

GLAVE YEN

UI/UX Engineer

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SUMMARY

As a UI/UX engineer, I passionate about bridging design, engineer, and user's need, Solving the human centered problem and actulizing the design in the real world.

EXPERIENCES

2020

Aircom Pacific

UI/UX Engineer Intern, Jun - Aug

Translate business requirement into functions
Building functional prototyping
UI/UX Design & Suggestions

2019

Young & Hungry

UI/UX Designer, Sep - Dec

Visual Design
UX Research

SUBARU x AAU Collaborative

UI/UX Designer, Feb - May

Visual Design
UX Research

2016-2017

Freelancer

UI/UX Designer, Visual Design

Visual Design
UX Research

2015-2016

Cheng-Shi Green Info

UI/UX Designer, Marketing, PM

Design service visual design
Make UX research
Make marketing research
Project management

EDUCATION

Web Design & New Media

Academy of Art
2018-2020

Industrial Design

Chang Gung University
2010-2014

Techniques

ADOBE Ps, Ai, Pr, Ae, Xd
Sketch
VSCode
3D-Modeling

Skills

Hand-Drawing
Sketching
Interviewing
Project Management

HTML/CSS/JS
SCSS
Vue.js
Vue-CLI
Lottie.js
PHP
MySQL
BootStrap
RESTful API

Language

ENGLISH,
Mandarin,
Taiwanese,
Japanese

Keep exploring the land unknown, crafting more than enough.