

# **C++ Club Meeting 103**

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Gleb Dolgich

2020-04-02

- Timur Doumler
- Reddit

*I personally believe that C++20 is the most important update of the standard in this language's history.*

- mailing2020-03
- Reddit

## Include guards vs. `#pragma once` (1/2)

- [Microsoft](#)

We recommend the `#pragma once` directive for new code because it doesn't pollute the global namespace with a preprocessor symbol. It requires less typing, is less distracting, and can't cause symbol collisions, errors caused when different header files use the same preprocessor symbol as the guard value.

- [CppReference](#)

Unlike header guards, this pragma makes it impossible to erroneously use the same macro name in more than one file. OTOH, since with `#pragma once` files are excluded based on their filesystem-level identity, this can't protect against including a header twice if it exists in more than one location in a project.

## Include guards vs. `#pragma once` (2/2)

- C++ Core Guidelines

Some implementations offer vendor extensions like `#pragma once` as alternative to include guards. It is not standard and it is not portable. It injects the hosting machine's filesystem semantics into your program, in addition to locking you down to a vendor. Our recommendation is to write in ISO C++.

## What syntax changes would you make to C++ if you had the chance?

- **Reddit**

- [GitHub](#)

- [GitHub](#)



### Reddit

- Casey Muratori aka HandmadeHero
- C++ Weekly by Jason Turner
- Jonathan Blow
- TheChernoProject
- Bo Quian
- Hopson
- OneLoneCoder

## Would you pick C++ for your own pet project in 2020?

- Reddit

## Why so many people hate C++?

- [Reddit](#)

*C++ gets a lot of hate because there are many really bad C++ programmers that think they're good and we're still cleaning up their messes. It's given the illusion that the language is bad because it allows them to do this. [Link](#)*

*"There are only two kinds of languages: the ones people complain about and the ones nobody uses." – Bjarne Stroustrup  
via [Tony Van Eerd](#)*

*Most of them failed to learn C++, mostly because they tried to learn from someone who didn't know C++. [Link](#)*

- [MSVC Blog](#)
- [Reddit](#)
- [vcperf on GitHub](#)

- Reddit

- [toml++](#) (C++17, MIT)
- [Reddit](#)

See also: [TOML Spec V0.5.0](#)

A header-only, tiny and easy to use library for game programming and much more written in modern C++, mainly known for its innovative entity-component-system (ECS) model.

- [GitHub](#) (C++17, MIT)
- [Reddit](#)

- [Article](#)



- VS Blog



**daisyowl** @daisyowl

if you ever code something that "feels like a hack but it works," just remember that a CPU is literally a rock that we tricked into thinking

3y • 15/03/2017 • 00:03 •

