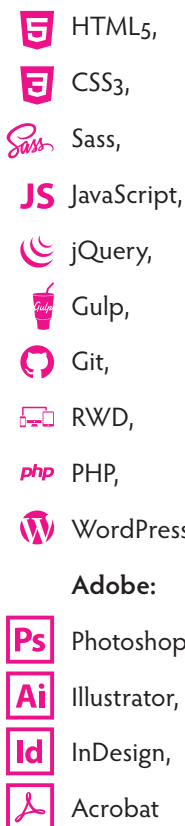# Grzegorz Laszczyk

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github.com/glaszczyk
609 405 805

I am an experienced designer. I found that most interesting part of my work is to solve problems. I'm very interested in Javascript and I believe being web-developer will give me many new, interesting challenges. My understanding of design together with need for consistent personal development and team working is something I would like to use in my work.

Skills

Web development:

- HTML5,
- CSS3,
- Sass,
- JavaScript,
- jQuery,
- Gulp,
- Git,
- RWD,
- PHP,
- WordPress.

Adobe:

- Photoshop,
- Illustrator,
- InDesign,
- Acrobat

Opreating systems:

- Mac OS X ,
- Windows.

Computer graphic:

- · UI design;
- · UX design fundamentals;
- · photo editing;
- · vector graphic, infographic;
- · Corporate Identity design.

Typography:

- · typesetting rules;
- · layout design;
- · book, magazine design.

Printing:

- · prepress;
- · printing techniques;
- · printing surfaces;
- · finishing techniques.

Fast learning.

Teaching skills.

Work in group.

Work organization.

Work on tight deadline.

English intermediate.

German basic.

Education

July–August 2016 CodersLab, coding bootcamp – Junior Front-End Developer

2001–2003 School of Promotion and Advertising Promocja – Associate degree;

April–August 2002 inMedia Bildung in Cologne – Training in graphic software for print;

1996–2001 University of Economics in Wrocław – Master of Arts, Management and Informatics.

Experience

November 2012 to now freelance graphic designer

2010–2012 cooperation with Landbrand
· design for print (guidebooks, folders, flyers, brochures).

2010–2012 cooperation with Agencja Rozwoju Gdyni
· design for print (folders, brochures).

2002–2011 inMedia Polska Sp. z o.o. – DTP i computer graphic instructor
· trainings in Adobe CS (Photoshop, Illustrator, InDesign) – more than 9000 hours of workshops, more than 1000 people;
· corporate materials design for print (albums, catalogs, brochures, folders, flyers, rollups etc.);
· training from printing problems for marketing team in Deichmann Poland;
· Photoshop training for Archicom SA;
· InDesign training for Phoenix Press Media Publishing House.

2006–2011 cooperation with Raabe Publishing House
· drawings for physical education materials;
· drawings for medical materials.

Hobby

Computer coding, UI & UX design, RPG games.
Typography book and modern typography.
Drawing urban sketching.

Books SF, fantasy, artists biography.
Sport skiing, kettlebells.