ITP 342 Lab 1
Me

Assignment

- Create a project similar to Hello World.
- Open **Xcode**. Your app needs to compile and run using Xcode 7.3.1.
- For the template, choose **Single View Application**.
- Add images to your project's Assets.xcassets to use for the image view and icon image. You can use the ones provided, use your own, or get some off the Web. For the App Icon, you need two images with specific dimensions. The @2x.png is 120x120, and the @3x.png is 180x180.
- Using storyboard, add the interface components:
  – A label to display your name
  – An image view to display your image
  – A label for information about yourself
- Use the Attributes Inspector to change the colors and sizes of your interface components.
- Size the components using the dashed blue lines (borders and center align). Add constraints.
- Test your app using the iOS Simulator. You may want to test using different device targets.
- Compress your project folder and rename the zip to *LastFirstLab1*.zip.
- Submit the .zip file on Blackboard.

Grading (10 pts)

- Two labels with name and info – 2 pts
- Image view – 1 pt
- Profile image is in Assets.xcassets in the project – 2 pts
- App Icon images (2x and 3x) with the correct dimensions are in Assets.xcassets (you may use the ones provided) – 2 pts
- Project file name relates to the project (Acceptable: Lab1, Me, Profile; Not Acceptable: HelloWorld) – 1 pt
- Project submitted correctly – 2 pts
- Points will be deducted for not having your name in the comment blocks at the top of your .h and .m files.

- Points will be deducted if your app looks exactly like the sample app. Change the labels and image.