

A Competition Model with Seasonal Reproduction

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Collaborators

- ▶ The research portion of this work was done as part of a research group that included
 - Richard Rebarber, University of Nebraska-Lincoln
 - Amanda Laubmeier, then of UNL, now of Texas Tech University
 - Terrance Pendleton, Drake University
- ▶ The project started as a Research Experience for Undergraduate Faculty project.
 - Thanks to Leslie Hogben, ISU, and the rest of the REUF leadership team.

Talk Structure

- ▶ Slides whose titles **start with a number** are overviews that summarize an idea or tell you what to look for in the coming slides.
- ▶ Slides whose titles **do not start with a number** are the main presentation.
- ▶ **Contrasting colors** are used to call attention to distinctions and to help you form mental connections between related **words** and **symbols**.

1. Instability in Ecological Models

- 1.1 Single-Species Population Models
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- 1.3 Consumer-Resource Instability
- 1.4 Model Selection: Discrete or Continuous?

2. A Consumer-Resource Model with Synchronized Reproduction

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3. Competition Between Two Consumers

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- 3.3 Results

1. Instability in Ecological Models

- ▶ There are two main types of instabilities:
 - Overcompensation
 - Consumer-Resource
- ▶ Overcompensation instability only happens in discrete models.
 - This fact is important for model selection.
- ▶ Consumer-resource instability can happen in either discrete or continuous models, but is easier to identify in continuous models.

1.1 Single-Species Population Models

- ▶ We compare the characteristics of **continuous-time** and **discrete-time** dynamical systems.
- ▶ For the comparison, it is important to write **discrete-time** systems in a way that is analogous to **continuous-time** systems.
- ▶ Done right, the comparison makes overcompensation instability easy to explain.

Single-Species Population Models (as usually presented)

► Continuous-Time Model $y' = f(y)$

- An equilibrium solution y^* [$f(y^*) = 0$] is asymptotically stable iff

$$f'(y^*) < 0.$$

► Discrete-Time Model $N_{t+1} = g(N_t)$

- A fixed point N^* [$g(N^*) = N^*$] is asymptotically stable iff

$$-1 < g'(N^*) < 1.$$

- These criteria look very different, but the difference is misleading.

Single-Species Population Models

- ▶ Continuous-Time Model $y' = f(y)$

- $f(y)$ is the *rate of change*.

- ▶ Discrete-Time Model $N_{t+1} = g(N_t)$

- $g(N)$ is the *updated population*.
 - The model forms are **not comparable**.
 - The *rate of change* is

$$\frac{N_{t+1} - N_t}{(t+1) - t} = N_{t+1} - N_t.$$

- For comparison with the continuous model form, we should use the form

$$N_{t+1} - N_t = F(N_t).$$

Single-Species Population Models (as they should be presented)

- ▶ Continuous-Time Model $y' = f(y)$
 - An equilibrium solution y^* [$f(y^*) = 0$] is asymptotically stable iff
$$f'(y^*) < 0.$$
- ▶ Discrete-Time Model $N_{t+1} - N_t = F(N_t)$
 - A fixed point N^* [$F(N^*) = 0$] is asymptotically stable iff
$$-2 < F'(N^*) < 0.$$
- ▶ Overcompensation instability is what happens when $F'(N^*) < -2$. (The discrete rate $N_{t+1} - N_t$ updates too slowly.)
 - *Overcompensation cannot occur in continuous models because y' changes continuously.*

1.2 Overcompensation Instability Examples

- ▶ The well-known behavior of the discrete logistic map serves as a canonical example of overcompensation.
- ▶ Some examples show the variety of behaviors exhibited by discrete models with overcompensation.

Logistic Growth Models

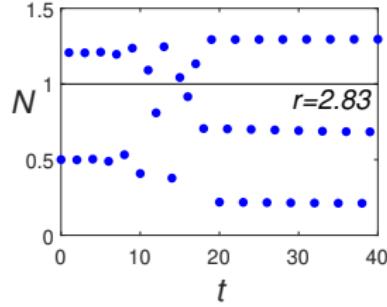
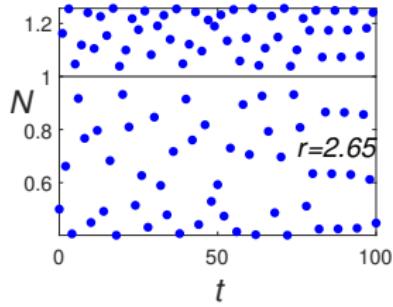
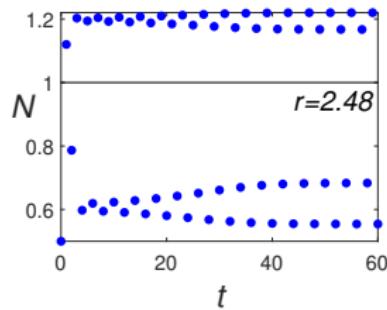
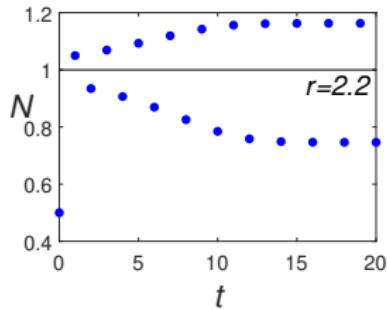
► Continuous-Time Model $y' = ry(1 - y)$, $r > 0$

- $y^* = 0$ is never asymptotically stable.
- $y^* = 1$ is always asymptotically stable.

► Discrete-Time Model $N_{t+1} - N_t = rN(1 - N_t)$, $r > 0$

- $N^* = 0$ is never asymptotically stable.
- $N^* = 1$ is asymptotically stable when $r < 2$.
- There is an asymptotically stable 2-cycle when $2 < r < \sqrt{6}$.
- As r increases further, we see
 - period doubling up to a point,
 - then chaos, mixed with some unusual stable cycles.

Overcompensation Examples ($r = 2.2, 2.48, 2.65, 2.83$)



1.3 Consumer-Resource Instability

- ▶ Consumer-resource instability can occur in continuous systems with two or more state variables.
- ▶ There needs to be nonlinearity of a sort that has a destabilizing influence.
- ▶ The Lotka-Volterra model has an unstable equilibrium point; however, it does not have enough nonlinearity to produce CR instability.
 - *Instead, its instability is due to its being a bad model.¹*

¹Feel free to ask me about the Lotka-Volterra model later

Rosenzweig-MacArthur / Holling Type 2 Model

Rosenzweig-MacArthur Model:

$$X' = rX \left(1 - \frac{X}{K}\right) - F(X)Y,$$

$$Y' = cF(X)Y - mY.$$

X is resource biomass

Y is consumer biomass

$F(X)$ is the consumption rate per unit consumer

$c < 1$ is the resource→consumer biomass conversion factor

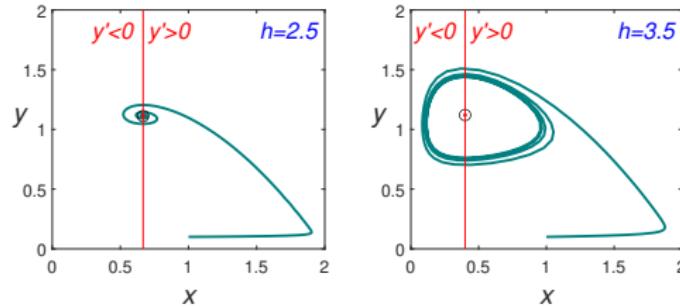
Holling type 2 dynamics: linear for small X , saturates for large X

$$F(X) = \frac{QX}{K + X}$$

Consumer-Resource Instability

Dimensionless R-M/H2 model:

$$\begin{aligned}x' &= x \left(1 - \frac{x}{k} - \frac{y}{1+x}\right), \\y' &= \epsilon y \left(\frac{hx}{1+x} - 1\right).\end{aligned}$$



- ▶ Higher consumer efficiency (h) is destabilizing ($h > 3$ for CR instability).

1.4 Model Selection: Discrete or Continuous?

- ▶ A variety of issues are used by modelers to select between discrete time and continuous time.
- ▶ Some of these are “red herrings” (ideas that lead us in the wrong direction).
- ▶ We can identify two crucial criteria that almost always make the correct choice clear.

Model Selection: Discrete or Continuous?

- ▶ Discrete is better when data is collected at discrete times.
(Red herring.)
- ▶ Discrete is better because discrete time models are easier to understand conceptually. *(Red herring.)*
- ▶ **Continuous** is better because discrete time models can exhibit instabilities that cannot happen in continuous time.
- ▶ Life history events in some systems are synchronized.
- ▶ We should use discrete time when life history events are synchronized and continuous time when they are not.

2. A Consumer-Resource Model with Synchronized Reproduction

- ▶ We consider a consumer-resource system that differs from that of R-M/H2 in two ways:
 1. **Reproduction of consumers is seasonal.**
 2. The interaction term is *less* nonlinear (not enough for CR instability in a 2D continuous model).
 - Any instabilities will be due to the discrete nature of the model.
- ▶ The model is from Pachepsky, Nisbet, and Murdock, *Ecology*, 2008. The analysis is my reworking of their problem, found in Ledder, Rebarber, Pendleton, Laubmeier, and Weisbrod, *J Biol Dyn*, 2021, doi 10.1080/17513758.2020.1862927

2.1 Model Development

- ▶ We have to think carefully about model design, using a mix of discrete and continuous time.
- Resource growth and consumption happen continuously.
- But consumer reproduction happens seasonally (we'll assume it is instantaneous).

Mixed Time Model, components

- ▶ Suppose resource growth and consumption happen continuously, but the consumer stores the resources for an annual reproductive event.
- ▶ To achieve the right time choices, we need
 - A discrete model that tracks resource level and consumer population at an annual census, with
 - An embedded continuous model that tracks resource levels and consumer population during the time between census events.

| | discrete | continuous |
|-------------------------------|-------------------|-------------|
| Time | $t = 0, 1, \dots$ | $0 < s < 1$ |
| Resource Biomass | U_t | $F(s)$ |
| Consumer Population | V_t | $X(s)$ |
| Stored Resources per Consumer | | $b(s)$ |

Modeling Note

- ▶ To a mathematician, it would (probably?) seem most reasonable to **embed the discrete model into the continuous one.**
 - We would have a single set of state variables $(F, X)(t)$, and the discrete part of the model would contribute jump conditions at integer times.
- ▶ To a modeler (well, at least for the original authors and me), it seems much better to **think of the model as fundamentally discrete**, but with a continuous model needed to define the discrete map.
- ▶ The plan for analysis is completely different for these two visions of how the model components fit together.

Mixed Time Model, discrete system overview

- ▶ U_t and V_t are the resource level and consumer population after the birth pulse between year t and year $t+1$.
 - U_0 and V_0 are the initial conditions for year 1.
- ▶ The (U, V) system is then defined by a discrete map

$$U_{t+1} = P(U_t, V_t); \quad V_{t+1} = Q(U_t, V_t),$$

where the functions P and Q are determined by the continuous dynamics of year t along with the subsequent birth pulse.

Mixed Time Model, continuous time equations

- The continuous model must track the resource level F , the consumer population X , and the cumulative resource acquisition per consumer b , which we measure in terms of new consumers rather than resource units.

$$\frac{dF}{ds} = \rho F \left(1 - \frac{F}{K}\right) - aFX; \quad (1)$$

$$\frac{dX}{ds} = -\mu X; \quad (2)$$

$$\frac{db}{ds} = \theta aF, \quad b(0) = 0. \quad (3)$$

- aF is the resource acquisition rate per consumer;
- θ is the number of offspring that can be produced from one unit of resource consumption.

Mixed Time Model, birth pulse

- Resource levels carry over from discrete time t to continuous time $s = 0$ and from $s = 1$ to discrete time $t + 1$.

$$F(0) = U_t, \quad U_{t+1} = F(1); \quad (4)$$

- Adult consumers carry over from discrete time t to $s = 0$ and from $s = 1$ to discrete time $t + 1$, while stored biomass becomes new consumers at discrete time $t + 1$.

$$X(0) = V_t, \quad V_{t+1} = X(1) + b(1)X(1). \quad (5)$$

Scaling (orange—simplifications; blue—discrete map)

$$\frac{dF}{ds} = \rho F \left(1 - \frac{F}{K}\right) - aFX, \quad F(0) = U_t, \quad U_{t+1} = F(1);$$

$$\frac{dX}{ds} = -\mu X, \quad X(0) = V_t, \quad V_{t+1} = [1 + b(1)] X(1);$$

$$\frac{db}{ds} = \theta a F, \quad b(0) = 0.$$

Scale F, U by K and X, V by ρ/a ; s, t , and b are already scaled.

$$\frac{df}{ds} = \rho f(1 - f - x), \quad f(0) = u_t, \quad u_{t+1} = f(1);$$

$$\frac{dx}{ds} = -\mu x, \quad x(0) = v_t, \quad v_{t+1} = [1 + b(1)] x(1);$$

$$\frac{db}{ds} = \alpha f, \quad b(0) = 0.$$

2.2 Model Analysis Overview

- ▶ Think of the model as a map from (u_t, v_t) to (u_{t+1}, v_{t+1}) , with parameters ρ , μ , α representing resource growth, consumer death, and consumer reproduction.
- ▶ It is mathematically superior to write the map as

$$u_{t+1} = u_t g(u_t, v_t), \quad v_{t+1} = v_t h(u_t, v_t)$$

rather than

$$u_{t+1} = p(u_t, v_t), \quad v_{t+1} = q(u_t, v_t).$$

- Fixed points are $g = 1$, $h = 1$ rather than $p = u$, $q = v$;
- Product rule derivatives simplify!

2.2.1 Resource Persistence

- ▶ There are three types of possible fixed points:
 1. Extinction
 2. Resource only
 3. Coexistence
- ▶ We prove resource persistence by showing that the extinction fixed point is always unstable.

Presentation Note

- ▶ Up to this point we have been using colored text to distinguish the **continuous** and **discrete** model components.

- ▶ Now we are going to use colored text to distinguish **resource variables** and **consumer variables**.

Resource Persistence

- ▶ In the absence of the consumer, the resource biomass simply satisfies the logistic growth equation,

$$\frac{df}{ds} = f(1 - f),$$

for all time, there being no need for a discrete time structure.

- ▶ The consumer gains in population only through consumption of the resource.
- ▶ Therefore, the model includes no mechanism for driving the resource level to 0.
 - We'll see that the resource level can be very low for some parameter regimes.

2.2.2 Consumer Persistence

- ▶ The model is only interesting when the consumer persists.
- ▶ The criterion for consumer persistence is the same as the criterion for the resource-only fixed point to be unstable.
- ▶ The resulting criterion is easily interpreted as requiring the (mean family size at time $t + 1$ from a consumer at time t) times the (continuous-time consumer survival probability) to be bigger than 1.

Consumer Persistence

- ▶ The consumer persists if and only if the resource-only fixed point $f=u=1$, $x=v=0$ is unstable.
- ▶ We need only check stability with respect to an initial perturbation in the consumer population.
 - Set $u_0 = 1$ and $v_0 = \epsilon \ll 1$. Solve the resulting linearized problem to determine when $v_1 > v_0$.
- ▶ Consumer persistence requires

$$(\alpha + 1)e^{-\mu} > 1. \quad (6)$$

(survivor's offspring plus survivor) * (survival probability) > 1

2.2.3 Mean Resource and Consumer Values

- ▶ If there is a stable coexistence fixed point (\bar{u}^*, \bar{v}^*) , we can define a corresponding mean resource biomass \bar{f} and mean consumer population \bar{x} as averages over continuous time s .
- ▶ We can calculate these averages by eliminating $u_{t+1} = u^*$, $u_t = u^*$, etc from the continuous system.

Mean Resource and Consumer Values

Assuming $u_{t+1} = u_t = u^*$ and $v_{t+1} = v_t = v^*$:

$$f^{-1}f' = \rho(1 - f - x), \quad f(0) = f(1);$$

$$x' = -\mu x, \quad x(0) = [1 + b(1)] x(1);$$

$$b' = \alpha f, \quad b(0) = 0.$$

Integrate all equations on $[0, 1]$:

$$\bar{f} + \bar{x} = 1, \quad 1 + b(1) = e^\mu, \quad b(1) = \alpha \bar{f}$$

$$\bar{f} = \frac{e^\mu - 1}{\alpha} < 1, \quad \bar{x} = 1 - \bar{f} < 1. \tag{7}$$

2.2.4 Fixed Point Analysis Plan

1. Use the differential equations and birth pulse equations to obtain the functions g and h for the map

$$u_{t+1} = u_t g(u_t, v_t), \quad v_{t+1} = v_t h(u_t, v_t) \quad (8)$$

2. Solve $g(u^*, v^*) = 1$, $h(u^*, v^*) = 1$, where $u^*, v^* > 0$.
3. Find the Jacobian, its trace T , and its determinant D .
 - Use extensive algebraic simplification!
4. Identify stability conditions from the Jury criteria,

$$D < 1, \quad D + T + 1 > 0, \quad D - T + 1 > 0. \quad (9)$$

The Map Functions g and h

- ▶ The map functions for

$$u_{t+1} = u_t g(u_t, v_t), \quad v_{t+1} = v_t h(u_t, v_t) \quad (8)$$

are barely manageable.

$$g(u, v) = \frac{G_1(v)}{1 + \rho u I(v)}, \quad h(u, v) = c_1 - c_2 v - c_3 g(u, v),$$

where c_k are constants, G_1 is an algebraic function, and $I(v)$ is a definite integral of a function $G(s, v)$ with respect to s .

- ▶ This makes the Jacobian a challenge as well!

A Unique Coexistence Fixed Point

$$g(\textcolor{teal}{u}, \textcolor{blue}{v}) = \frac{G_1(\textcolor{blue}{v})}{1 + \rho \textcolor{teal}{u} I(\textcolor{blue}{v})} = 1, \quad h(\textcolor{teal}{u}, v) = c_1 - c_2 \textcolor{blue}{v} - c_3 g(\textcolor{teal}{u}, \textcolor{blue}{v}) = 1,$$

- ▶ It is surprisingly easy to find the fixed points for the map.
 - $\textcolor{blue}{v}^*$ is an explicit function of the parameters.
 - $\textcolor{teal}{u}^*$ is given in terms of the definite integral $I(\textcolor{blue}{v}^*)$.
- ▶ The explicit formulas mean that uniqueness of the fixed point requires no proof.
- ▶ Existence requires some arguments to show that the result for $\textcolor{teal}{u}^*$ is in the required range $[0, 1]$.

Stability Criteria

- ▶ Computation of the Jacobian and extensive simplification of the Jury conditions results in a pair of stability criteria.
- ▶ These are given in terms of algebraic functions $m(\mu, \alpha)$ and $d(\mu, \alpha, \rho)$ and a ratio of two definite integrals $q(\mu, \alpha, \rho)$:

$$m > 1 - q, \tag{J1}$$

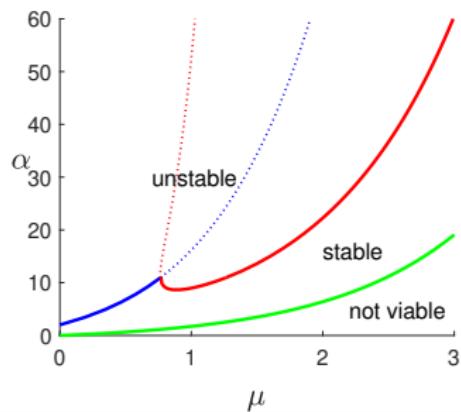
$$m > d \left(q - \frac{1}{2} \right). \tag{J2}$$

- The definite integrals in q pose no difficulties for numerical computation.
- The complicated model results in surprisingly simple stability criteria!

Bifurcation Plots

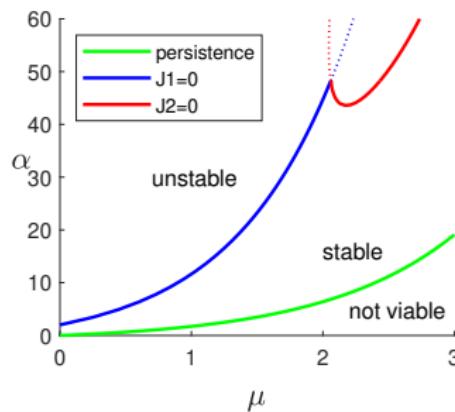
$$\rho = 20$$

fast resource growth



$$\rho = 10$$

moderate resource growth

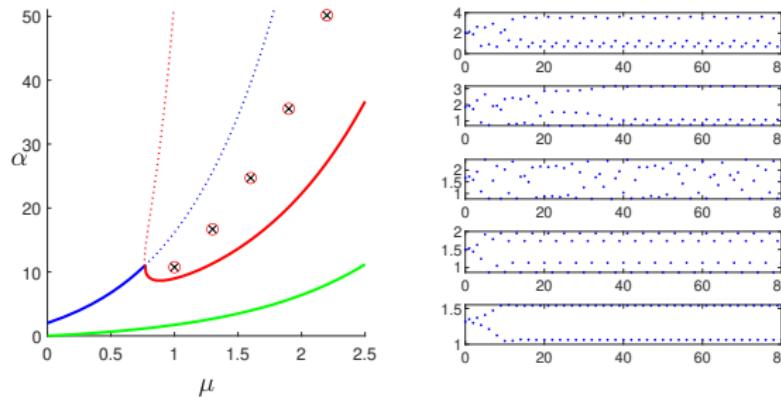


2.3 Instability Examples

- ▶ Overcompensation instability requires large α and large μ .
 - The behavior is similar to that of the discrete logistic map.
- ▶ Consumer-resource instability requires large α and small μ .
 - The behavior is much more complicated than what we saw in the R-M/H2 model.

Overcompensation (J2) Instability

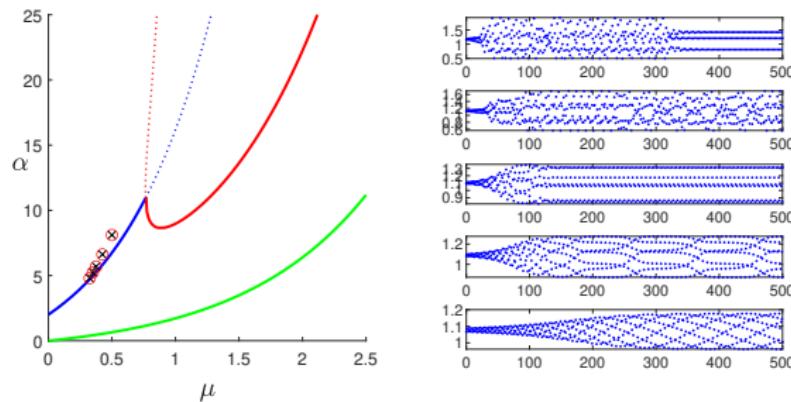
- ▶ When μ is large, the system behaves like the discrete logistic map. Greater instability leads to period doubling and chaos.



bottom to top: 2-cycle, 4-cycle, chaos, 3-cycle, 6-cycle

Consumer-Resource (J1) Instability

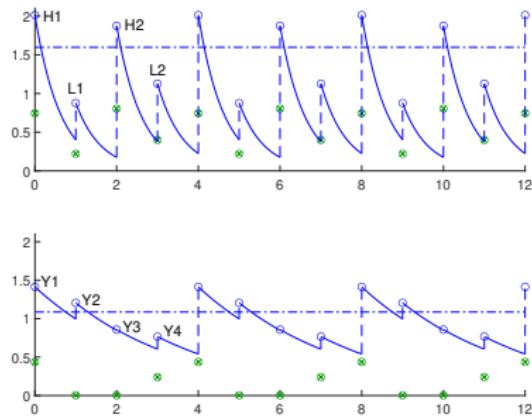
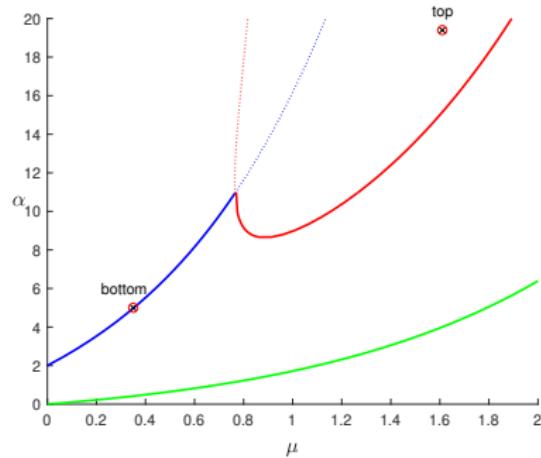
- ▶ When μ is small, the system again exhibits period doubling and chaos, but chaos begins very near the stability boundary.
 - **small μ : predator is too efficient**



bottom to top: ?-cycle, 101-cycle, 7-cycle, chaos, 3-cycle

Cycle Details

- ▶ Overcompensation 4-cycles (top) are a pair of 2-cycles (H1-H2 and L1-L2) inside a 2-cycle (H-L).
 - ▶ Consumer-resource 4-cycles (bottom) are decreasing 4-year cycles, with periods of near extinction of the resource.



3. Competition Between Two Consumers

- ▶ The Principle of Competitive Exclusion: Two species cannot coexist at constant population values if they occupy the same ecological niche.
 - This is not so much a scientific 'law' as a definition of 'ecological niche'.
- ▶ Many competition models show stable coexistence equilibria even if both consumers require the same resource.
 - Any interactions between the consumers means that their ecological niches are different because each helps define the other's niche.
- ▶ Limiting interaction of consumers to resource competition guarantees there is a single ecological niche.

3.1 Model Description

- ▶ We add a second consumer to the model of Section 2.
- ▶ The new consumer ($y(s)$ and $w(t)$) has parameters α_2 and μ_2 .
- ▶ The new consumer's birth pulse is at time $s = \tau$. Its stored resources are continuous at the discrete census times t .

Competition Model (dimensionless)

$$\frac{df}{ds} = \rho f(1 - f - x - y), \quad f(0) = u_t, \quad u_{t+1} = f(1);$$

$$\frac{dx}{ds} = -\mu_1 x, \quad x(0) = v_t, \quad v_{t+1} = [1 + b_1(1)] x(1);$$

$$\frac{dy}{ds} = -\mu_2 y, \quad y(0) = w_t, \quad w_{\tau^+} = [1 + b_2(\tau^-)] y(\tau^-), \quad w_{t+1} = y(1)$$

$$\frac{db_1}{ds} = \alpha_1 f, \quad b_1(0) = 0.$$

$$\frac{db_2}{ds} = \alpha_2 f, \quad b_2(0) = b_0, \quad b_2(\tau^+) = 0, \quad b_0 = b_2(1).$$

3.2 Model Analysis

- ▶ We can prove a few basic properties of the model:
 1. The only stable fixed points have a single consumer, except for a set of measure 0 in the $(\alpha_1, \alpha_2, \mu_1, \mu_2)$ parameter space.
 - So competitive exclusion holds with probability 1.
 2. The stronger competitor always survives if present at any starting value.
 - Strength is determined by a ‘power’ score that combines the reproduction strength α and the death rate μ , regardless of resource growth rate ρ .
- ▶ This leaves some interesting cases for simulations.

Model Analysis

- ▶ We define the power of a competitor with the formula

$$P_i = 1 - \frac{e^{\mu_i} - 1}{\alpha_i}.$$

- This is the same as the formula for the average consumer population \bar{x} when there is a stable fixed point, but P is useful whether the F.P. is stable or not.

Proposition 1: Fixed points with mutual survival can only happen if $P_1 = P_2$.

- ▶ This seems to violate competitive exclusion, since two different species (defined by μ and α) can have the same power; however ...
 - The equation $P_1 = P_2$ is a 3D hypersurface in a 4D parameter space. An arbitrary point sits on this hypersurface with probability 0.

Model Analysis

Proposition 2: Suppose the FX system is stable. Consumer Y can invade only if its power is greater than that of X.

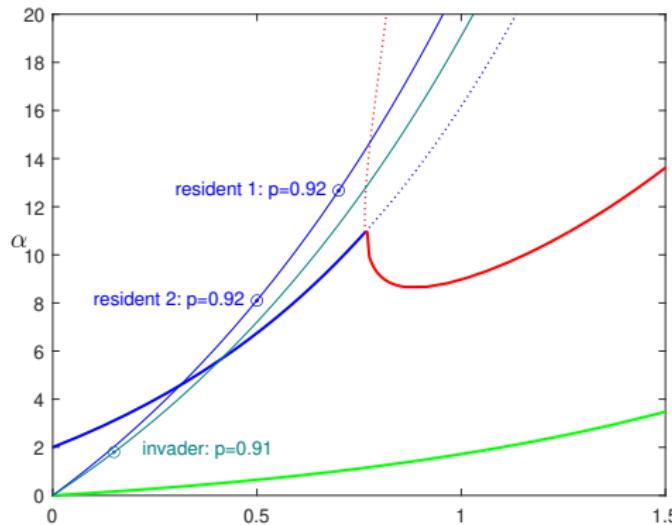
- ▶ Invasion of a stable system is possible only when the invader can coexist with a lower average resource level than that of the stable system.
- ▶ This would seem to say that the stronger competitor always wins, but it does not exclude the possibility that a weaker competitor can invade when the resident system lacks a stable fixed point.

3.3 Results

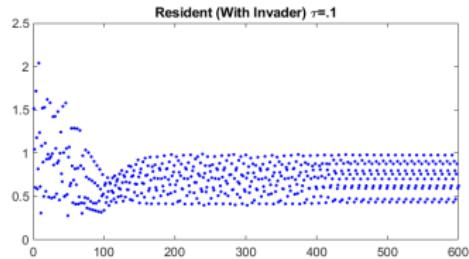
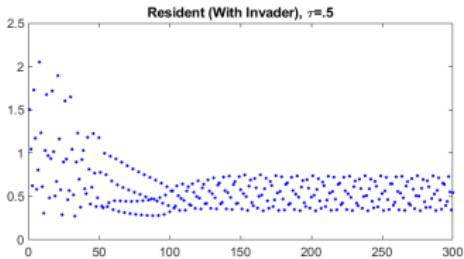
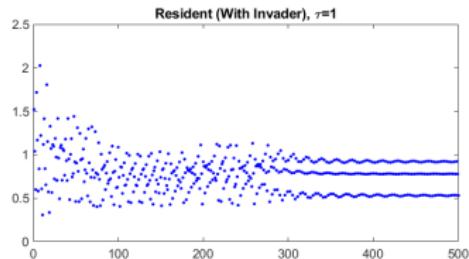
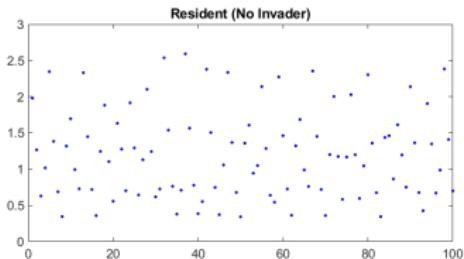
- ▶ When the stronger competitor can be part of a stable 2D consumer-resource system, then the weaker competitor always loses.
- ▶ When the stronger competitor cannot be part of a stable 2D CR system, then it may be possible for the weaker competitor to survive.
 - If this happens, the resulting coexistence must be unstable.
 - The long-term behavior may depend on the birth pulse lag time τ .

Simulations

- ▶ Resident 1 has $\mu = 0.7$, $\alpha = 12.672$, for $P = 0.92$.
- ▶ Resident 2 has $\mu = 0.5$, $\alpha = 8.1$, for $P = 0.92$.
- ▶ Invader has $\mu = 0.15$, $\alpha = 1.8$, for $P = 0.91$.
- ▶ The residents are stronger, but their CR systems are unstable.

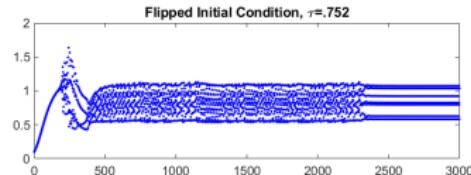
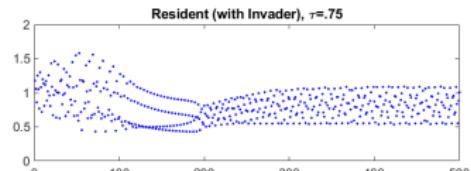
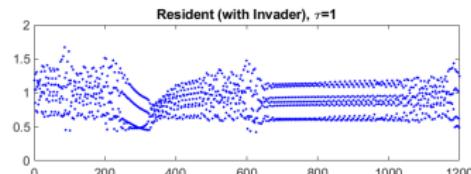
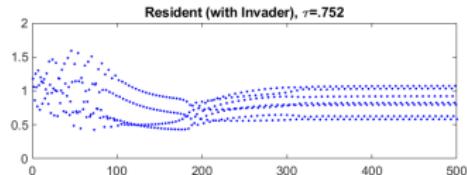
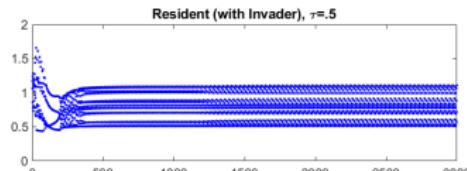
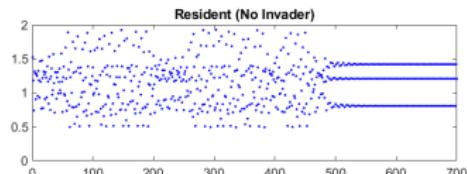


Simulations with Resident 1 and Invader



1. resident only - chaos, 2. no offset - 3-cycle, 3. 50% offset - bounded chaos, 4. $\tau = 0.1$ - 10-cycle

Simulations with Resident 2 and Invader



1. resident only - 3-cycle, 2. no offset, 3. 50% offset - large cycle,
4. $\tau = 0.75$ - bounded chaos, 5/6. $\tau = 0.752$ - 7-cycle

Reality Check

- ▶ We have seen lots of results for the mathematical model. How likely are these to be true for a real biological system?
 - Instabilities probably happen.
 - Chaos probably happens.
 - Large cycles probably don't happen.
 - Instability probably does allow slightly weaker invaders to succeed.