C++ Club UK Meeting 112

Gleb Dolgich

2020-08-27

Bjarne Stroustrup's Reddit account suspended

Reddit

2020-08 mailing available

- Mailing
 - Reddit

Select papers

- N4862 Business Plan and Convener's Report
- P0228R6 any_invocable
- P0881R6 A Proposal to add stacktrace library
- P2210R0 Superior String Splitting

The Archive of Interesting Code

Keith Schwarz

Rust and C++ interoperability

Chromium

Eggs.Invoke

Eggs.Invoke is a C++11/14/17/20 single-header implementation of INV0KE and its related facilities.

- Home
- GitHub (Boost)

Announcing Meeting C++ online

- Jens Weller
 - Reddit

Visual Studio 2019 V16.7.2 is available

- Change log
- Release notes
- Reddit

NVIDIA HPC SDK

Announcement

The NVIDIA HPC SDK C, C++, and Fortran compilers support GPU acceleration of HPC modeling and simulation applications with standard C++ and Fortran, OpenACC® directives, and CUDA®. <...> With support for NVIDIA GPUs and Arm, OpenPOWER, or x86-64 CPUs running Linux, the HPC SDK provides the tools you need to build NVIDIA GPUaccelerated HPC applications.

Accelerating Standard C++ with GPUs Using stdpar

AddressSanitizer for Windows: x64 and Debug Build Support

- Microsoft C++ Team Blog
 - Reddit
 - Previously: AddressSanitizer (ASan) for Windows with MSVC

Improving code generation time with C++ Build Insights

- Microsoft C++ Team Blog
 - Reddit

Visual Studio Code C++ Extension July 2020 Update

- Microsoft C++ Team Blog
 - Reddit

CLion 2020.2

- Announcement
 - Reddit

Envy

envy is a small header-only library to deserialize environment variables into type-safe structs.

GitHub (MIT)

No more plain old data

- Marius Bancila
 - Reddit

Mastering C++: Links

 Mastering C++: Books, Courses, Tools, Tutorials, Blogs, Communities, by Vishal Chovatiya

The implication of const or reference member variables in C++

- Lesley Lai
 - Reddit

Awesome hpp

- GitHub
 - Reddit
 - Previously: Awesome C++

cpp-httplib

- Reddit
- GitHub (MIT, C++11, header-only)

do {...} while (0) in macros

- Article
 - Reddit

Wide screen for C++

C++ programmers now finally able to read linker errors in one line

