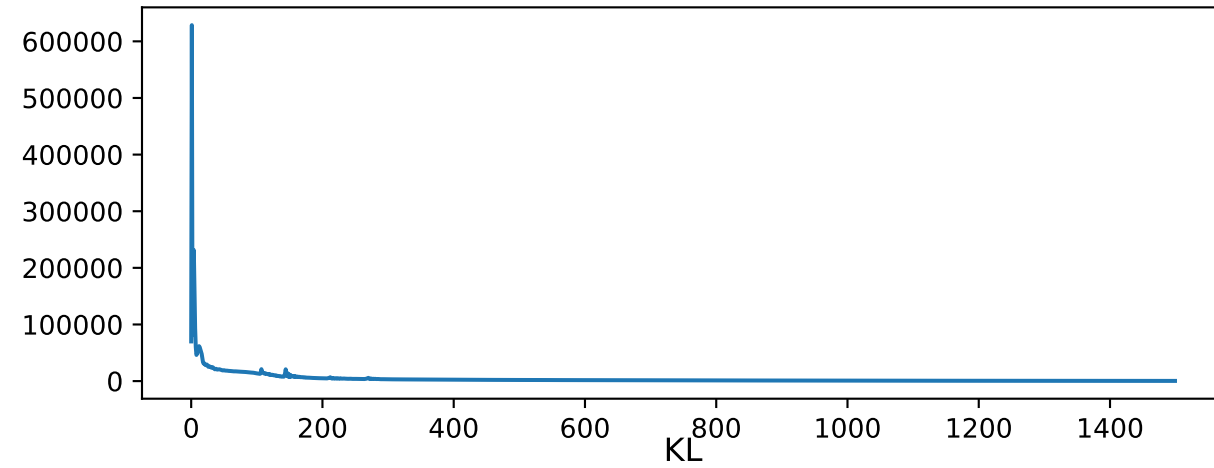


Loss



Noise

