t address[DEVICE_MAC_LEN];
        int32_t interval;
        int32_t latency;
        int32_t timeout;
        int32_t security_mode;
        int32_t txsize;
    } update_conn_data;

    struct ble_connect_open_evt_data {
        uint8_t address[BLE_MAC_LEN];
        gl_ble_address_type_t ble_address_type;
        int32_t conn_role;
        int32_t connection;
        int32_t bonding;
        int32_t advertiser;
    } connect_open_data;

    struct ble_disconnect_evt_data {
```

```

    uint8_t address[DEVICE_MAC_LEN];
    int32_t reason;
} disconnect_data;
} gl_ble_gap_data_t;
// BLE device address type
typedef enum {
    BLE_ADDR_TYPE_PUBLIC = 0x00,
    BLE_ADDR_TYPE_RANDOM = 0x01,
    BLE_ANONYMOUS_ADVERTISING = 0xff,
} gl_ble_address_type_t;

```

Scan_rst

Type	Name	Description
int32_t	address	Bluetooth address of the remote device
gl_ble_address_type_t	ble_address_type	Advertiser address type. Values: 0: Public address 1: Random address 255: No address provided (anonymous advertising)
int32_t	packet_type	Bits 0..2: advertising packet type 000: Connectable scannable undirected advertising 001: Connectable undirected advertising 010: Scannable undirected advertising 011: Non-connectable non-scannable undirected advertising 100: Scan Response. Note that this is received only if the device is in active scan mode. Bits 3..4: Reserved for the future Bits 5..6: data completeness 00: Complete 01: Incomplete, more data to come in new events 10: Incomplete, data truncated, no more to come Bit 7: legacy or extended advertising 0: Legacy advertising PDUs used 1: Extended advertising PDUs used
int32_t	rssi	Signal strength indicator (RSSI) in the latest received packet. Units: dBm. Range: -127 to +20
char	ble_adv	Advertising or scan response data

int32_t	bonding	Bonding handle if the remote advertising device has previously bonded with the local device. Values: 0xff: No bonding Other: Bonding handle
---------	---------	---

update_conn_data

Type	Name	Description
int32_t	connection	Connection handle
int32_t	interval	Connection interval. Time = Value x 1.25 ms
int32_t	latency	Slave latency (how many connection intervals the slave can skip)
int32_t	timeout	Supervision timeout. Time = Value x 10 ms
int32_t	security_mode	Connection security mode
int32_t	txsize	Maximum Data Channel PDU Payload size that the controller can send in an air packet

connect_open_data

Type	Name	Description
char	address	Remote device address
gl_ble_address_type_t	ble_address_type	Remote device address type
int32_t	conn_role	Device role in connection. Values: 0: Slave; 1: Master
int32_t	connection	Handle for new connection
int32_t	bonding	Bonding handle. Values: 0xff: No bonding; Other: Bonding handle
int32_t	advertiser	The local advertising set that this connection was opened to. Values: 0xff: Invalid value or not applicable. Ignore this field Other: The advertising set handle

disconnect_data

Type	Name	Description
int32_t	connection	Handle of the closed connection
int32_t	reason	Result code 0: success; Non-zero: an error has occurred For other values see : https://docs.silabs.com/bluetooth/latest/error-codes

2.4.3 int32_t (*ble_gatt_event)(gl_ble_gatt_event_t event, gl_ble_gatt_data_t *data);

Receive BLE GATT event from the module. User can get GATT event data and use it in this callback. This callback will be called when module receive a GATT event.

```
/* GATT BLE callback event type */
typedef enum
{
    GATT_BLE_REMOTE_NOTIFY_EVT = 0,
    GATT_BLE_REMOTE_WRITE_EVT,
    GATT_BLE_REMOTE_SET_EVT,
    GATT_EVT_MAX,
} gl_ble_gatt_event_t;
```

gl_ble_gatt_evtnt_t

Type	Name	Description
enum	GATT_BLE_REMOTE_NOTIFY_EVT	Remote notify event
enum	GATT_BLE_REMOTE_WRITE_EVT	Remote write event
enum	GATT_BLE_REMOTE_SET_EVT	Remote set event
enum	GATT_EVT_MAX	Event maximum

```
typedef union {
    struct ble_remote_notify_evt_data {
        uint8_t address[DEVICE_MAC_LEN];
        int32_t characteristic;
        int32_t att_opcode;
        int32_t offset;
        char value[MAX_VALUE_DATA_LEN];
    } remote_notify;
    struct ble_remote_write_evt_data {
        uint8_t address[DEVICE_MAC_LEN];
        int32_t attribute;
        int32_t att_opcode;
        int32_t offset;
        char value[MAX_VALUE_DATA_LEN];
    } remote_write;
    struct ble_remote_set_evt_data {
        uint8_t address[DEVICE_MAC_LEN];
        int32_t characteristic;
        int32_t status_flags;
        int32_t client_config_flags;
    } remote_set;
};
```

```

    } remote_set;

} gl_ble_gatt_data_t;

```

remote_notify

Type	Name	Description
int32_t	connection	Connection handle
int32_t	characteristic	GATT characteristic handle
int32_t	att_opcode	Attribute opcode, which indicates the GATT transaction used
int32_t	offset	Value offset
char	value	Characteristic value

remote_write

Type	Name	Description
int32_t	connection	Connection handle
int32_t	attribute	Attribute handle
int32_t	att_opcode	Attribute opcode, which indicates the GATT transaction used
int32_t	offset	Value offset
char	value	Value

remote_set

Type	Name	Description
int32_t	connection	Connection handle
int32_t	characteristic	GATT characteristic handle
int32_t	status_flags	Describes whether Client Characteristic Configuration was changed or if a confirmation was received.
int32_t	client_config_flags	This field carries the new value of the Client Characteristic Configuration. If the status_flags is 0x2 (confirmation received), the value of this field can be ignored.

```
GL_RET gl_ble_unsubscribe(void);
```

This function will unsubscribe the BLE events.

CLI command:

```
bletool listen
```

This command will not return. It will continuously print events generated from BLE module.

2.5 adv_data

Act as BLE slave, set customized advertising data

C API:

```
GL_RET gl_ble_adv_data(int32_t flag, char *data);
```

Parameters

Type	Name	Description
int32_t	flag	Adv data flag. This value selects if the data is intended for advertising packets, scan response packets or advertising packet in OTA. <ul style="list-style-type: none">• 0: Advertising packets• 1: Scan response packets• 2: OTA advertising packets• 4: OTA scan response packets
string	data	Customized advertising data. Must be hexadecimal ASCII. Like "020106"

Result

Type	Name	Description
int32_t	code	0 means success; None-zero means failed.

CLI command:

```
bletool adv_data -f 0 -v 020106
```

Parameters

Type	Name	Default Value	Description
int32_t	flag	-	Adv data flag.
	-f		
string	data	-	Customized advertising data.
	-v		

2.6 adv

Set the advertising parameters and start advertising act as BLE slave.

C API:

```
GL_RET gl_ble_adv(int32_t phys, int32_t interval_min, int32_t interval_max, int32_t discover, int32_t adv_conn);
```

Parameters		
Type	Name	Description
int32_t	phys	The PHY on which the advertising packets are transmitted on. <ul style="list-style-type: none">• 1: LE 1M PHY• 4: LE Coded PHY
int32_t	interval_min	Minimum advertising interval. Value in units of 0.625 ms <ul style="list-style-type: none">• Range: 0x20 to 0xFFFF• Time range: 20 ms to 40.96 s
int32_t	interval_max	Maximum advertising interval. Value in units of 0.625 ms <ul style="list-style-type: none">• Range: 0x20 to 0xFFFF• Time range: 20 ms to 40.96 s• Note: interval_max should be bigger than interval_min
int32_t	discover	Define the discoverable mode. <ul style="list-style-type: none">• 0: Not discoverable• 1: Discoverable using both limited and general discovery procedures• 2: Discoverable using general discovery procedure• 3: Device is not discoverable in either limited or generic discovery procedure, but may be discovered by using the Observation procedure• 4: Send advertising and/or scan response data defined by the user. The limited/general discoverable flags are defined by the user.
int32_t	adv_conn	Connectable mode. <ul style="list-style-type: none">• 0: Non-connectable non-scannable• 1: Directed connectable (RESERVED, DO NOT USE)• 2: Undirected connectable scannable (This mode can only be used in legacy advertising PDUs)• 3: Undirected scannable (Non-connectable but responds to scan requests)• 4: Undirected connectable non-scannable. This mode can

		only be used in extended advertising PDUs
--	--	---

Result

Type	Name	Description
int32_t	code	0 means success; None-zero means failed.

CLI command:

```
bletool adv
```

Parameters

Type	Name	Default Value	Description
int32_t	phys -p	1	The PHY on which the advertising packets are transmitted on.
int32_t	interval_min -n	160 (100ms)	Minimum advertising interval.
int32_t	interval_max -x	160 (100ms)	Maximum advertising interval.
int32_t	discover -d	2	Discoverable mode.
int32_t	connect -c	2	Connectable mode.

2.7 adv_stop

Act as BLE slave, Stop advertising.

C API:

```
GL_RET gl_ble_stop_adv(void);
```

No parameter.

Result

Type	Name	Description
int32_t	code	0 means success;

		None-zero means failed.
--	--	-------------------------

CLI command:

```
bletool adv_stop
```

2.8 send_notify

Act as BLE slave, send Notification to remote device.

C API:

```
GL_RET gl_ble_send_notify(gl_ble_send_notify_rsp_t *rsp, char *address, int32_t
char_handle, char *value);
```

Parameters

Type	Name	Description
struct	rsp	A response structure used for storing the length of the Notification.
string	address	The MAC address of the remote device
int32_t	char_handle	GATT characteristic handle
string	value	Data value to be sent.

```
typedef struct {
    int32_t sent_len;
} gl_ble_send_notify_rsp_t;
```

gl_ble_send_notify_rsp_t

Type	Name	Description
int32_t	sent_len	The length of notification to be sent

Result

Type	Name	Description
int32_t	code	0 means success; None-zero means failed.

CLI command:

```
bletool send_notify
```

2.9 discovery

Act as master, set and start the BLE discovery.

C API:

```
GL_RET gl_ble_discovery(int32_t phys, int32_t interval, int32_t window, int32_t type, int32_t mode);
```

Note that after call this function, BLE packets will be continuously pass to callback function registered by `gl_ble_subscribe()`;

Parameters		
Type	Name	Description
int32_t	phys	The scanning PHY. <ul style="list-style-type: none">• 1: LE 1M PHY• 4: LE Coded PHY
int32_t	interval	Scan interval. <ul style="list-style-type: none">• Time = Value x 0.625 ms• Range: 0x0004 to 0xFFFF• Time Range: 2.5 ms to 40.96 s
int32_t	window	Scan window. <ul style="list-style-type: none">• Time = Value x 0.625 ms• Range: 0x0004 to 0xFFFF• Time Range: 2.5 ms to 40.96 s
int32_t	type	Scan type. Values: <ul style="list-style-type: none">• 0: Passive scanning• 1: Active scanning• In passive scanning mode, the device only listens to advertising packets and does not transmit packets.• In active scanning mode, the device sends out a scan request packet upon receiving an advertising packet from a remote device. Then, it listens to the scan response packet from the remote device
int32_t	mode	Bluetooth discovery Mode. <ul style="list-style-type: none">• 0: Discover only limited discoverable devices• 1: Discover limited and generic discoverable devices• 2: Discover all devices

Result

Type	Name	Description
int32_t	code	0 means success; None-zero means failed.

CLI command:

```
bletool discovery
```

Note that you have to using command “bletool listen” to receive BLE advertising packets after this command.

Parameters

Type	Name	Default Value	Description
int32_t	phys -p	1	The scanning PHY.
int32_t	interval -i	16 (10ms)	Scan interval.
int32_t	window -w	16 (10ms)	Scan window.
int32_t	type -t	0	Scan type.
int32_t	mode -m	1	Bluetooth discovery Mode.

2.10 stop

Act as master, stop discovery procedure.

C API:

```
GL_RET gl_ble_stop(void);
```

No parameter.

Result

Type	Name	Description
int32_t	code	0 means success; None-zero means failed.

CLI command:

```
bletool stop
```

2.11 connect

Act as master, start connect to a remote BLE device.

C API:

When this API is called, the struct pointer `rsp` will be populated.

```
GL_RET gl_ble_connect(gl_ble_connect_rsp_t *rsp, char *address, int32_t
address_type, int32_t phy);
```

Parameters

Type	Name	Description
struct	rsp	A response structure used for storing the connect parameters of the remote device.
string	address	Remote BLE device address. Like "11:22:33:44:55:66"
int32_t	address_type	Advertiser address type. Values: <ul style="list-style-type: none">• 0: Public address• 1: Random address• 2: Public identity address resolved by stack• 3: Random identity address resolved by stack
int32_t	phy	The initiating PHY. <ul style="list-style-type: none">• 1: LE 1M PHY• 4: LE Coded PHY

```
typedef struct {
    uint8_t address[DEVICE_MAC_LEN];
    uint8_t address_type;
    uint8_t master;
    uint8_t bonding;
    uint8_t advertiser;
} gl_ble_connect_rsp_t;
```

gl_ble_connect_rsp_t

Type	Name	Description
uint8_t	address	Remote BLE device address. Like "11:22:33:44:55:66"
uint8_t	address_type	GATT characteristic handle

uint8_t	master	Data value to be sent.
uint8_t	bonding	Bonding handle if the remote advertising device has previously bonded with the local device. Values: 0xff: No bonding; Other: Bonding handle
uint8_t	advertiser	The local advertising set that this connection was opened to. Values: 0xff: Invalid value or not applicable. Ignore this field Other: The advertising set handle

Result

Type	Name	Description
int32_t	code	0 means success; None-zero means failed.
int32_t	connection	Handle of new connection
int32_t	address	Remote device address
int32_t	address_type	Remote device address type
int32_t	master	Device role in connection. Values: <ul style="list-style-type: none"> • 0: Slave • 1: Master
int32_t	bonding	Bonding handle if the remote advertising device has previously bonded with the local device. Values: <ul style="list-style-type: none"> • 0xff: No bonding • Other: Bonding handle
int32_t	interval	Connection interval
int32_t	latency	Slave latency
int32_t	timeout	Connection timeout
int32_t	security_mode	Connection security mode. Values: <ul style="list-style-type: none"> • 0: No security • 1: Unauthenticated pairing with encryption • 2: Authenticated pairing with encryption • 3: Authenticated Secure Connections pairing with encryption using a 128-bit strength encryption key
int32_t	txsize	Maximum Data Channel PDU Payload size the controller can send in an air packet

CLI command:

```
bletool connect -a 11:22:33:44:55:66 -t 0
```

Parameters

Type	Name	Default Value	Description
string	address -a	-	Remote BLE device address.
int32_t	address_type -t	-	Advertiser address type.
int32_t	phy -p	1	The initiating PHY.

2.12 disconnect

Act as master, disconnect with remote device.

C API:

```
GL_RET gl_ble_disconnect(char *address);
```

Parameters

Type	Name	Description
string	address	The MAC address of the remote device

Result

Type	Name	Description
int32_t	code	0 means success; None-zero means failed.
string	address	The MAC address of the remote device
int32_t	reason	Connection disconnect reason

CLI command:

```
bletool disconnect 11:22:33:44:55:66
```

Parameters

Type	Name	Default Value	Description
string	address	-	The MAC address of the remote device

2.13 get_rssi

Act as master, get rssi of connection with remote device.

C API:

```
GL_RET gl_ble_get_rssi(gl_ble_get_rssi_rsp_t *rsp, char *address);
```

Parameters

Type	Name	Description
struct	rsp	A response structure that gets rssi
uint8_t	address	The MAC address of the remote device

```
#define DEVICE_MAC_LEN        6

typedef struct {
    uint8_t address[DEVICE_MAC_LEN];
    int32_t rssi;
} gl_ble_get_rssi_rsp_t;
```

gl_ble_get_rssi_rsp_t

Type	Name	Description
uint8_t	address	The MAC address of the remote device
int32_t	rssi	Signal strength indicator (RSSI) in the latest received packet. Units: dBm. Range: -127 to +20

Result

Type	Name	Description
int32_t	code	0 means success; None-zero means failed.
uint8	address	The MAC address of the remote device
int32_t	rssi	Rssi of the specified connection (dBm)

CLI command:

```
bletool get_rssi -a 11:22:33:44:55:66
```

Parameters

Type	Name	Default Value	Description
string	address	-	The MAC address of the remote device

	-a		
--	----	--	--

2.14 get_service

Act as master, get service list of a remote GATT server.

C API:

```
GL_RET gl_ble_get_service(gl_ble_get_service_rsp_t *rsp, char *address);
```

Parameters

Type	Name	Description
struct	rsp	A response structure that gets service list
string	address	The MAC address of the remote device

```
#define DEVICE_MAC_LEN          6

typedef struct
{
    uint8_t address[DEVICE_MAC_LEN];
    uint8_t list_len;
    ble_service_list_t list[LIST_LENGTH_MAX];
} gl_ble_get_service_rsp_t
```

```
#define LIST_LENGTH_MAX        16

typedef struct
{
    int32_t handle;
    char uuid[UUID_MAX];
} ble_service_list_t;
```

gl_ble_get_service_rsp_t

Type	Name	Description
uint8_t	address	The MAC address of the remote device
uint8_t	list_len	Length of the service list
ble_service_list_t	list	Struct of the service list

ble_service_list_t

Type	Name	Description
int32_t	handle	seivice handle
char	uuid	UUID of characteristic

Result

Type	Name	Description
int32_t	code	0 means success; None-zero means failed.
uint8_t	address	The MAC address of the remote device
struct	service_list	Array of service list

CLI command:

```
bletool get_service -a 11:22:33:44:55:66
```

Parameters

Type	Name	Default Value	Description
string	address	-	The MAC address of the remote device

2.15 get_char

Act as master, Get characteristic list of a remote GATT server.

C API:

```
GL_RET gl_ble_get_char(gl_ble_get_char_rsp_t *rsp, char *address, int32_t
service_handle);
```

Parameters

Type	Name	Description
struct	rsp	A response structure that gets characteristic list
uint8_t	address	The MAC address of the remote device
int32_t	service_handle	service handle

```
#define DEVICE_MAC_LEN          6

typedef struct
{
    uint8_t address[DEVICE_MAC_LEN];
```

```

uint8_t list_len;
ble_characteristic_list_t list[LIST_LENGTH_MAX];
} gl_ble_get_char_rsp_t;

```

gl_ble_get_char_rsp_t

Type	Name	Description
uint8_t	connection	characteristic handle
uint8_t	list_len	Length of characteristic list
ble_characteristic_list_t	list	Struct of characteristic list

```

#define    UUID_MAX    32

typedef struct
{
    int32_t handle;
    char uuid[UUID_MAX];
    uint8_t properties;
} ble_characteristic_list_t;

```

ble_characteristic_list_t

Type	Name	Description
int32_t	handle	characteristic handle
int32_t	UUID	UUID of characteristic
int32_t	properties	Characteristic properties

Result

Type	Name	Description
int32_t	code	0 means success; None-zero means failed.
int32_t	connection	Connection handle
JSONArray	characteristic_list	Array of characteristics

CLI command:

```
bletool get_char -a 11:22:33:44:55:66 -h 10789
```

Parameters

Type	Name	Default Value	Description
string	address -a	-	The MAC address of the remote device
int32_t	service_handle -h	-	Service handle

2.16 set_notify

Act as master, Enable or disable the notification or indication of a remote gatt server.

C API:

```
GL_RET gl_ble_set_notify(char *address, int32_t char_handle, int32_t flag);
```

Parameters

Type	Name	Description
string	address	The MAC address of the remote device
int32_t	char_handle	Characteristic handle
int32_t	flag	Notification flag. <ul style="list-style-type: none"> • 0: disable • 1: notification • 2: indication

Result

Type	Name	Description
int32_t	code	0 means success; None-zero means failed.

CLI command:

```
bletool set_notify -a 11:22:33:44:55:66 -h 10789 -f 1
```

Parameters

Type	Name	Default Value	Description
string	address -a	-	The MAC address of the remote device
int32_t	char_handle	-	Characteristic handle

	-h		
int32_t	flag	-	Notification flag.
	-f		

2.17 read_value

Act as master, Read value of specified characteristic in a remote gatt server.

C API:

```
GL_RET gl_ble_read_char(gl_ble_char_read_rsp_t *rsp, char *address, int32_t
char_handle);
```

Parameters

Type	Name	Description
struct	rsp	A struct of read value response
string	address	The MAC address of the remote device
int32_t	char_handle	Characteristic handle

```
typedef struct {
    uint8_t connection;
    int32_t handle;
    uint8_t att_opcode;
    int32_t offset;
    uint8_t value[CHAR_VALUE_MAX];
} gl_ble_char_read_rsp_t;
```

gl_ble_char_read_rsp_t

Type	Name	Description
uint8_t	connection	Connection handle
int32_t	handle	Characteristic handle
uint8_t	att_opcode	Attribute opcode which informs the GATT transaction used.
int32_t	offset	Value offset
uint8_t	value	Characteristic value. In hexadecimal ASCII. Like "00560aff"

Result

Type	Name	Description
int32_t	code	0 means success; None-zero means failed.
int32_t	connection	Connection handle

int32_t	char_handle	Characteristic handle
int32_t	att_opcode	Attribute opcode which informs the GATT transaction used.
int32_t	offset	Value offset
string	value	Characteristic value. In hexadecimal ASCII. Like "00560aff"

CLI command:

```
bletool read_value -a 11:22:33:44:55:66 -h 10789
```

Parameters

Type	Name	Default Value	Description
string	address -a	-	The MAC address of the remote device
int32_t	char_handle -h	-	Characteristic handle

2.18 write_value

Act as master, Write value to specified characteristic in a remote gatt server.

C API:

```
GL_RET gl_ble_write_char(gl_ble_write_char_rsp_t *rsp, char *address, int32_t  
char_handle, char *value, int32_t res);
```

Parameters

Type	Name	Description
struct	rsp	A response structure that writes value to specified characteristic
string	address	The MAC address of the remote device
int32_t	char_handle	Characteristic handle
string	value	Value to be written. Must be hexadecimal ASCII. Like "00010203"
int32_t	res	Response flag. <ul style="list-style-type: none"> • 0: Write with no response • 1: Write with response

```
typedef struct  
{  
    int32_t sent_len;  
} gl_ble_write_char_rsp_t;
```

gl_ble_write_char_rsp_t

Type	Name	Description
int32_t	sent_len	Length of write value

Result

Type	Name	Description
int32_t	code	0 means success; None-zero means failed.
int32_t	sent_len	Bytes be written successfully

CLI command:

```
bletool write_value -a 11:22:33:44:55:66 -h 10789 -v 00000000 -r 0
```

Parameters

Type	Name	Default Value	Description
string	address -a	-	The MAC address of the remote device
int32_t	char_handle -h	-	Characteristic handle
string	value -v		Value to be written
int32_t	res -r	0	Response flag

3. Error Code

When some error occurs while executing the relevant API. These error codes can be used to find the cause of the error.

Note: There are two sets of error codes, one is GL error code, the other is the Silconlabs (Bluetooth main chip) error code.

3.1 GL error code

GL error code

Error Code	Error Name	Error Description
0	GL_SUCCESS	No error
1	GL_ERR_RESP_MISSING	Response missing
2	GL_ERR_EVENT_MISSING	Event missing
3	GL_ERR_PARAM_MISSING	Param missing
4	GL_ERR_MSG	Message error
5	GL_ERR_PARAM	Param error
20	GL_ERR_UBUS_CONNECT	UBUS connect error
21	GL_ERR_UBUS_LOOKUP	UBUS lookup ID error
22	GL_ERR_UBUS_SUBSCRIBE	UBUS subscribe error
23	GL_ERR_UBUS_INVOKE	UBUS invoke error
24	GL_ERR_UBUS_REGISTER	UBUS register error
25	GL_ERR_UBUS_CALL_STR	UBUS CALL return error
26	GL_ERR_UBUS_JSON_PARSE	UBUS return json parse error
27	GL_ERR_UBUS_UNSUBSCRIBE	UBUS unsubscribe error

3.2 Siliconlabs error code

For the Siliconlabs error codes, only the common error codes are listed here.

Note: For other Siliconlabs error codes, please click the following link.

[Siliconlabs other error codes](#)

Error code code path: `bletool\src\daemon\bledriver\silabs\bg_errorcodes.h`

Siliconlabs error code

Error Code	Error Name	Error Description
257	<code>bg_err_invalid_conn_handle</code>	Invalid GATT connection handle.
258	<code>bg_err_waiting_response</code>	Waiting response from GATT server to previous procedure.
259	<code>bg_err_gatt_connection_timeout</code>	GATT connection is closed due procedure timeout.
384	<code>bg_err_invalid_param</code>	Command contained invalid parameter
385	<code>bg_err_wrong_state</code>	Device is in wrong state to receive command
386	<code>bg_err_out_of_memory</code>	Device has run out of memory
387	<code>bg_err_not_implemented</code>	Feature is not implemented
388	<code>bg_err_invalid_command</code>	Command was not recognized
389	<code>bg_err_timeout</code>	A command or procedure failed or a link lost due to timeout
390	<code>bg_err_not_connected</code>	Connection handle passed is to command is not a valid handle