

## Homework 1: put topic here

Consider the initial example  $\mathcal{T}_{uncertain} = (\{u\}, \{v, w, x\}, \{y, z\})$

Then  $\mathcal{A} = \{u, v, w, x, y, z\}$

With possible resolutions being:

$$\begin{aligned}\{u\} &: u \\ \{v, w, x\} &: vwx, vxw, wvx, wxv, xvw, xwv \\ \{y, z\} &: yz, zy\end{aligned}$$

For an uncertain set of size  $s$  there are  $s!$  possible resolutions.

For an activity space of size  $a$  and there are  $a^l$  possible resolutions of length  $l$ . Therefore the size of a one-hot vector encoding for all possible resolutions up to some length  $K$  is  $\sum_{k=1}^K a^k$ .

## LSTM

input sequence length == output sequence length

**Basic encoding with repeated uncertain sets**

**Sets/Sequence with one 1 per uncertain set**

**Sets/Sequence with multiple 1s per uncertain set**

## Seq2Seq

input sequence length <> output sequence length

**Basic encoding (no need for repetition)**

**Sets/Sequence with one 1 per uncertain set**

**Sets/Sequence with multiple 1s per uncertain set**

## To Consider

- The output MUST be a resolution
- So, if the output with the highest probability is not a resolution, get the resolution with the highest probability
  - Is that easy to achieve? Try to get the activation information on the output layer!
  - Note: this can be handled on the level of uncertain sets. Once the sequence for an uncertain set has been predicted it is clear whether this sequence is part of a valid resolution