

G) GCash FINTECH

CADETTHIP PROBRAGE



with the Apper Cloud Enablement Team

Intro to Java - Part 2

Intro to Java

Properties

Securing Data

Database

Asynchronous vs Synchronous

Properties

Intro to Java - Part 2

Properties

Store config files

Loadconfig file

Securing Data

Securing Data

Personal Identifiable Data

Verify Data Integrity - Message Digest

Cipher - Encrypt / Decrypt

3rd Party Library: Apache Commons

Message Digest

Supports SHA-1, SHA 256, MD5

Compare Hash

Intro to Java - Part 2

Cipher

Encrypt Data

Decrypt Data

Database

Importing Library

Adding manually

maven

gradle

Synchronous and Asynchronous

Synchronous

Blocking

Waiting

Used when there is dependency

Asynchronous

Non-Blocking

Execute multiple process

Use Threads and Runnable

Use Future

Used when multiple task have no dependence

Any Questions?

Java Day 2 - Labs

Java Day 2

Lab Notes:

Error Checking must be performed

Determine the data types

Determine function names

Determine the data for the classes

Must use an interface or abstract

GOAL

- Store and Retrieve data from the database
- Design and create Classes appropriate for the scenarios

Lab 03.0.1 A

Classes - SMS

Create a class sms with the following fields.

MSISDN
RECIPIENT
SENDER
SHORT CODE
TRANSACTION ID (contains number and characters)
TIMESTAMP

Note: TRANSACTION ID is auto generate by another system and is not generated.

Lab 03.0.1 B

Classes - Promo

Create a class Promo with the following fields.

Promo Code

Details

Short Code

Start Date

End Date

Lab 03.0.2

DATABASE

Create a SMS Database Create a table for SMS Create a table for Promos

Lab 03.1.1 A

SMS CHECKER

Create a function that will accept a map with exactly 3 items.

The first item is the mobile number.

The second item is the sms

The third is the short code that will send the sms

Example:

Mobile number: +639563026795

Message: PROMO CODE ACCEPTED

Short Code: 1234

Lab 03.1.1 B

SMS CHECKER

This will check the sms sent and tag the sms for which promo the sms is for.

It will tag if the sms is SUCCESS SMS or FAILED SMS based on the promo rules.

Identify the test scenarios and create the corresponding JUnit test scripts

Lab 03.1.2

Classes

Create an interface for managing SMS then implement these in a class

These are the required functions:

- -Insert SMS
- -Retrieve SMS given a start date and end date
- -Retrieve SMS given a promo code
- -Retrieve SMS given an msisdn
- -Retrieve SMS sent by the system
- -Retrieve SMS receive by the system
- -Retrieve SMS given several msisdn



Lab 03.1.3 A

Scenario

Insert a Promo in the Database called "Piso Pizza"

It will run from Feb 01 2021 10:00 am - June 30, 2021 23:59

User needs to send an SMS to the short code 1234555

Lab 03.1.3 B

Scenario

Users send "PROMO" to the shortcode to get the Pizza that will cost 1 peso

Users send "REGISTER" to the shortcode to be able to avail of the promo. The system will reply

To complete the promo registration, please send Lastname, Firstname to 1234555

Example: Valmores, Marco



Lab 03.1.4 C

Data Population

Insert 30 SMS for the "PISO PIZZA" promo, make it a mix of sms the user can send.

Insert 2 other promos.

Insert 30 SMS for other promos.

Lab 03.1.5

Test Cases

Identify the test scenarios and create the corresponding JUnit test scripts for checking the sms for the promo mentioned.

Lab 03.1.6

Database

Generate the following report for the "PISO PIZZA" promo:

List of Failed Transactions

List of Failed Transactions per SMS Type

List of Successful Transactions

List of Successful Transactions per SMS Type

List of Persons who joined the Promo

Total Count of SMS received

Total Count of SMS sent

NOTE: SMS Type - Sent and Received



Lab 03.1.7

Codecommit

Upload the code to Codecommit

Use the following for repository name - "java_<LastName>" Ex. java_valmores

Use the following description - "SMS Exercise - Marco Valmores"

apper_ph