# C++ Club Meeting Notes

Gleb Dolgich 2019-11-07

## Machine Learning with C++

- PyTorch
- TensorFlow for C++
- Shogun

The sad history of Unicode printf-style format specifiers in Visual C++

Raymond Chen

# **Introducing Magnum Python Bindings**

Blog

PyBind11

## AnyDuck: A Value Type Erased Type

Steve Downey

Template meta-programming: Some testing and debugging tricks

Ivan Cukic

#### Article

## Berkeley Container Library (BCL)

GitHub

### C++ Interview Questions

### A Universal Async Abstraction for C++

Corentin Jabot

P0443R11 The Unified Executors Proposal

### Eliminating the Static Overhead of Ranges

### Colby Pike, Reddit

### Without ranges

```
vector<string> child_names;
for (auto& person : all_people) {
   if (person.age < 14) {
      child_names.push_back(person.name);
   }
}</pre>
```

### With ranges

```
auto children_names =
all_people

filter([](const auto& person) { return person.age < 14; })

transform([](const auto& person) { return person.name; })

to_vector;</pre>
```

### Expression templates, ranges, and coroutines

- Wikipedia
- We don't need no stinking expression templates by Andy G
  - Reddit

Change standard containers' size() method to return signed integer?

### Camomilla by Vittorio Romeo

A Python script that simplifies C++ compiler errors. Useful when using heavily-templated libraries.

GitHub

Is requiring lambdas to explicitly list what they capture a good coding standard?

# **Installing GCC on Windows**

- GCC 9
- GCC 8.2 by STL

### The arrow operator (1/2)

#### StackOverflow:

The operator-> has special semantics in the language in that, when overloaded, it reapplies itself to the result. While the rest of the operators are applied only once, operator-> will be applied by the compiler as many times as needed to get to a raw pointer and once more to access the memory referred by that pointer.

### The arrow operator (2/2)

```
1 struct A { void foo(); };
2 struct B { A* operator->(); };
3 struct C { B operator->(); };
4 struct D { C operator->(); };
int main() {
    D d;
    d->foo();
8 }
```

Thanks to Martin Waplington for suggesting this.