

Preimage resistance and collision resistance



PR - Preimage Resistance (a.k.a One Way)

- ➔ given H and x , hard to find m
e.g. password storage

2PR - Second Preimage Resistance (a.k.a Weak Collision Resistance)

- ➔ given H , m and x , hard to find m' such that $H(m) = H(m') = x$
e.g. virus identification

CR - Collision Resistance (a.k.a Strong Collision Resistance)

- ➔ given H , hard to find m and m' such that $H(m) = H(m') = x$
e.g. digital signatures

CR → 2PR and CR → PR

Algorithms