# Ben **Carlsson**

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## Career

**YourBase**                                                                                        *Seattle, WA / Remote*
SENIOR SOFTWARE ENGINEER                                                                                      *2020 – present*
- Employee #5
- Owned and operated Python API built with Flask and SQLAlchemy
- ...to be determined! :)

**Splits.io**                                                                                        *Seattle, WA / Remote*
FOUNDER & CEO                                                                                                  *2019 – 2020*
- Bootstrapped to 10k MAU, $500 MRR with no marketing
- Wore many hats, from design to social media to customer support
- Managed and grew two people, one non-engineering
- Built product in a niche market space
- Did it all as an open source platform loved by the community

**Twitch**                                                                                           *San Francisco, CA*
SENIOR SOFTWARE ENGINEER                                                                                       *2014 – 2019*
- Built many formational tools and products, including ones that directly led to $1B acquisition
- Rebuilt localization infrastructure from scratch
- Built OpenID Connect authn/authz platform as an identity team founder
- Built first spam filter at Twitch, still used today
- Merged social infrastructure with an acquired company with no downtime
- Mentored two full-time engineers, one of which was a role change from non-technical
- Active tech lead of social products, interviewer

**Lawrence Livermore National Laboratory**                                                            *Livermore, CA*
SOFTWARE ENGINEERING INTERN                                                                                    *2010 – 2013*
- Built internal tools for the communications systems team
- Built open source tools for the climate science team

## Interests & Skills

**Industry:** Climate crisis, gaming, open source
**Technology:** Ruby on Rails, Vue.js, Flutter, HTML/CSS, JavaScript, AWS, GCP, Docker
**Recreation:** Coffee, beer, whiskey, gaming
**Career (non-tech):** Wearing many hats, UX design, product management
**Languages:** English (fluent), Mandarin (beginner)

## Projects

**Licenseland**                                                                             *Vue.js, Firebase, Stripe Connect*
DEAD-SIMPLE DUAL-LICENSING FOR OPEN SOURCE PROJECTS.                                                               *license.land*

**What's in Standard?**                                                                    *Vue.js, Progressive Web App, Flutter*
A REFERENCE TOOL FOR MAGIC: THE GATHERING PLAYERS. (20K MAU)                                                 *whatsinstandard.com*

**Housebot**                                                                                                   *CoffeeScript*
A TWITCH BOT THAT LETS CHAT PARTICIPANTS VOTE TO CONTROL YOUR LIGHTS.                                     *github.com/glacials/housebot*

## Education

**California State University, Chico**                                                                        *Chico, CA*
BS IN COMPUTER SCIENCE; PRESIDENT, CHICO STATE LINUX USER GROUP; MEMBER, CS HONOR SOCIETY UPE                  *2010 – 2013*