

# Ignorance is Strength: Improving Performance of Decentralized Matching Markets by Limiting Information

Gleb Romanyuk

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# Decentralized Matching Markets: Airbnb

- Airbnb connects guests (buyers) and hosts (sellers)
- Both guests and hosts have preferences over the other side
- Guests search actively, hosts search passively (screen)

# Excessive Search

- When hosts reject, they slow down the guest side of the market – guest time and search effort is wasted
- 20% of inquiries are screened by hosts (Fradkin 2015)
  - add other reasons for rejection -> 49% of inquiries are rejected
- Welfare = total match value plus disutility from search
- If guest search efforts are not internalized by hosts, the marketplace is inefficient due to *excessive search*

# Information Disclosure

- Approach the problem using the information design (Bergemann-Morris series)
- Airbnb controls information hosts and guests can learn about each other

## Question

Can the platform design an information disclosure policy to alleviate the problem of excessive search and improve efficiency?

What does the optimal disclosure depend on?

- E.g. hosts screen guests based on guest gender, socio-economic status, daily schedule, race, personality, messiness, star rating, reviews, etc.
- What guest attributes should be made visible and others less visible?
- How much communication between hosts and guests should be allowed?

# Preview of Results: Effects of Information Disclosure

Three competing effects:

- 1 Individual Choice Effect: Hosts want to be informed about guest characteristics (Blackwell 1953)

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## Preview of Results: Effects of Information Disclosure

Three competing effects:

- ① Individual Choice Effect: Hosts want to be informed about guest characteristics (Blackwell 1953)
- ② Cross-side Effect: Information availability increases perceived diversity of guests -> hosts screen more -> matches take longer to form
- ③ Strategic Same-side Effect: Information availability increases perceived diversity of guests -> workers wait around for the best guests -> matches take longer to form (*scheduling externality*)

“1” pushes for more disclosure, “2” and “3” push for less disclosure

# Non-technical Preview of Results: Coarse Information Disclosure

- Identical workers
  - picky workers -> Cross-side Effect is strong -> coarsen info
  - patient workers -> Strategic Effect is strong -> coarsen info
- Heterogeneous workers -> Ind. Choice Effect is strong -> more info  
But if additionally,
  - high buyer-to-worker ratio -> Strategic Effect is strong -> coarsen info
  - tighter capacity constraints -> Strategic Effect is strong -> coarsen info



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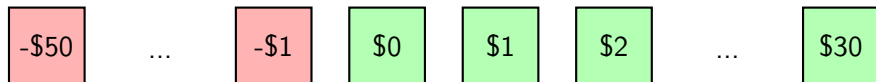
# Applications

- Airbnb: incentivize hosts to accept based on few guest attributes (customizable InstantBook)
- Uber: hide passenger destination
- Star ratings: half-star step/10th-of-star step
- TaskRabbit (labor platform): breadth of task categories workers commit to

# Cross-side Effect

## Intuition for static matching with 1 worker

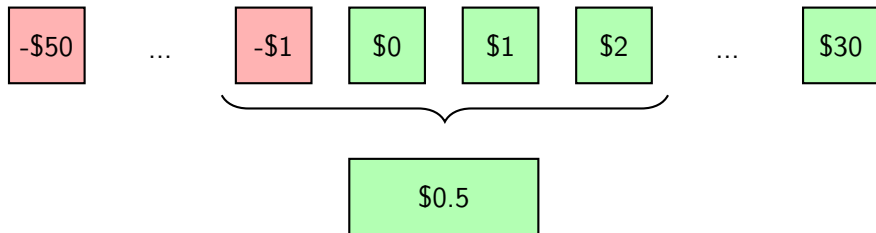
- How does information coarsening trade off buyer and worker surplus?
- Based on standard information disclosure literature (Aumann-Maschler 1995, Kamenica-Gentzkow 2011)



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# Preview of Results: Talk Outline

- 1 Model of a decentralized matching market in which buyers arrive over time and pursue workers by proposing jobs. Workers have heterogeneous preferences over jobs and independently decide what jobs to accept

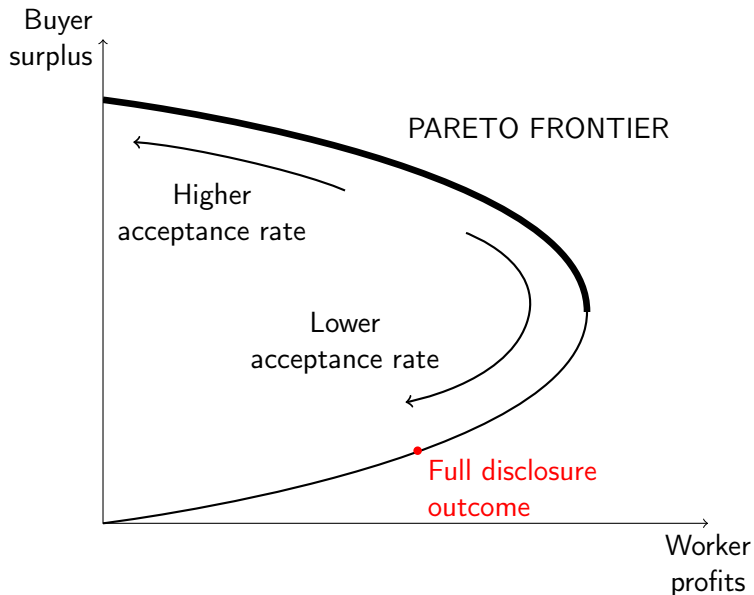
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- 1 Model of a decentralized matching market in which buyers arrive over time and pursue workers by proposing jobs. Workers have heterogeneous preferences over jobs and independently decide what jobs to accept
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- ② Identical workers  $\rightarrow$  information disclosure policies implement any point on the Pareto frontier in axes of buyer surplus and worker surplus
- ③ Unmediated market  $\rightarrow$  market outcome is Pareto dominated due to *scheduling externality*
  - Unmediated = full disclosure

# Preview of Results





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- ② Identical workers  $\rightarrow$  information disclosure policies implement any point on the Pareto frontier in axes of buyer surplus and worker surplus
- ③ Unmediated market  $\rightarrow$  market outcome is Pareto dominated due to *scheduling externality*
  - Unmediated = full disclosure
- ④ Optimal disclosure in linear payoff environment to maximize #matches. Coarsen information if
  - there are more high-skill workers than low-skill workers
  - higher buyer-to-worker ratio
  - capacity constraints are more severe

## Related Literature

**Two-sided markets:** Rochet-Tirole 2006, Armstrong 2006, Weyl 2010, Hagiu-Wright 2015

**Communication games:** Blackwell 1953, Aumann-Maschler 1995, Kamenica-Gentzkow 2011, Kolotilin et al. 2015, Bergemann et al. 2015

**Information disclosure in markets:** Akerlof 1970, Hirshleifer 1971, Anderson-Renault 1999, Hoppe et al. 2009, Athey-Gans 2010, Bergemann-Bonatti 2011, Tadelis-Zettelmeyer 2015, Board-Lu 2015

**Matching in Labor:** Becker 1973, Shimer-Smith 2000, Kircher 2009

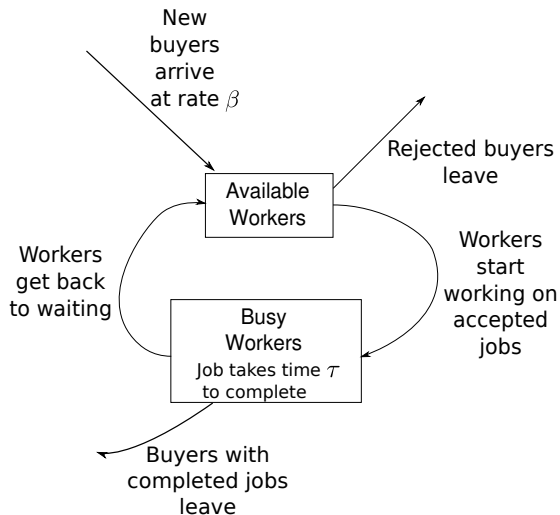
**Market Design:** Roth 2008, Milgrom 2010, Akbarpour et al. 2016

**Peer-to-peer markets:** Hitsch et al. 2010, Fradkin 2015, Horton 2015

**Platforms in OR:** Ashlagi et al. 2013, Arnosti et al. 2014, Taylor 2016

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# Spot Matching Process



# Spot Matching Process, ctd

- Continuous time
- Mass 1 of workers, stay on the platform
  - presented with a sequence of job offers at Poisson rate
  - decides to accept or reject
- Accepted job takes time  $\tau$  to complete
  - during which the worker cannot accept new jobs
- Continuum of potential buyers, short-lived
  - gradually arrive at rate  $\beta$
  - one buyer - one job
- Buyer search is costly:
  - job accepted  $\rightarrow$  buyer stays until the job is completed
  - rejected  $\rightarrow$  leave

# Heterogeneity and Payoffs

	Buyers	Workers
Payoff types	$x \in X \subset \mathbb{R}^n$	$y \in Y \subset \mathbb{R}^m$
Cdf, pdf	$F, f > 0$	$G, g > 0$
1-match net payoff (net of prices)	$u(x, y) \geq 0$	$\pi(x, y) \geq 0$
Outside option	0	0

- $X, Y$  – convex subsets of Euclidean spaces
- $F(x)$  and  $G(y)$  have full support
- $\pi(x, y)$  continuous
- $\min_x \pi(x, y) < 0 < \max_x \pi(x, y)$  for all  $y$
- $u(x, y) \geq 0$  for any  $x, y$

# Assumptions on Matching Process

## Assumption

*Buyers make a single search attempt*

- Simplifying assumption: lost search efforts

## Assumption (No Coordination Frictions)

*Buyers are directed to available workers only*

- I focus on search frictions due to preferences heterogeneity
- Kircher 2009, Arnosti et al. 2014: focus on coordination frictions

## Assumption (Homogenous Buyer Preferences)

*Buyers contact an available worker chosen uniformly at random*

- Relaxed in an extension in the paper

## Assumptions on Matching Process, ctd

$\tau$  – time to complete any job

$\beta$  – buyer arrival rate (mass of buyers per unit of time)

### Assumption (No Excess Demand)

*Collectively, it is physically possible for workers to complete every buyer job:  $\beta\tau < 1$*

- Simplifies the notation, otherwise deal with queues
- Easy extension in the paper



## Intermediary: Information Disclosure

Information structure:

- Platform observes buyer type  $x$  but not worker type  $y$
- Worker observes his  $y$  but not  $x$

Platform chooses how to reveal  $x$  to workers

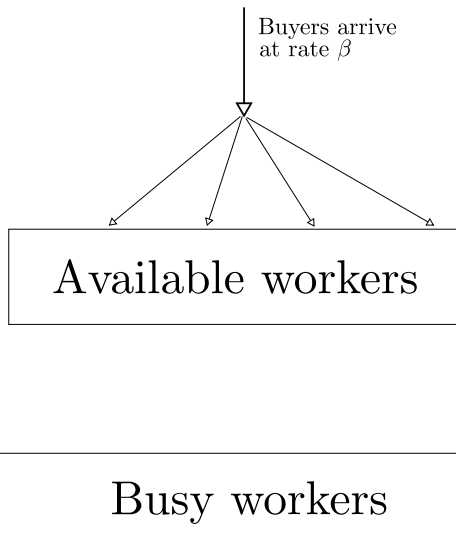
- $S = \Delta(X)$  set of all possible signals
  - $s \in S$  is posterior distribution of  $x$
- $\mu \in \Delta(S)$  disclosure policy  
= distribution of posteriors
- Platform does not elicit  $y$

# Steady State of the Matching Process

State of the matching system:

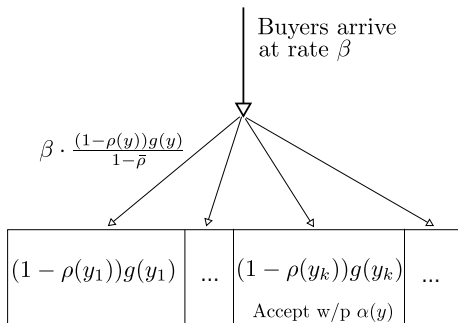
- ①  $\alpha(y) \in [0, 1]$  *acceptance rate*
  - fraction of jobs accepted by available type- $y$  worker,  
 $\alpha(y) = \mu(s \text{ is accepted by } y | y \text{ is available})$
- ②  $\rho(y) \in [0, 1]$  fraction of time type- $y$  worker is busy
  - *utilization rate* of type- $y$  workers
  - Worker's constrained resource is time
    - utilization rate – fraction of the resource which is actually used

# Steady State of the Matching Process



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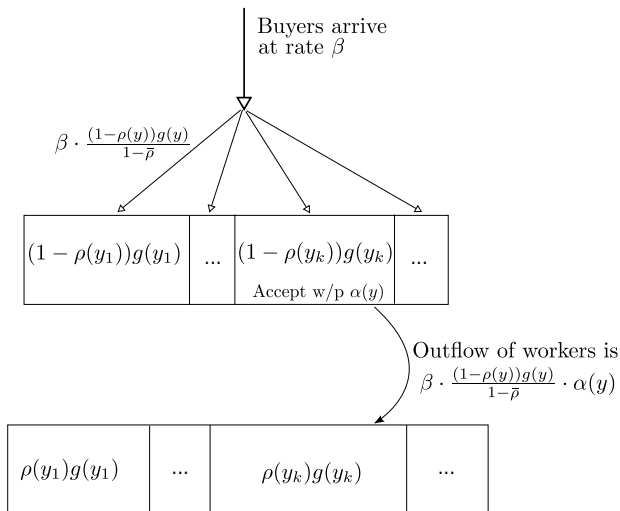
- $g(y)$   
mass of  
 $y$ -workers
- $\rho(y)$   
utilization  
rate of  $y$
- $\bar{\rho}$  average  
utilization



$\rho(y_1)g(y_1)$	...	$\rho(y_k)g(y_k)$	...
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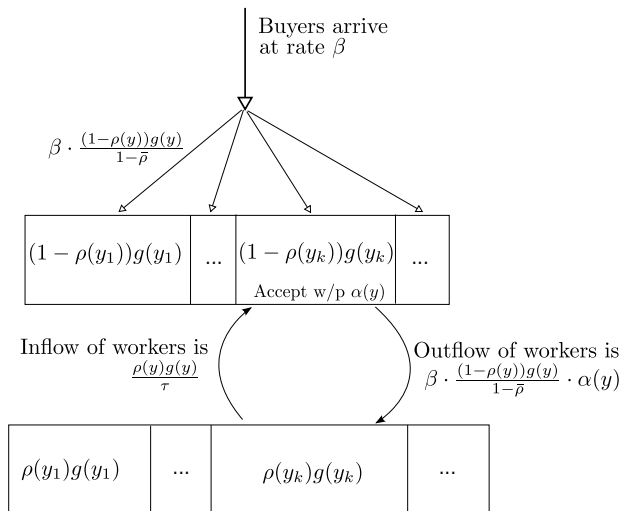
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## Steady State of the Matching Process

In a steady state, the flows to and from the pool of busy workers are equal:

$$\beta \frac{(1 - \rho(y))g(y)}{1 - \bar{\rho}} \alpha(y) = \frac{\rho(y)g(y)}{\tau}, \quad \forall y \in Y.$$

### Solution

Average utilization rate  $\bar{\rho} \in [0, 1]$  is a solution to

$$1 = \int \frac{dG(y)}{1 - \bar{\rho} + \beta\tau\alpha(y)}$$

$\bar{\rho}$  increases in  $\alpha(y)$  for any  $y \in Y$ , in  $\beta$  and in  $\tau$

## Worker Repeated Search Problem

- $\beta_A$  – buyer Poisson arrival rate when a worker is available
  - $\beta_A$  is endogenous b/c mass of available workers is endogenous
- $\pi(s, y) := \int_X \pi(x, y) s(dx)$  expected profit for worker  $y$  of job with signal  $s$
- Every time a job with signal  $s$  arrives, worker  $y$  gets  $v(s, y)$ 
  - $v(s, y)$  includes option value of rejecting and opportunity cost of being unavailable
- $V(y)$  per-moment value of being available, in the optimum

### Worker optimization problem

$$\begin{cases} v(s, y) = \max\{0, \pi(s, y) - \tau V(y)\} \\ V(y) = \beta_A \int v(s, y) \mu(ds) \end{cases}$$

- No discounting
- $\sigma(s, y): S \rightarrow [0, 1]$  acceptance strategy



# Steady-State Equilibrium

$(\sigma, \bar{\rho})$  is a *steady-state equilibrium* if

- 1 [Optimality] Every available worker takes as given Poisson arrival rate  $\beta_A = \beta/(1 - \bar{\rho})$  and acts optimally  $\rightarrow \sigma$
- 2 [SS]  $\sigma$  induces acceptance rates  $\alpha(\cdot)$   $\rightarrow$  utilization  $\bar{\rho}$  arises in a steady state

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## Proposition (1)

*Steady-state equilibrium exists and is unique.*

# Market Design: Information Disclosure

Equilibrium  $(\sigma, \bar{\rho})$  is a function of disclosure policy  $\mu$

How does equilibrium welfare of each side depend on  $\mu$ ?

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# Pareto Optimality and Implementability

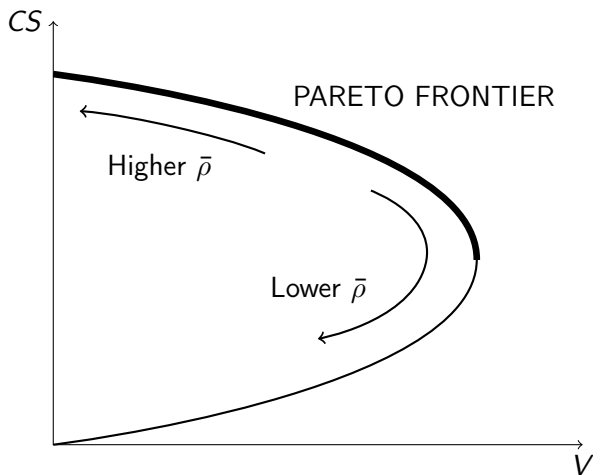
- Market outcome  $O = (\{V(y)\}, CS)$  is a combination of worker profits and consumer surplus
- Market outcome is *feasible* if
  - 1 there are acceptance strategies for workers that generate it, and
  - 2  $V(y) \geq 0$  for all  $y$
- A feasible  $O$  is *Pareto optimal* if there is no other feasible  $O'$  such that  $V(y)' > V(y)$  for all  $y$ , and  $CS' > CS$
- $O$  is *implementable* if there is a disclosure  $\mu$  such that the equilibrium outcome is  $O$

# Implementability for Identical Workers

## Proposition (2)

*Suppose workers are identical. Then any point on the Pareto frontier is implementable by information disclosure.*

# Implementability for Identical Workers, ctd



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Proof sketch:

- ① 1 worker type, 2 actions  $\rightarrow$  binary signaling structure is sufficient (Revelation principle)
  - signal = “action recommendation”
  - $X = X_{acc} \cup X_{rej}$
- ② With binary signaling structure, worker dynamic problem reduces to static problem
- ③ Obedience holds because the worker gets  $V$  on  $X_{acc}$  and  $V \geq 0$  by feasibility



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# Worker Coordination Problem

- Back to general  $Y$

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- $V^\sigma(y)$ ,  $\rho^\sigma(y)$ ,  $CS^\sigma$  denote steady-state profits, utilization rates and consumer surplus when strategy profile  $\sigma$  is played

## Proposition (3)

*Let  $\sigma^{FD}$  be the equilibrium strategy profile under full disclosure. Then there exists  $\tilde{\sigma}$  such that for all  $y$ :*

$$\tilde{V}(y) > V^{FD}(y),$$

$$\tilde{\rho}(y) > \rho^{FD}(y),$$

$$\widetilde{CS} \geq CS^{FD}.$$

# Worker Coordination Problem, ctd

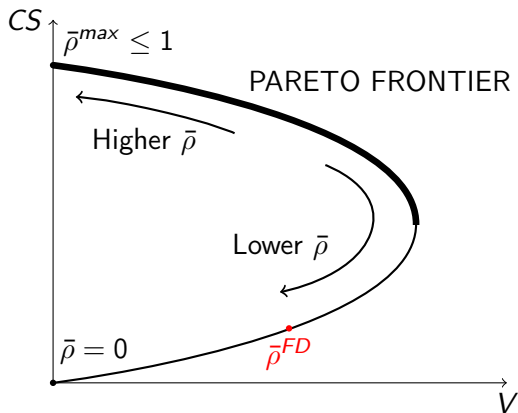
- Coordination problem, intuitively:
  - a worker keeps his schedule open by rejecting low-value jobs to increase his individual chances of getting high-value jobs
  - as a result in eqm, workers spend a lot of time waiting for high-value jobs
  - collectively, this behavior is suboptimal because all profitable jobs have to be completed  
(feasible by No Excess Demand assumption)
- *Scheduling externality*: by rejecting a job a worker makes himself available and decreases the other workers' chances of getting subsequent jobs
- Fundamentally, workers jointly are not capacity constrained (in time) while individually, they *are* capacity constrained

# Proof Sketch

For the case of identical workers

- ①  $X$  convex,  $\pi$  cts in  $x \rightarrow V > 0$
- ② Individually:
  - Worker's option value of rejecting is  $\tau V > 0$
  - in eqm, accepted jobs have profit  $\pi \geq \tau V$
  - all profitable jobs are  $\pi \geq 0$
  - so, some profitable jobs are rejected
- ③ Collectively:
  - no capacity constraint in aggregate  $\Rightarrow$  zero option value of rejecting
  - accepted jobs have  $\pi \geq 0$

# Worker Coordination Problem, Identical Workers



Implement a Pareto improvement with heterogeneous workers?

- Generally not -> next section

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# Linear Payoff Environment

- $X = [0, 1]$ 
  - e.g. job difficulty
- $Y = [0, \bar{y}]$ 
  - e.g. worker skill
- $\pi(x, y) = y - x$
- Platform does not elicit  $y$



# Maximal #Matches

- Imagine the platform is growing and wants to maximize #matches
- What is the optimal disclosure policy?
- Equivalent to maximizing capacity utilization:

$$\max_{\mu \in \Delta(S)} \bar{\rho}$$

- Buyer-optimal outcome

The problem is not trivial because:

- ① workers are heterogeneous
- ② worker availability is endogenous
- ③ disclosure affects workers' option value of rejecting

# Static Case

## Benchmark

Suppose  $\tau = 0$  (static setting). Then:

- If  $g$  is decreasing, then full disclosure is optimal
  - If  $g$  is increasing, no disclosure is optimal.
  - If  $g$  is constant, then utilization rate is information neutral
- 
- Appears e.g. in Kolotilin et al. 2015
  - The concavification reasoning goes back to Aumann-Maschler 1995 and Kamenica-Gentzkow 2011

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# Optimal Disclosure for Uniform Worker Distribution

## Definition

Disclosure  $\mu$  is  $x^*$ -*upper-censorship* for  $x^* \in [0, 1]$  if  $\mu$  reveals  $x < x^*$  and pools all  $x > x^*$

# Optimal Disclosure for Uniform Worker Distribution

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## Proposition (4)

Assume  $G = U[0, \bar{y}]$ . Then there is unique  $x^* \in X$  such that  $x^*$ -upper-censorship is optimal.

Furthermore,

- if  $\beta\tau < 1/2$ , then  $x^* = 1$  (full disclosure is strictly optimal)
- if  $\bar{y}$  is large enough, then there is  $\chi^* \in (1/2, 1)$  such that if  $\beta\tau > \chi^*$ , then  $x^* < 1$  (some coarsening is strictly optimal)

# Intuition

Additional effects in dynamic matching:

- availability effect
  - high types accept more jobs  $\rightarrow$  less available  $\rightarrow$  pdf of available workers is decreasing
  - $\rightarrow$  motivation for platform to reveal  $x$
- patience effect
  - high types have larger pool of profitable jobs  $\rightarrow$  larger opportunity cost of accepting
  - $\rightarrow$  motivation for platform to conceal high  $x$ 's
  - overcomes availability effect when there are very high worker types (large  $\bar{y}$ ) and strong buyer traffic (large  $\beta$ )

# Optimality of Information Coarsening: General $G$

## Proposition (5)

*There is  $\xi^* \in \mathbb{R}$  such that if*

$$g'(\bar{y})/g(\bar{y}) > \xi^*,$$

*then full disclosure is sub-optimal. Furthermore, if  $\bar{y}$  is large enough, then there is  $\chi^* \in (1/2, 1)$  such that if*

$$\beta\tau > \chi^*,$$

*then  $\xi^* < 0$ .*

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# Worker Optimization Problem

- $Z = \left\{ \int x s(dx) : s \in S \right\}$  is the set of posterior means of  $x$
- $F^\mu(\zeta) = \mu \left\{ \int x s(dx) \leq \zeta \right\}$  is the cdf of posterior means of  $x$  under  $\mu$

## Lemma (1)

*For any disclosure policy  $\mu$ , worker's optimal strategy has a cutoff form. Furthermore, worker cutoff  $\hat{z}(y)$  is the solution to:*

$$y - \hat{z}(y) = \tau \beta_A W^\mu(\hat{z}(y))$$

*where*

$$W^\mu(z) := \int_0^z (z - \zeta) dF^\mu(\zeta)$$

*is the option value function.*

# Disclosure Policy Representation

- $\overline{W}$  option value function under full disclosure,

$$\overline{W}(z) := \int_0^z F(\xi) d\xi.$$

- $\underline{W}$  be the option value function under no disclosure,

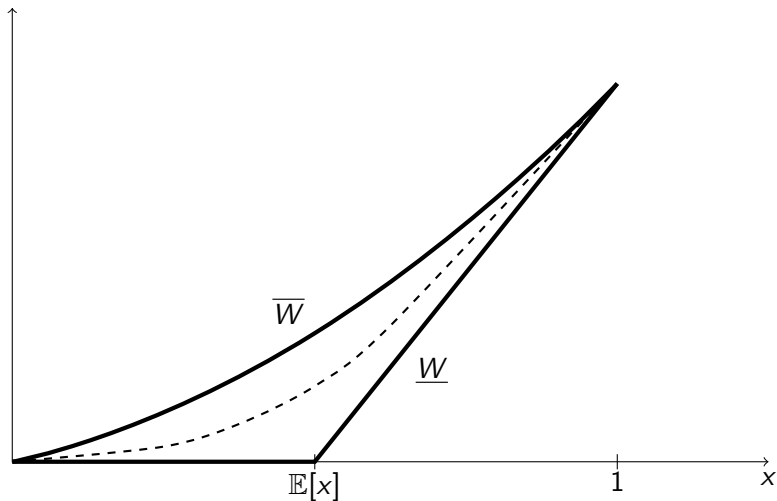
$$\underline{W}(z) := \max\{0, z - \mathbb{E}[x]\}.$$

## Lemma (2)

*Option value function  $W$  is implementable by some disclosure policy if and only if  $W$  is a convex function point-wise between  $\overline{W}$  and  $\underline{W}$ .*

- e.g. appears in Kolotilin et al. 2015
- Proof idea: Distribution of  $x$  is the mean preserving spread of distribution of posterior means of  $x$

## Disclosure Policy Representation, ctd



## First Order Condition

- Use representation of disclosure policy via  $W$
- Use calculus of variations to write down the optimality condition

### Lemma (3: Main lemma)

*The first variation of  $\bar{\rho}$  with respect to  $W$  exists and is proportional to:*

$$\frac{\delta \bar{\rho}}{\delta W} \propto - (g(y)(1 - \rho(y))^2)' - g(y)\rho'(y).$$

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### Lemma (3: Main lemma)

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$$\frac{\delta \bar{\rho}}{\delta W} \propto - (g(y)(1 - \rho(y))^2)' - g(y)\rho'(y).$$

### Corollary

*Suppose  $\tau = 0$  (static setting). Then*

$$\frac{\delta \bar{\rho}}{\delta W} \propto -g'(y).$$

*If  $G$  is concave, then full disclosure is optimal. If  $G$  is convex, no disclosure is optimal.*

# Intuition: Uniform Distribution of Worker Skill

- Consider  $G = U[0, 1]$
- In statics ( $\tau = 0$ ),

$$\frac{\delta \bar{\rho}}{\delta W} = 0, \quad \forall W.$$

- If  $\tau > 0$ ,

$$\frac{\delta \bar{\rho}}{\delta W} \propto - \left( \underbrace{(1 - \rho(y))^2}_{\text{availability factor}} + \underbrace{\rho(y)}_{\text{patience factor}} \right)'. \quad \text{"adjusted density"}$$

- Additional effects:
  - availability effect
  - patience effect

# Proof of Proposition 4

## Sketch

- 1 Need to show that at  $\bar{W}(y)$ , there is deviation  $\delta W(y)$  such that  $\delta \bar{\rho} > 0$ .
- 2  $\frac{(\rho(y) - \rho(y)^2)'}{(1 - \rho(y))^2} < \frac{g'(y)}{g(y)}$  for some interval of  $y$ 's
- 3 LHS decreasing in  $y$  so take  $\delta W(y)$  such that  $\delta W(\bar{y}) < 0$

# Optimality of Full Disclosure

Proposition (6: Sufficient condition for local optimality of full disclosure)

*If  $G$  is concave, and  $\beta\tau < 1/2$ , then it's impossible to improve upon full disclosure by "local coarsening".*



# Optimality of No Disclosure

Proposition (7: Necessary condition for optimality of no disclosure)

*If*

$$g'(y) < g(\mathbb{E}x)\tau\beta(1 - \beta\tau)^2, \quad \forall y,$$

*then no disclosure is suboptimal.*

# Conclusion

## Summary

- In decentralized matching markets, there is a problem of excessive search
  - one side does not internalize time value and search efforts of the other side
- Information disclosure has competing effects
  - ① Individual Choice Effect (pushes for more disclosure)
  - ② Cross-Side Effect (pushes for less disclosure)
  - ③ Strategic Same-side Effect (pushes for less disclosure)
- There is efficiency-improving information coarsening when
  - identical workers
  - heterogeneous workers but high buyer-to-worker ratio
  - heterogeneous workers but tight capacity constraints

## Further Directions

- Optimal pricing and disclosure to maximize revenue
- Endogenous participation and membership prices
- Non-information design
  - Limits on acceptance rate
  - Ranked workers

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  - Workers differentiated by skill
  - Proof
- 4 Conclusion
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## Congestion?

In *congested* markets, participants send more applications than is desirable

Reasons for failed matches: screening (20%), mis-coordination (6%), stale vacancies (21%) (Fradkin 2015, on Airbnb data)

- 1 Screening: rejection due to the searcher's personal or job characteristics
- 2 Mis-coordination: inquiry is sent to a worker who is about to transact with another searcher
- 3 Stale vacancy: worker did not update his status to "unavailable"

Burdett et al. 2001, Kircher 2009, Arnosti et al. 2014: mis-coordination  
My paper: screening

# Impatient Workers

Results generalize to the case when the worker has discount rate  $\rho$  by changing  $\tau$  to

$$\tau_\rho = \frac{1 - e^{-\rho\tau}}{\rho}$$

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