# C++ Club UK Meeting 117

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2020-11-26

## **Beman Dawes**



Reddit

#### WG21 Index

#### https://wq21.link/index.html



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7 Replies, 5 Quotes



You probably don't know, but the most impactful person on the C++ standardisation process is @m\_ou\_se, wg21.link is her work. And today she made for me wg21.link/ index.html with clickable links

22/11/2020, 12:48 (Sunday) Twitter Web App

Trip report: Autumn ISO C++ standards meeting (virtual)

Herb Sutter

C++ programming language: How it became the invisible foundation for everything, and what's next

TechRepublic

## Remember the Vasa and Mary Rose



### C++ rules of initialization

- N. Josuttis
  - Reddit

### The C++ 20 initialization flowchart

- Reddit
  - GitHub
  - PNG

# Detecting Uninitialized Variables in C++ with the Clang Static Analyzer

- Acta Cybernetica
  - PDF
  - Reddit

#### The most evil C++ code

Reddit: What was the most evil C++ code you have seen in a production environment?

## Error codes are far slower than exceptions

- Lords of Tech
  - Reddit

#### C#-like events in C++

#### Reddit

(Unrelated: Variable name prefixes)

- Code on Pastebin
- Signal-Slot library benchmarks
- Boost.Signals2

# Uses of immediately invoked function expressions (IIFE) in C++

- Erik Rigtorp
- Jonathan Müller

## Overloading by Return Type in C++

#### **Philip Trettner**

Reddit

```
1 struct to_string_t {
2   std::string_view s;
3
4   // int from_string(std::string_view s);
5   operator int() const;
6   // bool from_string(std::string_view s);
7   operator bool() const;
8 };
9
10 int i = to_string_t{"7"};
bool b = to_string_t{"true"};
```

## The Defold game engine code style

#### Article

#### Code style

- C-like C++
- No classes (huh? GD)
- No exceptions
- No STL
  - Custom containers
- Data ownership tracking
- C++98

(It's the end of 2020, by the way. - GD)

# A Buffers Library for C++20

Colby Pike

# vcpkg: Accelerate your team development environment with binary caching and manifests

#### Microsoft

Reddit

#### Related

Why is it such an abysmal pain to use libraries in C++ compared to pretty much anything else?

## Raymond Chen on structured bindings

- Structured binding may be the new hotness, but we'll always have std::tie
  - Reddit
- How to add C++ structured binding support to your own types
  - Reddit

### dont\_deduce

- artificial::mind
  - Reddit

```
C++11
```

```
1 template <class T> struct foo_t { using type = T; };
2 template <class T> using foo = typename foo_t<T>::type;
```

```
C++20
```

```
template <typename T>
auto operator+(
   vec3<T> const& a,
   std::convertible_to<T> auto const& b
) -> vec3<T>;
```

# Calendar and Time-Zones in C++20: Time of Day

Rainer Grimm

# FTL - A functional template library for containers processing in C++

- GitHub
  - Reddit

FTL is a C++17-based library that provides a more convenient API for collections processing. The API is heavily inspired by the Rust programming language.

## Compiling C/C++ on Apple M1

- Boris Kolpackov
  - Reddit

## A Small Open Source Game In C++

- Preshing
  - Reddit
  - GitHub

That tongue animation :-)

# Linux developer going Windows

Reddit

# BinOpt — A Library for Self-guided Runtime Binary Optimization

• GitHub (LGPLv2.1+)

## Easily currying functions in C++

#### Reddit

```
1 // Existing, non-curried function
2 auto f(int a, int b, int c) noexcept -> int {
3    return a * b * c;
4 }
5
6 auto g = fn::curry(f); // g is th e curried form of f
7
8 int main() {
9    return g(2)(5)(10); // returns 100
10 }
```

## Cheerp 2.6 rc1: C++ compiled for the Web

Carlo Piovesan

# Interactive C++ with Cling

LLVM Blog

#### C++ executors

- Reddit
  - CppCon 2019: Eric Niebler, David Hollman "A Unifying Abstraction for Async in C++"
  - A Unified Executors Proposal for C++ | P0443R14
  - libunifex (Facebook)

## **Conditionally Trivial Special Member Functions**

- Sy Brand
  - Reddit

# repr: return printable value

- GitHub
  - Reddit

#### Twitter on editor themes

