Other Complexity Classes Computational Complexity

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Introduction

In computational complexity theory, a complexity class is a set of problems of related resource-based complexity.

A typical complexity class has a definition of the form:

The set of problems that can be solved by an abstract machine M using O(f(n)) of resource R, where n is the size of the input.

The simpler complexity classes are defined by the following factors:

- The type of computational problem: The most commonly used problems are decision problems. However, complexity classes can be defined based on function problems (an example is FP), counting problems (e.g. #P), optimization problems, promise problems, etc.
- The model of computation: The most common model of computation is the deterministic Turing machine, but many complexity classes are based on nondeterministic Turing machines, boolean circuits, quantum Turing machines, monotone circuits, etc.
- The resource (or resources) that are being bounded and the bounds: These two properties are usually stated together, such as "polynomial time", "logarithmic space", "constant depth", etc.

Time-Bounded Complexity Classes

These are some of the most important complexity classes defined by bounding the time of the algorithm:

Class	Computational Model	Resource Constraint
DTIME	DTM	Time $f(n)$
Р	DTM	Time poly(n)
EXPTIME	DTM	Time 2 ^{poly(n)}
NTIME	NDTM	Time $f(n)$
NP	NDTM	Time poly(n)
NEXPTIME	NDTM	Time 2poly(n)

Space-Bounded Complexity Classes

Some examples of classes defined by bounding the space of the algorithm:

Class	Computational Model	Resource Constraint
DSPACE	DTM	Space $f(n)$
L	DTM	Space $O(\log n)$
L ²	DTM	Space $O(\log^2 n)$
PSPACE	DTM	Space poly(n)
EXPSPACE	DTM	Space 2 ^{poly(n)}
NSPACE	NDTM	Space $f(n)$
NL	NDTM	Space $O(\log n)$
NPSPACE	NDTM	Space poly(n)
NEXPSPACE	NDTM	Space 2 ^{poly(n)}

Relations Between Time- and Space-Bounded Classes

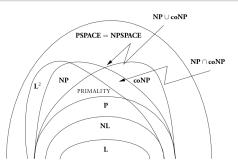


Figure: The relationships among complexity classes

 $L\subseteq \mathsf{NL}\subseteq \mathsf{P}\subseteq \mathsf{NP}\subseteq \mathsf{PSPACE}\subseteq \mathsf{EXPTIME}\subseteq \mathsf{NEXPTIME}$ Where $\mathsf{PSPACE}=\mathsf{NPSPACE} \ \mathsf{and} \ \mathsf{P}\subset \mathsf{EXPTIME}$

Other classes

Other important complexity classes that use different computational models include:

- BPP, ZPP and RP, which are defined using probabilistic Turing machines.
- AC and NC, which are defined using boolean circuits.
- BQP and QMA, which are defined using quantum Turing machines.

Complementary Classes

Complexity classes have a variety of closure properties; for example, decision classes may be closed under negation, disjunction, conjunction, or even under all Boolean operations.

Definition

Each class X that is not closed under negation has a complement class co-Y, which consists of the complements of the languages contained in X.

Example

For the **NP** class there's a **coNP** class which, for every decision problem *P* in **NP**, contains the complementary decision problem, denoted *coP* (i.e., the decision problem in which the "Yes" instances are "No" instances of **P** and vice versa).

If ${\bf C}$ is a deterministic time or space complexity class, then ${\bf coC}={\bf C}.$

References

John E. Savage.

Models of Computing: Exploring the Power of Computing. Brown University, 2008.

Wikipedia: Complexity class.