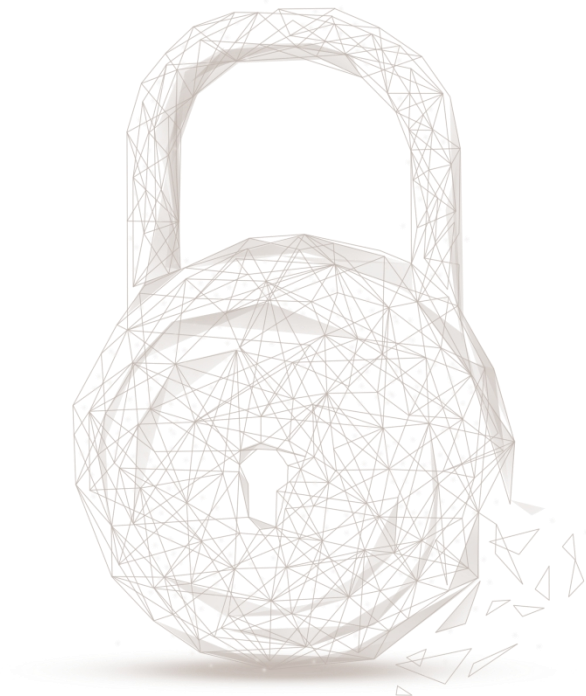




Smart contract security audit report



Audit Number: 202103221455

Smart Contract Name:

Bytus (BYTS)

Smart Contract Address:

0x87F14E9460ceCb789F1B125b2E3e353Ff8ed6fcd

Smart Contract Address Link:

<https://etherscan.io/address/0x87F14E9460ceCb789F1B125b2E3e353Ff8ed6fcd#code>

Start Date: 2021.03.18

Completion Date: 2021.03.22

Overall Result: Pass

Audit Team: Beosin (Chengdu LianAn) Technology Co. Ltd.

Audit Categories and Results:

No.	Categories	Subitems	Results
1	Coding Conventions	ERC20 Token Standards	Fail
		Compiler Version Security	Pass
		Visibility Specifiers	Pass
		Gas Consumption	Pass
		SafeMath Features	Pass
		Fallback Usage	Pass
		tx.origin Usage	Pass
		Deprecated Items	Pass
		Redundant Code	Pass
		Overriding Variables	Pass
2	Function Call Audit	Authorization of Function Call	Pass
		Low-level Function (call/delegatecall) Security	Pass
		Returned Value Security	Pass
		selfdestruct Function Security	Pass
3	Business Security	Access Control of Owner	Pass

		Business Logics	Pass
		Business Implementations	Pass
4	Integer Overflow/Underflow	-	Pass
5	Reentrancy	-	Pass
6	Exceptional Reachable State	-	Pass
7	Transaction-Ordering Dependence	-	Pass
8	Block Properties Dependence	-	Pass
9	Pseudo-random Number Generator (PRNG)	-	Pass
10	DoS (Denial of Service)	-	Pass
11	Token Vesting Implementation	-	N/A
12	Fake Deposit	-	Pass
13	event security	-	Pass

Note: Audit results and suggestions in code comments

Disclaimer: This audit is only applied to the type of auditing specified in this report and the scope of given in the results table. Other unknown security vulnerabilities are beyond auditing responsibility. Beosin (Chengdu LianAn) Technology only issues this report based on the attacks or vulnerabilities that already existed or occurred before the issuance of this report. For the emergence of new attacks or vulnerabilities that exist or occur in the future, Beosin (Chengdu LianAn) Technology lacks the capability to judge its possible impact on the security status of smart contracts, thus taking no responsibility for them. The security audit analysis and other contents of this report are based solely on the documents and materials that the contract provider has provided to Beosin (Chengdu LianAn) Technology before the issuance of this report, and the contract provider warrants that there are no missing, tampered, deleted; if the documents and materials provided by the contract provider are missing, tampered, deleted, concealed or reflected in a situation that is inconsistent with the actual situation, or if the documents and materials provided are changed after the issuance of this report, Beosin (Chengdu LianAn) Technology assumes no responsibility for the resulting loss or adverse effects. The audit report issued by Beosin (Chengdu LianAn) Technology is based on the documents and materials provided by the contract provider, and relies on the technology currently possessed by Beosin (Chengdu LianAn). Due to the technical limitations of any organization, this report conducted by Beosin (Chengdu LianAn) still has the possibility that the entire risk cannot be completely detected. Beosin (Chengdu LianAn) disclaims any liability for the resulting losses.

The final interpretation of this statement belongs to Beosin (Chengdu LianAn).

Audit Results Explained:

Beosin (Chengdu LianAn) Technology has used several methods including Formal Verification, Static Analysis, Typical Case Testing and Manual Review to audit three major aspects of smart contract BYTS, including Coding Standards, Security, and Business Logic. **BYTS contract didn't pass all audit items. It failed at 'ERC20 Token Standard', which could not affect the usual transaction of token. The overall result is Pass. The smart contract is able to function properly.** Please find below the basic information of the smart contract:

1. Basic Token Information

Token name	Bytus
Token symbol	BYTS
decimals	3
totalSupply	66 million (Burnable)
Token type	ERC20

Table 1 – Basic Token Information

2. Token Vesting Information

N/A

Detailed explanations of the 'Fails' in Results

1. ERC20 Token Standard

(1) The transfer function lacks a return value

- Description: As shown in Figure 1, the *transfer* function of this contract lacks a return value. According to the ERC20 Token Standard, the *transfer* function should return a Boolean value. If the external contracts (compiled with version 0.4.22 or above) invoke this function with the ABI which according to ERC20 Token Standard (return value), the invocation will be revert.

```

65 ▾  /* Transfer tokens
66      *
67      * Send _value tokens to _to from your account
68      *
69      * @param _to The address of the recipient
70      * @param _value the amount to send
71      */
72 ▾  function transfer(address _to, uint256 _value) public {
73      _transfer(msg.sender, _to, _value);
74      }

```

Figure 1 The source code of function 'transfer'

- Safety suggestion: Add the corresponding return value in the 'transfer' function.

(2) Lack of the event 'Approval'

- Description: As shown in Figure 2, the event 'Approval' is not declared in this contract, and the *approve* function does not trigger this event, it does not conform to the ERC20 Token Standard.

```

93  /* Set allowance for other address
94  *
95  * Allows _spender to spend no more than _value tokens on your behalf
96  *
97  * @param _spender The address authorized to spend
98  * @param _value the max amount they can spend
99  */
100 function approve(address _spender, uint256 _value) public
101 returns (bool success) {
102     allowance[msg.sender][_spender] = _value;
103     return true;
104 }

```

Figure 2 The source code of function 'approve'

- Safety suggestion: Declare the event 'Approval' in the contract and trigger it in *approve* function.

Audited Source Code with Comments

```

/**
 *Submitted for verification at Etherscan.io on 2020-07-23
 */

pragma solidity ^0.4.15; // Beosin (Chengdu LianAn) // It is recommended to fix the compiler version.
// Beosin (Chengdu LianAn) // Interface, define the function 'receiveApproval' to receive the allowance.
interface tokenRecipient { function receiveApproval(address _from, uint256 _value, address _token, bytes
_extraData) external; }

contract BytusERC20 {
    // Public variables of the token
    string public name; // Beosin (Chengdu LianAn) // Declare the variable 'name' to store the name of
    token.
    string public symbol; // Beosin (Chengdu LianAn) // Declare the variable 'symbol' to store the symbol
    of token.
    uint8 public decimals = 3; // Beosin (Chengdu LianAn) // Declare the variable 'decimals' to store the
    decimals of token.
    // 3 decimals is the strongly suggested default, avoid changing it
    uint256 public totalSupply; // Beosin (Chengdu LianAn) // Declare the variable 'totalSupply' to store the
    total supply of token.

    // This creates an array with all balances
    mapping (address => uint256) public balanceOf; // Beosin (Chengdu LianAn) // Declare the mapping
    variable 'balanceOf' for storing the token balance of corresponding address.
    mapping (address => mapping (address => uint256)) public allowance; // Beosin (Chengdu LianAn) //
    Declare the mapping variable 'allowance' for storing the allowance between two addresses.

    // This generates a public event on the blockchain that will notify clients
    event Transfer(address indexed from, address indexed to, uint256 value); // Beosin (Chengdu LianAn) //
    Declare the event 'Transfer'.

    // This notifies clients about the amount burnt

```

```
event Burn(address indexed from, uint256 value); // Beosin (Chengdu LianAn) // Declare the event
'Burn'.

/* Constructor function
 *
 * Initializes contract with initial supply tokens to the creator of the contract
 */
constructor (
    uint256 initialSupply,
    string tokenName,
    string tokenSymbol
) public {
    totalSupply = initialSupply * 10 ** uint256(decimals); // Update total supply with the decimal amount
// Beosin (Chengdu LianAn) // Initialize the total token supply.
    balanceOf[msg.sender] = totalSupply; // Give the creator all initial tokens // Beosin (Chengdu
LianAn) // Send all initial tokens to the deployer address.
    name = tokenName; // Set the name for display purposes // Beosin (Chengdu LianAn) // Initialize the
token name.
    symbol = tokenSymbol; // Set the symbol for display purposes // Beosin (Chengdu LianAn) //
Initialize the token symbol.
}

/* Internal transfer, only can be called by this contract
 */
function _transfer(address _from, address _to, uint _value) internal {
    // Prevent transfer to 0x0 address. Use burn() instead
    require(_to != 0x0); // Beosin (Chengdu LianAn) // The non-zero address check for '_to'.
    // Check if the sender has enough
    require(balanceOf[_from] >= _value); // Beosin (Chengdu LianAn) // The balance check, require
that the transfer value should be no greater than the balance of '_from'.
    // Check for overflows
    require(balanceOf[_to] + _value >= balanceOf[_to]); // Beosin (Chengdu LianAn) // Overflow check.
    // Save this for an assertion in the future
    uint previousBalances = balanceOf[_from] + balanceOf[_to]; // Beosin (Chengdu LianAn) // Declare
the local variable 'previousBalances ' for storing the token balance sum of addresses '_from' and '_to'.
    // Subtract from the sender
    balanceOf[_from] -= _value; // Beosin (Chengdu LianAn) // Alter the token balance of '_from'.
    // Add the same to the recipient
    balanceOf[_to] += _value; // Beosin (Chengdu LianAn) // Alter the token balance of '_to'.
    emit Transfer(_from, _to, _value); // Beosin (Chengdu LianAn) // Trigger the event 'Transfer'.
    // Asserts are used to use static analysis to find bugs in your code. They should never fail
    assert(balanceOf[_from] + balanceOf[_to] == previousBalances); // Beosin (Chengdu LianAn) //
Assert that the token balance sum of '_from' and '_to' is the same as the sum before this transfer.
}
```



```
/* Transfer tokens
*
* Send _value tokens to _to from your account
*
* @param _to The address of the recipient
* @param _value the amount to send
*/
function transfer(address _to, uint256 _value) public {
    transfer(msg.sender, _to, _value); // Beosin (Chengdu LianAn) // Call the internal function
'_transfer' to transfer tokens.
}

/* Transfer tokens from other address
*
* Send `_value` tokens to `_to` on behalf of `_from`
*
* @param _from The address of the sender
* @param _to The address of the recipient
* @param _value the amount to send
*/
function transferFrom(address _from, address _to, uint256 _value) public returns (bool success) {
    require(_value <= allowance[_from][msg.sender]); // Check allowance // Beosin (Chengdu LianAn) //
Allowance check, require that the transfer value cannot exceed the allowance between '_from' and
'msg.sender'.
    allowance[_from][msg.sender] -= _value; // Beosin (Chengdu LianAn) // Update the allowance
between two addresses.
    _transfer(_from, _to, _value); // Beosin (Chengdu LianAn) // Call the internal function '_transfer'
to transfer tokens.
    return true;
}

/* Set allowance for other address
*
* Allows _spender to spend no more than _value tokens on your behalf
*
* @param _spender The address authorized to spend
* @param _value the max amount they can spend
*/
// Beosin (Chengdu LianAn) // Beware that changing an allowance with this method brings the risk that
someone may use both the old and the new allowance by unfortunate transaction ordering. It is
recommended that users reset the allowance to zero, and then set a new allowance.
// Beosin (Chengdu LianAn) // It is recommended to declare and trigger Approval event in the contract.
function approve(address _spender, uint256 _value) public
    returns (bool success) {
    allowance[msg.sender][_spender] = _value; // Beosin (Chengdu LianAn) // Setting the approval
value as '_value'.
```

```

    return true;
}

/* Set allowance for other address and notify
 *
 * Allows `spender` to spend no more than `value` tokens on your behalf, and then ping the contract about
it
 *
 * @param spender The address authorized to spend
 * @param value the max amount they can spend
 * @param extraData some extra information to send to the approved contract
 */
function approveAndCall(address spender, uint256 value, bytes extraData)
    public
    returns (bool success) {
    tokenRecipient spender = tokenRecipient( spender); // Beosin (Chengdu LianAn) // Get the instance
of the external contract 'spender'.
    if (approve( spender, value)) {
        spender.receiveApproval(msg.sender, value, this, extraData); // Beosin (Chengdu LianAn) // If
successfully approved to '_spender', call the function 'receiveApproval' of external contract 'spender' to
response the approval.
        return true;
    }
}

/* Destroy tokens
 *
 * Remove _value tokens from the system irreversibly
 *
 * @param _value the amount of money to burn
 */
function burn(uint256 _value) public returns (bool success) {
    require(balanceOf[msg.sender] >= _value); // Check if the sender has enough // Beosin (Chengdu
LianAn) // Require that the token balance of caller is sufficient to destroy.
    balanceOf[msg.sender] -= _value; // Subtract from the sender // Beosin (Chengdu
LianAn) // Update the token balance of caller.
    totalSupply -= _value; // Updates totalSupply // Beosin (Chengdu LianAn)
// Update the total token supply.
    emit Burn(msg.sender, _value); // Beosin (Chengdu LianAn) // Trigger the event 'Burn'.
    return true;
}

/**
 * Destroy tokens from other account
 *
 * Remove _value tokens from the system irreversibly on behalf of _from.
 */

```



```
* @param from the address of the sender
* @param value the amount of money to burn
*/
function burnFrom(address from, uint256 value) public returns (bool success) {
    require(balanceOf[ from] >= value); // Check if the targeted balance is enough //
    Beosin (Chengdu LianAn) // Require that the token balance of '_from' is sufficient to destroy.
    require( value <= allowance[ from][msg.sender]); // Check allowance // Beosin (Chengdu
    LianAn) // Allowance check, require that the destruction value cannot exceed the allowance between '_from'
    and 'msg.sender'.
    balanceOf[ from] -= value; // Subtract from the targeted balance //
    Beosin (Chengdu LianAn) // Alter the token balance of '_from'.
    allowance[ from][msg.sender] -= value; // Subtract from the sender's allowance //
    Beosin (Chengdu LianAn) // Update the allowance between two addresses.
    totalSupply -= value; // Update totalSupply // Beosin (Chengdu
    LianAn) // Update the total token supply.
    emit Burn( from, value); // Beosin (Chengdu LianAn) // Trigger the event 'Burn'.
    return true;
}
}
// Beosin (Chengdu LianAn) // Recommend the main contract to inherit 'Pausable' module to grant owner
the authority of pausing all transactions when serious issue occurred.
```



BEOSIN

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