

C++ Club UK

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What was your latest discovery about C++?

https://www.reddit.com/r/cpp/comments/blu0a4/what_was_your_latest_discovery_about_c/

URLs in code are legal

```
1 void fn() {  
2     https://www.google.com  
3     cout << "Everything is fine.\n"  
4 }
```

What was your latest discovery about C++? (cont.)

- ▶ Using template to disambiguate dependent names: [Reddit](#) | [CppReference](#) | [SO](#)
- ▶ Type covariance for virtual functions: [Reddit](#)
- ▶ Switch statement discoveries: [Reddit](#)
- ▶ Function-level try/catch: [Reddit](#)
- ▶ delete this: [Reddit](#)
- ▶ Fun with nested classes: [Reddit](#)
- ▶ Unique object address: [Reddit](#)
- ▶ A class can have a static member of incomplete class type: [Reddit](#)
- ▶ Namespaces can recursively refer to themselves: [Reddit](#)
- ▶ C++ is popular: [Reddit](#)

What was your latest discovery about C++? (cont.)

- ▶ The "arrow operator" ([Reddit](#))

```
1 int x = 10;  
2 while (x --> 0) // x goes to 0  
3 {  
4     printf("%d ", x);  
5 }
```

- ▶ Non-void function surprises: [Reddit](#)
- ▶ Alternative tokens: [Reddit](#)
- ▶ Void functions can return result of other void function: [Reddit](#)

What was your latest discovery about C++? (cont.)

- ▶ CRTP: [Reddit](#)
- ▶ Unary plus to force a lambda-to-function-pointer conversion: [Reddit](#)

+[]{}
(lambda expression)

For every type T the unary operator $+(T^)$ is considered to exist which returns the given pointer as is. Here, T is not restricted to object types but includes function types. A lambda object that didn't capture anything has a conversion operator to a function pointer. The unary $+$ triggers this conversion.*

- ▶ C++11 implicitly adds noexcept to destructors (but only if there are no data members or base classes that have a throwing destructor): [Reddit](#)
- ▶ Reserved identifiers: [Reddit](#) | [CppReference](#)

Initialisation in C++17 - the matrix

<http://timur.audio/initialisation-in-c17-the-matrix>

C++ Weekly - Ep 144 - Pure Functions in C++

<https://youtu.be/8ZxGABHcu40>

https://www.reddit.com/r/cpp/comments/a2qzsv/c_weekly_ep_144_pure_functions_in_c/

```
1 int square(int value) __attribute__((pure));  
2 [[gnu::pure]] int square2(int value);  
3 [[gnu::const]] int square3(int value);
```

C++ Logging Libraries

https://www.reddit.com/r/cpp/comments/a3gp0s/best_logging_libraries/

- ▶ Spdlog <https://github.com/gabime/spdlog>
- ▶ Loguru <https://github.com/emilk/loguru>
- ▶ EasyLogging <https://github.com/zuhd-org/easyloggingpp>
- ▶ Plog <https://github.com/SergiusTheBest/plog>
- ▶ Google Log <https://github.com/google/glog>
- ▶ P7 <http://baical.net/p7.html>

sol3 is Released

<https://thephd.github.io/sol3-released>

<https://sol2.readthedocs.io/en/latest/>

https://www.reddit.com/r/cpp/comments/bs0piq/sol3_a_modern_luac_binding_is_released/

Vexing exceptions

<https://blogs.msdn.microsoft.com/ericlippert/2008/09/10/vexing-exceptions/>

Exhaustive and Composable Error Handling in C++ (1/3)

Fabian Kosmale

TL;DR: You can emulate OCaml polymorphic sum type error handling in C++17.

Code :: [Reddit](#)

Exhaustive and Composable Error Handling in C++ (2/3)

```
1 class AST;
2 struct SyntaxError {int line; int column;};
3 struct GrammarError {int line; int column; std::string explanation;};
4 auto parse(std::string input) -> Result<AST, SyntaxError, GrammarError>;
5
6 struct LengthError {int length;};
7 struct HeightError {int height;};
8 auto validate(AST ast) -> Result<AST, LengthError, HeightError>;
9
10 struct DisplayError {std::string explanation;};
11 auto display(AST ast) -> void;
```

Exhaustive and Composable Error Handling in C++ (3/3)

```
1 auto result = parse(my_input)
2   .then(validate)
3   .then(display);
4 Switch(result)
5   .Case<SyntaxError>([](auto err){
6     report_error("Invalid syntax at line", e.line, ":", e.column);})
7   .Case<GrammarError>([](auto err){
8     report_error(e.explanation, "at ", e.line, ":", e.column);})
9   .Case<LengthError>([](auto err){
10    report_error("illegal length: ", e.length);})
11   .Case<DisplayError>([](auto err){
12     report_error(e.explanation);})
13   | ESAC;
14 // Triggers static_assert as HeightError is unhandled
```

<https://github.com/nholthaus/units>

Having fun in life!

http://thiagocafe.com/view/20170910_Having_fun_in_life



Elizabeth Zwicky:

The only thing more frightening than a programmer with a screwdriver or a hardware engineer with a program is a user with a pair of wire cutters and the root password.