# C++ Club Meeting Notes

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# C++ Developer Survey "Lite" 2018-02 Results

PDF

### Visual Studio 2017 version 15.6 released

- ▶ Release notes
- ► C++ improvements

# Chrome switches to Clang on Windows, ditches MSVC

- Ars Technica
- ► LLVM Blog

Building Chrome locally with Clang is about 15% slower than with MSVC.

### Accio Dependency Manager, by Corentin

Post

#### See also:

- Guy Davidson: Batteries not included: what should go in the C++ standard library?
- Corentin: A cake for your cherry: what should go in the C++ standard library?
- ► Titus Winters: What Should Go Into the C++ Standard Library

#### East const

- Jon Kalb
- Reddit const modifies what is on its left. Unless there is nothing on its left, in which case it modifies what's on its right.
- CppCoreGuidelines NL.26: Use conventional const notation. Reason: Conventional notation is more familiar to more programmers. Consistency in large code bases.

## C++: Thoughts on Dealing with Signed/Unsigned Mismatch

- ► IT Hare
- ▶ Reddit
- Previously on Reddit

Matters discussed here are related to mitigation of certain decisions which were made 50+ years ago and which are pretty much carved in stone now.

Developers, while trying to get rid exactly of signed/unsigned warning, turned a perfectly-working-program-with-warnings, into a program-without-warnings-but-which-fails-once-a-day-or-so.

# Stealth features responsible for half of F-35 defects

- ▶ Defence News (2018)
- ▶ JSF C++ Coding Standard (2005)
- ► HackerNews (1), HackerNews (2)
- ► F-35 Joint Strike Fighter benefits from modern software testing, quality assurance (2013)
- F-35 Software Reliability, Reddit
  - <...> so-called quality escapes errors made by Lockheed's workforce that could include drilling holes that are too big or installing a dinged part

### C++ Metaprogramming

- ▶ Reddit question
- Book: C++ Templates: The Complete Guide, 2nd ed, by Vandervoorde, Josuttis, Gregor
- ▶ Video: Introduction to C++ Template Metaprogramming Sasha Goldshtein
- Video: CppCon 2014: Walter E. Brown "Modern Template Metaprogramming: A Compendium Part 1, Part 2
- Video: CppCon 2016: Arthur O'Dwyer "Template Normal Programming Part 1, Part 2

The main "rule" when doing template metaprogramming is, "if the value yield by such an expression is non-sensical, this function / class / etc... is skipped"

# C++ Metaprogramming (cont.)

```
C++:
```

```
template <
 2
       typename T
 3
     , std::enable_if_t<
 4
         std::negation_v<
 5
           std::conjunction<
 6
               std::is_arithmetic<T>::type
 7
              , std::is_same<T, QStringList>::type
 8
           >
 9
          = nullptr>
10
11 QDataStream& operator>>(QDataStream& stream, T& obj);
```

# C++ Metaprogramming (cont.)

```
Lisp:
```

#### Non-virtual destructors

Post

```
1 struct B {
    B() { std::cout << 'b'; }
    ~B() { std::cout << 'B'; }
4 };
5 struct D : B {
    D() { std::cout << 'd'; }
    ~D() { std::cout << 'D'; }
9 int main() {
10
    B^* p = new D;
11
     delete p;
12 }
```

Herb Sutter's GotW #5 - "base's destructor should be virtual or protected."

### shared\_ptr reference count for nullptr

#### StackOverflow

```
shared_ptr<int> sptr2(nullptr);
cout << "sptr2 use_count: " << sptr2.use_count() << endl;
shared_ptr<int> sptr6(nullptr, default_delete<int>());
cout << "sptr6 use_count: " << sptr6.use_count() << endl;</pre>
```

#### Output:

```
1 sptr2 use_count: 0
2 sptr6 use_count: 1
```

### **Twitter**

### Stephan T. Lavavej:

Unintentional Zen-like saying in the C++17 Standard: "If the path is empty, stop."