# DRAFT: Discrete differential geometry in homotopy type theory

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### Motivation

Motivation

To use HoTT to study connections and explain their applicability to algebraic topology, via

- the Gauss-Bonnet theorem
- its vast generalization, Chern-Weil theory

### Theorem (Gauss-Bonnet)

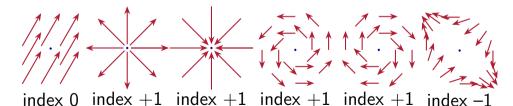
Let M be a compact 2-manifold without boundary, equipped with a Riemannian metric. Let K be the Gaussian curvature of M and let  $\chi(M)$  be the Euler characteristic. Then

$$\frac{1}{2\pi}\int_{M}K\,dA=\chi(M).$$

### Theorem (Poincaré-Hopf)

Let M be a compact smooth manifold without boundary. Let X be a vector field on M with isolated zeroes  $x_1, \ldots, x_n$ . Then

$$\sum_{i=1}^n \mathsf{index}_{\mathsf{x}_i} = \chi(M).$$



### Plan

Motivation

- Manifolds
- Classifying maps
- Connections and curvature
- Theorems

# HoTT background

Motivation

- Bezem, M., Buchholtz, U., Cagne, P., Dundas, B. I., and Grayson, D. R., (2021-) Symmetry. https://github.com/UniMath/SymmetryBook.
- Buchholtz, U., Christensen, J. D., Flaten, J. G. T., and Rijke, E. (2023) Central H-spaces and banded types. arXiv:2301.02636
- Scoccola, L. (2020) Nilpotent types and fracture squares in homotopy type theory, MSCS 30(5). arXiv:1903.03245

### Discrete manifolds in HoTT

- Recall the classical theory of simplicial complexes
- Define a realization procedure to construct types

### Simplicial complexes

#### **Definition**

An abstract simplicial complex M of dimension n is an ordered list of sets  $M \stackrel{\text{def}}{=} [M_0, \dots, M_n]$  consisting of

- a set  $M_0$  of (n+1) vertices
- sets  $M_k$  of subsets of  $M_0$  of cardinality k+1
- downward closed: if  $F \in M_k$  and  $G \subseteq F$ , |G| = j + 1 then  $G \in M_i$

We call the truncated list  $M_{\leq k} \stackrel{\text{def}}{=} [M_0, \dots, M_k]$  the k-skeleton of M.

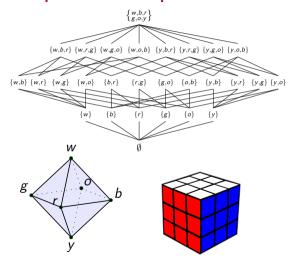
### Simplicial complexes

### Example

The complete simplex of dimension n, denoted P(n), is the set  $\{1, \ldots, n+1\}$  and its power set. The (n-1)-skeleton  $P(n)_{\leq (n-1)}$  is denoted  $\partial P(n)$  and will serve as a combinatorial (n-1)-sphere.

e.g., 
$$P(2)$$
 is  $1 \xrightarrow{2} 3$ ,  $\partial P(2)$  is  $1 \xrightarrow{2} 3$ 

### Simplicial complexes



Here is a Hasse diagram of an abstract octahedron (vertices named for the colors on a Hungarian Cube)

We will realize simplicial complexes as pushouts.

The realization of a 0-dimensional complex  $M_0$  is the set  $M_0$ .

In particular the 0-sphere  $\partial \Delta^1 \stackrel{\text{def}}{=} \partial P(1)$ .

For a 1-dim complex  $M \stackrel{\text{def}}{=} [M_0, M_1]$  form

$$egin{aligned} \mathcal{M}_1 imes \partial \Delta^1 & \stackrel{\mathsf{pr}_1}{\longrightarrow} \mathcal{M}_1 \ & & \downarrow^{st_{\mathbb{M}_1}} & \downarrow^{st_{\mathbb{M}_1}} \ \mathcal{M}_0 &= \mathbb{M}_0 & \longrightarrow^{} \mathbb{M}_1 \end{aligned}$$

$$\{\{w\}, \{g\}\} \leftarrow \{\{w,g\}\} \times \{0,1\} \rightarrow \{\{w,g\}\}\}$$

Next construct a 1-sphere  $\partial \Delta^2 \stackrel{\text{def}}{=} a \stackrel{b}{\longleftarrow} c$ :

$$\partial P(2)_1 \times \partial \Delta^1 \longrightarrow \partial P(2)_1$$

$$\downarrow \qquad \qquad \downarrow \qquad \qquad \downarrow$$

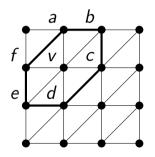
$$\partial P(2)_0 \longrightarrow \partial \Delta^2$$

$$\{\{a,b\},\{b,c\},\{c,a\}\} imes \{0,1\} \longrightarrow \{\{a,b\},\{b,c\},\{c,a\}\}\}$$
 
$$\downarrow \qquad \qquad \downarrow \qquad \qquad \downarrow$$
  $\{\{a\},\{b\},\{c\}\} \longrightarrow \partial \Delta^2_{ ext{Carnegie Mellor}}$ 

To realize  $M \stackrel{\text{def}}{=} [M_0, M_1, M_2]$  use  $\partial \Delta^1, \partial \Delta^2$ :

$$egin{aligned} M_1 imes \partial \Delta^1 & \stackrel{\mathsf{pr}_1}{\longrightarrow} M_1 \ & & & \downarrow^{*_{\mathbb{M}_1}} \ & & & \downarrow^{*_{\mathbb{M}_1}} \ & M_0 & = \mathbb{M}_0 & \stackrel{\mathbb{M}_1}{\longrightarrow} \mathbb{M}_1 & \stackrel{h_2}{\longrightarrow} \mathbb{M}_2 \ & & & & \downarrow^{h_2} & \uparrow^{*_{\mathbb{M}_2}} \ & & & & M_2 imes \partial \Delta^2 & \stackrel{\mathsf{pr}_2}{\longrightarrow} M_2 \end{aligned}$$

### Homotopy realization



The link of a vertex v in a 2-complex is the polygon of edges not containing v but whose union with v is a face

This will be our model of the tangent space.

### Smoothness

### Theorem (Whitehead (1940))

Every smooth n-manifold has a compatible structure of a combinatorial manifold: a simplicial complex of dimension n such that the link is a combinatorial (n-1)-sphere, i.e. its geometric realization is an (n-1)-sphere.

https://ncatlab.org/nlab/show/triangulation+theorem

What type families  $\mathbb{M} \to \mathcal{U}$  will we consider? Families of torsors, called principal bundles.

Torsors 00000

#### Torsors Definition

- Let G be a group with identity element e.
- A G-set is a set X equipped with a homomorphism  $\phi: (G, e) \rightarrow \operatorname{Aut}(X)$ .
- If we have a proof of

$$is\_torsor(X, \phi) \stackrel{\mathsf{def}}{=} ||X||_{-1} \times \prod_{x \in X} is\_equiv(\phi(-, x))$$

we say  $(X, \phi)$  is a G-torsor. Denote the type of G-torsors by BG

• Let  $G_{reg}$  be the G-torsor consisting of G acting on itself on the Carnegie Mellon University right.

### Facts

- $\Omega(BG, G_{reg}) \simeq G$  and composition of loops corresponds to multiplication in G.
- BG is connected.
- Previous 2  $\Longrightarrow$  BG is a K(G, 1).
- $ev(e): (G_{reg} =_{BG} X) \to X$  is an equivalence.

Torsors 00000

See the Buchholtz et. al. H-spaces paper for more.

### A connected component of $\mathcal{U}$ ?

#### Definition

The type of Eilenberg-Mac Lane spaces EM(G, n) is the connected component of K(G, n):

$$\mathsf{EM}(G,n) \stackrel{\mathsf{def}}{=} \mathsf{BAut}(\mathsf{K}(G,n)) \stackrel{\mathsf{def}}{=} \sum_{Y:\mathcal{U}} ||Y \simeq \mathsf{K}(G,n)||_{-1}$$

It is a property of a map  $f: A \to EM(G, n)$  to factor through K(G, n + 1). See the Scoccola paper.

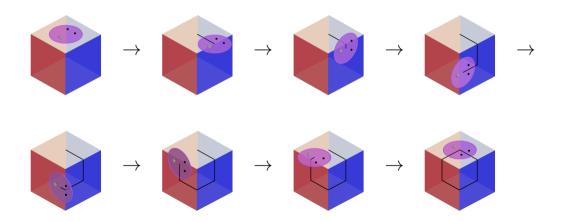
### Coincidences of 2 dimensions

•  $S^1$  is a  $K(\mathbb{Z},1)$  since  $\Omega(S^1, base) \simeq \mathbb{Z}$ .

Torsors 00000

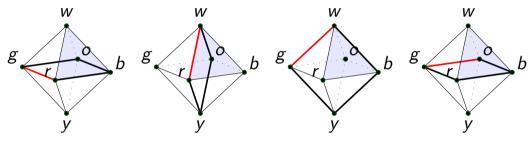
- So  $EM(\mathbb{Z}, 1)$  is a type of mere circles.
- But  $S^1 =_{\mathsf{EM}(\mathbb{Z},1)} S^1$  contains an order 2 flip, so  $\not\simeq S^1$ .
- For a map  $f: A \to \mathsf{EM}(\mathbb{Z},1)$  to factor through  $\mathsf{K}(\mathbb{Z},2)$ , it must somehow avoid flips.
- This deserves to be called orientability.
- link :  $\mathbb{M}_0 \to \mathsf{EM}(\mathbb{Z},1)$  is a great starting point.

# What we hope to capture and explain



# $T: \mathbb{M} \to \mathsf{EM}(\mathbb{Z},1)$ extending link

We define T on edges by imaginging tipping:



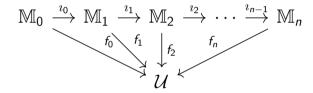
 $tr(\partial(wbr)): Tw = Tw$  is clockwise rotation by one notch.

We define T on the face wbr by the shortest homotopy T(wbr): id = tr( $\partial(wbr)$ ).

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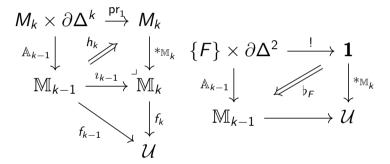
### **Definition**

If  $\mathbb{M} \stackrel{\text{def}}{=} \mathbb{M}_0 \stackrel{\imath_0}{\to} \cdots \stackrel{\imath_{n-1}}{\to} \mathbb{M}_n$  is a realization and all the triangles commute in the diagram:



- The map  $f_k$  is a k-bundle on  $\mathbb{M}$ .
- The pair given by the map  $f_k$  and the proof  $f_k \circ i_{k-1} = f_{k-1}$ , i.e. that  $f_k$  extends  $f_{k-1}$  is called a k-connection on the (k-1)-bundle  $f_{k-1}$ .

### Definition (cont.)



the filler  $\flat_F$  is called a flatness structure for the face F, and its ending path (the holonomy around the boundary) is called the k-curvature at the face F.

With these definitions we have now achieved one of our main goals.

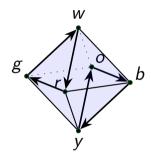
Without a definition of Euler characterisite we can't prove Gauss-Bonnet

But once we add vector fields there is a lot more to say.

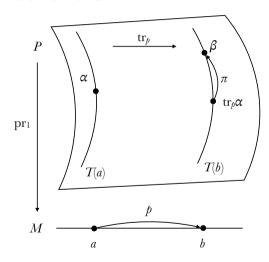
### Vector fields

Let  $T: \mathbb{M}_2 \to \mathsf{K}(\mathbb{Z},2)$  be an oriented tangent bundle on a 2-dim cellular type

- A vector field is a term  $X : \prod_{m \in M_1} Tm$ .
- It's a nonvanishing vector field on the 1-skeleton.
- We model classical zeros by omitting the faces.



### **Pathovers**

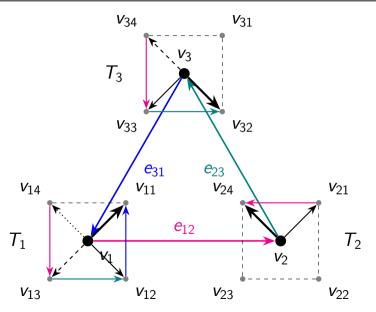


- Recall pathovers (dependent paths).
- There is an asymmetry: we pick a fiber to display it.
- Dependent functions map paths to pathovers (apd).

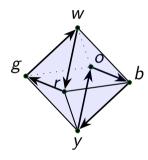
# Building up a triangle-over

$$T_1 \xrightarrow{T_{21}} T_2 \xrightarrow{T_{32}} T_3 \xrightarrow{T_{13}} T_1$$

$$T_{13}T_{32}T_{21}X_{1} \ T_{13}T_{32}X_{12}: \parallel \ T_{32}T_{21}X_{1} \ T_{13}T_{32}X_{2} \ T_{13}X_{23}: \parallel \ T_{21}X_{1} \ T_{32}X_{2} \ T_{13}X_{3} \ X_{12}: \parallel \ X_{23}: \parallel \ X_{31}: \parallel \ X_{2} \ X_{3} \ X_{1}$$



- $\partial F \stackrel{\text{def}}{=} e_{12} \cdot e_{23} \cdot e_{31}$ .
- tr thins out arrows.
- X on a path is drawn in the path's color.
- $X(\partial F)$  traces 3 sides of a square.



- We want to extract from each  $X_{ij}$  just the angle, a non-dependent quantity.
- e.g. in this example: 3 copies of "+1 notch" and 3 of "-1 notch."
- The total swirled angle is 0.

Observation 1: Use the torsor structure. If we choose  $m : \mathbb{M}$  then  $T_m = T_m$  acts on all fibers. We can define subtraction  $T_i \times T_i \to (T_m = T_m)$ .

Observation 2: Use the vector field. Given  $X_i$ :  $T_i$  we can form subtraction  $-X_i$ :  $T_i o (T_m = T_m)$ .  $X_{ij} - X_j$ :  $T_{ji}X_i - X_j = T_{m} = T_m$  0.

Observation 3: Use ap of addition. We can add  $\alpha: a =_{\mathbb{C}(4)} 0$  and  $\beta: b =_{\mathbb{C}(4)} 0$  to form  $\alpha + \beta: (a + b) =_{\mathbb{C}(4)} 0$ .

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#### Lemma

If G is a higher group with multiplication  $\mu: G \times G \to G$  and proof of commutativity is\_comm :  $\prod_{a,b:G} \mu(a,b) = \mu(b,a)$  then  $\mu$  induces a function  $\mu_{=}: (x =_G y) \times (x' =_G y') \to (\mu(x,x') =_G \mu(y,y'))$ .

#### Proof.

If  $p: x =_G y$  and  $p': x' =_G y'$ , then we can define  $\mu_=(p, p')$  by concatenating the three paths

$$\mu(x',p) : \mu(x',x) =_G \mu(x',y)$$
  
 $\text{is\_comm}(x',y) : \mu(x',y) =_G \mu(y,x')$   
 $\mu(y,p') : \mu(y,x') =_G \mu(y,y').$ 

$$\operatorname{tr}_F \stackrel{\operatorname{def}}{=} \operatorname{tr}(\partial F) : T_1 =_{\mathsf{K}(\mathbb{Z},2)} T_1 \quad \text{holonomy}$$

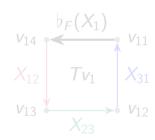
$$b_F \stackrel{\mathsf{def}}{=} b(\partial F)$$
 :  $\mathsf{id} =_{T_1 = T_1} \mathsf{tr}_F$  flatness

$$X_F \stackrel{\text{def}}{=} X(\partial F)$$
 :  $\operatorname{tr}_F(X_1) =_{T_1} X_1$  swirling

#### Definition

The index of the vector field X on the face F is the integer

$$I_F^X \stackrel{\text{def}}{=} \Omega(\flat_F(X_1) \cdot X_F) : \Omega(X_1 =_{T_1} X_1).$$



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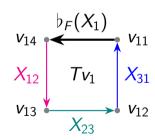
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#### **Definition**

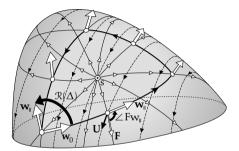
The index of the vector field X on the face F is the integer

$$I_F^X \stackrel{\mathsf{def}}{=} \Omega(\flat_F(X_1) \cdot X_F) : \Omega(X_1 =_{\mathcal{T}_1} X_1).$$



- On a single face we have  $I_F^X = \Omega(\flat_F(X_1) \cdot X_F)$ .
- Map  $\flat_F(X_1)$  and  $X_F$  to angles in  $T_m = T_m$ .
- Sum over faces can be performed in  $T_m = T_m$ .
- Assume that each edge is traversed twice, once in each direction.
- Prove that the total angle  $\sum_F X_F = 0$ .
- Leaving us  $I_{tot} = \Omega(b_{tot})$ .

# Classical proof



**[26.2]** The difference  $\Re(\Delta) - 2\pi \Im_F(s)$  can be found by summing over the edges  $K_j$  the change  $\Phi(K_j)$  in the illustrated angle  $\angle FW_{||}$  i.e., the rotation of  $\mathbf{w}_{||}$  relative to  $\mathbf{F}$ .

Figure: Needham, T. (2021) Visual Differential Geometry and Forms.

- The classical proof is discrete-flavored
- " $\angle Fw_{||}$ " looked a lot like a pathover.
- Hopf's Φ is defined on edges, not loops. We imitated that too.

Results 000

Thank you.