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GitHub github.com/glic3rinu

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Work Experience

- 2007 now **Senior Python Developer, System Administrator** and **System Architect** at Pangea.org, an Internet hosting provider based on FOSS
 - Operating high available IaaS, PaaS and SaaS cloud infrastructure
 - Developing open source projects such as: django-orchestra, basefs, confine-controller or smap-gear
 - Participating on FP7 EU research projects like CONFINE and Clommunity

Main Projects

- 2009 now **Develop django-orchestra**, a Django-based framework for building fully-featured web hosting control panels. Focused on extensibility, clean design and decoupled functionality, allowing to develop effective, maintainable and functional control panels with an small amount of glue code. Scales to thousands of services, servers and clients.

 github.com/glic3rinu/django-orchestra
- 2013 now **Deploy, migrate and maintain a django-orchestra instance at Pangea.org.**Enabling automated management of IaaS, PaaS and SaaS infraestructure for thousands of clients and domains. Including web, mail, DNS, databases and popular CMS's, as well as handling Pangea's billing and accountancy.
- 2015 now **Develop BaseFS** (Basically available, soft state, eventually consistent filesystem). BaseFS is a gossip-driven, peer-to-peer filesystem with decentralized authority where nodes don't need to trust each other. Its focus is on solving cloud management problems on highly distributed settings, like those found in community clouds. Written in Python, it makes heavy use of concurrency and asynchronous IO.

 github.com/glic3rinu/basefs
- 2012 2014 Lead developer of confine-controller, the central server of CONFINE architecture. CONFINE is an EU funded project with the aim of providing a large-scale testbed on top of community networks. Confine-controller manages and stores the testbed configuration in a centralized way. It provides both, a user-facing web interface and a REST API for testbed nodes. Makes heavy use of caching, asynchronous IO, coroutines and message queues, withstanding the load of thousands of nodes and providing efficient monitoring of their state.

 wiki.confine-project.eu/soft:server
- 2007 now **Design, implement, migrate and maintain Pangea's high availability service infrastructure** based on OpenVZ containers and shared storage using iSCSI and *multipath*, hosting thousands of users and domains. pangea.org/infraestructura

Main Projects (continuation)

Advanced monitoring, analysis and tuning of Pangea PaaS infrastructure, including web, mail and database services. Targeting Apache2, PHP, MySQL, Postfix, MailScanner, iSCSI, OpenVZ, Linux kernel and networking stack.

2007 - now **Develop confine-orm**, CONFINE Object Resource Mapper is a high level Python library for easily interacting with confine-controller REST API using object oriented concepts. Leverages the HATEOAS discoverability of CONFINE API, uses an Active Record like pattern, concurrency based on asynchronous non-blocking IO and caching based on Identity Mapping. confine-orm.readthedocs.org

Develop spam-gear, high-performance utilities for fighting spam on multiuser web and mail platforms. Includes filesystem scan tools, log analysis for multiple services and DNSBL checks. github.com/glic3rinu/spam-gear

2014 **Contribute to confine-system**, a daemon written in Lua that implements the node functionality in CONFINE architecture. My main contribution being implementing the node REST API.

wiki.confine-project.eu

Formal Education

2012 - 2016 Master in Innovation and Research in Informatics at FIB/UPC

Specialization in Computer Networks and Distributed Systems
Facultat d'Informàtica de Barcelona / Universitat Politècnica de Catalunya
Master thesis: BaseFS - Basically Available, Soft state, Eventually consistent File System for
Cloud Management
github.com/glic3rinu/basefs

2004 - 2011 Diploma in Computer Systems at FIB/UPC

Facultat d'Informàtica de Barcelona / Universitat Politècnica de Catalunya Final thesis: A reusable web hosting control panel with billing system upcommons.upc.edu/handle/2099.1/13993

Skills and Competences

Languages Catalan, Spanish and English

Driving license B
Computer skills

Programming Proficient in **Python/Django** and **Bash**

Comfortable with Lua, Erlang and R

Love good design, concurrent programming and distributed systems

Operating Systems Debian/Linux (running mission critical services since 2007)

Graphics Inkscape github.com/glic3rinu/svg

Services Solid experience administrating Apache, Nginx, Postfix, MySQL, LXC,

Postgresgl, OpenVZ, Nagios, MailScanner between many others

Misc Strong skills with distributed file systems, networking, shared storage,

cloud computing, databases, web development