Building And Loading Kernel Modules

Advanced Embedded Linux Development

with **Dan Walkes**



Learning objectives:

Compiling Modules
Kernel Build Framework
Loading and Unloading Modules



- Build process is different than user space applications
- Details in <u>https://github.com/torvalds/linux/tree/master/Documentation/kbuild</u>



Write a Makefile block for your module describing how to build

```
obj-m := hello.o
```

- Invoke with
 - make -C /path/to/kernel/source M=`pwd`
 - where `pwd` gets the path of your module Makefile



 Add this logic into your makefile to perform these steps in a recursive make step

https://github.com/cu-ecen-5013/ldd3/blob/master/misc-modules/Makefile

```
# To build modules outside of the kernel tree, we run "make"
# in the kernel source tree; the Makefile these then includes this
# Makefile once again.
# This conditional selects whether we are being included from the
# kernel Makefile or not.
ifeq ($(KERNELRELEASE),)

# Assume the source tree is where the running kernel was built
# You should set KERNELDIR in the environment if it's elsewhere
KERNELDIR ?= /lib/modules/$(shell uname -r)/build
# The current directory is passed to sub-makes as argument
PWD := $(shell pwd)
```

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PWD := $(shell pwd)
```

```
ecen5013@ecen5013-VirtualBox:~$ ls -la /lib/modules/`uname -r`/build
lrwxrwxrwx 1 root root 39 Sep 12 11:00 /lib/modules/5.0.0-29-generic/build -> /usr/src/linux-headers-5.0.0-29-generic

ecen5013@ecen5013-VirtualBox:~$ ls /lib/modules/`uname -r`/build
arch certs Documentation firmware include ipc Kconfig lib mm net scripts sound ubuntu virt
block crypto drivers fs init Kbuild kernel Makefile Module.symvers samples security tools usr
```

- /usr/src contains our kernel header source
- Makefile exists in the kernel source directory



```
KERNELDIR ?= /lib/modules/$(shell uname -r)/build
# This conditional selects whether we are being included from the
# kernel Makefile or not.
ifeq ($(KERNELRELEASE),)
 modules:
                    -C $(KERNELDIR) M=$(PWD)
 modules install:
          $(MAKE) -C $(KERNELDIR) M=$(PWD) modules install
else
    # called from kernel build system: just declare what our modules are
     obj-m := hello.o hellop.o seq.o jit.o jiq.o sleepy.o complete.o \
             silly.o faulty.o kdatasize.o kdataalign.o
     obj-m := hello.o hellop.o kdatasize.o kdataalign.o silly.o
endif
```

- Recursive make, called from kernel source Makefile dir
- M set to directory containing source



Compiling Modules with Recursive Make

- Makefile in your module source directory is read twice
 - First time, KERNELRELEASE isn't set
 - Finds kernel source Makefile and executes
 - M variable set to the location of your source code



Compiling Modules with Recursive Make

- Kernel source makefile "modules" target uses M variable to find your Makefile and read a second time
 - This time KERNELDIR is set
 - Understands what obj-m means
 - Builds your module for you

obj-m := hello.o



Compiling Modules with Recursive Make

- Too complicated! Why do it this way?
 - Allows shared use of the ubiquitous make tool
 - Bootstrap method means kernel source Makefile depends on the source you are compiling for.



Loading and Unloading

- insmod loads .ko file into the kernel after linking to kernel symbol table
 - Similar to the linker, ld used when linking user space programs
 - Links unresolved symbols to the kernel symbol table
 - Difference modifies an in memory copy rather than the module binary on disk



Loading and Unloading

- Can optionally pass parameters into your module
- modprobe also loads modules
 - Handles dependencies, loads dependent modules automatically.
 - Avoids "unresolved symbols" message failures when modules exist but aren't yet loaded
- rmmod removes modules
 - Module must not be in use



Loading and Unloading

 Ismod lists currently loaded modules and whether other modules depend on a module

Uses information from /proc/modules or

/sys/module

```
ecen5013@ecen5013-VirtualBox:~/ldd3-samples/misc-modules$ lsmod
Module
                      Size Used by
ecen5013@ecen5013-VirtualBox:~/ldd3-samples/misc-modules$ lsmod | grep hello
ecen5013@ecen5013-VirtualBox:~/ldd3-samples/misc-modules$ cat /proc/modules | grep hello
hello 16384 0 - Live 0x0000000000000000 (OE)
ecen5013@ecen5013-VirtualBox:~/ldd3-samples/misc-modules$ ls -l /sys/module/hello/
total 0
-r--r--r 1 root root 4096 Aug 17 17:11 coresize
     -xr-x 2 root root 0 Aug 17 17:11 holders
     --r-- 1 root root 4096 Aug 17 17:11 initsize
     --r-- 1 root root 4096 Aug 17 17:11 initstate
 rwxr-xr-x 2 root root 0 Aug 17 17:11 notes
     --r-- 1 root root 4096 Aug 17 17:11 refent
drwxr-xr-x 2 root root 0 Aug 17 17:11 sections
-r--r--r 1 root root 4096 Aug 17 17:11 srcversion
-r--r--r 1 root root 4096 Aug 17 17:11 taint
--w----- 1 root root 4096 Aug 17 17:11 uevent
```



/sys and /proc

- "Virtual" filesystem trees used to interact with the kernel.
- Contents of these directories are populated by the kernel on demand.



/sys and /proc

- What about the Filesystem Hierarchy Standard? Isn't this an assumption about the structure of the rootfs by the kernel?
 - Mounted at runtime based on user space/root filesystem configuration

```
# mount
/dev/root on / type ext4 (rw,relatime)
devtmpfs on /dev type devtmpfs (rw,relatime,size=53528k,nr_inodes=13382,mode=755)
proc on /proc type proc (rw,relatime)
devpts on /dev/pts type devpts (rw,relatime,gid=5,mode=620,ptmxmode=666)
tmpfs on /dev/shm type tmpfs (rw,relatime,mode=777)
tmpfs on /tmp type tmpfs (rw,relatime)
tmpfs on /run type tmpfs (rw,nosuid,nodev,relatime,mode=755)
sysfs on /sys type sysfs (rw,relatime)
```