## C++ Club Meeting Notes

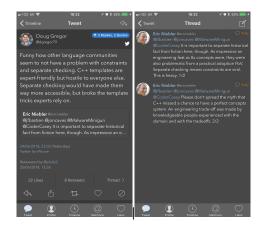
Gleb Dolgich

2018-07-12

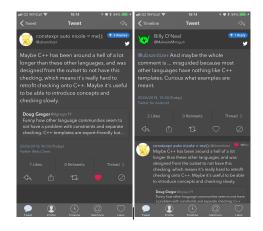
## Combined proposal for short concepts syntax

Combined proposal: "Yet another approach for constrained declarations"

### Twitter: concepts and constraint checking



### Twitter: concepts and constraint checking (cont.)



### Twitter: Bryce Lelbach

#### This is horrific:

```
1 int a; std::cout << &a << std::endl;
2 int volatile a; std::cout << &a << std::endl;</pre>
```

#### What's the difference?

- Line 1: Implicitly converts to void\*, calls operator<<(ostream&, void\*).</p>
- ▶ Line 2: Implicitly converts to bool, calls operator<<(ostream&, bool).

## Revisiting Builder Pattern with Fluent API

#### Post

```
class FooBuilder;

class Foo {
public:
    friend class FooBuilder;
    static FooBuilder builder();

private:
    Foo() = default;
    std::string name_;

10 };
```

## Revisiting Builder Pattern with Fluent API (cont.)

```
class FooBuilder {
 2
       FooBuilder& name(const char* name) {
 3
           foo_.name_ = name;
 4
           return *this;
 5
 6
       operator Foo&&() {return std::move(foo_);}
 7
       Foo build() {return foo_;}
   private:
 9
       Foo foo_;
10 }
11
12 FooBuilder Foo::build() {return FooBuilder();}
```

## Revisiting Builder Pattern with Fluent API (cont.)

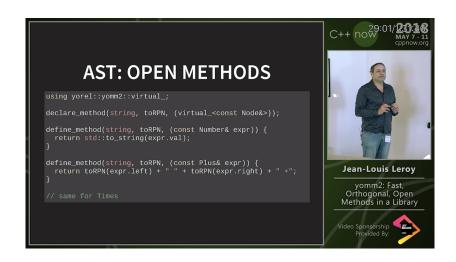
```
1 int main() {
2     Foo foo1 = Foo::builder().name("foo1");
3     Foo foo2 = Foo::builder().name("foo2").build();
4 }
```

The generated optimised code is the same.

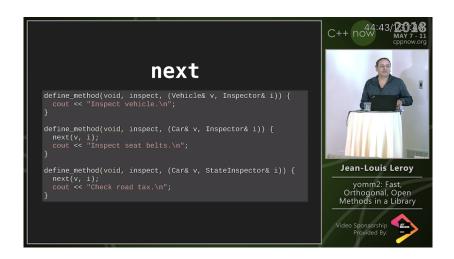
# C++Now 2018: Jean-Louis Leroy "yomm2: Fast, Orthogonal, Open Methods in a Library"

- Video
- ► Code (BSL 1.0)
- ▶ Reddit
- Wikipedia: Multiple dispatch
- n2216: Report on language support for Multi-Methods and Open-Methods for C++

# C++Now 2018: Jean-Louis Leroy "yomm2: Fast, Orthogonal, Open Methods in a Library" (cont.)



# C++Now 2018: Jean-Louis Leroy "yomm2: Fast, Orthogonal, Open Methods in a Library" (cont.)



#### **Twitter**

