

# C++ Club Meeting Notes

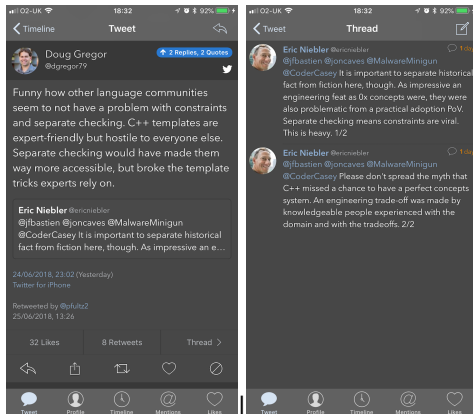
Gleb Dolgich

2018-07-12

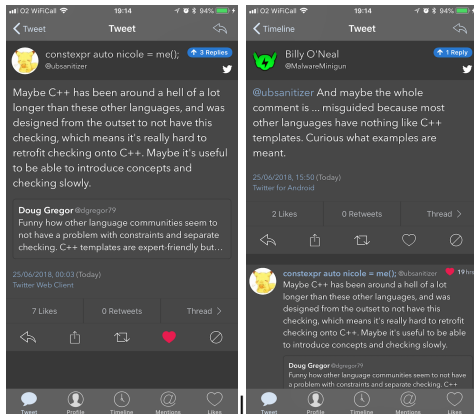
# Combined proposal for short concepts syntax

- ▶ Combined proposal: “Yet another approach for constrained declarations”

# Twitter: concepts and constraint checking



# Twitter: concepts and constraint checking (cont.)



This is horrific:

```
1 int a; std::cout << &a << std::endl;  
2 int volatile a; std::cout << &a << std::endl;
```

What's the difference?

- ▶ Line 1: Implicitly converts to `void*`, calls `operator<<(ostream&, void*)`.
- ▶ Line 2: Implicitly converts to `bool`, calls `operator<<(ostream&, bool)`.

# Revisiting Builder Pattern with Fluent API

## Post

```
1 class FooBuilder;
2
3 class Foo {
4 public:
5     friend class FooBuilder;
6     static FooBuilder builder();
7 private:
8     Foo() = default;
9     std::string name_;
10 };
```

## Revisiting Builder Pattern with Fluent API (cont.)

```
1 class FooBuilder {  
2     FooBuilder& name(const char* name) {  
3         foo_.name_ = name;  
4         return *this;  
5     }  
6     operator Foo&&() {return std::move(foo_);}  
7     Foo build() {return foo_;}  
8 private:  
9     Foo foo_;  
10 }  
11  
12 FooBuilder Foo::build() {return FooBuilder();}
```

## Revisiting Builder Pattern with Fluent API (cont.)

```
1 int main() {  
2     Foo foo1 = Foo::builder().name("foo1");  
3     Foo foo2 = Foo::builder().name("foo2").build();  
4 }
```

The generated optimised code is the same.



# C++Now 2018: Jean-Louis Leroy “yomm2: Fast, Orthogonal, Open Methods in a Library”

- ▶ [Video](#)
- ▶ [Code](#) (BSL 1.0)
- ▶ [Reddit](#)
- ▶ [Wikipedia: Multiple dispatch](#)
- ▶ [n2216: Report on language support for Multi-Methods and Open-Methods for C++](#)

# C++Now 2018: Jean-Louis Leroy “yomm2: Fast, Orthogonal, Open Methods in a Library” (cont.)

## AST: OPEN METHODS

```
using yorel::yomm2::virtual_;  
  
declare_method(string, toRPN, (virtual_<const Node&>));  
  
define_method(string, toRPN, (const Number& expr)) {  
    return std::to_string(expr.val);  
}  
  
define_method(string, toRPN, (const Plus& expr)) {  
    return toRPN(expr.left) + " " + toRPN(expr.right) + " +";  
}  
  
// same for Times
```

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29:01/23:18  
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**Jean-Louis Leroy**

yomm2: Fast,  
Orthogonal, Open  
Methods in a Library

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# C++Now 2018: Jean-Louis Leroy “yomm2: Fast, Orthogonal, Open Methods in a Library” (cont.)

## next

```
define_method(void, inspect, (Vehicle& v, Inspector& i)) {  
    cout << "Inspect vehicle.\n";  
}  
  
define_method(void, inspect, (Car& v, Inspector& i)) {  
    next(v, i);  
    cout << "Inspect seat belts.\n";  
}  
  
define_method(void, inspect, (Car& v, StateInspector& i)) {  
    next(v, i);  
    cout << "Check road tax.\n";  
}
```

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