

SCIENCE

&

MUSIC

PLANNING

- **Tuesday 29/11**
 - Talk & QA: *Music & Web - Architecture & Technology Overview*
 - Lab Work 1: Working with APIs
 - Lab Work 2 & 3: Introduction to Pandas & data analysis
- **Tuesday 6/12**
 - Talk & QA: *Music & Big Data - Overview of challenges & technologies*
 - Lab Work 4: Introduction to Spark & Data processing

MUSIC & WEB

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ARCHITECTURE & TECHNOLOGY OVERVIEW

MUSIC TRANSFORMATION

DIGITAL TRANSFORMATION

- Vinyl
- Cassette
- CDs
- MP3s & co

CONSUMPTION MODELS

- Ownership
 - Physical libraries
 - Digital libraries (local/remote)
- Access
 - Subscription
 - Pay As You Go

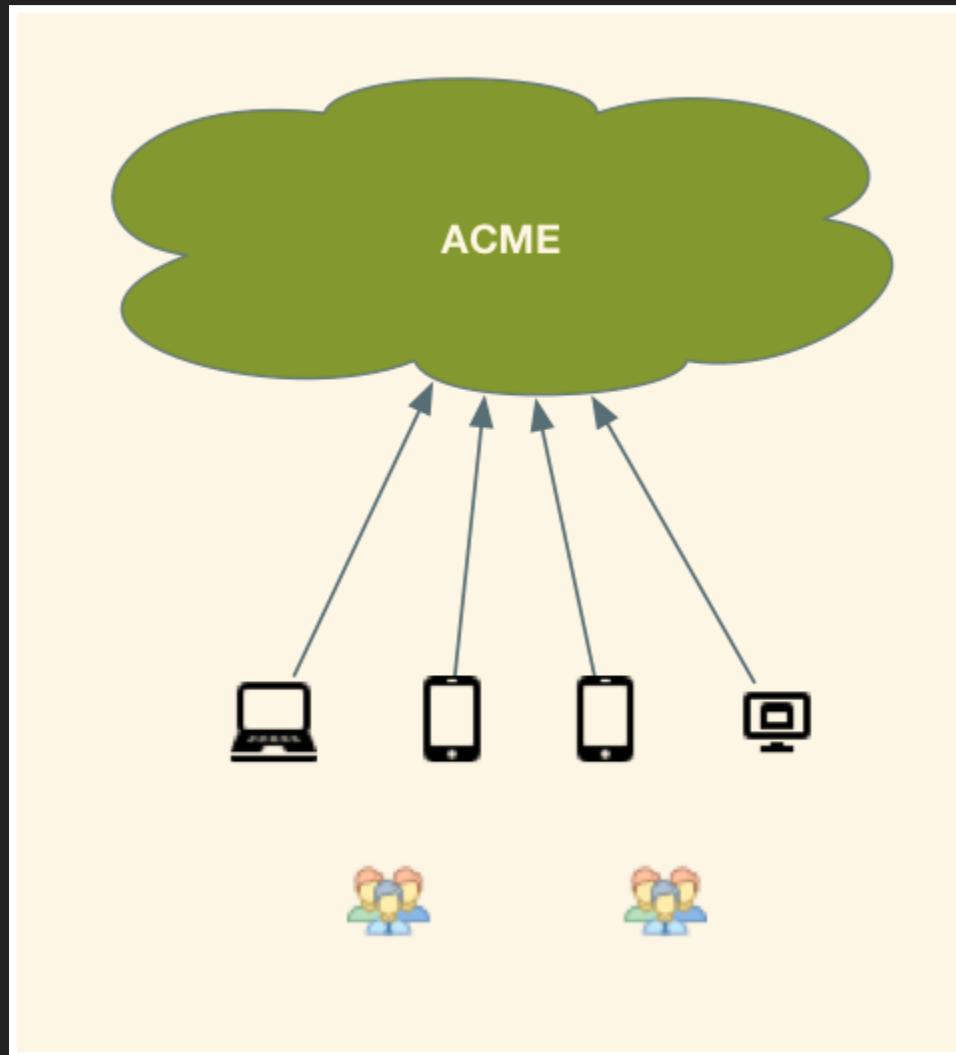
INTERNET

- Online stores
- Cloud libraries
- New services
 - Recommendation
 - Discovery
- Music is social

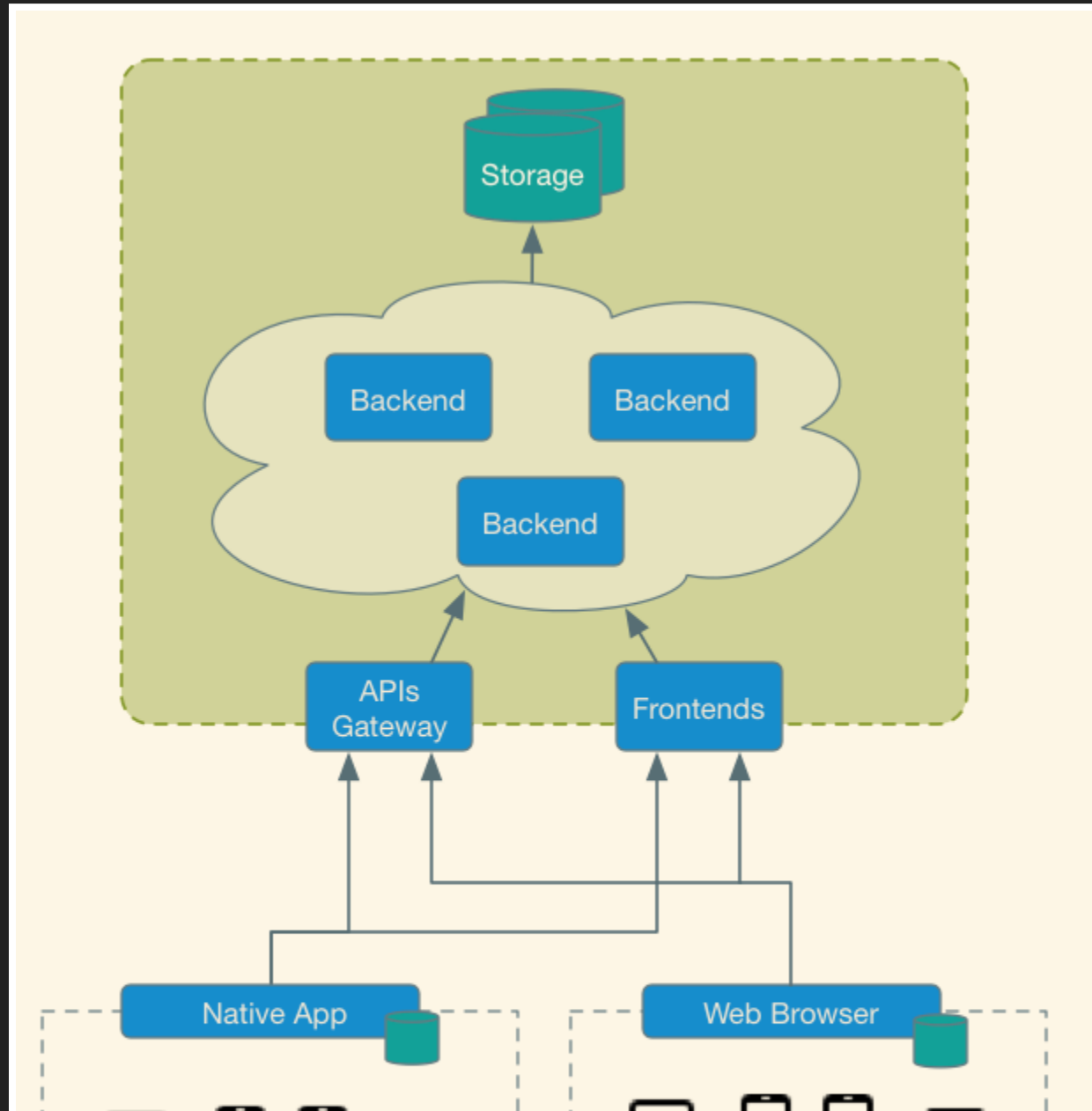
COMPONENTS OF A MUSIC SERVICE

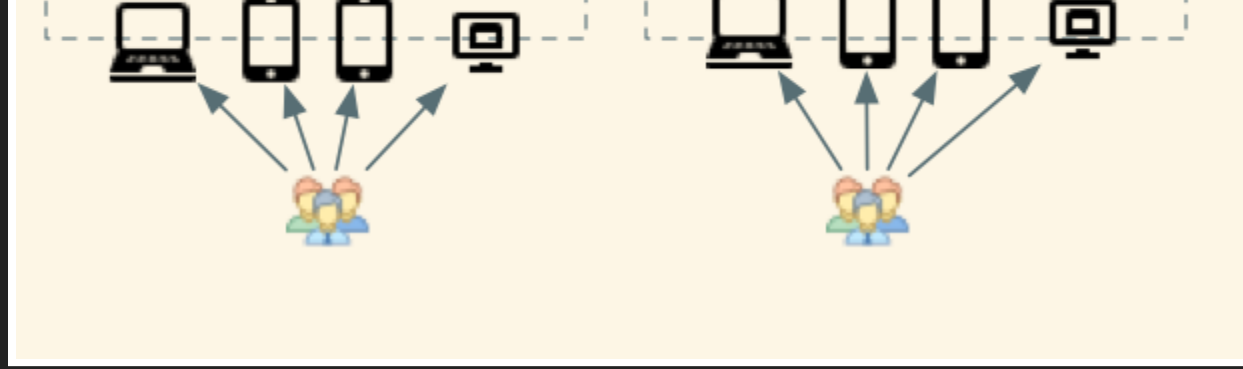
Thinking of building a Music service? :)

10,000 FEET VIEW



DIVE 1 - GENERIC ARCHITECTURE





API

An Application Programming Interface (API) is a set of subroutine definitions, protocols, and tools for building software and applications.

API

They are everywhere!

- OS (POSIX, Windows API, Cocoa, iOS, Android, ...)
- Software libraries (C++, Scala, Java, Python, Javascript, ...)
- Protocols, Remote APIs (JDBC, ...)
- Web API (SOAP, REST, ...)

API

API is not an implementation, only defines the *interface*

- Protocol
- Functions
- Data models of input/output objects

WEB SERVICE / WEB API

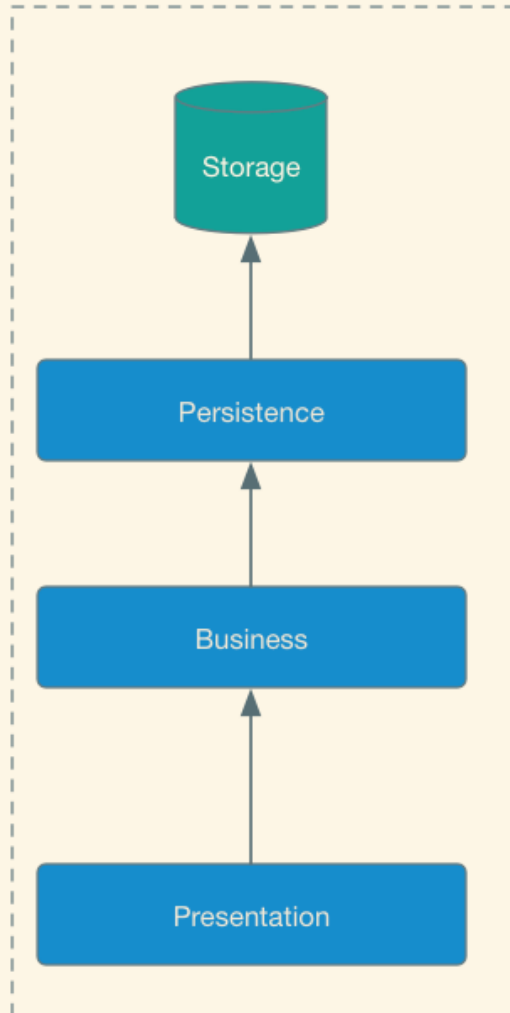
- Web Services
 - SOAP (Simple Object Access Protocol)
 - XML
- Web APIs
 - REST (Representational State Transfer)
 - JSON

WHY WEB API?

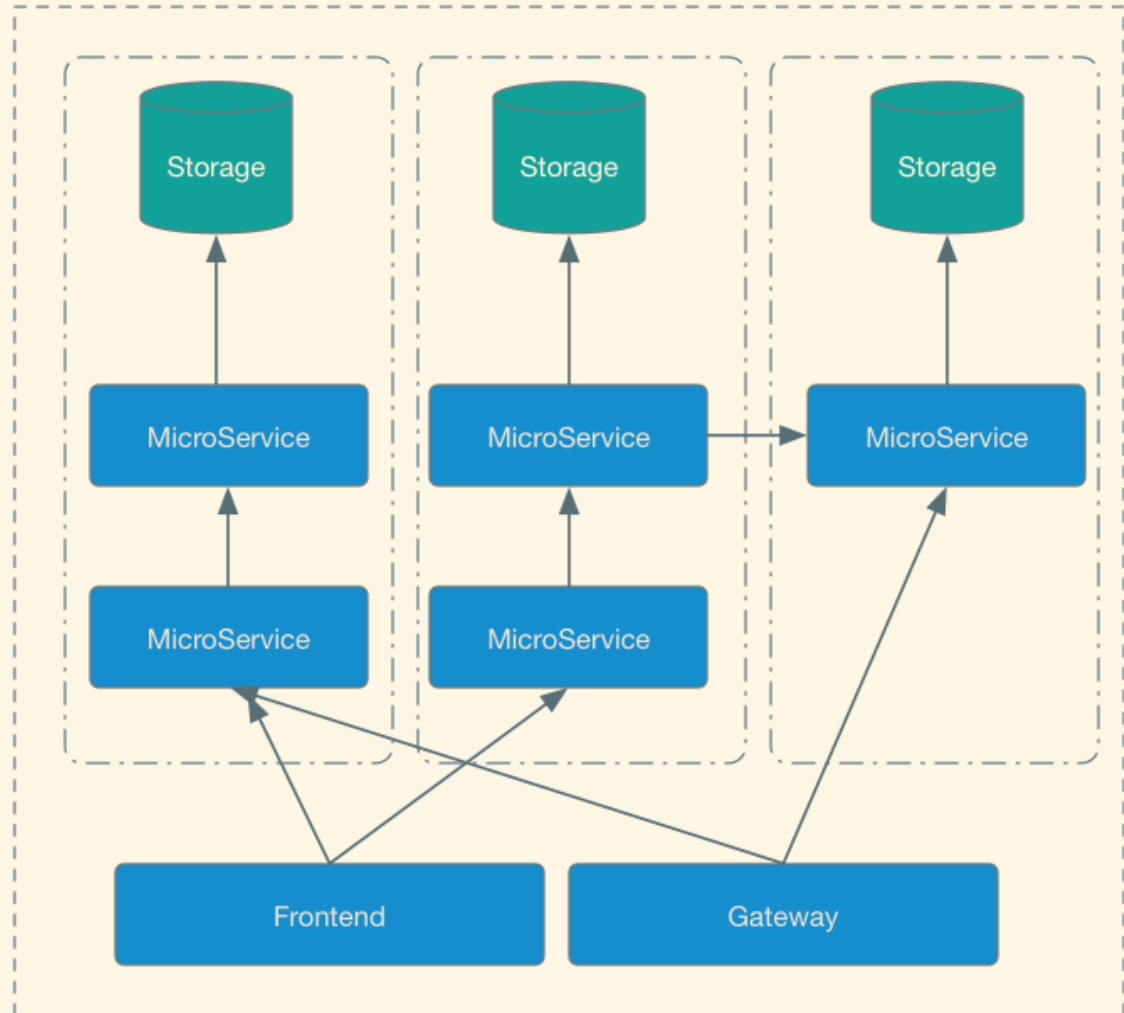
- Allow to easily build new applications
- Simplify development (API is fixed, known contract)
- Allow new services to be built, used (either internally or externally)
- Same approach than traditional software development
 - Components
 - Composing
 - Reusability
 - Testing
 - ...

API - SYSTEM ARCHITECTURES

n-tier



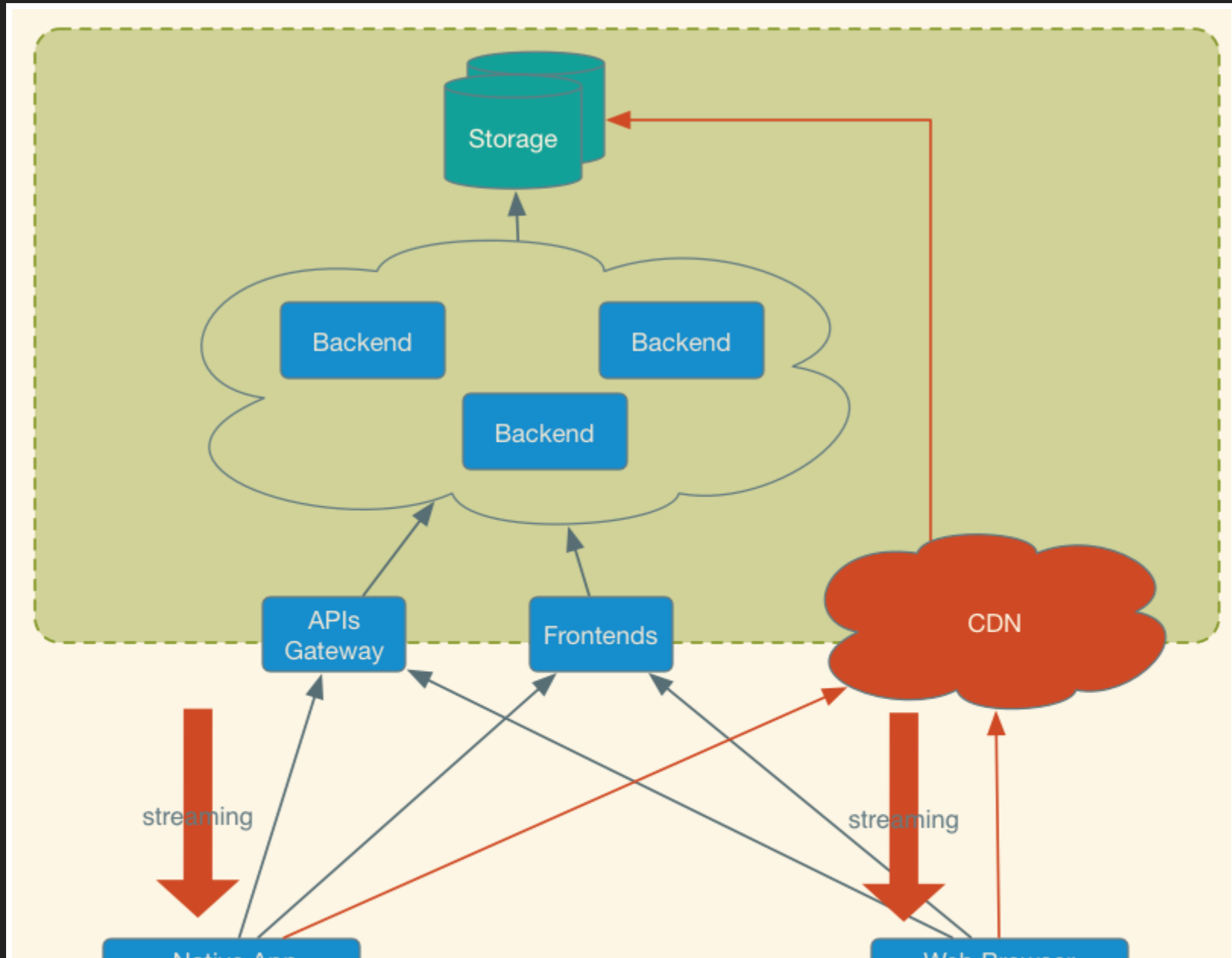
Microservices

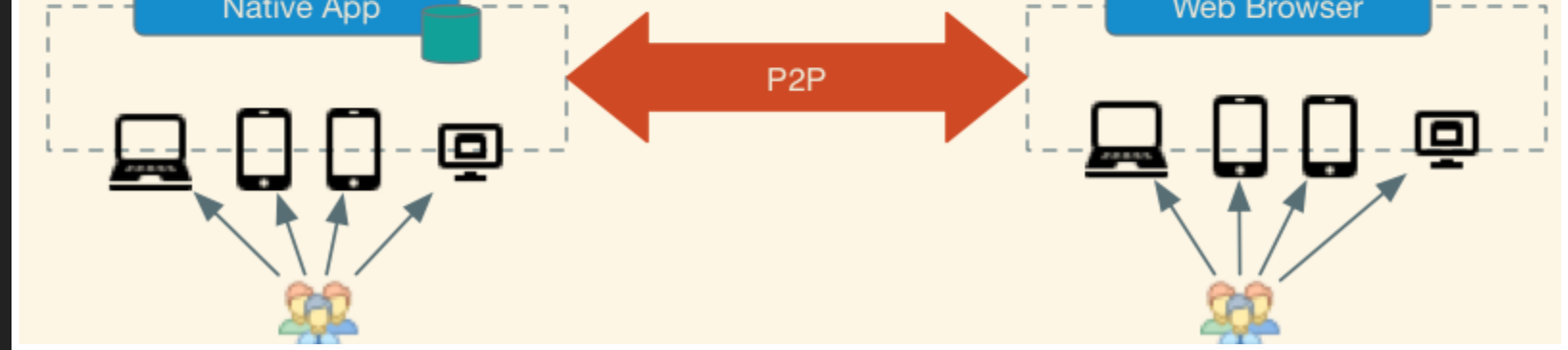


FRONTEND / BACKEND

- Backend
 - Business logic
 - API
- Frontend
 - Visualization
 - User interaction (UX)
- Decoupling eases:
 - development
 - testing
 - deployment

DIVE 2 - CONTENT DELIVERY





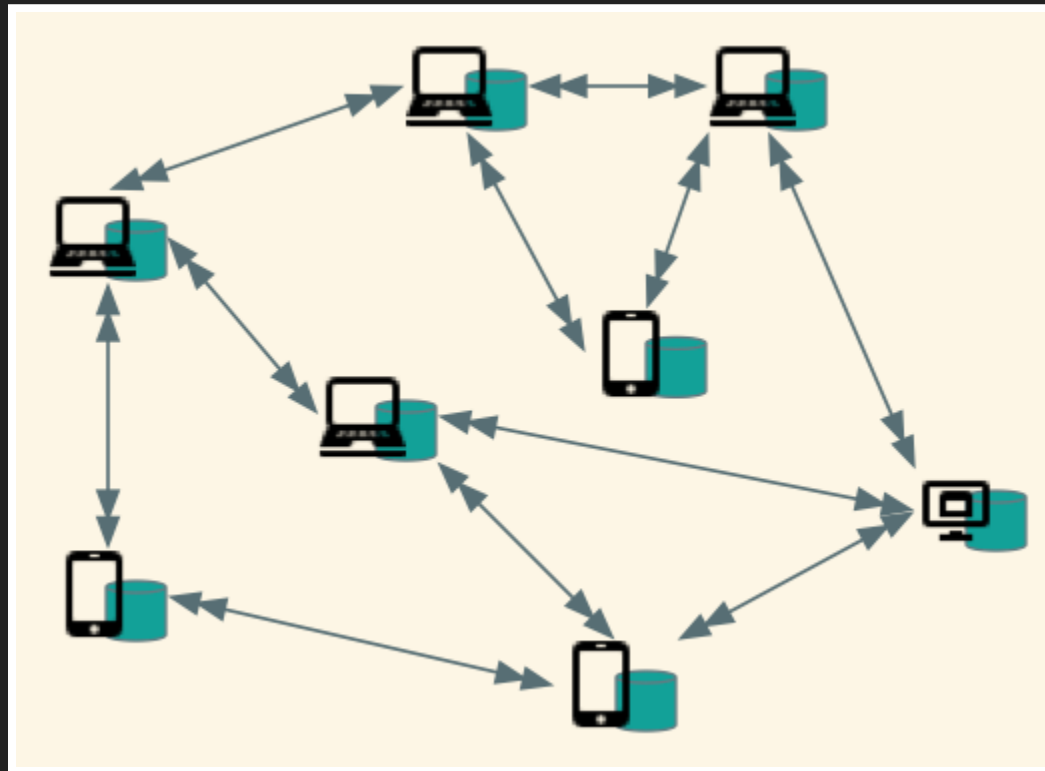
CDN

Content Distribution Network

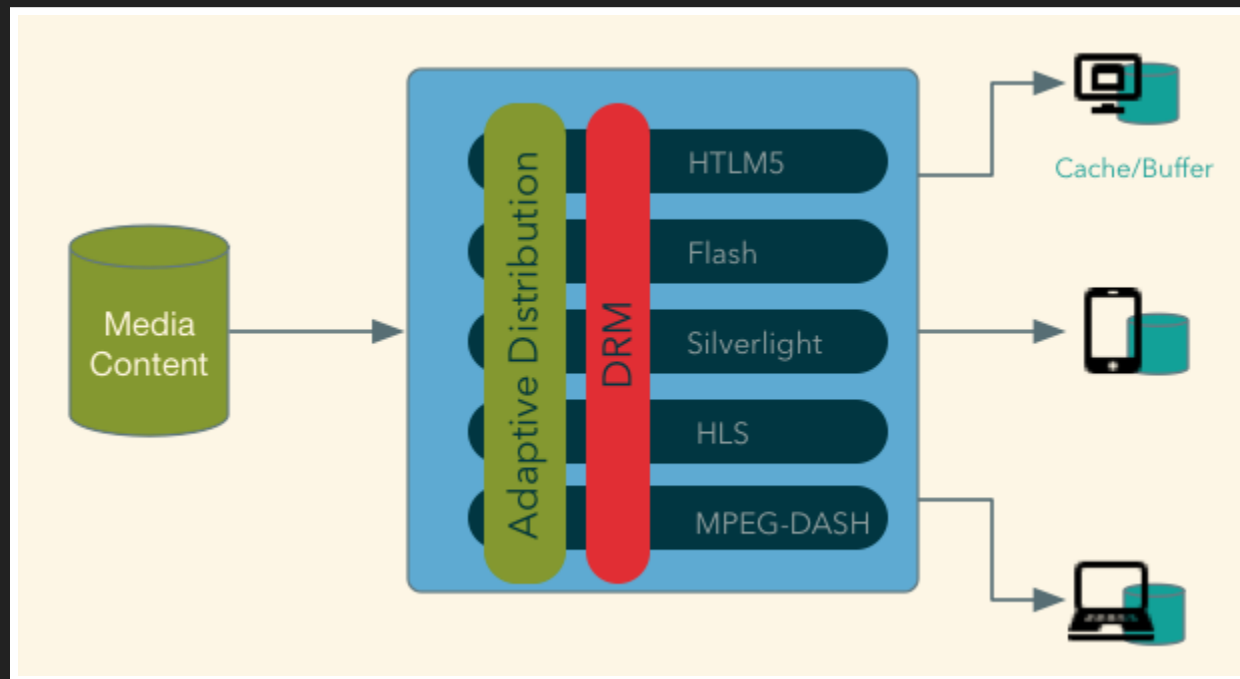


PEER 2 PEER

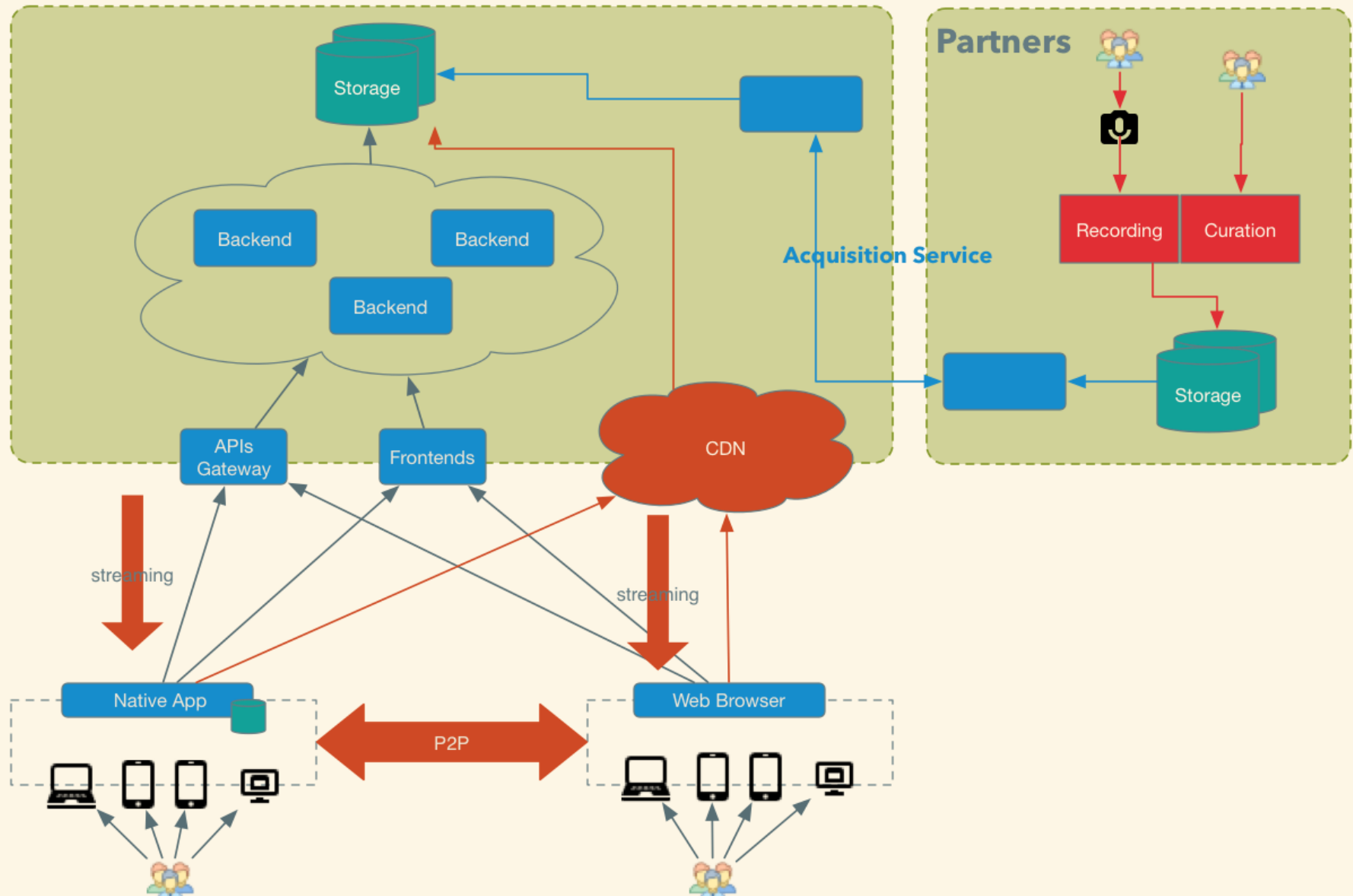
Decentralized network



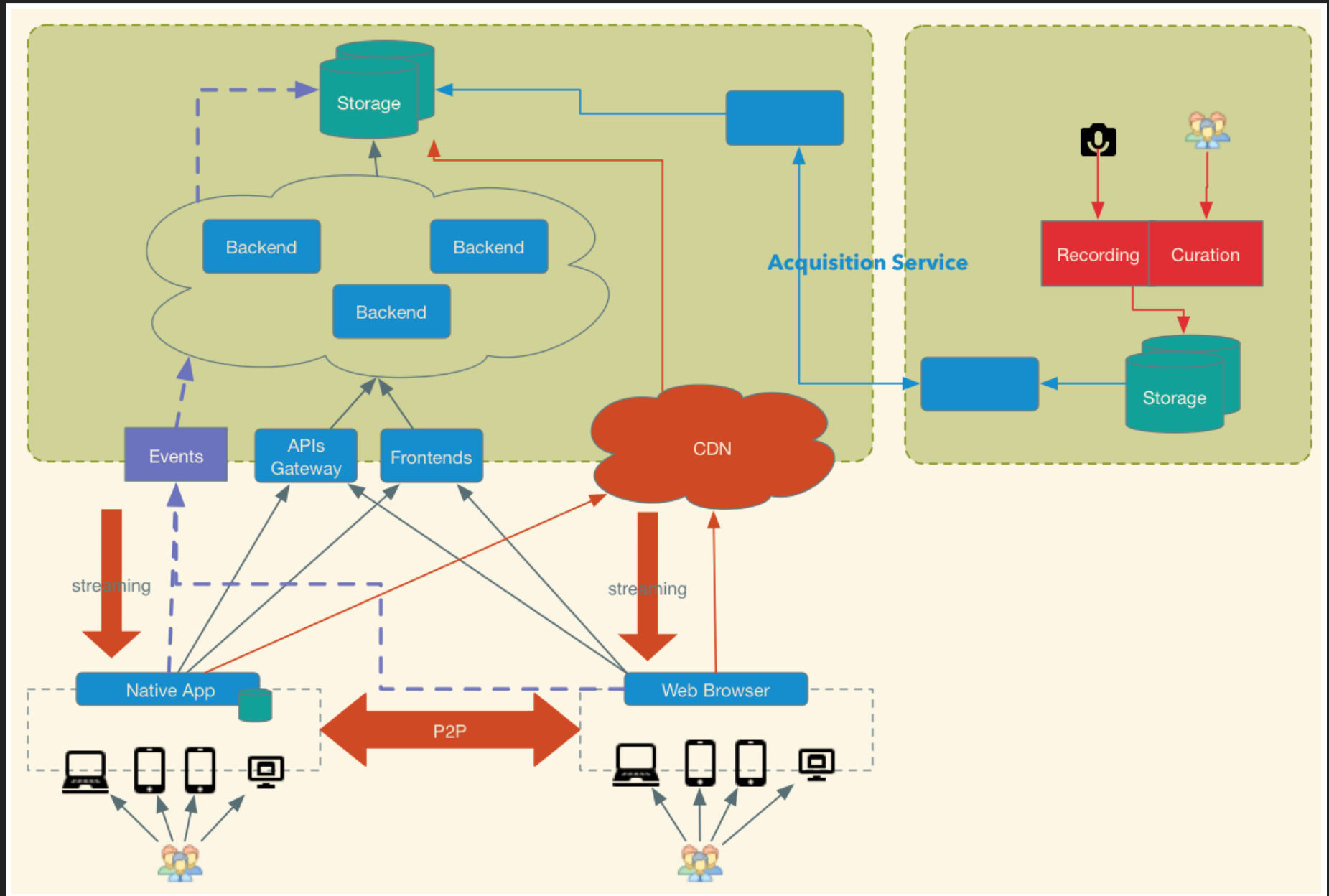
STREAMING



DIVE 3 - PARTNERS



DIVE 4 - DATA & EVENTS COLLECTION



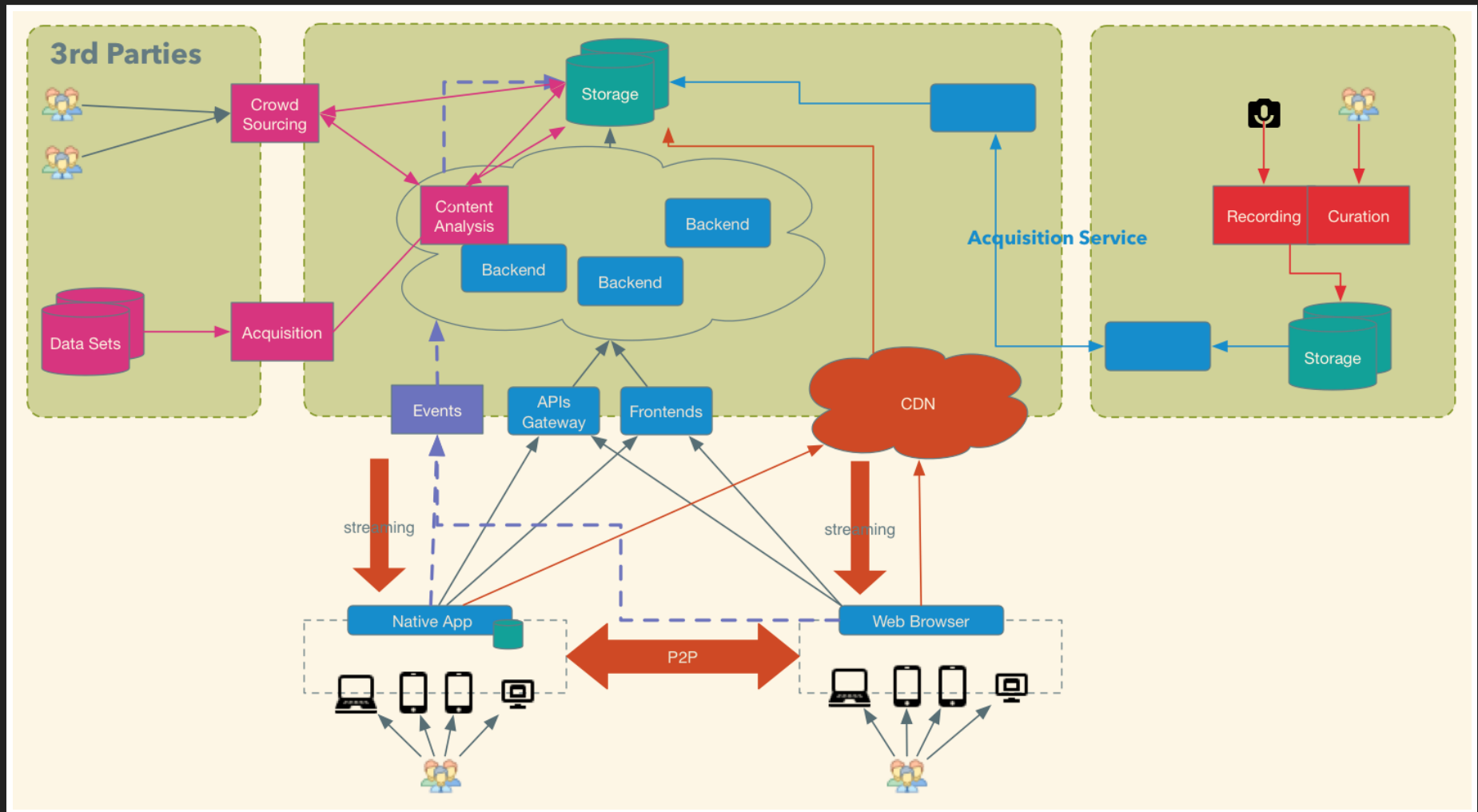
WHAT IS BEING COLLECTED ?

- Events generated by users
 - Click / Browsing activity
 - Listening activity
- Internal services
 - Performances, logs
- External services
 - Analytics, User engagement, tracking, ...
 - Social website monitoring (Facebook/Twitter feeds, ...)

WHY ?

- Marketing / Targeting
- Improve product quality
- Focus development on specific features
- Performance analysis / reliability
- Recommendation
- ...

DIVE 5 - CONTENT ANALYSIS & ENRICHMENT



CONTENT ANALYSIS & ENRICHMENT

- Metadata & content analysis
- Crowd sourcing
- Clustering & classification
- Fingerprinting
- Added content
- ...

DIVE 6 - INFRASTRUCTURE

Where do we run the different services?

WHERE?

- Physical Data Centers
 - On-premises
 - DC (owned or colocation)
- Cloud Infrastructure

DIFFERENT TYPES OF APPROACH TO INFRASTRUCTURE

IAAS

IaaS - Infrastructure As A Service

- Servers, Storage, Network, Operating System, ...

eg: Amazon EC2 & co, Windows Azure, Google Compute Engine, VmWare, OpenStack, ...

PAAS

PaaS - Platform As A Service

- Managed databases, web servers, container solutions, ...
eg: AWS Elastic Beanstalk, AWS RDS, Heroku, Google App Engine, Cloud Foundry, ...

SAAS

SaaS - Software As A Service

- User facing software / consumption

eg: Google Apps, Office 365, Gmail, Dropbox, Salesforce, ...

WHO'S THERE?



QUESTIONS?

LAB !

LAB

Get the Jupyter notebooks

```
git clone https://github.com/glinmac/scimus-2016.git
```

Start Jupyter

```
cd scimus-2016  
jupyter notebook
```