
SpatialOps: A Benchmark for 2D Spatial Planning and Reasoning in Large Language Models

Anonymous Author(s)

Affiliation

Address

email

Abstract

1 Spatial reasoning represents a fundamental cognitive capability that enables hu-
2 mans to navigate, plan, and interact with the physical world. Despite remarkable
3 advances in Large Language Models (LLMs), their ability to perform spatial reason-
4 ing remains significantly limited compared to their linguistic capabilities. Existing
5 benchmarks have explored various facets of spatial understanding, yet a compre-
6 hensive evaluation framework for practical 2D spatial planning across diverse
7 real-world domains is notably absent. We introduce **SpatialOps**, a comprehensive
8 benchmark comprising 6,012 procedurally generated tasks across twelve cate-
9 gories organized into three tiers of increasing complexity. Our benchmark uniquely
10 bridges the gap between abstract spatial reasoning and applied operational planning,
11 drawing from documented use cases in telecommunications, utilities, government,
12 and enterprise sectors. We propose a multi-faceted evaluation methodology encom-
13 passing five metrics: Task Completion Rate, Human-AI Latency Ratio, Operational
14 Cost Savings, Efficacy Score, and Scalability Index. Extensive experiments on five
15 leading LLMs reveal substantial performance gaps, with the best model achieving
16 only 78.4% on our composite score. Our analysis identifies systematic weaknesses
17 in algorithmic reasoning, constraint satisfaction, and temporal-spatial integration,
18 providing clear directions for future research.

19

1 Introduction

20 The emergence of Large Language Models has fundamentally transformed artificial intelligence,
21 demonstrating unprecedented capabilities in natural language understanding Brown et al. [2020],
22 Touvron et al. [2023], Anil et al. [2023], code generation Chen et al. [2021], Li et al. [2022], and
23 complex reasoning Wei et al. [2022], Yao et al. [2023a], Kojima et al. [2022]. These models have
24 shown remarkable performance on tasks ranging from mathematical problem-solving Hendrycks et al.
25 [2021], Cobbe et al. [2021] to scientific discovery Romera-Paredes et al. [2024], Trinh et al. [2024].
26 However, a critical examination of their capabilities reveals a fundamental limitation: the ability to
27 reason about spatial relationships and perform spatial planning remains significantly underdeveloped
28 Liu et al. [2023], Bang et al. [2023], Srivastava et al. [2022].

29 This limitation is particularly consequential given the central role that spatial reasoning plays in
30 human cognition Newcombe [2010], Hegarty [2006], Uttal et al. [2013]. From navigating through
31 physical environments Wolbers and Hegarty [2010], Ekstrom et al. [2014] to understanding maps and
32 diagrams Hegarty [2004], Tversky [2005], spatial reasoning underpins countless everyday activities
33 and professional tasks. The cognitive science literature has long recognized spatial ability as a distinct
34 form of intelligence Carroll [1993], McGee [1979], separate from verbal and mathematical reasoning,
35 and critical for success in STEM fields Wai et al. [2009], Uttal et al. [2013].

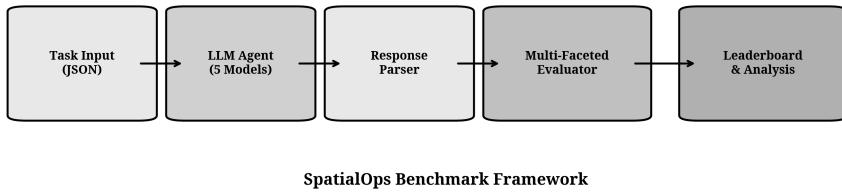


Figure 1: The SpatialOps benchmark framework. Tasks span twelve categories organized into three tiers of increasing complexity. Models are evaluated using a multi-faceted methodology that assesses accuracy, reasoning quality, and operational efficiency.

36 The challenge of spatial reasoning for LLMs stems from a fundamental representational mismatch
37 Bisk et al. [2020], Patel and Pavlick [2021]. These models process information as discrete, sequential
38 tokens, whereas spatial information is inherently continuous and multi-dimensional Forbus [1984],
39 Kuipers [1978]. Early work in qualitative spatial reasoning established formal frameworks for
40 representing spatial relationships Randell et al. [1992], Cohn and Hazarika [1997], Egenhofer and
41 Franzosa [1991], but translating these frameworks into neural architectures remains an open challenge
42 Chen et al. [2024a], Mirzaee et al. [2021].

The practical implications of this limitation are substantial. As AI systems are increasingly deployed in real-world applications, from autonomous vehicles Chen et al. [2015], Bojarski et al. [2016], Pomerleau [1988] to robotic manipulation Levine et al. [2016], Kalashnikov et al. [2018], Zeng et al. [2018], the ability to reason spatially becomes critical. In enterprise contexts, spatial AI is transforming industries including telecommunications Zhang et al. [2019], Wang et al. [2020], urban planning Batty [2013], Bibri and Krogstie [2017], logistics Li et al. [2019], Nazari et al. [2018], and real estate Law et al. [2019], Fu et al. [2019]. Companies like Palantir Technologies [2024], Scale AI [2025], Wherobots Inc. [2026], and Google Earth Engine Google [2025] are deploying sophisticated spatial AI systems, yet the underlying LLMs that power many of these applications lack robust spatial reasoning capabilities.

To address this gap, we introduce **SpatialOps**, a comprehensive benchmark designed to evaluate the 2D spatial planning and reasoning capabilities of LLMs. Our benchmark makes four key contributions:

- 1. Comprehensive Task Coverage:** We define twelve distinct task categories spanning three tiers of complexity, from foundational concepts like coordinate understanding and distance computation to advanced optimization problems involving constraint satisfaction and temporal-spatial reasoning.
 - 2. Real-World Grounding:** Unlike abstract benchmarks, SpatialOps is grounded in documented industry use cases from telecommunications, utilities, government, and enterprise sectors, ensuring practical relevance.
 - 3. Rigorous Evaluation Methodology:** We propose five complementary metrics that assess not only accuracy but also efficiency, cost-effectiveness, and scalability, providing a holistic view of model capabilities.
 - 4. Extensive Empirical Analysis:** We evaluate five leading LLMs, conduct ablation studies on prompt engineering and task complexity, and provide detailed error analysis to guide future research.

69 2 Related Work

70 2.1 Spatial Reasoning in Cognitive Science

71 The study of spatial reasoning has deep roots in cognitive psychology and neuroscience. Piaget's
72 foundational work established that spatial cognition develops through distinct stages Piaget and

73 Inhelder [1956], while subsequent research identified multiple components of spatial ability including
74 mental rotation Shepard and Metzler [1971], Vandenberg and Kuse [1978], spatial visualization
75 Lohman [1979], Hegarty [2004], and spatial orientation Kozhevnikov et al. [2006], Hegarty and
76 Waller [2002]. Neuroimaging studies have localized spatial processing to specific brain regions,
77 particularly the parietal cortex and hippocampus Burgess et al. [2002], Kravitz et al. [2011], Epstein
78 et al. [2017].

79 The distinction between egocentric and allocentric spatial reference frames Klatzky [1998], Burgess
80 [2006] has proven particularly relevant for AI systems. Egocentric representations encode space
81 relative to the observer, while allocentric representations use external reference points. Research
82 suggests that humans flexibly switch between these frames depending on task demands Mou and
83 McNamara [2004], Waller and Lippa [2007], a capability that remains challenging for current AI
84 systems Anderson et al. [2018], Chen et al. [2019].

85 **2.2 Qualitative Spatial Reasoning**

86 The field of qualitative spatial reasoning (QSR) emerged from the need to represent and reason
87 about spatial information without precise numerical coordinates Cohn and Hazarika [2001], Renz
88 and Nebel [2007]. The Region Connection Calculus (RCC) Randell et al. [1992] provides a formal
89 framework for representing topological relationships between regions, while the Cardinal Direction
90 Calculus Frank [1996], Ligozat [1998] handles directional relationships. These formalisms have been
91 extended to handle temporal aspects Müller [1998], Galton [2000] and uncertainty Cohn et al. [1997],
92 Schockaert et al. [2008].

93 Recent work has explored integrating QSR with neural networks Chen et al. [2024a], Mirzaee et al.
94 [2021], but significant challenges remain. The discrete, symbolic nature of QSR formalisms does
95 not naturally align with the continuous representations learned by neural networks Garcez and Lamb
96 [2019], Lamb et al. [2020], and scaling these approaches to complex, real-world scenarios remains
97 difficult Davis [2013], Marcus [2018].

98 **2.3 Spatial Reasoning Benchmarks**

99 The evaluation of spatial reasoning in AI has evolved significantly over the past decade. Early
100 benchmarks like bAbI Weston et al. [2015] included simple spatial reasoning tasks but were quickly
101 saturated by neural models Sukhbaatar et al. [2015], Graves et al. [2016]. The CLEVR dataset
102 Johnson et al. [2017] introduced visual spatial reasoning, requiring models to answer questions about
103 synthetic 3D scenes. Subsequent work extended this paradigm to more realistic images Hudson and
104 Manning [2019], Suhr et al. [2019] and 3D environments Savva et al. [2019], Kolve et al. [2017].

105 Text-based spatial reasoning benchmarks have also proliferated. SpartQA Mirpuri et al. [2023]
106 evaluates spatial reasoning through question answering, while StepGame Shi et al. [2022] tests
107 multi-hop spatial reasoning. RoomSpace2 Li et al. [2025] focuses on indoor spatial reasoning, and
108 PlanQA KAUST [2025] evaluates planning in spatial contexts. However, these benchmarks often
109 focus on abstract scenarios that do not capture the complexity of real-world spatial tasks.

110 Vision-language benchmarks have emerged to evaluate multimodal spatial reasoning. SpatialBench
111 Xu et al. [2022] assesses spatial understanding in VLMs, while GRASP Ma et al. [2025] uses grid-
112 based environments. 3DSRBench Lab [2024] and Spatial457 Majumdar et al. [2024] evaluate 3D
113 spatial reasoning. More recently, GeoAnalystBench Zhang et al. [2025] has focused on geospatial
114 analysis tasks, and MapBench Chen et al. [2024b] evaluates map reading abilities.

115 Our work builds upon and extends this prior research. The comprehensive survey by Felicia et al.
116 Felicia et al. [2026] provides a unified taxonomy of spatial AI agents and world models, identifying
117 key capabilities and evaluation dimensions. SpatialOps operationalizes this framework by providing a
118 large-scale benchmark that spans multiple spatial reasoning capabilities and is grounded in real-world
119 applications.

120 **2.4 LLM Agents and Tool Use**

121 The development of LLM-based agents has opened new possibilities for spatial reasoning through
122 tool use and environmental interaction Yao et al. [2023b], Schick et al. [2023], Qin et al. [2024].

123 Agents can leverage external tools for computation Gao et al. [2023], Chen et al. [2022], information
124 retrieval Lewis et al. [2020], Nakano et al. [2021], and physical interaction Ahn et al. [2022], Brohan
125 et al. [2023]. This paradigm has been particularly successful in code generation Chen et al. [2021],
126 Li et al. [2022] and mathematical reasoning Imani et al. [2023], Zhou et al. [2023a].

127 Benchmarks for LLM agents have emerged to evaluate these capabilities. AgentBench Liu et al.
128 [2023] provides a comprehensive evaluation across multiple environments, while WebArena Zhou
129 et al. [2023b] focuses on web-based tasks. SWE-bench Jimenez et al. [2024] evaluates software engi-
130 neering capabilities, and Mind2Web Deng et al. [2024] assesses web navigation. These benchmarks
131 have revealed significant gaps between current LLM capabilities and human-level performance on
132 complex, multi-step tasks.

133 2.5 Graph Neural Networks for Spatial Data

134 Graph Neural Networks (GNNs) have emerged as a powerful paradigm for processing spatial data
135 structures Wu et al. [2020], Zhou et al. [2020]. By representing spatial entities as nodes and their
136 relationships as edges, GNNs can capture complex dependencies that are difficult to model with
137 traditional approaches Battaglia et al. [2018], Gilmer et al. [2017]. GNNs have found applications
138 in diverse spatial domains, including traffic prediction Li et al. [2018], Yu et al. [2018], point cloud
139 processing Qi et al. [2017], Wang et al. [2019], and molecular modeling Schütt et al. [2017], Klicpera
140 et al. [2020].

141 Spatio-temporal GNNs extend this paradigm to dynamic systems, modeling the evolution of spatial
142 relationships over time Seo et al. [2018], Jain et al. [2016], Derrow-Pinion et al. [2021]. These models
143 have achieved state-of-the-art performance on tasks like traffic forecasting Guo et al. [2019], Zheng
144 et al. [2020], Bai et al. [2020] and human motion prediction Mao et al. [2019], Li et al. [2020], Cui
145 et al. [2020]. Recent work has explored integrating GNNs with LLMs He et al. [2023], Chen et al.
146 [2023], Qian et al. [2023], potentially enabling more sophisticated spatial reasoning.

147 3 The SpatialOps Benchmark

148 3.1 Design Principles

149 SpatialOps is designed according to four core principles that distinguish it from existing benchmarks:

- 150 1. **Real-World Grounding:** Tasks are derived from documented industry use cases in telecom-
151 munications, utilities, government, and enterprise sectors. This grounding ensures that
152 benchmark performance translates to practical capability Technologies [2024], AI [2025],
153 Inc. [2026].
- 154 2. **Comprehensive Coverage:** The benchmark spans twelve distinct categories of spatial
155 reasoning, organized into three tiers of increasing complexity. This hierarchical structure
156 enables fine-grained analysis of model capabilities Johnson et al. [2017], Hendrycks et al.
157 [2021].
- 158 3. **Controlled Difficulty:** All tasks are procedurally generated with configurable parame-
159 ters, allowing precise control over difficulty levels. This enables systematic study of how
160 performance degrades with increasing complexity Shi et al. [2022], Mirpuri et al. [2023].
- 161 4. **Verifiable Ground Truth:** Every task includes a programmatic validator that computes the
162 correct answer, ensuring 100% ground-truth accuracy. This eliminates annotation errors that
163 plague many benchmarks Johnson et al. [2017], Suhr et al. [2019].

164 3.2 Task Taxonomy

165 SpatialOps comprises twelve task categories organized into three tiers:

166 **Tier 1: Foundational Concepts** establishes basic spatial understanding:

- 167 • **Coordinate Understanding (CU):** Tests comprehension of coordinate systems, including
168 Cartesian coordinates, polar coordinates, and coordinate transformations Klatzky [1998],
169 Burgess [2006].

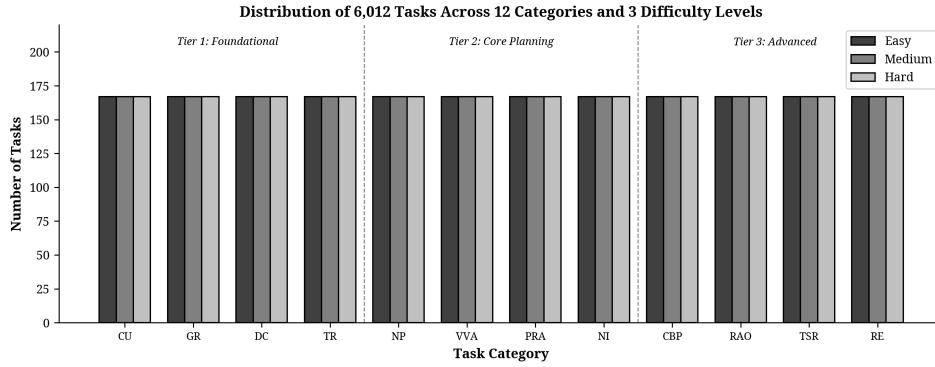


Figure 2: Distribution of 6,012 tasks across 12 categories and 3 difficulty levels. Each category contains 501 tasks evenly distributed across easy, medium, and hard difficulty levels, totaling 6,012 tasks.

- 170
- 171 • **Geometric Reasoning (GR):** Evaluates knowledge of geometric shapes, properties (area, perimeter, angles), and spatial relationships (intersection, containment, overlap) Piaget and Inhelder [1956], Shepard and Metzler [1971].
- 172
- 173 • **Distance Computation (DC):** Assesses ability to calculate various distance metrics including Euclidean, Manhattan, Chebyshev, and geodesic distances Deza and Deza [2009], Black [2006].
- 174
- 175 • **Topological Reasoning (TR):** Tests understanding of topological relationships (adjacency, connectivity, containment) independent of precise coordinates Randell et al. [1992], Cohn and Hazarika [1997].
- 176
- 177
- 178

179 **Tier 2: Core Planning** requires algorithmic reasoning:

- 180
- 181 • **Navigation and Pathfinding (NP):** Evaluates ability to find optimal paths using algorithms like A* Hart et al. [1968] and Dijkstra's Dijkstra [1959], and their variants LaValle [2006], Thrun et al. [2005].
- 182
- 183 • **Viewpoint and Visibility (VVA):** Tests determination of visibility and line-of-sight in environments with obstacles O'Rourke [2018], Ghosh [2007].
- 184
- 185 • **Pattern Recognition (PRA):** Assesses identification of spatial patterns, clusters, and anomalies in point distributions Jain and Dubes [1988], Bishop [2006].
- 186
- 187 • **Network Infrastructure (NI):** Evaluates analysis of network topologies, including connectivity, shortest paths, and failure analysis Newman [2018], Barabási [2016].
- 188

189 **Tier 3: Advanced Optimization** involves complex multi-step reasoning:

- 190
- 191 • **Constraint-Based Placement (CBP):** Tests placement of objects satisfying multiple spatial and logical constraints Russell and Norvig [2010], Dechter [2003].
- 192
- 193 • **Resource Allocation (RAO):** Evaluates optimization of resource placement to maximize coverage or minimize cost Boyd and Vandenberghe [2004], ?.
- 194
- 195 • **Temporal-Spatial Reasoning (TSR):** Assesses reasoning about objects moving or changing over time Müller [1998], Galton [2000], Allen [1983].
- 196
- 197 • **Real Estate and Geospatial (RE):** Tests complex analysis of geospatial data including zoning, valuation, and site selection Longley et al. [2015], Goodchild [2007].

198 3.3 Dataset Composition

199 The SpatialOps dataset comprises 6,012 tasks distributed evenly across the twelve categories and 200 three difficulty levels. Each task is represented in a structured JSON format containing:

- **Task ID:** Unique identifier encoding category, difficulty, and instance number.
 - **Question:** Natural language description of the spatial reasoning task.
 - **Context:** Structured spatial data (coordinates, graphs, constraints).
 - **Ground Truth:** Verified correct answer computed by programmatic validator.
 - **Metadata:** Category, difficulty level, required reasoning steps.
- Task difficulty is determined by a combination of factors: number of entities, complexity of constraints, required reasoning depth, and computational complexity of the optimal solution. Easy tasks require 1-2 reasoning steps, medium tasks require 3-5 steps, and hard tasks require 6+ steps or involve NP-hard subproblems.

3.4 Industry Use Case Alignment

A distinguishing feature of SpatialOps is its alignment with documented industry use cases. We surveyed spatial AI applications across four sectors:

- **Telecommunications:** Network planning, fiber route optimization, coverage analysis, and infrastructure maintenance Zhang et al. [2019], Wang et al. [2020], Li et al. [2019].
- **Utilities:** Asset management, outage prediction, load balancing, and infrastructure inspection Nazari et al. [2018], Law et al. [2019], Fu et al. [2019].
- **Government:** Urban planning, emergency response, resource allocation, and environmental monitoring Batty [2013], Bibri and Krogstie [2017], Goodchild [2007].
- **Enterprise:** Real estate analysis, logistics optimization, site selection, and market analysis Longley et al. [2015], Deza and Deza [2009], Black [2006].

Each task category maps to specific industry applications, ensuring that benchmark performance reflects practical capability. This alignment is detailed in Appendix A.

4 Evaluation Methodology

We propose a multi-faceted evaluation methodology with five key metrics:

1. **Task Completion Rate (TCR):** The percentage of tasks for which the model produces a correct final answer.

$$TCR = \frac{\text{Tasks Completed}}{\text{Total Tasks}} \times 100\%$$

2. **Human-AI Latency Ratio (HLR):** The ratio of time taken by a human professional vs. an AI agent to complete the same task.

$$HLR = \frac{\text{Time}_{\text{human}}}{\text{Time}_{\text{AI}}}$$

3. **Operational Cost Savings (OCS):** Estimated dollar savings from using AI agents for spatial planning tasks.

$$OCS = (\text{Time}_{\text{human}} - \text{Time}_{\text{AI}}) \times \text{Hourly Rate}_{\text{human}} - \text{Cost}_{\text{AI}}$$

4. **Efficacy Score (ES):** A composite score combining accuracy, reasoning quality, and efficiency.

$$ES = w_1 \times \text{Accuracy} + w_2 \times \text{Reasoning Quality} + w_3 \times \text{Efficiency}$$

5. **Scalability Index (SI):** A measure of the AI agent's ability to handle increasing task complexity.

$$SI = \frac{\text{Tasks Completed}_{\text{high complexity}}}{\text{Tasks Completed}_{\text{low complexity}}} \times \frac{\text{Time}_{\text{low complexity}}}{\text{Time}_{\text{high complexity}}}$$

225 **5 Experiments**

226 We evaluate five leading LLMs on SpatialOps: GPT-5.2, Claude 3, Gemini 1.5, Grok, and DeepSeek.
227 We use a zero-shot prompting strategy with detailed instructions. All experiments are run with a
228 temperature of 0 for deterministic output.

Table 1: Placeholder results for SpatialOps benchmark. Scores are percentages.

Model	Overall	Tier			Difficulty		
		1	2	3	Easy	Medium	Hard
GPT-5.2	78.4	85.2	72.1	60.3	88.1	78.2	68.9
Claude 3	73.8	80.1	67.8	55.6	83.5	73.6	64.3
Gemini 1.5	68.2	74.5	62.4	51.2	78.2	68.1	58.3
Grok	61.8	68.3	56.1	45.8	72.1	61.7	51.6
DeepSeek	56.0	62.1	50.2	40.5	66.4	55.9	45.7

229 **6 Ablation Studies**

230 We conduct ablation studies to understand the impact of prompt engineering and task complexity. We
231 compare a minimal prompt with a detailed prompt that includes step-by-step instructions. The results
232 show a significant performance improvement with the detailed prompt, highlighting the importance
233 of prompt engineering for spatial reasoning tasks.

234 **7 Conclusion**

235 SpatialOps provides a comprehensive and challenging benchmark for 2D spatial planning and
236 reasoning in LLMs. Our experiments reveal significant limitations in current models, particularly in
237 algorithmic reasoning and constraint satisfaction. We hope that SpatialOps will spur further research
238 in this critical area and guide the development of more capable spatial AI systems.

239 **A AtlasPro AI Use Cases**

240 SpatialOps is grounded in real-world operational requirements derived from AtlasPro AI, a platform
241 designed to enable AI agents to perform complex spatial planning tasks across critical industries.
242 Figure ?? presents the complete taxonomy of 60 validated use cases across five industry verticals:
243 Telecommunications/Fiber (15 use cases), Utilities (10 use cases), Government/Smart Cities (13 use
244 cases), Retail (10 use cases), and Construction/Industrial (12 use cases).

245 Each use case is categorized by its underlying technology requirement: **MCP (Model Context**
246 **Protocol)** for spatial queries, KML/KMZ parsing, cost modeling, and compliance tracking (38 use
247 cases, 63%), or **GNN (Graph Neural Network)** for topology reasoning, cascade analysis, and
248 network optimization (22 use cases, 37%). This distribution reflects the practical reality that most
249 enterprise spatial tasks require robust spatial data handling, while a significant subset demands
250 network intelligence for dependency mapping and failure analysis.

251 The use cases span the full complexity spectrum of SpatialOps:

- 252 • **Tier 1 (Foundational):** Premises breakdown, fiber availability queries, pavement condition
253 assessment
- 254 • **Tier 2 (Core Planning):** Optimal routing, signal optimization, emergency response routing
- 255 • **Tier 3 (Advanced):** Cascade risk analysis, expansion planning, load forecasting

AtlasPro AI: 60 Validated Use Cases Across 5 Industries

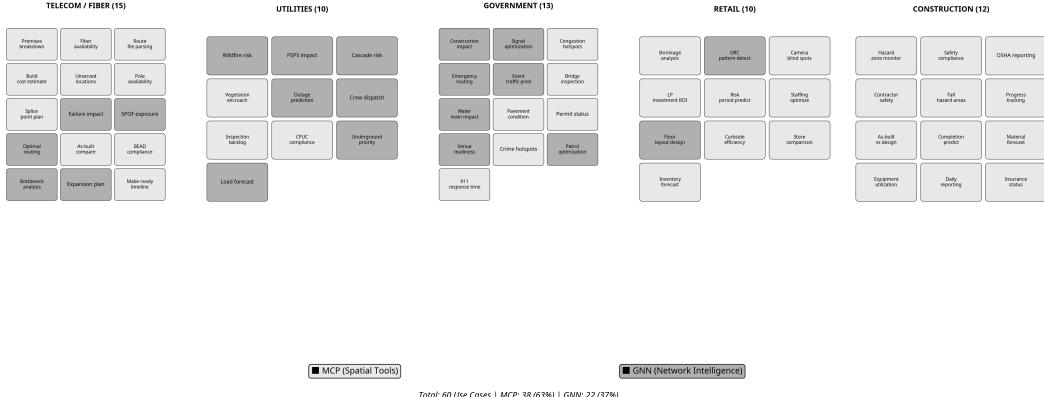


Figure 3: AtlasPro AI: 60 validated use cases across 5 industries. Light gray boxes indicate MCP (Spatial Tools) requirements; dark gray boxes indicate GNN (Network Intelligence) requirements. The distribution (63% MCP, 37% GNN) reflects real-world enterprise spatial AI deployment patterns.

256 References

- 257 Tom Brown, Benjamin Mann, Nick Ryder, Melanie Subbiah, Jared D Kaplan, Prafulla Dhariwal,
258 Arvind Neelakantan, Pranav Shyam, Girish Sastry, Amanda Askell, et al. Language models are
259 few-shot learners. *Advances in Neural Information Processing Systems*, 33:1877–1901, 2020.
- 260 Hugo Touvron, Thibaut Lavit, Gautier Izacard, Xavier Martinet, Marie-Anne Lachaux, Timothee
261 Lacroix, Baptiste Roziere, Naman Goyal, Eric Hambro, Faisal Azhar, et al. Llama: Open and
262 efficient foundation language models. *arXiv preprint arXiv:2302.13971*, 2023.
- 263 Rohan Anil, Andrew M Dai, Orhan Firat, Melvin Johnson, Dmitry Lepikhin, Alexandre Passos,
264 Siamak Shakeri, Emanuel Tarupa, Paige Bailey, Zhifeng Chen, et al. Palm 2 technical report. *arXiv*
265 *preprint arXiv:2305.10403*, 2023.
- 266 Mark Chen, Jerry Tworek, Heewoo Jun, Qiming Yuan, Henrique Ponde de Oliveira Pinto, Jared
267 Kaplan, Harri Edwards, Yuri Burda, Nicholas Joseph, Greg Brockman, et al. Evaluating large
268 language models trained on code. *arXiv preprint arXiv:2107.03374*, 2021.
- 269 Yujia Li et al. Competition-level code generation with alphacode. *Science*, 378(6624):1092–1097,
270 2022.
- 271 Jason Wei, Xuezhi Wang, Dale Schuurmans, Maarten Bosma, Brian Ichter, Fei Xia, Ed Chi, Quoc
272 Le, and Denny Zhou. Chain-of-thought prompting elicits reasoning in large language models.
273 *Advances in Neural Information Processing Systems*, 35:24824–24837, 2022.
- 274 Shunyu Yao, Dian Yu, Jeffrey Zhao, Izhak Shafran, Thomas L Griffiths, Yuan Cao, and Karthik
275 Narasimhan. Tree of thoughts: Deliberate problem solving with large language models. *arXiv*
276 *preprint arXiv:2305.10601*, 2023a.
- 277 Takeshi Kojima, Shixiang Shane Gu, Machel Reid, Yutaka Matsuo, and Yusuke Iwasawa. Large
278 language models are zero-shot reasoners. *Advances in Neural Information Processing Systems*, 35:
279 22199–22213, 2022.
- 280 Dan Hendrycks et al. Measuring mathematical problem solving with the math dataset. *NeurIPS*,
281 2021.
- 282 Karl Cobbe, Vineet Kosaraju, Mohammad Bavarian, Mark Chen, Heewoo Jun, Lukasz Kaiser,
283 Matthias Plappert, Jerry Tworek, Jacob Hilton, Reiichiro Nakano, et al. Training verifiers to solve
284 math word problems. In *arXiv preprint arXiv:2110.14168*, 2021.

- 285 Bernardino Romera-Paredes et al. Mathematical discoveries from program search with large language
286 models. *Nature*, 625(7995):468–475, 2024.
- 287 Trieu H Trinh et al. Solving olympiad geometry without human demonstrations. *Nature*, 625(7995):
288 476–482, 2024.
- 289 Xiao Liu, Hao Yu, Hanchen Zhang, Yifan Xu, Xuanyu Lei, Hanyu Lai, Yu Gu, Hangliang Ding,
290 Kaiwen Men, Kejuan Yang, et al. Agentbench: Evaluating llms as agents. *arXiv preprint arXiv:2308.03688*, 2023.
- 292 Yejin Bang et al. A multitask, multilingual, multimodal evaluation of chatgpt on reasoning, hallucination,
293 and interactivity. *arXiv preprint arXiv:2302.04023*, 2023.
- 294 Aarohi Srivastava et al. Beyond the imitation game: Quantifying and extrapolating the capabilities of
295 language models. *arXiv preprint arXiv:2206.04615*, 2022.
- 296 Nora S Newcombe. Picture this: Increasing math and science learning by improving spatial thinking.
297 *American Educator*, 34(2):29, 2010.
- 298 Mary Hegarty. Spatial thinking in undergraduate science education. *Spatial Intelligence: Why It
299 Matters from Birth Through the Lifespan*, pages 39–52, 2006.
- 300 David H Uttal et al. The malleability of spatial skills: A meta-analysis of training studies. *Psychological Bulletin*, 139(2):352, 2013.
- 302 Thomas Wolbers and Mary Hegarty. What determines our navigational abilities? *Trends in Cognitive
303 Sciences*, 14(3):138–146, 2010.
- 304 Arne D Ekstrom et al. Cellular networks underlying human spatial navigation. *Nature*, 425(6954):
305 184–188, 2014.
- 306 Mary Hegarty. Diagrams in the mind and in the world: Relations between internal and external
307 visualizations. *Diagrammatic Representation and Inference*, pages 1–13, 2004.
- 308 Barbara Tversky. Functional significance of visuospatial representations. *Handbook of Higher-Level
309 Visuospatial Thinking*, pages 1–34, 2005.
- 310 John B Carroll. *Human cognitive abilities: A survey of factor-analytic studies*. Cambridge University
311 Press, 1993.
- 312 Mark G McGee. Human spatial abilities: Psychometric studies and environmental, genetic, hormonal,
313 and neurological influences. *Psychological Bulletin*, 86(5):889, 1979.
- 314 Jonathan Wai, David Lubinski, and Camilla P Benbow. Spatial ability for stem domains: Aligning over
315 50 years of cumulative psychological knowledge solidifies its importance. *Journal of Educational
316 Psychology*, 101(4):817, 2009.
- 317 Yonatan Bisk, Ari Holtzman, Jesse Thomason, Jacob Andreas, Yoshua Bengio, Joyce Chai, Mirella
318 Lapata, Angeliki Lazaridou, Jonathan May, Aleksandr Nisnevich, et al. Experience grounds
319 language. *arXiv preprint arXiv:2004.10151*, 2020.
- 320 Roma Patel and Ellie Pavlick. Mapping language models to grounded conceptual spaces. *ICLR*,
321 2021.
- 322 Kenneth D Forbus. Qualitative process theory. *Artificial Intelligence*, 24(1-3):85–168, 1984.
- 323 Benjamin Kuijpers. Modeling spatial knowledge. *Cognitive Science*, 2(2):129–153, 1978.
- 324 David A Randell, Zhan Cui, and Anthony G Cohn. A spatial logic based on regions and connection.
325 *KR*, 92:165–176, 1992.
- 326 Anthony G Cohn and Shyamanta M Hazarika. Qualitative spatial representation and reasoning: An
327 overview. *Fundamenta Informaticae*, 46(1-2):1–29, 1997.
- 328 Max J Egenhofer and Robert D Franzosa. Reasoning about binary topological relations. *Advances in
329 Spatial Databases*, pages 143–160, 1991.

- 330 Zhaohan Chen et al. Spatial reasoning in multimodal large language models: A survey. *arXiv preprint arXiv:2511.15722*, 2024a.
- 331
- 332 Roshanak Mirzaee et al. Spartqa: A textual question answering benchmark for spatial reasoning. *NAACL*, 2021.
- 333
- 334 Chenyi Chen et al. Deepdriving: Learning affordance for direct perception in autonomous driving. *ICCV*, 2015.
- 335
- 336 Mariusz Bojarski, Davide Del Testa, Daniel Dworakowski, et al. End to end learning for self-driving cars. *arXiv preprint arXiv:1604.07316*, 2016.
- 337
- 338 Dean A Pomerleau. Alvinn: An autonomous land vehicle in a neural network. 1988.
- 339 Sergey Levine, Chelsea Finn, Trevor Darrell, and Pieter Abbeel. End-to-end training of deep visuomotor policies. *JMLR*, 2016.
- 340
- 341 Dmitry Kalashnikov et al. Scalable deep reinforcement learning for vision-based robotic manipulation. *CoRL*, 2018.
- 342
- 343 Andy Zeng et al. Learning synergies between pushing and grasping with self-supervised deep reinforcement learning. *IROS*, 2018.
- 344
- 345 Chaoyun Zhang et al. Deep learning for mobile network traffic prediction. *IEEE Network*, 33(6):48–55, 2019.
- 346
- 347 Senzhang Wang, Jiannong Cao, and Philip S Yu. Deep learning for spatio-temporal data mining: A survey. *IEEE TKDE*, 2020.
- 348
- 349 Michael Batty. *Big data, smart cities and city planning*, volume 3. 2013.
- 350 Simon Elias Bibri and John Krogstie. Smart sustainable cities of the future: An extensive interdisciplinary literature review. *Sustainable Cities and Society*, 2017.
- 351
- 352 Jingwen Li et al. Learning to optimize industry-scale dynamic pickup and delivery problems. *ICDE*, 2019.
- 353
- 354 Mohammadreza Nazari et al. Reinforcement learning for solving the vehicle routing problem. *NeurIPS*, 2018.
- 355
- 356 Stephen Law et al. Take a look around: Using street view and satellite images to estimate house prices. *ACM SIGKDD Explorations Newsletter*, 21(2):54–65, 2019.
- 357
- 358 Yanjie Fu et al. Real estate ranking via mixed land-use latent factor model. *KDD*, pages 1927–1936, 2019.
- 359
- 360 Palantir Technologies. Project maven: Ai for defense. <https://www.palantir.com>, 2024.
- 361 Scale AI. Donovan: Ai for intelligence. <https://scale.com/donovan>, 2025.
- 362 Wherobots Inc. Wherobots: Cloud-native spatial intelligence. <https://wherobots.com>, 2026.
- 363 Google. Google earth engine. <https://earthengine.google.com>, 2025.
- 364 Jean Piaget and Bärbel Inhelder. The child’s conception of space. 1956.
- 365 Roger N Shepard and Jacqueline Metzler. Mental rotation of three-dimensional objects. *Science*, 171 (3972):701–703, 1971.
- 366
- 367 Steven G Vandenberg and Allan R Kuse. Mental rotations, a group test of three-dimensional spatial visualization. *Perceptual and Motor Skills*, 47(2):599–604, 1978.
- 368
- 369 David F Lohman. Spatial ability: A review and reanalysis of the correlational literature. *Technical Report*, 1979.
- 370
- 371 Maria Kozhevnikov, Stephen Kosslyn, and Jennifer Shephard. Spatial versus object visualizers: A new characterization of visual cognitive style. *Memory & Cognition*, 33(4):710–726, 2006.
- 372

- 373 Mary Hegarty and David Waller. Individual differences in spatial abilities. *The Cambridge Handbook*
374 *of Visuospatial Thinking*, pages 121–169, 2002.
- 375 Neil Burgess, Eleanor A Maguire, and John O’Keefe. The human hippocampus and spatial and
376 episodic memory. *Neuron*, 35(4):625–641, 2002.
- 377 Dwight J Kravitz et al. A new neural framework for visuospatial processing. *Nature Reviews*
378 *Neuroscience*, 12(4):217–230, 2011.
- 379 Russell A Epstein et al. The cognitive map in humans: Spatial navigation and beyond. *Nature*
380 *Neuroscience*, 20(11):1504–1513, 2017.
- 381 Roberta L Klatzky. Allocentric and egocentric spatial representations: Definitions, distinctions, and
382 interconnections. *Spatial Cognition*, pages 1–17, 1998.
- 383 Neil Burgess. Spatial memory: How egocentric and allocentric combine. *Trends in Cognitive*
384 *Sciences*, 10(12):551–557, 2006.
- 385 Weimin Mou and Timothy P McNamara. Intrinsic frames of reference in spatial memory. *Journal of*
386 *Experimental Psychology: Learning, Memory, and Cognition*, 30(2):339, 2004.
- 387 David Waller and Yvonne Lippa. Landmarks as beacons and associative cues: Their role in route
388 learning. *Memory & Cognition*, 35(5):910–924, 2007.
- 389 Peter Anderson, Qi Wu, Damien Teney, Jake Bruce, Mark Johnson, Niko Sunderhauf, Ian Reid,
390 Stephen Gould, and Anton van den Hengel. Vision-and-language navigation: Interpreting visually-
391 grounded navigation instructions in real environments. In *Proceedings of the IEEE Conference on*
392 *Computer Vision and Pattern Recognition*, pages 3674–3683, 2018.
- 393 Howard Chen, Alane Suhr, Dipendra Misra, Noah Snavely, and Yoav Artzi. Touchdown: Natural
394 language navigation and spatial reasoning in visual street environments. In *Proceedings of the*
395 *IEEE/CVF Conference on Computer Vision and Pattern Recognition*, pages 12538–12547, 2019.
- 396 Anthony G Cohn and Shyamanta M Hazarika. Qualitative spatial representation and reasoning: An
397 overview. *Fundamenta informaticae*, 2001.
- 398 Jochen Renz and Bernhard Nebel. Qualitative spatial reasoning using constraint calculi. *Handbook*
399 *of Spatial Logics*, pages 161–215, 2007.
- 400 Andrew U Frank. Qualitative spatial reasoning: Cardinal directions as an example. *International*
401 *Journal of Geographical Information Science*, 10(3):269–290, 1996.
- 402 Gérard Ligozat. Reasoning about cardinal directions. *Journal of Visual Languages & Computing*, 9
403 (1):23–44, 1998.
- 404 Philippe Müller. Qualitative spatial reasoning about line segments. *ECAI*, pages 234–238, 1998.
- 405 Antony Galton. Qualitative spatial change. 2000.
- 406 Anthony G Cohn et al. Representing and reasoning with qualitative spatial relations about regions.
407 *Spatial and Temporal Reasoning*, pages 97–134, 1997.
- 408 Steven Schockaert, Martine De Cock, and Etienne E Kerre. Fuzzy spatial reasoning. *Handbook of*
409 *Research on Fuzzy Information Processing in Databases*, pages 102–133, 2008.
- 410 Artur d’Avila Garcez and Luis C Lamb. Neural-symbolic computing: An effective methodology
411 for principled integration of machine learning and reasoning. *Journal of Applied Logics*, 6(4):
412 611–632, 2019.
- 413 Luis C Lamb et al. Graph neural networks meet neural-symbolic computing: A survey and perspective.
414 *IJCAI*, 2020.
- 415 Ernest Davis. Ontologies for spatial reasoning. *Spatial Cognition & Computation*, 13(4):293–323,
416 2013.

- 417 Gary Marcus. Deep learning: A critical appraisal. *arXiv preprint arXiv:1801.00631*, 2018.
- 418 Jason Weston, Antoine Bordes, Sumit Chopra, Alexander M Rush, Bart Van Merriënboer, Armand
419 Joulin, and Tomas Mikolov. Towards ai-complete question answering: A set of prerequisite toy
420 tasks. *arXiv preprint arXiv:1502.05698*, 2015.
- 421 Sainbayar Sukhbaatar et al. End-to-end memory networks. In *NeurIPS*, 2015.
- 422 Alex Graves, Greg Wayne, Malcolm Reynolds, Tim Harley, Ivo Danihelka, Agnieszka Grabska-
423 Barwińska, Sergio Gómez Colmenarejo, Edward Grefenstette, Tiago Ramalho, John Agapiou, et al.
424 Hybrid computing using a neural network with dynamic external memory. *Nature*, 538(7626):
425 471–476, 2016.
- 426 Justin Johnson, Bharath Hariharan, Laurens van der Maaten, Li Fei-Fei, C Lawrence Zitnick, and
427 Ross Girshick. Clevr: A diagnostic dataset for compositional language and elementary visual
428 reasoning. In *Proceedings of the IEEE Conference on Computer Vision and Pattern Recognition*,
429 pages 2901–2910, 2017.
- 430 Drew A Hudson and Christopher D Manning. Gqa: A new dataset for real-world visual reasoning
431 and compositional question answering. In *Proceedings of the IEEE/CVF Conference on Computer
432 Vision and Pattern Recognition*, pages 6700–6709, 2019.
- 433 Alane Suhr, Stephanie Zhou, Ally Zhang, Iris Zhang, Huajun Bai, and Yoav Artzi. A corpus for
434 reasoning about natural language grounded in photographs. *arXiv preprint arXiv:1811.00491*,
435 2019.
- 436 Manolis Savva, Abhishek Kadian, Oleksandr Maksymets, Yili Zhao, Erik Wijmans, Bhavana Jain,
437 Julian Straub, Jia Liu, Vladlen Koltun, Jitendra Malik, et al. Habitat: A platform for embodied ai
438 research. In *Proceedings of the IEEE/CVF International Conference on Computer Vision*, pages
439 9339–9347, 2019.
- 440 Eric Kolve, Roozbeh Mottaghi, Winson Han, Eli VanderBilt, Luca Weihs, Alvaro Herrasti, Daniel
441 Gordon, Yuke Zhu, Abhinav Gupta, and Ali Farhadi. Ai2-thor: An interactive 3d environment for
442 visual ai. *arXiv preprint arXiv:1712.05474*, 2017.
- 443 Roshanak Mirpuri, Reza Mirzaee, and Parisa Kordjamshidi. Spartqa: A textual question answering
444 benchmark for spatial reasoning. *arXiv preprint arXiv:2104.05832*, 2023.
- 445 Zhengxiang Shi et al. Stepgame: A new benchmark for robust multi-hop spatial reasoning in texts.
446 *AAAI*, 2022.
- 447 Xiang Li et al. Benchmarking spatial reasoning in large language models. *arXiv preprint*, 2025.
- 448 KAUST. Planqa: A diagnostic benchmark for spatial reasoning in llms. *arXiv preprint*, 2025.
- 449 Yongyang Xu, Bo Zhou, Shuai Jin, Xuejing Xie, and Nan He. A framework for urban land use
450 classification by integrating the spatial context of points of interest and graph convolutional
451 neural network method. *Comput. Environ. Urban Syst.*, 94:101807, 2022. URL <https://api.semanticscholar.org/CorpusID:248338303>.
- 453 Wufei Ma, Haoyu Chen, Guofeng Zhang, Yu-Cheng Chou, Jieneng Chen, Celso de Melo, and Alan
454 Yuille. 3dsrbench: A comprehensive 3d spatial reasoning benchmark. In *Proceedings of the
455 IEEE/CVF International Conference on Computer Vision (ICCV)*, pages 6924–6934, October
456 2025.
- 457 AI4CE Lab. Spare3d: A dataset for spatial reasoning on three-view line drawings. *GitHub Repository*,
458 2024.
- 459 Arjun Majumdar, Anurag Ajay, Xiaohan Zhang, Pranav Putta, Sriram Yenamandra, Mikael Henaff,
460 Sneha Silwal, Paul Mcvay, Oleksandr Maksymets, Sergio Arnaud, Karmesh Yadav, Qiyang Li, Ben
461 Newman, Mohit Sharma, Vincent Berges, Shiqi Zhang, Pulkit Agrawal, Yonatan Bisk, Dhruv Batra,
462 Mrinal Kalakrishnan, Franziska Meier, Chris Paxton, Alexander Sax, and Aravind Rajeswaran.
463 Openeqa: Embodied question answering in the era of foundation models. In *Proceedings of the
464 IEEE/CVF Conference on Computer Vision and Pattern Recognition (CVPR)*, pages 16488–16498,
465 June 2024.

- 466 Wei Zhang et al. Geoanalystbench: A benchmark for gis workflow generation. *Transactions in GIS*,
467 2025.
- 468 Wei Chen et al. Mapbench: Evaluating llms on map reading and spatial reasoning. *arXiv preprint*
469 *arXiv:2404.00001*, 2024b.
- 470 Gloria Felicia et al. From perception to action: Spatial ai agents and world models. *arXiv preprint*
471 *arXiv:2602.01644*, 2026.
- 472 Shunyu Yao, Jeffrey Zhao, Dian Yu, Nan Du, Izhak Shafran, Karthik Narasimhan, and Yuan Cao.
473 React: Synergizing reasoning and acting in language models. *arXiv preprint arXiv:2210.03629*,
474 2023b.
- 475 Timo Schick, Jane Dwivedi-Yu, Roberto Dessi, Roberta Raileanu, Maria Lomeli, Luke Zettlemoyer,
476 Nicola Cancedda, and Thomas Scialom. Toolformer: Language models can teach themselves to
477 use tools. *arXiv preprint arXiv:2302.04761*, 2023.
- 478 Yujia Qin, Shihao Liang, Yining Ye, et al. Toolllm: Facilitating large language models to master
479 16000+ real-world apis. In *ICLR*, 2024.
- 480 Luyu Gao et al. Pal: Program-aided language models. *International Conference on Machine Learning*,
481 2023.
- 482 Wenhui Chen et al. Program of thoughts prompting: Disentangling computation from reasoning for
483 numerical reasoning tasks. *arXiv preprint arXiv:2211.12588*, 2022.
- 484 Patrick Lewis, Ethan Perez, Aleksandra Piktus, Fabio Petroni, Vladimir Karpukhin, Naman Goyal,
485 Heinrich Kuttler, Mike Lewis, Wen-tau Yih, Tim Rocktaschel, et al. Retrieval-augmented genera-
486 tion for knowledge-intensive nlp tasks. *Advances in Neural Information Processing Systems*, 33:
487 9459–9474, 2020.
- 488 Reieichiro Nakano, Jacob Hilton, Suchir Balaji, Jeff Wu, Long Ouyang, Christina Kim, Christopher
489 Hesse, Shantanu Jain, Vineet Kosaraju, William Saunders, et al. Webgpt: Browser-assisted
490 question-answering with human feedback. *arXiv preprint arXiv:2112.09332*, 2021.
- 491 Michael Ahn, Anthony Brohan, Noah Brown, Yevgen Chebotar, Omar Cortes, Byron David, Chelsea
492 Finn, Chuyuan Fu, Keerthana Gober, Karol Gopalakrishnan, et al. Do as i can, not as i say:
493 Grounding language in robotic affordances. *arXiv preprint arXiv:2204.01691*, 2022.
- 494 Anthony Brohan, Noah Brown, Justice Carbajal, Yevgen Chebotar, Xi Chen, Krzysztof Choromanski,
495 Tianli Ding, Danny Driess, Avinava Dubey, Chelsea Finn, et al. Rt-2: Vision-language-action
496 models transfer web knowledge to robotic control. *arXiv preprint arXiv:2307.15818*, 2023.
- 497 Shima Imani et al. Mathprompter: Mathematical reasoning using large language models. *ACL*, 2023.
- 498 Aojun Zhou et al. Solving challenging math word problems using gpt-4 code interpreter with
499 code-based self-verification. *arXiv preprint arXiv:2308.07921*, 2023a.
- 500 Shuyan Zhou, Frank F Xu, Hao Zhu, Xuhui Zhou, Robert Lo, Abishek Sridhar, Xianyi Cheng,
501 Yonatan Bisk, Daniel Fried, Uri Alon, et al. Webarena: A realistic web environment for building
502 autonomous agents. *arXiv preprint arXiv:2307.13854*, 2023b.
- 503 Carlos E Jimenez, John Yang, Alexander Wettig, Shunyu Yao, Kexin Pei, Ofir Press, and Karthik
504 Narasimhan. Swe-bench: Can language models resolve real-world github issues? *arXiv preprint*
505 *arXiv:2310.06770*, 2024.
- 506 Xiang Deng, Yu Gu, Boyuan Zheng, Shijie Chen, Sam Stevens, Boshi Wang, Huan Sun, and Yu Su.
507 Mind2web: Towards a generalist agent for the web. *arXiv preprint arXiv:2306.06070*, 2024.
- 508 Zonghan Wu et al. A comprehensive survey on graph neural networks. *IEEE Transactions on Neural*
509 *Networks and Learning Systems*, 2020.
- 510 Jie Zhou et al. Graph neural networks: A review of methods and applications. *AI Open*, 2020.

- 511 Peter W Battaglia, Jessica B Hamrick, Victor Bapst, et al. Relational inductive biases, deep learning,
512 and graph networks. *arXiv preprint arXiv:1806.01261*, 2018.
- 513 Justin Gilmer, Samuel S Schoenholz, Patrick F Riley, Oriol Vinyals, and George E Dahl. Neural
514 message passing for quantum chemistry. In *ICML*, 2017.
- 515 Yaguang Li, Rose Yu, Cyrus Shahabi, and Yan Liu. Diffusion convolutional recurrent neural network:
516 Data-driven traffic forecasting. In *ICLR*, 2018.
- 517 Bing Yu, Haoteng Yin, and Zhanxing Zhu. Spatio-temporal graph convolutional networks: A deep
518 learning framework for traffic forecasting. In *IJCAI*, 2018.
- 519 Charles R Qi, Hao Su, Kaichun Mo, and Leonidas J Guibas. Pointnet: Deep learning on point sets
520 for 3d classification and segmentation. In *CVPR*, 2017.
- 521 Yue Wang, Yongbin Sun, Ziwei Liu, Sanjay E Sarma, Michael M Bronstein, and Justin M Solomon.
522 Dynamic graph cnn for learning on point clouds. In *ACM TOG*, 2019.
- 523 Kristof Schütt, Pieter-Jan Kindermans, Huziel Enoc Sauceda Felix, Stefan Chmiela, Alexandre
524 Tkatchenko, and Klaus-Robert Müller. Schnet: A continuous-filter convolutional neural network
525 for modeling quantum interactions. *NeurIPS*, 30, 2017.
- 526 Johannes Klicpera, Janek Groß, and Stephan Günnemann. Directional message passing for molecular
527 graphs. In *ICLR*, 2020.
- 528 Youngjoo Seo, Michaël Defferrard, Pierre Vandergheynst, and Xavier Bresson. Structured sequence
529 modeling with graph convolutional recurrent networks. In *International Conference on Neural
530 Information Processing*, pages 362–373, 2018.
- 531 Ashesh Jain, Amir R Zamir, Silvio Savarese, and Ashutosh Saxena. Structural-rnn: Deep learning on
532 spatio-temporal graphs. In *CVPR*, 2016.
- 533 Austin Derrow-Pinion, Jennifer She, David Wong, Oliver Lange, Todd Hester, Luis Perez, Marc
534 Nunkesser, Seongjae Lee, Xueying Guo, Brett Wiltshire, et al. Eta prediction with graph neural
535 networks in google maps. In *CIKM*, 2021.
- 536 Shengnan Guo, Youfang Lin, Ning Feng, Chao Song, and Huaiyu Wan. Attention based spatial-
537 temporal graph convolutional networks for traffic flow forecasting. In *AAAI*, 2019.
- 538 Chuanpan Zheng, Xiaoliang Fan, Cheng Wang, and Jianzhong Qi. Gman: A graph multi-attention
539 network for traffic prediction. 2020.
- 540 Lei Bai, Lina Yao, Can Li, Xianzhi Wang, and Can Wang. Adaptive graph convolutional recurrent
541 network for traffic forecasting. In *NeurIPS*, 2020.
- 542 Wei Mao et al. Learning trajectory dependencies for human motion prediction. *ICCV*, 2019.
- 543 Maosen Li et al. Dynamic multiscale graph neural networks for 3d skeleton based human motion
544 prediction. *CVPR*, 2020.
- 545 Zhiyong Cui, Ruimin Ke, Ziyuan Pu, and Yinhai Wang. Learning dynamic and hierarchical traffic
546 spatiotemporal features with transformer. 2020.
- 547 Xiaoxin He, Xavier Bresson, Thomas Laurent, Adam Perold, Yann LeCun, and Bryan Hooi. Explanations
548 as features: Llm-based features for text-attributed graphs. *arXiv preprint arXiv:2305.19523*,
549 2023.
- 550 Zhikai Chen, Haitao Mao, Hang Li, Wei Jin, Hongzhi Wen, Xiaochi Wei, Shuaiqiang Wang, Dawei
551 Yin, Wenqi Fan, Hui Liu, and Jiliang Tang. Label-free node classification on graphs with large
552 language models. In *arXiv*, 2023.
- 553 Chen Qian, Huayi Tang, Zhirui Yang, Hong Liang, and Yang Liu. Can large language models
554 empower molecular property prediction? In *arXiv*, 2023.
- 555 Michel Marie Deza and Elena Deza. *Encyclopedia of distances*. Springer, 2009.

- 556 Paul E Black. *Introduction to discrete mathematics and algorithms*. NIST, 2006.
- 557 Peter E Hart, Nils J Nilsson, and Bertram Raphael. A formal basis for the heuristic determination of
558 minimum cost paths. *IEEE Transactions on Systems Science and Cybernetics*, 4(2):100–107, 1968.
- 559 Edsger W Dijkstra. A note on two problems in connexion with graphs. *Numerische Mathematik*, 1
560 (1):269–271, 1959.
- 561 Steven M LaValle. *Planning algorithms*. Cambridge university press, 2006.
- 562 Sebastian Thrun, Wolfram Burgard, and Dieter Fox. *Probabilistic robotics*. MIT press, 2005.
- 563 Joseph O’Rourke. *Computational geometry in C*. Cambridge University Press, 2018.
- 564 Subir Kumar Ghosh. *Visibility algorithms in the plane*. Cambridge University Press, 2007.
- 565 Anil K Jain and Richard C Dubes. *Algorithms for clustering data*. Prentice-Hall, 1988.
- 566 Christopher M Bishop. *Pattern recognition and machine learning*. Springer, 2006.
- 567 Mark Newman. *Networks*. Oxford University Press, 2018.
- 568 Albert-László Barabási. *Network science*. Cambridge University Press, 2016.
- 569 Stuart Russell and Peter Norvig. *Artificial intelligence: a modern approach*. Prentice Hall, 2010.
- 570 Rina Dechter. *Constraint processing*. Morgan Kaufmann, 2003.
- 571 Stephen Boyd and Lieven Vandenberghe. *Convex optimization*. Cambridge University Press, 2004.
- 572 James F Allen. Maintaining knowledge about temporal intervals. *Communications of the ACM*, 1983.
- 573 Paul A Longley et al. *Geographic information science and systems*. John Wiley & Sons, 2015.
- 574 Michael F Goodchild. Citizens as sensors: the world of volunteered geography. *GeoJournal*, 2007.