intro fcp

flow

import media: from camera

import other media: sounds, still frames, graphics

rough assembly: in and out points

fine cut: fine editing using precision editor

finishing: visual adjustments (color and exposure), add audio (music, voiceover, foley), transitions, effects (audio & video), titles, credits

output: export for viewing

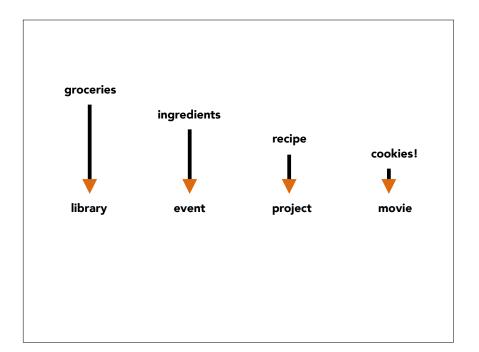
nondestructive editing: fcp basically constructs a playlist, not affecting original media

library

event

project

!note: libraries do not follow the nondestructive editing rules... if you delete a library, you delete all media associated with that library from your hard disk!





to avoid problems

run latest software version

work with local files (not from a network)

maintain 10% of hard drive space free

close programs not using

scrubbing

s: toggles on and off

shift-s: toggles sound on and off

playback

j: play backward

k: stop

I: play forward

j or I multiple times: increases speed

j + k / l + k: decreases speed

rating clips

i: in point

o: out point

f: favorite

delete: reject

u: unrate

command-k: keyword

m: marker

shift-m (or double click marker): modify marker

adding clips to project

e: append (after last clip in timeline)

w: insert (adds to overall time)

d: overwrite (total time stays the same)

q: connect (in a track above storyline)

shift plus above keyboard shortcuts to backtime edits

replace edits: drag source over destination until dest turns white

timeline

down: next edit

up: prev edit

option-w: insert gap