

# C++ Club UK

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Gleb Dolgich

2019-10-31

<https://itnext.io/the-case-for-c-4122a5b47130>

[https:](https://www.reddit.com/r/cpp/comments/dnm77y/the_case_for_c/)

[//www.reddit.com/r/cpp/comments/dnm77y/the\\_case\\_for\\_c/](https://www.reddit.com/r/cpp/comments/dnm77y/the_case_for_c/)

P1863R0 by Titus Winters

[https:](https://www.reddit.com/r/cpp/comments/dnr2e1/abi_now_or_never/)

[//www.reddit.com/r/cpp/comments/dnr2e1/abi\\_now\\_or\\_never/](https://www.reddit.com/r/cpp/comments/dnr2e1/abi_now_or_never/)

C++ Epochs won't help as they only touch syntax, not ABI.

John M. Dlugosz

## Another cool MSVC flag: /d1reportTime

<https://aras-p.info/blog/2019/01/21/Another-cool-MSVC-flag-d1reportTime/>

## Why `T t(u)` not equivalent to `T t = u` ?

[https://www.reddit.com/r/cpp/comments/dg4vql/why\\_t\\_tu\\_not\\_equivalent\\_to\\_t\\_t\\_u/f39cnsp/](https://www.reddit.com/r/cpp/comments/dg4vql/why_t_tu_not_equivalent_to_t_t_u/f39cnsp/)

STL:

*C++ initialization is a mess.*

Also:

<https://stackoverflow.com/questions/1051379/is-there-a-difference-between-copy-initialization-and-direct-initialization>

<https://www.scapix.com/introduction/>

<https://github.com/scapix-com/scapix>

[https://www.reddit.com/r/cpp/comments/cjvc1u/automatic\\_c\\_bindings\\_for\\_various\\_languages/](https://www.reddit.com/r/cpp/comments/cjvc1u/automatic_c_bindings_for_various_languages/)

[https://www.reddit.com/r/cpp/comments/ckf44x/scapix\\_java\\_link\\_modern\\_c17\\_jni\\_wrapper\\_library/](https://www.reddit.com/r/cpp/comments/ckf44x/scapix_java_link_modern_c17_jni_wrapper_library/)

## Swish

- <https://github.com/lamarr/swish>
- [https://www.reddit.com/r/cpp/comments/c8q0wh/a\\_modern\\_c\\_17\\_http\\_client\\_library\\_for\\_humans/](https://www.reddit.com/r/cpp/comments/c8q0wh/a_modern_c_17_http_client_library_for_humans/)

## CPR

- <https://github.com/whoshuu/cpr>
- <https://whoshuu.github.io/cpr/>



<https://github.com/martinmoene/span-lite>

A C++20-like span for C++98, C++11 and later in a single-file header-only library.

- Implementation <https://github.com/kokkos/mdspan> (BSD 3-Clause)
  - Intro <https://github.com/kokkos/mdspan/wiki/A-Gentle-Introduction-to-mdspan>
  - r/cpp [https://www.reddit.com/r/cpp/comments/cl127i/mdspan\\_productionquality\\_reference\\_implementation/](https://www.reddit.com/r/cpp/comments/cl127i/mdspan_productionquality_reference_implementation/)
- Kokkos <https://github.com/kokkos/kokkos>
- Multi-dimensional strided array views in Magnum <https://blog.magnum.graphics/backstage/multidimensional-strided-array-views/>
- P0009R9 **mdspan**: A Non-Owning Multidimensional Array Reference <http://wg21.link/p0009r9>
- CppCast with Bryce Adelstein Lelbach <https://cppcast.com/bryce-lelbach-mdspan/>

<https://brevzin.github.io/c++/2019/08/01/enums-default/>

[https://www.reddit.com/r/cpp/comments/cubah9/enum\\_switch\\_warnings/](https://www.reddit.com/r/cpp/comments/cubah9/enum_switch_warnings/)

GCC & Clang: `-Wswitch-enum`

## Reddit

- PyTorch <https://pytorch.org/features> -- has a pure C++ front end <https://pytorch.org/cppdocs/>
- TensorFlow for C++  
[https://www.tensorflow.org/api\\_docs/cc](https://www.tensorflow.org/api_docs/cc)
- Shogun <https://www.shogun.ml/>

# The sad history of Unicode printf-style format specifiers in Visual C++

<https://devblogs.microsoft.com/oldnewthing/20190830-00/?p=102823>

- [Reddit](#)

# Introducing Magnum Python Bindings

<https://blog.magnum.graphics/announcements/introducing-python-bindings/>

<https://github.com/pybind/pybind11>

## AnyDuck : A Value Type Erased Type

Steve Downey: <https://www.sdowney.org/2019/07/anyduck-a-value-type-erased-type/>

## Template meta-programming: Some testing and debugging tricks

<https://cukic.co/2019/02/19/tmp-testing-and-debugging-templates/>



<https://www.nextptr.com/tutorial/ta1193988140/how-cplusplus-using-or-aliasdeclaration-is-better-than-typedef>

<https://github.com/berkeley-container-library/bcl>

[https://www.reddit.com/r/cpp/comments/d9xncc/c\\_interview\\_questions/](https://www.reddit.com/r/cpp/comments/d9xncc/c_interview_questions/)

# Eliminating the Static Overhead of Ranges

Colby Pike, Reddit

## Without ranges

```
1 vector<string> child_names;
2 for (auto& person : all_people) {
3     if (person.age < 14) {
4         child_names.push_back(person.name);
5     }
6 }
```

## With ranges

```
1 auto children_names =
2     all_people
3     | filter([](const auto& person) { return person.age < 14; })
4     | transform([](const auto& person) { return person.name; })
5     | to_vector;
```

- [https://en.wikipedia.org/wiki/Expression\\_templates](https://en.wikipedia.org/wiki/Expression_templates)
- We don't need no stinking expression templates by Andy G
  - Reddit

## Change STL containers' size() method to return signed integer?

[https://www.reddit.com/r/cpp/comments/dl7lcu/change\\_stl\\_containers\\_size\\_method\\_to\\_return/](https://www.reddit.com/r/cpp/comments/dl7lcu/change_stl_containers_size_method_to_return/)

A Python script that simplifies C++ compiler errors. Useful when using heavily-templated libraries.

<https://github.com/SuperV1234/camomilla>

**Is requiring lambdas to explicitly list what they capture a good coding standard?**

[https://www.reddit.com/r/cpp/comments/dp8p2u/is\\_requiring\\_lambdas\\_to\\_explicitly\\_list\\_what\\_they/](https://www.reddit.com/r/cpp/comments/dp8p2u/is_requiring_lambdas_to_explicitly_list_what_they/)



## James McNellis's typename trick



**James McNellis** @JamesMcNellis

There's a neat trick that I use to remember when to use the typename keyword:

If the compiler tells me that there's a "missing 'typename'", I add the typename keyword where the compiler tells me to put it.



**Standard C++** @isocpp

Quick Q: Where and why do I have to put the "template" and "typename" keywords? [bit.ly/2YxWDr4](https://bit.ly/2YxWDr4) #cpp

4h • 07/08/2019 • 19:18



34



The Programmers' Credo:

*We do these things not because they are easy, but  
because we thought they were going to be easy.*