C++ Club Meeting Notes

Gleb Dolgich 2019-11-14

Trip reports: Autumn ISO C++ standards meeting (Belfast)

- Bryce Adelstein Lelbach, Reddit
- Herb Sutter

How to pronounce "Bjarne Stroustrup"

How to pronounce 'Bjarne Stroustrup', by Bjarne Stroustrup

• http://www.stroustrup.com/pronounciation.wav

It can be difficult for non-Scandinavians. The best suggestion I have heard yet was "start by saying it a few times in Norwegian, then stuff a potato down your throat and do it again:-)"

CLion 2013.3 EAP: Concepts support

```
template<class T, class U>
concept same as = std::is same v<T, U>;
struct Element {
    int value;
};
template<class T>
concept Container = requires (T t, int idx) {
    { t.get(idx) } -> same as<Element>;
};
void func(Container auto cont) {
    cont.
    f = get(int)
                               same as<Element>
   Press ^Space for non-public members Next Tip
```

Machine Learning with C++

- PyTorch
- TensorFlow for C++
- Shogun

The sad history of Unicode printf-style format specifiers in Visual C++

Raymond Chen

Introducing Magnum Python Bindings

Blog

PyBind11

AnyDuck: A Value Type Erased Type

Steve Downey

Template meta-programming: Some testing and debugging tricks

Ivan Cukic

Article

Berkeley Container Library (BCL)

GitHub

C++ Interview Questions

A Universal Async Abstraction for C++

Corentin Jabot

P0443R11 The Unified Executors Proposal

C++ Executors and Rust



David Hollman @TheWholeDavid

We (the C++ executors effort) are now closely tracking the async/await progress in Rust (thanks to @tmandry for chatting with us and @yaahc_ for putting us in touch). I'd really like to see more interlanguage discussions like this for major features. Everyone wins from this!



🕵 Eric Niebler @ericniebler

It sounds like Rust and C++ may end up having very similar async programming models.

3d • 08/11/2019 • 13:57

Eliminating the Static Overhead of Ranges

Colby Pike, Reddit

Without ranges

```
vector<string> child_names;
for (auto& person : all_people) {
    if (person.age < 14) {
        child_names.push_back(person.name);
    }
}</pre>
```

With ranges

```
auto children_names =
all_people
filter([](const auto& person) { return person.age < 14; })
fransform([](const auto& person) { return person.name; })
fransform([](const auto& person) { return person.name; })</pre>
```

Expression templates, ranges, and coroutines

- Wikipedia
- We don't need no stinking expression templates by Andy G
 - Reddit

Change standard containers' size() method to return signed integer?

Camomilla by Vittorio Romeo

A Python script that simplifies C++ compiler errors. Useful when using heavily-templated libraries.

GitHub

Is requiring lambdas to explicitly list what they capture a good coding standard?

Installing GCC on Windows

- GCC 9
- GCC 8.2 by STL

The arrow operator (1/2)

StackOverflow:

The operator-> has special semantics in the language in that, when overloaded, it reapplies itself to the result. While the rest of the operators are applied only once, operator-> will be applied by the compiler as many times as needed to get to a raw pointer and once more to access the memory referred by that pointer.

The arrow operator (2/2)

```
1 struct A { void foo(); };
2 struct B { A* operator->(); };
3 struct C { B operator->(); };
4 struct D { C operator->(); };
int main() {
    D d;
    d->foo();
8 }
```

Thanks to Martin Waplington for suggesting this.

Twitter



Computer Facts @computerfact

programmers are always worried about "source code" but never "destination code" because they have no idea where any of this is headed

1d • 30/10/2019 • 18:17

