C++ Voting Model Implementation

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Introduction

The multi-opinion voting model detailed in [2] was implemented in C++, including both rewire-to-same and rewire-to-random regimes. Results for two-opinion simulations over a range of α values and initial opinion distributions exhibit markedly different dynamics from those presented in [2]. In particular, while we observe random walk behavior along arcs, these curves have support on (0,1) regardless of the α under investigation. Additionally, certain runs do not reach consensus in a number of steps on the same order of (or greater than) those suggested in [2]. This brief report reviews our simulation results and examines the possible sources of discrepancies.

Implementation

The C++ code aims to replicate the model outlined in [2]. Both rewire-to-same and rewire-to-random models were initialized as Erdős-Rényi random graphs with average degree λ (throughout this report $\lambda = 4$). To avoid $O(n^2)$ initialization times, an algorithm based on geometrically distributed waiting times between edges in the adjacency matrix, detailed in [1], was used. The edges were also randomly assigned opinions (here, always either 0 or 1), based on some initial distribution $u_0 = \{u_{1,0}, u_{2,0}\}$.

During each step of a rewire-to-same simulation, an edge e_{ij} is selected whose vertex ends v_i and v_j do not hold the same opinion (i.e. $\xi_i \neq \xi_j$ where ξ_i is the opinion of v_i). Then, with probability α , the edge e_{ij} is removed from the graph and reattached to a random vertex v_k , such that $\xi_k = \xi_i$ and e_{ik} was not previously in the graph (the graph remains simple). Otherwise, with probability $1 - \alpha$, we set $\xi_i = \xi_j$. This procedure continues until the number of conflicts in the graph (the total number of edges e_{ij} such that $\xi_i \neq \xi_j$, N_{01}) is zero.

The rewire-to-random model can differ from the one described above in two ways, each exhibiting significantly different dynamics. In the first variation, proposed in [2], the only change is that, during the rewiring stage, the new neighboring vertex of v_i is chosen from the set of all other vertices, regardless of their opinion (while continuing to avoid parallel edges and loops). However, a small but significant second change is to allow the initial edge, e_{ij} , to be picked from any $e \in E(G)$ instead of dictating that $\xi_i \neq \xi_j$. It was only with this second, additional adjustment that the model exhibited random walk behavior.

Results

The following is a comparison between the results presented in [2] and those from our own implementation of the voting model. Following the paper, this section will focus on the rewire-to-random scheme. As mentioned above, there were two possible variations of this model. For convencience, we will refer to simulations in which the edge chosen during each

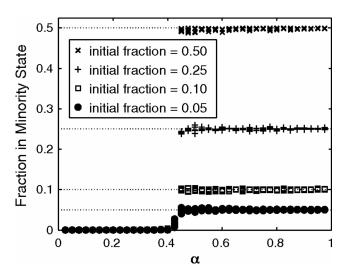


Figure 1: Final minority fraction as a function of α and initial minority fraction (rewire-to-same), taken from [2].

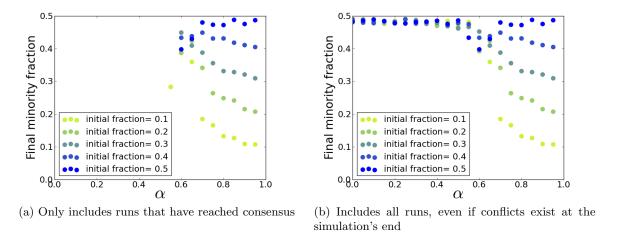


Figure 2: Final minority fraction as a function of α and initial minority fraction (rewire-to-same), results from our data.

step obeys $\xi_i \neq \xi_j$ as "from-different", while the alternative, choosing the edge from any $e \in E(G)$, will be called "from-any". All of the following simulations were performed with n = 1,000 vertices, and a maximum number of steps of 10,000,000. The time has been adjusted as suggested in the paper, so that tM updates correspond to continuous time t.

Figs. 1 and 2 reveal differences even in the rewire-to-same variant. While for large α the two appear to agree, our diagram shows the curves sloping towards one another before failing to converge in the allowed number of iterations. Fig. 2b suggests that a bifurcation occurs as α is decreased. For all $\alpha < 0.55$, the system fluctuates around a minority fraction of 0.5 regardless of the initial conditions.

While certain similarities could be seen between Figs. 1 and 2, it is more difficult to compare the rewire-to-random diagrams, shown in Figs. 3-5. Unfortunately, our implementation could not recreate the $\alpha_c(u_0)$ curve shown in Fig. 3, and again ran into difficulties reaching a consensus state for many values of α . The from-different simulations again show sloping curves that eventually level off to fluctuate around 0.5. On the other hand, the from-all runs

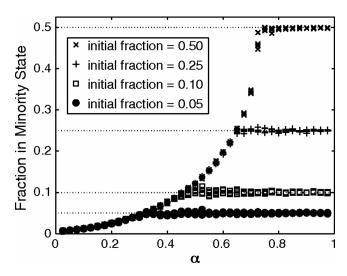


Figure 3: Final minority fraction as a function of α and initial minority fraction (rewire-to-random), taken from [2].

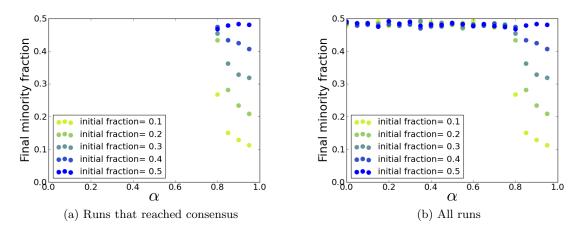


Figure 4: Final minority fraction as a function of α and initial minority fraction (rewire-to-random), results from our data (from-different model).

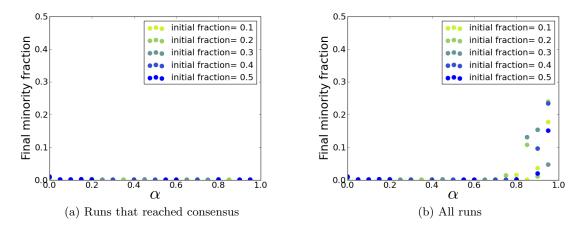


Figure 5: Final minority fraction as a function of α and initial minority fraction (rewire-to-random), results from our data (from-all model).

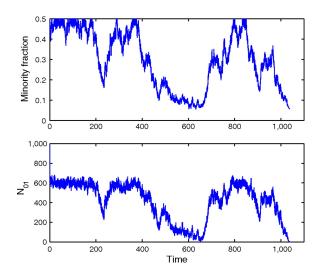


Figure 6: Evolution of conflicting edges and minority fraction, taken from [2].

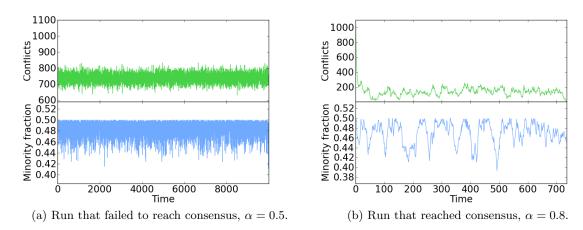


Figure 7: Evolution of conflicting edges and minority fraction, results from our data (from-different model).

in Fig. 5 converge to states in which the entire graph shares the same opinion. The few simulations that failed to converge, shown in Fig. 5b, almost certainly would have evolved to a single-opinion state if given more time.

We now examine differences in the evolution of individual simulations. Again, the fromdifferent model fails to match the results of [2]. Fig. 7 reveals that, even when the simulation reaches consensus, the relationship between N_{01} and the minority fraction appears nonexistent. Each quantity seems to vary independently of the other. If consensus is not reached, Fig. 7a shows that the conflicts and minority opinion oscillate tightly around a well-defined mean. The from-all runs recover the covariance, although, as seen in Fig. 5, a two-opinion consensus is never reached.

Finally, we look at the effects of α on the support interval for the random walk arcs. Fig. 10a illustrates again the bifurcation in the from-different model. At low α , the system does not reach consensus, and is trapped around a minority fraction of 0.5. At higher values of α , consensus is reached quickly at values that are increasingly similar to the initial minority fraction. Otherwise, in from-all, random walk behavior is observed, but support is found on (0,1) regardless of α 's value. Also, the overall trend is, in fact, reverse that exhibited in Fig. 9 (i.e. the curves are flattened as α decreases).

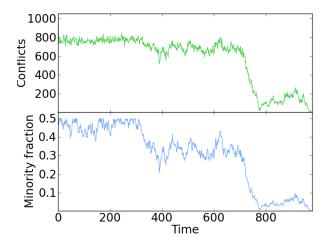


Figure 8: Evolution of conflicting edges and minority fraction, results from our data (from-all model).

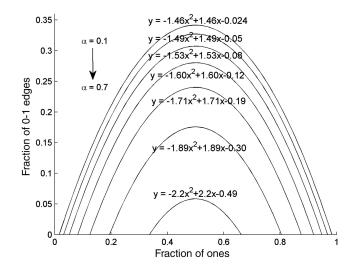


Figure 9: Random walk arcs as a function of α , from [2].

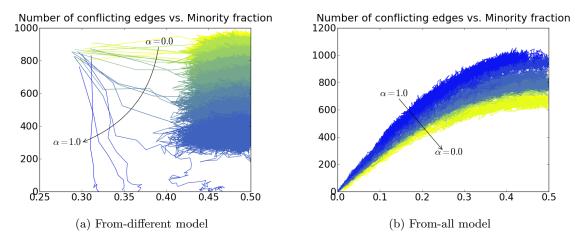


Figure 10: Random walk arcs from our two different implementations.

The discrepancies displayed above defy obvious explanation, outside of the possibility that our implementation is not true to the rewire-to-random model described in [2]. However, the system is fairly simple, and was straightforward to program. Nonetheless, if the figures above reveal anything, it is that very small changes to the underlying model drastically affect the resultant dynamics. It is worth noting that many of the figures from [2] were from simulations of n = 10,000 vertices, while ours set n = 1,000. It would seem this should not have a significant effect on system dynamics; however, this appears to be the only definite variation between the two versions.

Future work

Besides having others proof-read our code, we should also try to recreate the figures in [3]. Even if these, too, disagree, it may offer some insight into the underlying differences.

References

- [1] V. Batagelj and U. Brandes. Efficient generation of large random networks. *Physical Review E*, 2005.
- [2] R. Durret, J. P. Gleeson, A. L. Lloyd, P. J. Mucha, F. Shi, D. Sivakoff, J. E. S. Socolar, and C. Varghese. Graph fission in an evolving voter model. *Proceedings of the National Academy of Science*, 2012.
- [3] F. Vazquez, V. M. Eguíluz, and M. S. Miguel. Generic absorbing transition in coevolution dynamics. *Physical Review Letters*, 2008.