

DRAFT: Discrete differential geometry in homotopy type theory

Greg Langmead

Carnegie Mellon University

April 2025

Summary

This work brings to HoTT

- connections, curvature, and vector fields
- the index of a vector field
- a theorem in dimension 2 that total curvature = total index

Classical \rightarrow HoTT

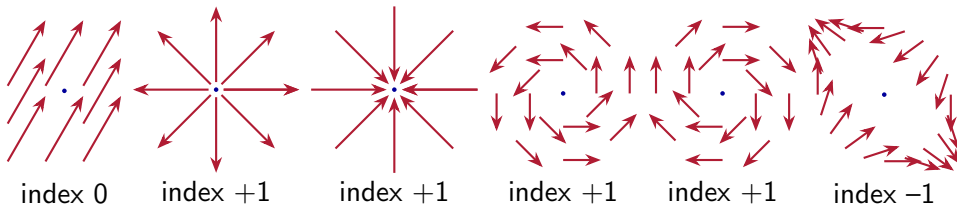
Let M be a smooth 2-manifold without boundary, F_A the curvature of a connection A on the tangent bundle, and X a vector field with isolated zeroes x_1, \dots, x_n .

$$\begin{array}{ccc} \frac{1}{2\pi} \int_M F_A & = & \sum_{i=1}^n \text{index}_X(x_i) = \chi(M) \\ \downarrow & & \downarrow \\ \Omega \left(\sum_{\text{faces } f} b_f \right) & = & \sum_{\text{faces } f} l_f^X \end{array}$$

Classical index

Near an isolated zero there are only three possibilities: index 0, 1, -1 .

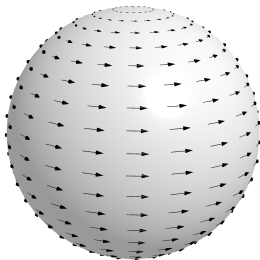
Index is the winding number of the field as you move clockwise around the zero.



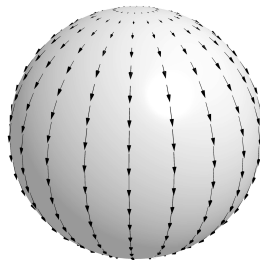
Poincaré-Hopf theorem

The total index of a vector field is the Euler characteristic.

Examples:



Rotation: index $+1$ at each pole $= 2$

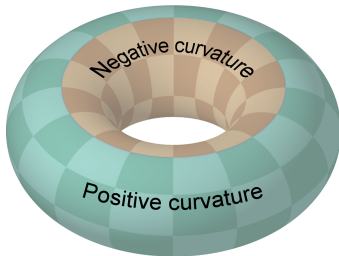


Height: index $+1$ at each pole $= 2$

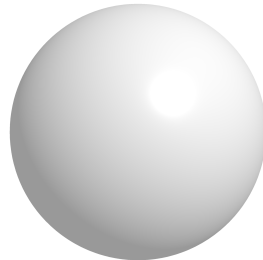
Gauss-Bonnet theorem

Curvature in 2D is a function $F_A : M \rightarrow \mathbb{R}$.

$\int_M F_A$ sums the values at every point.



Positive and negative curvature cancel: **0**



Constant curvature 1, area 4π : **2**

Plan

- Manifolds
- Classifying maps
- Connections and curvature
- Theorems

HoTT background

- ① **Symmetry**,
Bezem, M., Buchholtz, U., Cagne, P., Dundas, B. I., and Grayson, D. R., (2021-)
<https://github.com/UniMath/SymmetryBook>.
- ② **Central H-spaces and banded types**,
Buchholtz, U., Christensen, J. D. , Flaten, J. G. T., and Rijke, E. (2023)
arXiv:2301.02636
- ③ **Nilpotent types and fracture squares in homotopy type theory**,
Scoccola, L. (2020)
MSCS 30(5). arXiv:1903.03245

Manifolds in HoTT

- Recall the classical theory of **simplicial complexes**
- Define a **realization** procedure to construct types

Simplicial complexes

Definition

An **abstract simplicial complex** M of **dimension** n is an ordered list of sets

$M \stackrel{\text{def}}{=} [M_0, \dots, M_n]$ consisting of

- a set M_0 of vertices
- sets M_k of subsets of M_0 of cardinality $k + 1$
- downward closed: if $F \in M_k$ and $G \subseteq F$, $|G| = j + 1$ then $G \in M_j$

We call the truncated list

$M_{\leq k} \stackrel{\text{def}}{=} [M_0, \dots, M_k]$ **the k -skeleton of M .**

Simplicial complexes

Definition

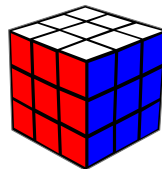
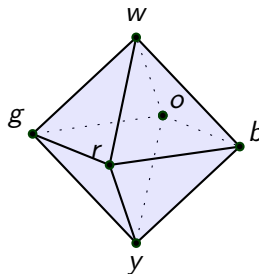
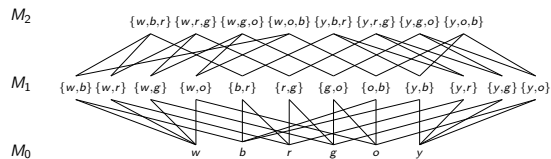
An **abstract simplicial complex** M of **dimension** n is an ordered list of sets

$M \stackrel{\text{def}}{=} [M_0, \dots, M_n]$ consisting of

- a set M_0 of vertices
- sets M_k of subsets of M_0 of cardinality $k + 1$
- downward closed: if $F \in M_k$ and $G \subseteq F$, $|G| = j + 1$ then $G \in M_j$

We call the truncated list

$M_{\leq k} \stackrel{\text{def}}{=} [M_0, \dots, M_k]$ the **k -skeleton** of M .

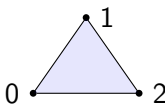
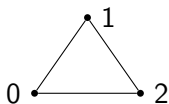


Simplicial complexes

Example

The **complete simplex of dimension n** , denoted $\Delta(n)$, is the set $\{0, \dots, n\}$ and its power set. The $(n-1)$ -skeleton $\Delta(n)_{\leq (n-1)}$ is denoted $\partial\Delta(n)$ and will serve as a combinatorial $(n-1)$ -sphere.

$\Delta(1)$ is visually $0 \text{ --- } 1$, $\partial\Delta(1)$ is visually $0 \bullet \quad \bullet 1$,

$\Delta(2)$ is visually , $\partial\Delta(2)$ is visually 

Homotopy realization: dimension 0

We will **realize** simplicial complexes by means of **a sequence of pushouts**.

Base case: the realization \mathbb{M} of a 0-dimensional complex M is M_0 .

In particular the 0-sphere $\partial\Delta(1) \stackrel{\text{def}}{=} \partial\Delta(1)_0$.

Homotopy realization: dimension 1

For a 1-dim complex $M \stackrel{\text{def}}{=} [M_0, M_1]$ the realization is given by

$$\begin{array}{ccc}
 M_1 \times \partial\Delta(1) & \xrightarrow{\text{pr}_1} & M_1 \\
 \mathbb{A}_0 \downarrow & \nearrow h_1 & \downarrow *_{M_1} \\
 M_0 = \mathbb{M}_0 & \longrightarrow & \mathbb{M}_1
 \end{array}$$

Homotopy realization: dimension 1

For example the simplicial 1-sphere $\partial\Delta(2) \stackrel{\text{def}}{=} \begin{array}{c} \bullet 1 \\ \diagup \quad \diagdown \\ 0 \bullet \quad \bullet 2 \end{array}$ is given by

$$\begin{array}{ccc} \partial\Delta(2)_1 \times \partial\Delta(1) & \longrightarrow & \partial\Delta(2)_1 \\ \downarrow & \nearrow h_1 & \downarrow \\ \partial\Delta(2)_0 & \longrightarrow & \partial\Delta(2) \end{array}$$

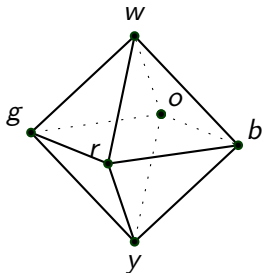
i.e.

$$\begin{array}{ccc} \{\{0,1\}, \{1,2\}, \{2,0\}\} \times \{0,1\} & \longrightarrow & \{\{0,1\}, \{1,2\}, \{2,0\}\} \\ \downarrow & \nearrow h_1 & \downarrow \\ \{0,1,2\} & \longrightarrow & \partial\Delta(2) \end{array}$$

Homotopy realization: dimension 1

Or the 1-skeleton of the octahedron \mathbb{O} :

$$\begin{array}{ccc}
 \{\{w, g\}, \dots\} \times \{0, 1\} & \longrightarrow & \{\{w, g\}, \dots\} \\
 \downarrow & \nearrow h_1 & \downarrow \\
 \{w, g, \dots\} & \xrightarrow{\quad \perp \quad} & \mathbb{O}_1
 \end{array}$$



Homotopy realization: dimension 2

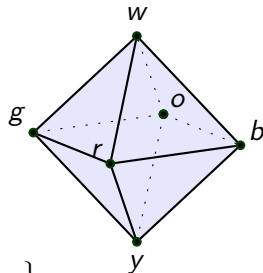
To realize $M \stackrel{\text{def}}{=} [M_0, M_1, M_2]$ use $\partial\Delta(1), \partial\Delta(2)$:

$$\begin{array}{ccccc}
 M_1 \times \partial\Delta(1) & \xrightarrow{\text{pr}_1} & M_1 & & \\
 \mathbb{A}_0 \downarrow & \nearrow h_1 & \downarrow *M_1 & & \\
 M_0 = \mathbb{M}_0 & \xrightarrow{\quad \perp \quad} & \mathbb{M}_1 & \xrightarrow{\quad} & \mathbb{M}_2 \\
 & & \uparrow \mathbb{A}_1 & \searrow h_2 & \uparrow *M_2 \\
 & & M_2 \times \partial\Delta(2) & \xrightarrow{\text{pr}_1} & M_2
 \end{array}$$

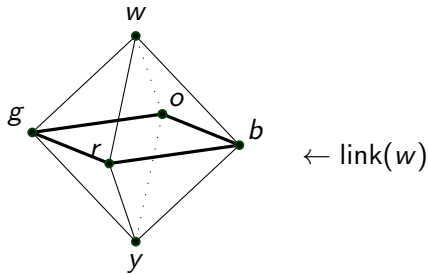
Homotopy realization: dimension 2

The full octahedron \mathbb{O} :

$$\begin{array}{ccccc}
 \{\{w, g\}, \dots\} \times \{0, 1\} & \xrightarrow{\text{pr}_1} & \{\{w, g\}, \dots\} & & \\
 \downarrow & \nearrow h_1 & \downarrow & & \\
 \{w, g, \dots\} & \xrightarrow{\quad} & \mathbb{O}_1 & \xrightarrow{\quad} & \mathbb{O}_2 \\
 & & \uparrow & \searrow h_2 & \uparrow \\
 & & \{\{w, g, r\}, \dots\} \times \partial\Delta(2) & \xrightarrow{\text{pr}_1} & \{\{w, g, r\}, \dots\}
 \end{array}$$



Homotopy realization: dimension 2



The **link** of a vertex w in a 2-complex is: the sets not containing w but whose union with w is a face.

A **combinatorial manifold** is a simplicial complex all of whose links are* simplicial spheres.

This will be our model of the **tangent space**.

*the (classical) geometric realization is homeomorphic to a sphere

Combinatorial manifolds \leftrightarrow smooth manifolds

Theorem (Whitehead (1940))

*Every smooth n -manifold has a compatible structure of a **combinatorial manifold**: a simplicial complex of dimension n such that the link is a combinatorial $(n - 1)$ -sphere, i.e. its geometric realization is an $(n - 1)$ -sphere.*

<https://ncatlab.org/nlab/show/triangulation+theorem>

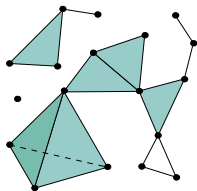
Combinatorial manifolds \leftrightarrow smooth manifolds

Theorem (Whitehead (1940))

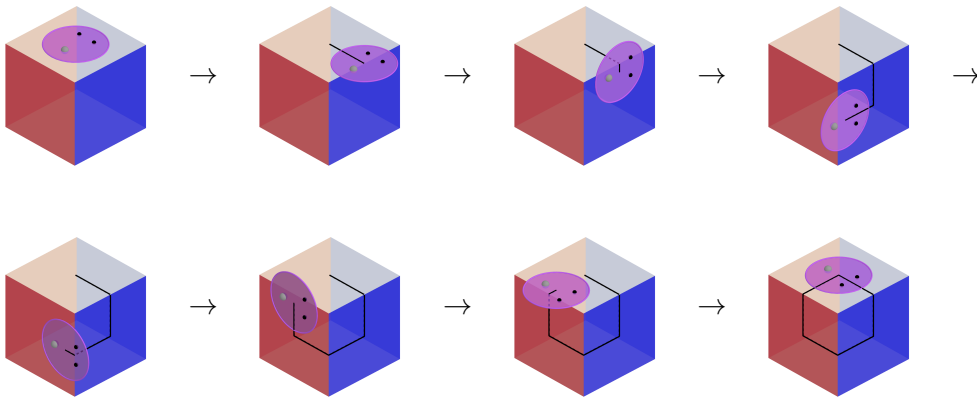
*Every smooth n -manifold has a compatible structure of a **combinatorial manifold**: a simplicial complex of dimension n such that the link is a combinatorial $(n - 1)$ -sphere, i.e. its geometric realization is an $(n - 1)$ -sphere.*

<https://ncatlab.org/nlab/show/triangulation+theorem>

Counterexample: Wikipedia says this is a simplicial complex, but we can see it fails the link condition:

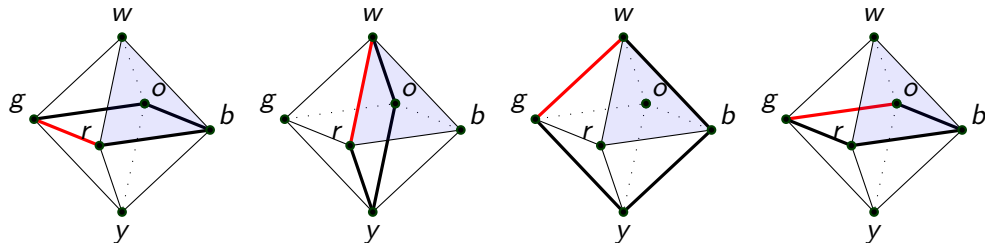


What we hope to capture and explain



$T : \mathbb{M} \rightarrow \text{EM}(\mathbb{Z}, 1)$ extending link

We define T on edges by imagining **tipping**:



$\text{tr}(\partial(wbr)) : Tw = Tw$ is clockwise rotation by one notch.

We define T on the face wbr by the shortest homotopy $T(wbr) : \text{id} = \text{tr}(\partial(wbr))$.

Definition

If $\mathbb{M} \stackrel{\text{def}}{=} \mathbb{M}_0 \xrightarrow{i_0} \cdots \xrightarrow{i_{n-1}} \mathbb{M}_n$ is a realization and all the triangles commute in the diagram:

$$\begin{array}{ccccccc}
 \mathbb{M}_0 & \xrightarrow{i_0} & \mathbb{M}_1 & \xrightarrow{i_1} & \mathbb{M}_2 & \xrightarrow{i_2} & \cdots \xrightarrow{i_{n-1}} \mathbb{M}_n \\
 & \searrow & & \searrow & \downarrow & & \swarrow \\
 & & & & \mathcal{U} & &
 \end{array}
 \begin{array}{c}
 f_0 \\
 f_1 \\
 f_2 \\
 f_n
 \end{array}$$

- The map f_k is a **k -bundle** on \mathbb{M} .
- The pair given by the map f_k and the proof $f_k \circ i_{k-1} = f_{k-1}$, i.e. that f_k extends f_{k-1} is called a **k -connection on the $(k-1)$ -bundle f_{k-1}** .

Definition (cont.)

$$\begin{array}{ccc}
 M_k \times \partial\Delta^k & \xrightarrow{\text{pr}_1} & M_k \\
 \mathbb{A}_{k-1} \downarrow & \nearrow h_k & \downarrow *M_k \\
 M_{k-1} & \xrightarrow{v_{k-1}} & M_k \\
 & \searrow f_{k-1} & \downarrow f_k \\
 & & \mathcal{U}
 \end{array}
 \qquad
 \begin{array}{ccc}
 \{F\} \times \partial\Delta^2 & \xrightarrow{!} & \mathbf{1} \\
 \mathbb{A}_{k-1} \downarrow & \nwarrow b_F & \downarrow *M_k \\
 M_{k-1} & \longrightarrow & \mathcal{U}
 \end{array}$$

the filler b_F is called a **flatness structure for the face F** , and its ending path (the holonomy around the boundary) is called **the k -curvature at the face F** .

With these definitions we have now achieved one of our main goals.

Without a definition of Euler characterisitc we can't prove Gauss-Bonnet.

But once we add vector fields there is a lot more to say.

What type families $\mathbb{M} \rightarrow \mathcal{U}$ will we consider? Families of torsors, called **principal bundles**.

Torsors

Let G be a (higher) group.

Definition

- A right **G -object** is a type X equipped with a homomorphism $\phi : G^{\text{op}} \rightarrow \text{Aut}(X)$.
- If we have a proof of

$$\text{is_torsor}(X, \phi) \stackrel{\text{def}}{=} \|X\|_{-1} \times \prod_{x:X} \text{is_equiv}(\phi(-, x))$$

we say (X, ϕ) is a **G -torsor**. Denote the type of G -torsors by **BG** .

- Let G_{reg} be the G -torsor consisting of G acting on itself on the right.

Facts

- $\Omega(BG, G_{\text{reg}}) \simeq G$ and composition of loops corresponds to multiplication in G .
- BG is connected.
- Previous 2 $\implies BG$ is a $K(G, 1)$.
- $\text{ev}(e) : (G_{\text{reg}} =_{BG} X) \rightarrow X$ is an equivalence.
- See the Buchholtz et. al. H-spaces paper for more.

A connected component of \mathcal{U} ?

Definition

The **type of Eilenberg-Mac Lane spaces** $\text{EM}(G, n)$ is the connected component of $K(G, n)$:

$$\text{EM}(G, n) \stackrel{\text{def}}{=} \text{BAut}(K(G, n)) \stackrel{\text{def}}{=} \sum_{Y:\mathcal{U}} \|Y \simeq K(G, n)\|_{-1}$$

It is a property of a map $f : A \rightarrow \text{EM}(G, n)$ to factor through $K(G, n+1)$. See the Scoccola paper.

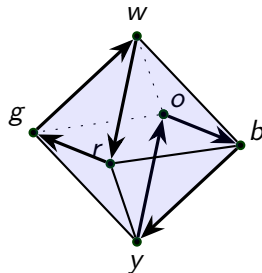
Coincidences of 2 dimensions

- S^1 is a $K(\mathbb{Z}, 1)$ since $\Omega(S^1, \text{base}) \simeq \mathbb{Z}$.
- So $EM(\mathbb{Z}, 1)$ is a type of **mere circles**.
- But $S^1 =_{EM(\mathbb{Z}, 1)} S^1$ contains an order 2 **flip**, so $\neq S^1$.
- For a map $f : A \rightarrow EM(\mathbb{Z}, 1)$ to factor through $K(\mathbb{Z}, 2)$, it must somehow avoid flips.
- This deserves to be called **orientability**.
- $\text{link} : \mathbb{M}_0 \rightarrow EM(\mathbb{Z}, 1)$ is a great starting point.

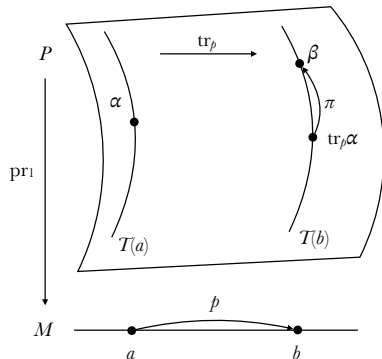
Vector fields

Let $T : \mathbb{M}_2 \rightarrow K(\mathbb{Z}, 2)$ be an oriented tangent bundle on a 2-dim cellular type

- A **vector field** is a term $X : \prod_{m:\mathbb{M}_1} Tm$.
- It's a **nonvanishing** vector field on the 1-skeleton.
- We model classical zeros by omitting the faces.



Pathovers

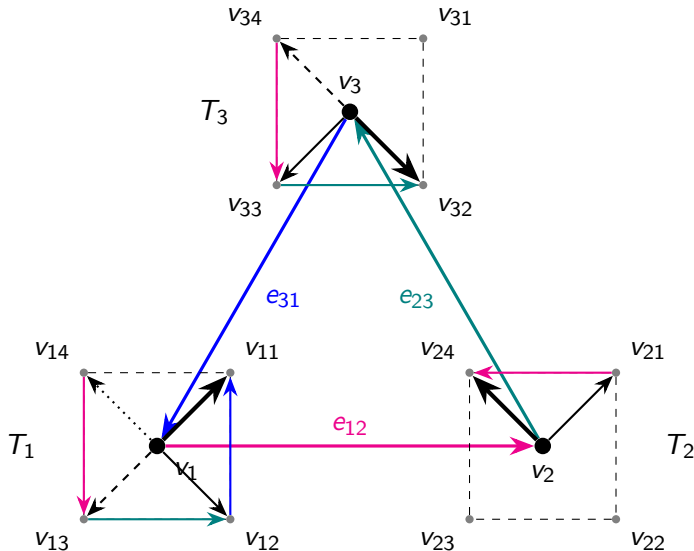


- Recall pathovers (dependent paths).
- There is an asymmetry: we pick a fiber to display it.
- Dependent functions map paths to pathovers (apd).

Building up a triangle-over

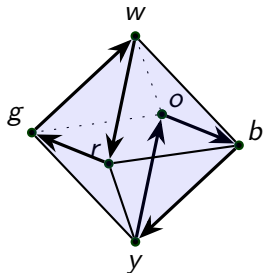
$$T_1 \xrightarrow{T_{21}} T_2 \xrightarrow{T_{32}} T_3 \xrightarrow{T_{13}} T_1$$

$$\begin{array}{ccccccc}
 & & & & T_{13} T_{32} T_{21} X_1 & & \\
 & & & & T_{13} T_{32} X_{12} : \parallel & & \\
 & & T_{32} T_{21} X_1 & & T_{13} T_{32} X_2 & & \\
 & & T_{32} X_{12} : \parallel & & T_{13} X_{23} : \parallel & & \\
 & T_{21} X_1 & & T_{32} X_2 & & T_{13} X_3 & \\
 & X_{12} : \parallel & & X_{23} : \parallel & & X_{31} : \parallel & \\
 X_1 & X_2 & & X_3 & & X_1 &
 \end{array}$$



- $\partial F \stackrel{\text{def}}{=} e_{12} \cdot e_{23} \cdot e_{31}$.
- tr thins out arrows.
- X on a path is drawn in the path's color.
- $X(\partial F)$ traces 3 sides of a square.

Angle



- We want to extract from each X_{ij} just the **angle**, a non-dependent quantity.
- e.g. in this example: 3 copies of “+1 notch” and 3 of “-1 notch.”
- The total swirled angle is 0.

Angle

Observation 1: Use the torsor structure. If we choose $m : \mathbb{M}$ then $T_m = T_m$ acts on all fibers. We can define subtraction $T_i \times T_i \rightarrow (T_m = T_m)$.

Angle

Observation 1: Use the torsor structure. If we choose $m : \mathbb{M}$ then $T_m = T_m$ acts on all fibers. We can define subtraction $T_i \times T_i \rightarrow (T_m = T_m)$.

Observation 2: Use the vector field. Given $X_i : T_i$ we can form subtraction $-X_i : T_i \rightarrow (T_m = T_m)$. $X_{ij} - X_j : T_{ji}X_i - X_j =_{T_m=T_m} 0$.

Angle

Observation 1: Use the torsor structure. If we choose $m : \mathbb{M}$ then $T_m = T_m$ acts on all fibers. We can define subtraction $T_i \times T_i \rightarrow (T_m = T_m)$.

Observation 2: Use the vector field. Given $X_i : T_i$ we can form subtraction $-X_i : T_i \rightarrow (T_m = T_m)$. $X_{ij} - X_j : T_{ji}X_i - X_j =_{T_m=T_m} 0$.

Observation 3: Use ap of addition. We can add $\alpha : a =_{\mathbb{C}(4)} 0$ and $\beta : b =_{\mathbb{C}(4)} 0$ to form $\alpha + \beta : (a + b) =_{\mathbb{C}(4)} 0$.

Angle

Observation 1: Use the torsor structure. If we choose $m : \mathbb{M}$ then $T_m = T_m$ acts on all fibers. We can define subtraction $T_i \times T_i \rightarrow (T_m = T_m)$.

Observation 2: Use the vector field. Given $X_i : T_i$ we can form subtraction $-X_i : T_i \rightarrow (T_m = T_m)$. $X_{ij} - X_j : T_{ji}X_i - X_j =_{T_m=T_m} 0$.

Observation 3: Use ap of addition. We can add $\alpha : a =_{\mathbb{C}(4)} 0$ and $\beta : b =_{\mathbb{C}(4)} 0$ to form $\alpha + \beta : (a + b) =_{\mathbb{C}(4)} 0$.

Together these remove the dependency. We can compute b, l, X on each face independently and total them in $T_m = T_m$.

Lemma

If G is a higher group with multiplication $\mu : G \times G \rightarrow G$ and proof of commutativity

$\text{is_comm} : \prod_{a,b:G} \mu(a, b) = \mu(b, a)$ then μ induces a function

$\mu_{=} : (x =_G y) \times (x' =_G y') \rightarrow (\mu(x, x') =_G \mu(y, y'))$.

Proof.

If $p : x =_G y$ and $p' : x' =_G y'$, then we can define $\mu_{=}(p, p')$ by concatenating the three paths

$$\mu(x', p) : \mu(x', x) =_G \mu(x', y)$$

$$\text{is_comm}(x', y) : \mu(x', y) =_G \mu(y, x')$$

$$\mu(y, p') : \mu(y, x') =_G \mu(y, y').$$



$$\mathrm{tr}_F \stackrel{\mathrm{def}}{=} \mathrm{tr}(\partial F) \quad : T_1 =_{\mathbb{K}(\mathbb{Z}, 2)} T_1 \quad \text{holonomy}$$

$$\flat_F \stackrel{\mathrm{def}}{=} \flat(\partial F) \quad : \mathrm{id} =_{T_1 = T_1} \mathrm{tr}_F \quad \text{flatness}$$

$$X_F \stackrel{\mathrm{def}}{=} X(\partial F) \quad : \mathrm{tr}_F(X_1) =_{T_1} X_1 \quad \text{swirling}$$

$$\mathrm{tr}_F \stackrel{\mathrm{def}}{=} \mathrm{tr}(\partial F) \quad : T_1 =_{K(\mathbb{Z},2)} T_1 \quad \text{holonomy}$$

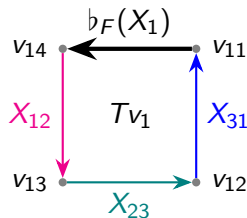
$$b_F \stackrel{\mathrm{def}}{=} b(\partial F) \quad : \mathrm{id} =_{T_1=T_1} \mathrm{tr}_F \quad \text{flatness}$$

$$X_F \stackrel{\mathrm{def}}{=} X(\partial F) \quad : \mathrm{tr}_F(X_1) =_{T_1} X_1 \quad \text{swirling}$$

Definition

The **index** of the vector field X on the face F is the integer

$$I_F^X \stackrel{\mathrm{def}}{=} \Omega(b_F(X_1) \cdot X_F) : \Omega(X_1 =_{T_1} X_1).$$



- On a single face we have $I_F^X = \Omega(b_F(X_1) \cdot X_F)$.
- Map $b_F(X_1)$ and X_F to angles in $T_m = T_m$.
- Sum over faces can be performed in $T_m = T_m$.
- Assume that each edge is traversed twice, once in each direction.
- Prove that the total angle $\sum_F X_F = 0$.
- Leaving us $I_{\text{tot}} = \Omega(b_{\text{tot}})$.

- The classical proof is discrete-flavored.
- “ $\angle Fw_{||}$ ” looked a lot like a pathover.
- Hopf’s Φ is defined on edges, not loops. We imitated that too.

the edge
the $\angle Fw_{||}$, w_{\perp}

Carnegie Mellon University

Thank you.