

# Time Integration and Nonlinear Solvers (with hands-on examples using SUNDIALS)

Presented to  
**ATPESC 2019 Participants**

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ATPESC Numerical Software Track



# Time integrators and nonlinear solvers in the HPC “landscape”

Most models of physical systems are formulated in terms of the *rate of change* of some variable, e.g.

$$\frac{du}{dt}$$

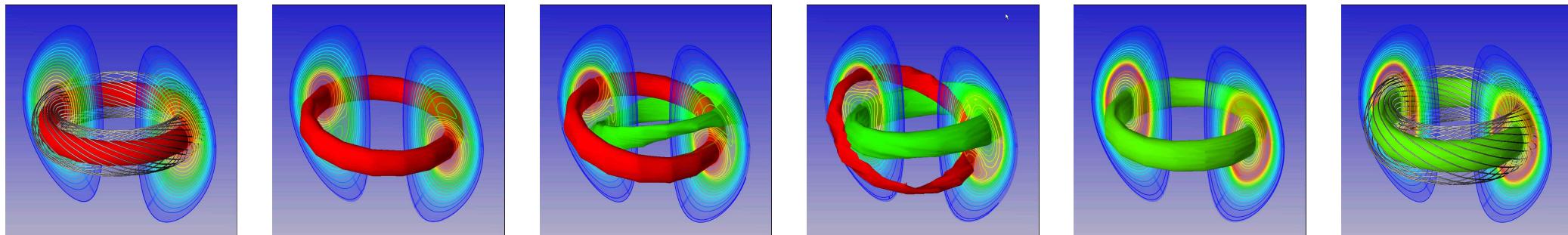
- Newton's 2<sup>nd</sup> law:

$$\mathbf{f} = m\mathbf{a} \quad \Rightarrow \quad \frac{d\mathbf{v}}{dt} = \frac{\mathbf{f}}{m}$$

- Chemical rate equations:

$$A + B \rightarrow P \quad \Rightarrow \quad \frac{d[P]}{dt} = k(T)[A][B]$$

- Time integrators are used to track changes in solutions as time proceeds, allowing studies of the ‘evolution’ of a model.



“Sawtooth” reconnection in a tokamak (NIMROD)

# Time integrators and nonlinear solvers in the HPC “landscape”

Unlike spatial discretization or visualization that live at the bottom/top of the software stack, respectively, time integrators and nonlinear solvers typically live in the “middle.” Consider some PDE systems,

$$\begin{aligned}\partial_t \rho + \nabla \cdot (\rho \mathbf{u}) &= 0 \\ \partial_t \mathbf{u} + \mathbf{u} \cdot \nabla \mathbf{u} + \frac{\nabla p}{\rho} &= \mathbf{g} \\ \partial_t e + \mathbf{u} \cdot \nabla e + \frac{p}{\rho} \nabla \cdot \mathbf{u} &= 0\end{aligned}\quad \begin{aligned}\partial_t \mathbf{u} + \mathbf{u} \cdot \nabla \mathbf{u} - \nu \nabla^2 \mathbf{u} &= -\nabla \left( \frac{p}{\rho_0} \right) + \mathbf{g} \\ \nabla \cdot \mathbf{u} &= 0\end{aligned}$$

- Using a “method of lines” approach, after spatial discretization, one considers the resulting ODE/DAE system:
$$\dot{y} = f(t, y), \quad y(t_0) = y_0 \quad F(t, y, \dot{y}) = 0, \quad y(t_0) = y_0, \quad \dot{y}(t_0) = \dot{y}_0$$
–  $y$  contains *all* discretized solution components;  $f$  or  $F$  encodes the physics & spatial discretization
- Nonlinear solvers often result from steady-state (constraint) equations, or implicit time discretizations:

$$\mathbf{F}(\mathbf{x}) = \mathbf{0}$$

# Time integrator overview

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- Let  $y_n \approx y(t_n)$ ,  $t_{n+1} = t_n + \Delta t_n$ . Then instead of requiring the solution at all time values, we only compute the solution at the finite set of times  $\{t_n\}_{n=0}^N$ .
- A "time marching" scheme computes these time-evolved solutions using a prescribed update formula:

$$y_{n+1} = \Phi(\Delta t_n, y_{n+1}, y_n, \dots)$$

e.g., explicit Euler,  $y_{n+1} = y_n + \Delta t f(t_n, y_n)$ , and implicit Euler,  $y_{n+1} = y_n + \Delta t f(t_{n+1}, y_{n+1})$

- Time integrator types (explicit, implicit, IMEX):
  - If  $\Phi$  depends on  $y_{n+1}$  then the method is *implicit*, and requires a nonlinear solve of the form

$$\mathbf{F}(y) \equiv y - \Phi(\Delta t_n, y, y_n, \dots) = \mathbf{0}$$

- If  $\Phi$  does not depend on  $y_{n+1}$  then the method is *explicit*, in that the updated solution may be explicitly constructed using known data.
- Implicit-explicit (IMEX) methods arise when only some parts of  $\Phi$  depend on  $y_{n+1}$ .

# Time integrator overview (continued)

- Time integration methods have multiple mechanisms for achieving higher accuracy:
  - “One-step” methods use multiple internal stages per step [Runge-Kutta, Rosenbrock].
  - “Multistep” methods retain a longer history of previous solutions [Adams-Basforth, BDF].
- Linear stability: a method is numerically stable if for a desired  $\Delta t_n$ , floating-point roundoff error stays “controlled” throughout the simulation (vs growing out of control). [For a brief refresher, see here.](#)
  - An “A-stable” method is linearly stable no matter the  $\Delta t_n$  that is used. This is only possible with implicit methods<sup>1</sup>.
  - Non-A-stable methods have a maximum stable step size  $\Delta t_n$  for any given problem (in PDEs, this is frequently given by the *CFL condition*, wherein  $\Delta t_n \propto \Delta x$  or  $\Delta t_n \propto \Delta x^2$ ).
  - *Stability ≠ accuracy* – just because a solution does not blow up, it is not necessarily accurate.

<sup>1</sup>So-called “exponential” methods are explicit and may be A-stable, but require *significantly* more work per-step than traditional explicit methods. I know of no open-source HPC library that provides these.

# Choosing between explicit and implicit methods

Explicit Methods	Implicit Methods
<ul style="list-style-type: none"><li>+ easy to conceptualize</li><li>+ easy to code</li><li>+ no algebraic solvers required</li><li>- stability limits on step sizes</li><li>- tracks fastest dynamics</li></ul>	<ul style="list-style-type: none"><li>+ less/nonexistent stability limits</li><li>+ steps over fastest dynamics</li><li>- requires algebraic solvers</li><li>- solvers generally couple all solution unknowns</li><li>- increased code complexity</li></ul>

- IMEX: a bit of both – one chooses the splitting to balance ‘cheaper’ algebraic solvers and stability.
- “Stiffness” helps us choose: “*The stepsize needed to maintain stability of the forward Euler method is much smaller than that required to represent the solution accurately.*” (Ascher and Petzold, 1998)
  - Depends on Jacobian eigenvalues, system dimension, accuracy requirements, length of simulation.
  - For stability, stiff problems generally require implicit or IMEX methods, with robust nonlinear/linear solvers for each implicit step/stage.
- DAEs nearly always require implicit methods to maintain stability due to the algebraic constraint.

# Adaptive time-step selection

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- *Stability alone should never dictate the time steps used in an application.*
- Given a maximum stable step size, adaptive methods select  $\Delta t_n$  to obtain a desired solution accuracy:
  - At each internal step, computes both the solution and an estimate of the error introduced in that step.
  - If that *local truncation error* is small enough the step is accepted; otherwise a new step size is chosen that should provide sufficient accuracy, and the step is recomputed.
  - Advanced “error controllers” adapt these step sizes to meet a variety of objectives:
    - minimize failed steps
    - maximize step sizes
    - maintain smooth transitions in the step sizes as integration proceeds
- Temporal adaptivity can lead to *much* more efficient (and accurate) results.

# “Solving” Initial-Value Problems with SUNDIALS

- SUNDIALS’ integrators consider initial-value problems of a variety of types:

- Standard IVP [CVODE]:  $\dot{y}(t) = f(t, y(t)), \quad y(t_0) = y_0$
- Linearly-implicit, split [ARKode]:  $M \dot{y}(t) = f_1(t, y(t)) + f_2(t, y(t)), \quad y(t_0) = y_0$
- Multirate [ARKode/MRISStep]:  $\dot{y} = f^F(t, y) + f^S(t, y), \quad y(t_0) = y_0$
- Differential-algebraic form [IDA]:  $F(t, y(t), \dot{y}(t)) = 0, \quad y(t_0) = y_0, \quad \dot{y}(t_0) = \dot{y}_0$

- By “solve” we adapt time steps to meet user-specified tolerances:

$$\left[ \frac{1}{N} \sum_{k=1}^N \left( \frac{\text{error}_k}{\text{rtol} |y_k| + \text{atol}_k} \right)^2 \right]^{1/2} < 1$$

- $\text{error} \in \mathbb{R}^N$  is the estimated temporal error in the time step
- $y \in \mathbb{R}^N$  is the previous time-step solution
- $\text{rtol} \in \mathbb{R}$  encodes the desired relative solution accuracy (number of significant digits)
- $\text{atol} \in \mathbb{R}^N$  is the ‘noise’ level for any solution component (protects against  $y_k = 0$ )

# Other DOE Time Integration Packages

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- The *TS* module from PETSc provides a unified interface for solving implicit, explicit, and IMEX ODEs and DAEs:

$$F(t, y, \dot{y}) = G(t, y), \quad y(t_0) = y_0$$

- $F(t, y, \dot{y})$  – stiff portion of problem
  - $G(t, y)$  – nonstiff portion of problem
- The *Rythmos* module from Trilinos considers ODEs and DAEs:
$$F(t, y(t), \dot{y}(t)) = 0, \quad y(t_0) = y_0, \quad \dot{y}(t_0) = \dot{y}_0$$
  - Trilinos is currently developing on a new “Tempest” package for IMEX methods as well, but this does not seem to be released/documentated as of this talk.
- All of these perform temporal adaptivity, and provide a rich set of algebraic solvers for implicit time integration methods.

# Nonlinear solver overview

Nonlinear solvers must be iterative, since few nonlinear equations admit analytical solutions:

Given an initial guess,  $\mathbf{x}^{(0)}$

While  $\|\mathbf{F}(\mathbf{x}^{(k)})\| > \text{tol}$ :

Update:  $\mathbf{x}^{(k+1)} = \mathbf{G}(\mathbf{x}^{(k)})$

The two largest classes of nonlinear solvers are *fixed-point* vs *Newton-based*.

Fixed-point solvers typically utilize only  $\mathbf{F}$  within the update formula  $\mathbf{G}$  – these typically converge linearly (if at all), but may have a large domain of convergence.

– Basic fixed-point iteration:

$$\mathbf{x}^{(k+1)} = \mathbf{x}^{(k)} - \mathbf{F}(\mathbf{x}^{(k)})$$

– Damped fixed-point iteration:

$$\mathbf{x}^{(k+1)} = \mathbf{x}^{(k)} - \alpha \mathbf{F}(\mathbf{x}^{(k)}), \quad \alpha \in (0, 1]$$

– Picard iteration:

$$\mathbf{x}^{(k+1)} = \mathbf{x}^{(k)} - L \mathbf{F}(\mathbf{x}^{(k)}), \quad L \approx \left( \frac{\partial \mathbf{F}(\mathbf{x}^{(0)})}{\partial \mathbf{x}} \right)$$

# Nonlinear solver overview

Newton-based solvers use both  $\mathbf{F}$  and the Jacobian  $J(\mathbf{x}) \equiv \frac{\partial \mathbf{F}(\mathbf{x})}{\partial \mathbf{x}}$  (or an approximation thereof) within the update formula  $\mathbf{G}$ :

$$\mathbf{x}^{(k+1)} = \mathbf{x}^{(k)} - \left( J(\mathbf{x}^{(k)}) \right)^{-1} \mathbf{F}(\mathbf{x}^{(k)})$$

- Since  $\mathbf{F}$  is vector-valued,  $J$  is matrix-valued, so these require linear algebraic solvers as well.
- These typically converge quadratically (or superlinearly, depending on how well  $J$  is solved).
- For most problems, Newton's method is algorithmically scalable – as the mesh is refined, the number of iterations remains fixed, so scalability hinges on the linear system solver.
- Most scalable linear solvers are themselves iterative, and benefit from a problem-specific *preconditioner* (or *smoother*) – an approximate solver for the “hard” components of the problem.

# DOE Nonlinear Solver Packages: $\mathbf{F}(\mathbf{x}) = \mathbf{0}$ , $\mathbf{F} : \mathbb{R}^N \rightarrow \mathbb{R}^N$

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- SUNDIALS' *KINSOL* package:
  - Inexact Newton-Krylov, Picard, Fixed-point, and Anderson-accelerated Picard and fixed-point nonlinear solvers
  - Line search & inexact Newton globalization, residual/solution scaling, inequality constraints
- PETSc's *SNES* package:
  - Nonlinear solvers including Newton, inexact Newton, nonlinear Krylov, nonlinear multigrid (FAS), ...
  - Line search & trust region globalization, inequality constraints
- Trilinos' *NOX* package (and sub-package, *LOCA*):
  - Inexact Newton, Broyden, Anderson-accelerated fixed-point, Tensor, and pseudo-transient continuation nonlinear solvers (*NOX*)
  - Line search & trust region globalization (*NOX*)
  - Continuation & bifurcation analysis (*LOCA*) –  $\mathbf{F}(\mathbf{x}, \mathbf{p}) = \mathbf{0}$ ,  $\mathbf{F} : \mathbb{R}^N \times \mathbb{R}^M \rightarrow \mathbb{R}^N$

# Why use a solver library (instead of “rolling your own”)

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- Many applications (particularly early in the development process) prefer complete control over their software stack and build system, and therefore choose to implement all numerical methods manually.
- While this can work, the resulting methods may be overly simplistic (e.g., straight out of “Numerical Recipes”) or even buggy, and do not benefit from advanced “expert” features.
- Solver libraries, on the other hand, are typically bug-free, heavily tested, and admit numerous benefits:
  - Time adaptivity ( $\Delta t_n$ ) – providing approximate solutions of requested accuracy with minimal work. Libraries request your desired *accuracy*, not step size.
  - Seamless integration with scalable algebraic solver libraries for implicit and IMEX problems.
  - Include many advanced options for later use: temporal root-finding, forward/adjoint sensitivity analysis, globalization options (nonlinear solvers), ...
- For more information:
  - SUNDIALS: <https://computing.llnl.gov/projects/sundials>
  - PETSc: <https://www.mcs.anl.gov/petsc/>
  - Trilinos: <https://trilinos.github.io/>

# Hands-on lessons

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Switch over to web-based hands-on lesson instructions – [webpage](#)

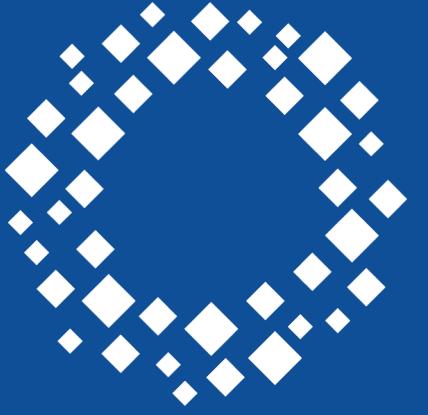
Agenda:

1. Explicit time integration (`HandsOn1.exe`)  
(lunch break)
2. Implicit / IMEX time integration (`HandsOn2.exe`)
3. Preconditioning (`HandsOn3.exe`)

# Take Away Messages

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- SUNDIALS, PETSc, and Trilinos provide a wide variety of high quality, scalable ODE/DAE integrators and nonlinear solvers.
- PDEs can be converted to ODEs/DAEs via spatial semi-discretization, and then solved using ODE/DAE libraries.
- Stiffness is an important characteristic of ODEs, and helps dictate which methods are appropriate for any given problem.
- Adaptive time-stepping provides an inexpensive means to combine algorithmic efficiency and solution quality.
- Scalability of implicit and IMEX methods hinges on selection of robust and scalable algebraic solvers; while Newton methods can handle nonlinearities, robustness and scalability of the inner linear solver is critical (and often problem-dependent).



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# Linear Stability – A brief refresher

A fundamental question for any time integration method is how well it handles errors due to floating-point roundoff. To this end, we consider the simple “Dahlquist” test problem:

$$y'(t) = \lambda y(t), \quad y(0) = 1$$

- Here,  $y$  corresponds to the normalized floating-point error, and  $\lambda$  to the largest eigenvalue of the Jacobian of a prototypical ODE right-hand side function (assumed to satisfy  $\Re(\lambda) < 0$ ).
- The true solution to this problem is just  $y(t) = e^{\lambda t}$ , which decays to zero as  $t \rightarrow \infty$ , indicating that roundoff errors should decay as the simulation proceeds.
- The numerical method, on the other hand, computes approximate solutions

$$y_{n+1} = \Phi(\Delta t_n, y_{n+1}, y_n, \dots)$$

that may (or may not) similarly satisfy the similar requirement that  $y_n \rightarrow 0$  as  $n \rightarrow \infty$ .

- Generally, this decay in numerical roundoff error will only occur for specific values of  $\Delta t \lambda = z \in \mathbb{C}$ . We therefore define the *stability region* for a method as  $S = \{z \in \mathbb{C} : \Phi_z(y_n) \rightarrow 0 \text{ as } n \rightarrow \infty\}$

# Linear Stability Example – Explicit Euler

Consider the explicit Euler method:  $y_{n+1} = y_n + \Delta t f(t_n, y_n)$

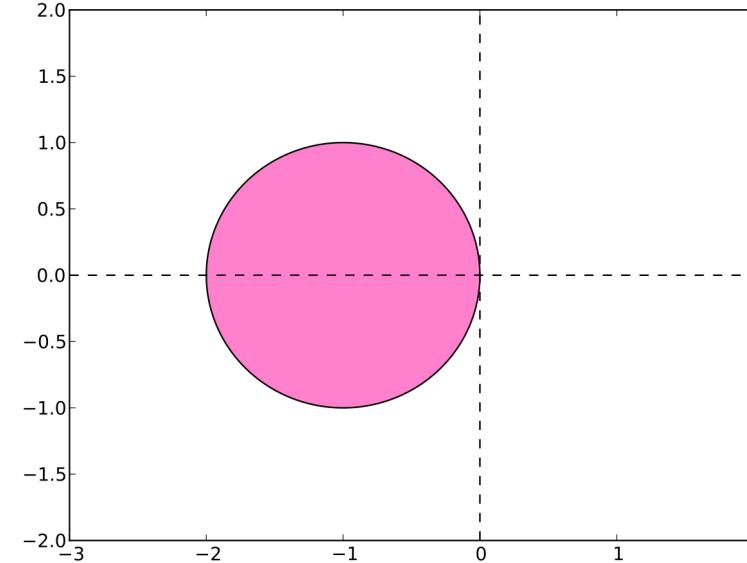
For the Dahlquist test problem, this becomes

$$y_{n+1} = y_n + \Delta t \lambda y_n = (1 + \Delta t \lambda) y_n = (1 + \Delta t \lambda)^2 y_{n-1} = \dots = (1 + \Delta t \lambda)^{n+1} y_0 = (1 + \Delta t \lambda)^{n+1}$$

which only decays to zero if  $|1 + \Delta t \lambda| < 1$ .

Hence the explicit Euler linear stability region is

$$S = \{z \in \mathbb{C} : |1 + z| < 1\}$$



From [https://en.wikipedia.org/wiki/Euler\\_method](https://en.wikipedia.org/wiki/Euler_method)

# Linear Stability Example – Implicit Euler

Consider the implicit Euler method:  $y_{n+1} = y_n + \Delta t f(t_{n+1}, y_{n+1})$

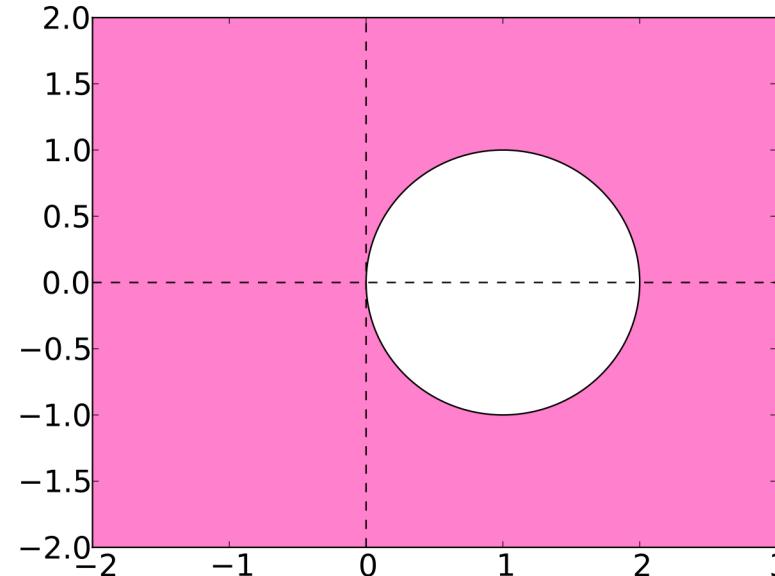
For the Dahlquist test problem, this becomes

$$y_{n+1} = y_n + \Delta t \lambda y_{n+1} \Leftrightarrow y_{n+1} = (1 - \Delta t \lambda)^{-1} y_n = \dots = (1 - \Delta t \lambda)^{-(n+1)} y_0$$

which only decays to zero if  $|1 - \Delta t \lambda| > 1$ .

Hence the explicit Euler linear stability region is

$$S = \{z \in \mathbb{C} : |1 - z| > 1\}$$



From [https://en.wikipedia.org/wiki/Backward\\_Euler\\_method](https://en.wikipedia.org/wiki/Backward_Euler_method)