

## intro fcp

## flow

**import media:** from camera

**import other media:** sounds, still frames, graphics

**rough assembly:** in and out points

**fine cut:** fine editing using precision editor

**finishing:** visual adjustments (color and exposure), add audio (music, voiceover, foley), transitions, effects (audio & video), titles, credits

**output:** export for viewing

**nondestructive editing:** fcp basically constructs a playlist,  
*not affecting original media*

**library**

**event**

**project**

**!note:** *libraries do not follow the nondestructive editing rules...  
if you delete a library, you delete all media associated with that  
library from your hard disk!*

groceries



library

ingredients



event

recipe



project

cookies!



movie



## to avoid problems

run latest software version

work with local files (not from a network)

maintain 10% of hard drive space free

close programs not using

## scrubbing

**s:** toggles on and off

**shift-s:** toggles sound on and off

## playback

**j:** play backward

**k:** stop

**l:** play forward

**j or l multiple times:** increases speed

**j + k / l + k:** decreases speed

## rating clips

**i:** in point

**o:** out point

**f:** favorite

**delete:** reject

**u:** unrate

**command-k:** keyword

**m:** marker

**shift-m (or double click marker):** modify marker

## adding clips to project

**e:** append (after last clip in timeline)

**w:** insert (adds to overall time)

**d:** overwrite (total time stays the same)

**q:** connect (in a track above storyline)

*shift plus above keyboard shortcuts to backtime edits*

**replace edits:** drag source over destination until dest turns white

## timeline

**down:** next edit

**up:** prev edit

**option-w:** insert gap