

Towards Differential Geometry in Homotopy Type Theory

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Abstract

This thesis will show how to formalize parts of differential geometry in homotopy type theory.[1] [2] [3] [4] [5] [6]

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1 Introduction

This thesis is very much in the spirit of Freed and Hopkins [1], where the authors adopt the point of view of a classical differential geometer and teach us how much we may gain by generalizing the standard constructions towards sheaves, towards groupoids, and towards simplicial sets. Homotopy Type Theory offers a formalism for working with these advanced objects, as do ∞ -toposes. A community of folks have represented this higher point of view

for many years, explaining how we might use it to work with geometry and physics. I have managed to devote some time to following up on their suggestions.

2 Manifolds to ∞ -topos

3 HoTT to prove theorems in the topos

4 Finding the manifolds inside HoTT

5 Higher groups and actions

Second delooping of a higher group is abelian: Lemma 2.1.6 in the HoTT book [7].

6 Effective epimorphisms

7 Back to manifolds: local triviality and freeness for free

If we decide to interpret HoTT in `FormalSmoothSet`, then how can we locate, or define, the types that will interpret onto the actual smooth manifolds? Remember that we enlarged the category tremendously along two dimensions: first we moved to sheaves, then we added higher structure.

So for one thing, smooth manifolds lack higher structure and so will be among the 0-types. It remains therefore to find the non-exotic, or manifoldy, 0-types.

Let's recall the original definition of a smooth manifold. A modern and category-theory-aware textbook for differential geometry is [8], so this might be a good place to start. I'll paraphrase their definition a little:

Definition 1. *A topological manifold is a separable Hausdorff space M which is locally homeomorphic to \mathbb{R}^n . So for any $x \in M$ there is an open neighborhood U of x and a map $u : U \rightarrow \mathbb{R}^n$ that is a homeomorphism onto its image which is an open subset of \mathbb{R}^n . Such maps are called coordinate charts. A covering family $\{U_\alpha, u_\alpha\}$ of coordinate charts is called an atlas. An atlas is called a smooth atlas if the compositions that can be formed between \mathbb{R}^n are smooth (that is, C^∞). Finally, a smooth manifold is a topological manifold with a smooth atlas.*

“The compositions that can be formed” means the usual business of composing charts and the inverse of charts whenever the charts overlap on M , forming homeomorphisms between open sets in \mathbb{R}^n .

I remember reading definitions like this and glossing over the words “separable”, “Hausdorff”, and the fine print about the charts being homeomorphic to an open subset of \mathbb{R}^n . I could tell

that n was being chosen to match the dimension of the manifold, and secretly I was probably also assuming M is connected so that n could be constant rather than just locally constant. But this intellectual debt is about to be paid, because these are precisely the restrictions that we need to define internally in HoTT to find the manifolds, and so we will need to understand them a bit better.

Let's look next at the definition of smooth manifold that's in use in the mathlib library of Lean. Here, manifolds are defined to be instances of `charted_space`[9] which is the same as an atlas: every point is contained in an open neighborhood that is the domain of a `local_homeomorph`, i.e. a homeomorphism to an open subset of a fixed vector space over a fixed field.

8 You will see if we gained anything

9 Notes from 6/23/2021 meeting

Effective epis. An effective epi is intuitively a map that preserves all the information. Every point goes somewhere, every morphism goes somewhere, every 2-morphism etc. This is apparently what a homotopy colimit is too, and so that's why we say the map is the colimit of its simplicial diagram. When a groupoid acts it can be non-effective if it discards some of the equivalences and maps points to the same point without also preserving the arrow as a self-arrow. Conservation of mass. In HoTT, all the higher structure is always preserved, and so the only reason a map can fail to be an effective epi is if it fails to be surjective, i.e. fails to hit some point, i.e. the fiber over some point is empty. Since a surjection is defined as a map with all nonempty fibers, all surjectives are effective epi in HoTT.

Submersions. In Diff, the category of smooth manifolds, pullbacks do not exist, but a pullback “along a submersion” does. Surjective submersions are regular epis. Ehresmann's theorem: a proper submersion is a locally trivial fibration. (Proper: sends compact subsets to compact subsets.) Surjective submersions form a “singleton Grothendieck pretopology” on Diff. These generate a G-topology. Coverages are a weaker notion that also generate a G-topology. A G-topology is a coverage satisfying: being stable under pullback, stable under composition, and that isomorphisms form a cover. The term “singleton” in this context simply means that the covering families each contain a single map.

Aside: good open covers pull back just to open covers, and so are not G-topology.

Claim: effective epis in HoTT will interpret to surjective submersions in the case where the codomain is a smooth manifold. Note that a surjective submersion is precisely a map with local sections, as surjectivity of the derivative can be extended locally to a map in the reverse direction.

Local trivializations: One definition of locally trivial map we are proposing is: $E \rightarrow X$ is locally trivial there exists an effective epi $Y \rightarrow X$ such that the pullback of the bundle is

trivial, i.e. isomorphic to a product.

$$\begin{array}{ccc} Y \times F & \xrightarrow{\cong} & E \\ \text{pr}_1 \downarrow & \lrcorner & \downarrow p \\ Y & \xrightarrow{f} & X \end{array}$$

Given a trivializing effective epi (LEE) then we want to eventually interpret this in 0-types that behave like smooth manifolds and show the link with classical local triviality. We will use

Lemma 1. *If X is a manifold object in the topos of SmoothSet , and $p : X' \rightarrow X$ is an effective epi, then the map has local sections (via the inverse/implicit function theorem):*

$$\begin{array}{ccc} & & X' \\ & \nearrow \exists \sigma & \downarrow \forall \text{eff epi} \\ \coprod U_{i_{\text{open}}} & \xrightarrow{\text{cover}} & X : \text{Diff} \end{array}$$

Proof. We need to step down from sheaves to manifolds. Why do effective epis in the topos context specialize to surjective submersions on a representable? \square

Candidates for the definition of “open cover”.

1. A subset of effective epis that are a) stable under composition (a cover of a cover is a cover, which is apparently called a Σ -condition) because

$$\begin{array}{ccc} V & \xrightarrow{\cong} & \sum_U V_U \\ \text{cover} \downarrow & & \downarrow \underline{\text{cover}} \\ U & \xrightarrow{\text{cover}} & X \end{array}$$

and b) stable under base change (which we will get for free in HoTT?).

2. A subset of opens inside the object classifier Ω . Also a definition of an open map. We might call the special collection of opens “blocks”. We would interpret them onto the \mathbb{R}^n s. We call a type X *geometric* with respect to these opens if there is an *open* map $\coprod_i U_i \rightarrow X$. These are the spaces that can be built by gluing together the blocks. In the interpretation it will sit in a chain of inclusions

$$\text{Manifolds} \subset \text{Geometric} \subset \text{Diffeological} \subset \text{Sh}(\mathbb{R}^n)$$

One of the non-manifolds that are geometric would be two copies of \mathbb{R} glued everywhere but at the origin, so a real line with two origins. This is geometric. But what is not geometric is the union of the x and y axes in \mathbb{R}^2 . Here the maps from \mathbb{R} are not open maps.

Submersions: These are smooth maps that locally look like projections from $\mathbb{R}^{n+k} \rightarrow \mathbb{R}^n$. A Morse function is not a submersion. A bundle map is a submersion. The map $x^3 - y^2 : \mathbb{R}^2 \rightarrow \mathbb{R}$ is not a submersion because the fibers change topology due to singularities.

Principal bundles in HoTT, a review. A dependent type $p : E \rightarrow B$ is given by a classifying map $E : B \rightarrow \text{Type}$, and a principal bundle is one where E factors through BG , so $E : B \rightarrow BG$. One way to define BG is by

$$\sum_{E:\text{Type}^G} ||E \simeq_{\text{Type}^G} G||_{-1}$$

, where Type^G is the universe of types equipped with a G -action. The action of G on itself is via translation, i.e. left or right multiplication. I've been saying to myself that “ BG is everything equal to G ” but this is more precise.

We have a surjection followed by a mono

$$\begin{array}{ccccccc} 1 & \longrightarrow & BG & \hookrightarrow & \text{Type}^G & \longrightarrow & \text{Type} \\ & & \parallel & & & & \\ & & \sum_{E:\text{Type}^G} ||E \simeq_{\text{Type}^G} G||_{-1} & & & & \end{array}$$

Trivializing principal bundles. What are the fibers of p ?

$$\begin{array}{ccccccc} \sum_b \text{Id}(G, E_b) & \equiv & P & \equiv & \sum_b \text{Id}(F, E_b) & \xrightarrow{\quad} & B \xrightarrow{\quad} 1 \\ & & & & \downarrow & \lrcorner & \downarrow \\ & & & & 1 & \xrightarrow{F} & BG \subset \text{Type} \end{array}$$

(A dashed curved arrow points from B back to $\sum_b \text{Id}(F, E_b)$)

where the dotted arrow is a putative section, i.e. a trivialization of the bundle.

Adopt the point of view: are the fibers of the bundle all equivalent? What type is the type of the fibers? If we know the typical fiber is F , then we can look at the total space of identifications between F and the fiber. This is a dependent type over the base B . A section of this is a global choice of such an identification. I was surprised to learn that this is the same as a section of the bundle, a trivialization! But of course that tracks with the classical story: the fibers are only identifiable with G once you choose a basepoint. To do that globally is exactly a section. So this is just recapitulating that idea, plus the fact that in HoTT sections are continuous.

Consider that $\sum_b \text{Id}(G, E_b)$ is the type of all points $b : B$ in the base and identifications between G and the fiber E_b . Identifications of the fiber with G , in the case where G is the correct group, i.e. this type is inhabited, is exactly a copy of E_b because the identification is the same as a choice of basepoint.

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