# HTML GUI for Temperature & Humidity Sensor

ECEA5347: Rapid Prototyping of Embedded Interface Designs

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# 1. Implementation & Assumption Notes

I used Javascript, Html, Jquery and Css to implement the front-end of the project as recommended in this course. I used Python and it's associated library like Tornado for web server, QtSql API to access database, JSON, re for regular expression, etc for the backend implementation.

I used Raspberry Pi model 3b+ for this project and installed the latest Raspbian OS for this embedded project as it fit the requirement. I installed Geany, a lightweight GUI text editor as resources must be conserved and MobaXterm to work remotely.

I used Sqlite3 for the following benefit: 1. SQLite has a relatively low overhead. 2. It is a self-contained system. No external dependencies are required to make it function. 3. No separate server process. SQLite won't chew up your Raspberry Pi's RAM and CPU when not being utilized. 4.Zero configuration is needed making it easy to use right out of the box.

After the user login and the connection is open, the user will be redirected to the main page with a uri address http:localhost:8888/sensor.

I assume the values extracted from the psudosensor in Celsius and the Values I choose to display are in Celsius.

I assume in project requirement number six the temperature and humidity reading is not recorded to the database. I used one button to read both data from the sensors and display the UI.

In project requirement seven I used a table to display the ten values being recorded. A text to display the number of recordings and a progress bar to indicate the status and completion.

In project requirement seven I change the colour of the text display for alarm to red and display alarm text warning to indicate the alarm status of temperature and humidity.

I used two html pages for this project. The websocket.html for the login page that will indicate if the user successfully login to the website using websocket and then be redirected to the main page which is the index.html.

The css and javascript are not separated to its associated html. Since the code is relatively short and for simplicity.

## 2. Code

## 2.1 server.py

```
Breakline
```

```
import tornado.websocket
import tornado.ioloop
import tornado.web
import socket
import socket
import json
import sys
import re
import sqlite3
from PyQt5.QtSql import QSqlDatabase, QSqlQueryModel, QSqlQuery, QSqlTableModel
from os.path import exists
from psuedoSensor import PseudoSensor
""
This is a simple Websocket Echo server that uses the Tornado websocket handler.
```

Please run 'pip install tornado' with python of version 2.7.9 or greater to install tornado.

This program will echo back the reverse of whatever it recieves.

Messages are output to the terminal for debuggin purposes.

"

```
connection = sqlite3.connect("project.db")
cursor = connection.cursor()
if not exists("project.db"):
    print("File projects.db does not exist.")
    sys.exit()
db = QSqlDatabase.addDatabase("QSQLITE")
db.setDatabaseName("project.db")
db.open()

ps = PseudoSensor()
humidity,temperature = ps.generate_values()

class readDataRequestHandler(tornado.web.RequestHandler):
```

```
def set default headers(self):
    print("setting headers!!!")
    self.set header("Access-Control-Allow-Origin", "*")
  def get(self):
    T = str(temperature)
    H = str(humidity)
    self.write(json.dumps(ps.generate values()))
class recordDataRequestHandler(tornado.web.RequestHandler):
  def set default headers(self):
    print("setting headers!!!")
    self.set header("Access-Control-Allow-Origin", "*")
  def post(self):
    ps = PseudoSensor()
    humidity,temperature = ps.generate values()
    guery = "INSERT INTO weather (temperature, humidity, date) VALUES ('%f', '%f',
datetime('now'))"
    value = (temperature, humidity)
    cursor.execute(query % value)
    connection.commit()
    print("H ",humidity)
    print("T ",temperature)
    self.write(json.dumps({"message": "Data added successfully."}))
class analyzeDataAveTempRequestHandler(tornado.web.RequestHandler):
  def set default headers(self):
    print("setting headers!!!")
    self.set header("Access-Control-Allow-Origin", "*")
  def get(self):
    query = "SELECT SUM(temperature) FROM (SELECT temperature FROM weather ORDER BY
id DESC LIMIT 10)"
    cursor.execute(query)
```

```
connection.commit()
    SUM = cursor.fetchall()
    print(SUM)
    TOTAL = re.findall(r''[-+]?\d^*\d+|\d+'',str(SUM))
    print(type(TOTAL))
    print(TOTAL)
    total = float(TOTAL[0])
    print(type(total))
    print(total)
    average = total/10
    print("average ",average)
    self.write(json.dumps(str(average)))
class analyzeDataAveHumidityRequestHandler(tornado.web.RequestHandler):
  def set default headers(self):
    print("setting headers!!!")
    self.set header("Access-Control-Allow-Origin", "*")
  def get(self):
    query = "SELECT SUM(humidity) FROM (SELECT humidity FROM weather ORDER BY id
DESC LIMIT 10)"
    cursor.execute(query)
    connection.commit()
    SUM = cursor.fetchall()
    print(SUM)
    TOTAL = re.findall(r''[-+]?\d^*.\d+|\d+'',str(SUM))
    print(type(TOTAL))
    print(TOTAL)
    total = float(TOTAL[0])
    print(type(total))
    print(total)
    average = total/10
    print("average ",average)
    self.write(json.dumps(str(average)))
class analyzeDataMinTempRequestHandler(tornado.web.RequestHandler):
  def set default headers(self):
```

```
print("setting headers!!!")
    self.set header("Access-Control-Allow-Origin", "*")
  def get(self):
    query = "SELECT MIN(temperature) FROM weather"
    cursor.execute(query)
    connection.commit()
    MINIMUM = cursor.fetchall()
    print(MINIMUM)
    MIN = re.findall(r''[-+]?\d^*.\d+|\d+'',str(MINIMUM))
    print(type(MIN))
    print(MIN)
    MIN = float(MIN[0])
    print(type(MIN))
    print(MIN)
    print("minimum ",MIN)
    self.write(json.dumps(str(MIN)))
class\ analyze Data Min Humidity Request Handler (tornado. web. Request Handler):
  def set default headers(self):
    print("setting headers!!!")
    self.set header("Access-Control-Allow-Origin", "*")
  def get(self):
    query = "SELECT MIN(humidity) FROM weather"
    cursor.execute(query)
    connection.commit()
    MINIMUM = cursor.fetchall()
    print(MINIMUM)
    MIN = re.findall(r''[-+]?\d^*\d+|\d+'',str(MINIMUM))
    print(type(MIN))
    print(MIN)
    MIN = float(MIN[0])
    print(type(MIN))
    print(MIN)
    print("minimum ",MIN)
    self.write(json.dumps(str(MIN)))
```

```
class analyzeDataMaxTempRequestHandler(tornado.web.RequestHandler):
  def set default headers(self):
    print("setting headers!!!")
    self.set header("Access-Control-Allow-Origin", "*")
  def get(self):
    query = "SELECT MAX(temperature) FROM weather"
    cursor.execute(query)
    connection.commit()
    MAXIMUM = cursor.fetchall()
    print(MAXIMUM)
    MAX = re.findall(r''[-+]?\d^*.\d+|\d+'',str(MAXIMUM))
    print(type(MAX))
    print(MAX)
    MAX = float(MAX[0])
    print(type(MAX))
    print(MAX)
    print("maximum ",MAX)
    self.write(json.dumps(str(MAX)))
class analyzeDataMaxHumidityRequestHandler(tornado.web.RequestHandler):
  def set default headers(self):
    print("setting headers!!!")
    self.set header("Access-Control-Allow-Origin", "*")
  def get(self):
    query = "SELECT MAX(humidity) FROM weather"
    cursor.execute(query)
    connection.commit()
    MAXIMUM = cursor.fetchall()
    print(MAXIMUM)
    MAX = re.findall(r''[-+]?\d^*\d+|\d+'',str(MAXIMUM))
    print(type(MAX))
    print(MAX)
    MAX = float(MAX[0])
```

```
print(type(MAX))
    print(MAX)
    print("maximum ",MAX)
    self.write(json.dumps(str(MAX)))
class tableDisplayRequestHandler(tornado.web.RequestHandler):
  def set default headers(self):
    print("setting headers!!!")
    self.set header("Access-Control-Allow-Origin", "*")
  def get(self):
    query = "SELECT * FROM (SELECT * FROM weather ORDER BY id DESC LIMIT 10)
ORDER BY id ASC"
    cursor.execute(query)
    result = cursor.fetchall()
    print(result)
    self.write(json.dumps(result))
class exitRequestHandler(tornado.web.RequestHandler):
  def set default headers(self):
    print("setting headers!!!")
    self.set_header("Access-Control-Allow-Origin", "*")
  def get(self):
    sys.exit()
class mainRequestHandler(tornado.websocket.WebSocketHandler):
  def get(self):
    self.render('index.html')
class WSHandler(tornado.websocket.WebSocketHandler):
  def open(self):
    print ('new connection')
  def on message(self, message):
    print ('message received: %s' % message)
```

```
# Reverse Message and send it back
    print ('sending back message: %s' % message[::-1])
    self.write message(message[::-1])
  def on close(self):
    print ('connection closed')
  def check origin(self, origin):
    return True
application = tornado.web.Application([
  (r'/ws', WSHandler),
  (r'/sensor', mainRequestHandler),
  (r'/readData', readDataRequestHandler),
  (r'/recordData', recordDataRequestHandler),
  (r'/analyzeDataAveTemp', analyzeDataAveTempRequestHandler),
  (r'/analyzeDataAveHumidity', analyzeDataAveHumidityRequestHandler),
  (r'/analyzeDataMinTemp', analyzeDataMinTempRequestHandler),
  (r'/analyzeDataMinHumidity', analyzeDataMinHumidityRequestHandler),
  (r'/analyzeDataMaxTemp', analyzeDataMaxTempRequestHandler),
  (r'/analyzeDataMaxHumidity', analyzeDataMaxHumidityRequestHandler),
  (r'/tableDisplay', tableDisplayRequestHandler),
  (r'/exit', exitRequestHandler)
])
if name == " main ":
  http server = tornado.httpserver.HTTPServer(application)
  http server.listen(8888)
  myIP = socket.gethostbyname(socket.gethostname())
  print ('*** Websocket Server Started at %s***' % myIP)
  tornado.ioloop.IOLoop.instance().start()
  app.run(debug=True)
```

### **Breaklines**

```
<!DOCTYPE html>
<html>
<head>
  <title>Sensor</title>
  <style>
  .progress {
  position: relative;
  width: 100%;
  height: 60px;
  background: #9cbab4;
  border-radius: 5px;
  overflow: hidden;
  }
  .progress fill {
  width: 0%;
  height: 100%;
  background: #009579;
  transition: all 0.2s;
  }
  .progress__text {
  position: absolute;
  top: 50%;
  right: 5px;
  transform: translateY(-50%);
  font: bold 14px "Quicksand", sans-serif;
  color: #ffffff;
  }
  table {
     font-family: arial, sans-serif;
     border-collapse: collapse;
     width:100%;
     padding:4px
  td, th {
    border: 1px solid #CCCCCC;
     padding: 8px;
```

```
}
  th {
    font-weight: bold;
    text-transform: uppercase;
  .wrapper {
   display:grid;
   grid-template-columns: 70% 30%;
   grid-gap:1em;
  #readData {
   background:#079992;
   text-align:center;
   padding:4px;
  #analyzeData {
   background:#78e08f;
   text-align:center;
   padding:4px;
  #progressBar {
   background:#6a89cc;
   text-align:center;
   padding:4px;
  </style>
</head>
<body>
  <div class = "wrapper">
  <div>
  <button style="background-color:#333333;color:#00FF00;border-radius:5px; font-size:1em; padding:4px" id =</pre>
tableDisplay > Display < /button>
  <thead>
    ID
      Temperature
      Humidity
      Time
```

```
</thead>
   </div>
 <div id = "analyzeData" >
 <button style="background-color:#333333;color:#00FF00;border-radius:5px; font-size:1em" id = analyzeData</pre>
>Analyze</button>
 Average Temperature
 data
 Average Humidity
 data
 Minimum Temperature
 data
 Minimum Humidity
 data
 Maximum Temperature
 data
 Maximum Humidity
 data
 </div>
 <div id = "progressBar" >
 <button style="background-color:#333333;color:#00FF00;border-radius:5px; font-size:1em; padding:4px</pre>
text-align:center" id = "recordData" >Record 10 Values</button>
 data
 <div class="progress">
 <div class="progress fill"></div>
 <span class="progress__text">0%</span>
 </div>
 </div>
 <div id = "readData" >
 <button style="background-color:#333333;color:#00FF00;border-radius:5px; padding:4px; font-size:1em" id =</pre>
"readData" >Read Data</button>
 data
 data
 Temperature in normal range
 Humidity in normal range
```

```
<button onclick="return window close onclick();"</pre>
style="background-color:#333333;color:#00FF00;border-radius:5px; padding:4px; font-size:1em"
>EXIT</button>
  </div>
  </div>
  <script>
  readData = document.getElementById("readData")
  tempRangeColor = document.getElementById("tempRange")
  humidityRangeColor = document.getElementById("humidityRange")
  readData.addEventListener("click", e => {
         fetch('http://localhost:8888/readData')
         .then(response => response.json())
         .then(jsonResponse => { console.log(jsonResponse)
         document.getElementById("tempdisplay").innerHTML = jsonResponse[1].toString();
         document.getElementById("humiditydisplay").innerHTML = jsonResponse[0].toString();
         if (jsonResponse[1]>30 && jsonResponse[1]<40){
         document.getElementById("tempRange").innerHTML = "Temperature in normal range";
         tempRangeColor.style.color = 'black';
         document.getElementById("tempRange").innerHTML = "Warning!!! temperature beyond normal
condition";
         tempRangeColor.style.color = 'red';
}
         if (jsonResponse[0]>20 && jsonResponse[0]<50){
         document.getElementById("humidityRange").innerHTML = "Humidity in normal range";
         humidityRangeColor.style.color = 'black';
         else {
         document.getElementById("humidityRange").innerHTML = "Warning!!! humidity beyond normal
condition";
         humidityRangeColor.style.color = 'red';
}
})
})
  function updateProgressBar(progressBar, value) {
         value = Math.round(value);
         progressBar.querySelector(".progress fill").style.width = `${value}%`;
         progressBar.querySelector(".progress text").textContent = `${value}%`;
  myProgressBar = document.querySelector(".progress")
```

```
bar = 0
  recordData = document.getElementById("recordData")
  recordData.addEventListener("click", e => {
         for (let i = 0; i < 10; i++) {
         fetch('http://localhost:8888/recordData', {"method": "POST"})
         .then(response => response.json()
         .then(jsonResponse => {
         document.getElementById("recordingData").innerHTML = bar + " " + jsonResponse.message;
         setTimeout( console.log(bar + " " + jsonResponse.message+ new Date()), 3000 * i)
         updateProgressBar(myProgressBar, bar*10)
         bar = + i + 1;
}))
}})
  analyzeData = document.getElementById("analyzeData")
  analyzeData.addEventListener("click", e => {
         fetch('http://localhost:8888/analyzeDataAveTemp')
         .then(response => response.json())
         .then(jsonResponse => { console.log(jsonResponse)
         document.getElementById("avetempdisplay").innerHTML = jsonResponse.toString();
})
         fetch('http://localhost:8888/analyzeDataAveHumidity')
         .then(response => response.json())
         .then(jsonResponse => { console.log(jsonResponse)
         document.getElementById("avehumiditydisplay").innerHTML = jsonResponse.toString();
})
         fetch('http://localhost:8888/analyzeDataMinTemp')
         .then(response => response.json())
         .then(jsonResponse => { console.log(jsonResponse)
         document.getElementById("mintempdisplay").innerHTML = jsonResponse.toString();
})
         fetch('http://localhost:8888/analyzeDataMinHumidity')
         .then(response => response.json())
         .then(jsonResponse => { console.log(jsonResponse)
         document.getElementById("minhumiditydisplay").innerHTML = jsonResponse.toString();
})
         fetch('http://localhost:8888/analyzeDataMaxTemp')
         .then(response => response.json())
         .then(jsonResponse => { console.log(jsonResponse)
         document.getElementById("maxtempdisplay").innerHTML = jsonResponse.toString();
})
```

```
fetch('http://localhost:8888/analyzeDataMaxHumidity')
                     .then(response => response.json())
                     .then(jsonResponse => { console.log(jsonResponse)
                     document.getElementById("maxhumiditydisplay").innerHTML = jsonResponse.toString();
})
})
     tableDisplay = document.getElementById("tableDisplay")
     tableDisplay.addEventListener("click", e => {
                     fetch('http://localhost:8888/tableDisplay')
                     .then(response => response.json())
                     .then(jsonResponse => { console.log(jsonResponse)
                     console.log(typeof jsonResponse)
                     console.log(jsonResponse[0][1])
                     console.log(jsonResponse[0])
                     loadTableData(jsonResponse);
})
})
                     function loadTableData(jsonResponse){
                     tableBody = document.getElementById('tableData')
                     dataHtml = " ";
                     for (let i = 0; i < 10; i++) {
                          dataHtml +=
`${jsonResponse[i][0]}${jsonResponse[i][1]}${jsonResponse[i][2]}${jsonResponse[i][2]}${jsonResponse[i][2]}${jsonResponse[i][2]}${jsonResponse[i][2]}${jsonResponse[i][2]}${jsonResponse[i][2]}${jsonResponse[i][2]}${jsonResponse[i][2]}${jsonResponse[i][2]}${jsonResponse[i][2]}${jsonResponse[i][2]}${jsonResponse[i][2]}${jsonResponse[i][2]}${jsonResponse[i][2]}${jsonResponse[i][2]}${jsonResponse[i][2]}${jsonResponse[i][2]}${jsonResponse[i][2]}${jsonResponse[i][2]}${jsonResponse[i][2]}${jsonResponse[i][2]}${jsonResponse[i][2]}${jsonResponse[i][2]}${jsonResponse[i][2]}${jsonResponse[i][2]}${jsonResponse[i][2]}${jsonResponse[i][2]}${jsonResponse[i][2]}${jsonResponse[i][2]}${jsonResponse[i][2]}${jsonResponse[i][2]}${jsonResponse[i][2]}${jsonResponse[i][2]}${jsonResponse[i][2]}${jsonResponse[i][2]}${jsonResponse[i][2]}${jsonResponse[i][2]}${jsonResponse[i][2]}${jsonResponse[i][2]}${jsonResponse[i][2]}${jsonResponse[i][2]}${jsonResponse[i][2]}${jsonResponse[i][2]}${jsonResponse[i][2]}${jsonResponse[i][2]}${jsonResponse[i][2]}${jsonResponse[i][2]}${jsonResponse[i][2]}${jsonResponse[i][2]}${jsonResponse[i][2]}${jsonResponse[i][2]}${jsonResponse[i][2]}${jsonResponse[i][2]}${jsonResponse[i][2]}${jsonResponse[i][2]}${jsonResponse[i][2]}${jsonResponse[i][2]}${jsonResponse[i][2]}${jsonResponse[i][2]}${jsonResponse[i][2]}${jsonResponse[i][2]}${jsonResponse[i][2]}${jsonResponse[i][2]}${jsonResponse[i][2]}${jsonResponse[i][2]}<
nResponse[i][3]}`;
                    console.log(dataHtml)
                    tableBody.innerHTML = dataHtml;
                     }
     function window close onclick(){
                     if(confirm("Do you want to exit?")){
                     fetch('http://localhost:8888/exit')
                    let new window =
                    open(location, '_self');
                    new window.close();
                    return false;
}
```

```
</script>
</body>
</html>
```

#### 2.3 websocket.html

#### Breaklines

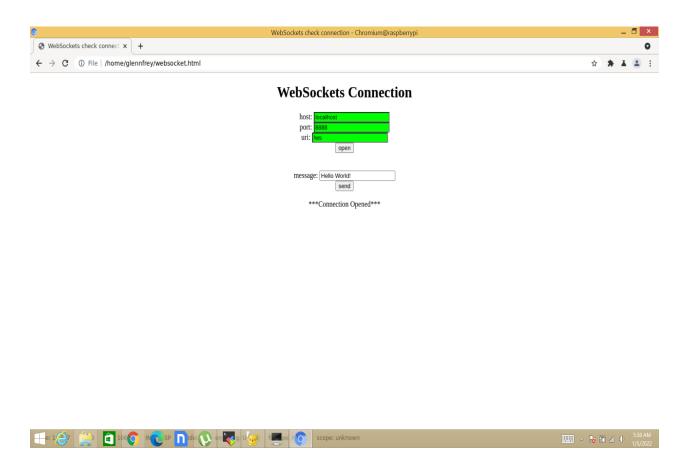
```
<!doctype html>
<html>
 <head>
  <title>WebSockets check connection</title>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <meta http-equiv="X-UA-Compatible" content="ie=edge">
  <meta http-equiv="refresh" content="10; url=http://localhost:8888/sensor">
  <style type="text/css">
   body {
    text-align: center;
    min-width: 500px;
   }
  </style>
  <script src="http://code.jquery.com/jquery.min.js"></script>
  <script>
   // log function
   log = function(data)
    $("div#terminal").prepend("</br>" +data);
    console.log(data);
   };
   $(document).ready(function() {
    $("div#message details").hide()
    var ws;
    $("#open").click(function(evt) {
     evt.preventDefault();
     var host = ("\#host").val();
     var port = $("#port").val();
     var uri = $("#uri").val();
```

```
// create websocket instance
  ws = new WebSocket("ws://" + host + ":" + port + uri);
  // Handle incoming websocket message callback
  ws.onmessage = function(evt) {
   log("Message Received: " + evt.data)
   alert("message received: " + evt.data);
   };
  // Close Websocket callback
  ws.onclose = function(evt) {
   log("***Connection Closed***");
   alert("Connection close");
   $("#host").css("background", "#ff0000");
   $("#port").css("background", "#ff0000");
   $("#uri").css("background", "#ff0000");
   $("div#message details").empty();
   };
  // Open Websocket callback
  ws.onopen = function(evt) {
   $("#host").css("background", "#00ff00");
   $("#port").css("background", "#00ff00");
   $("#uri").css("background", "#00ff00");
   $("div#message details").show();
   log("***Connection Opened***");
  };
 });
 // Send websocket message function
 $("#send").click(function(evt) {
   log("Sending Message: "+$("#message").val());
   ws.send($("#message").val());
 });
});
let counter = document.querySelector('h1');
     let count = 1;
     setInterval(()=>{
counter.innerText = count;
count++
```

```
if(count > 10 && host == "localhost" && port == "8888" && uri == "/ws")
location.replace('http://localhost:8888/sensor')
},1000)
  </script>
 </head>
 <body>
  <h1>WebSockets Connection</h1>
  <div id="connection details">
   <label for="host">host:</label>
   <input type="text" id="host" value="localhost" style="background:#ff0000;"/><br/>br />
   <label for="port">port:</label>
   <input type="text" id="port" value="8888" style="background:#ff0000;"/><br/>br />
   <label for="uri">uri:</label>
   <input type="text" id="uri" value="/ws" style="background:#ff0000;"/><br/>
   <input type="submit" id="open" value="open" />
  </div>
  <div id="message details">
    </br>>
    <label for="message">message:</label>
    <input type="text" id="message" value="Hello World!"/><br/>
    <input type="submit" id="send" value="send" />
  </div>
  <div id="terminal">
  </div>
 </body>
</html>
```

# 3. UI Images

## 3.1 Html UI at startup

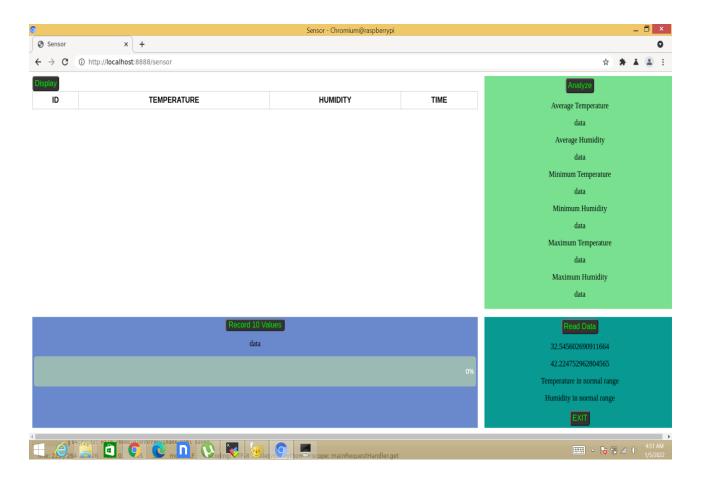


3.2 An error condition – loss of connection to the webserver or to the python code

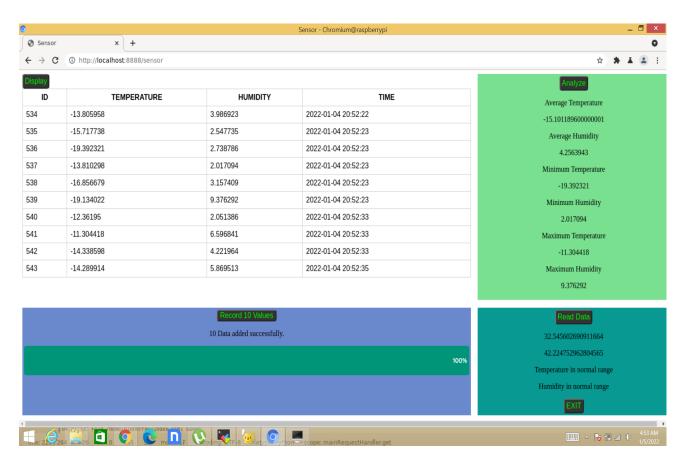




## 3.3 The UI after its first single data point reading



## 3.4 The UI after it has calculated a 10 point average



3.5 The UI after it has seen either a temperature or humidity alarm (or both)

