

Heap Abstraction

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Overview

	(Fwd) Program analysis	Heap Manipulation
<i>Correctness</i>	Hoare Logic	Separation Logic

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<i>Incorrectness</i>	Incorectness Logic	Incorrectness Separation Logic

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<i>Correctness</i>	Hoare Logic	Separation Logic
<i>Incorrectness</i>	Incorrectness Logic	Incorrectness Separation Logic
<i>Correctness</i> + <i>Incorrectness</i>	LCL_A	??

Language

$r ::= e$

| $r_1; r_2$

| $r_1 + r_2$

| r^*

$e ::= skip$

| $b?$

| $x := a$

| $x := [a]$

| $[x] := a$

| $x := alloc()$

| $free(x)$



Separation Logic

- Hoare Logic's extension to Pointer Analysis
- Correctness: $\{P\} r \{Q\} \Rightarrow \llbracket r \rrbracket P \subseteq Q$
- Assertion Language:

$$\begin{aligned} Ast \ni p, q ::= & false \mid \neg p \mid p \wedge q \mid a_1 \asymp a_2 \mid \exists x.p && \text{(Pure part)} \\ & \mid emp \mid x \mapsto a \mid p * q && \text{(Spatial Part)} \end{aligned}$$

Incorrectness Separation Logic

- Incorrectness Logic + Separation Logic
- Correctness and completeness: $[P] r [Q] \iff Q \subseteq \llbracket r \rrbracket P$
- Assertion language:

$$\begin{aligned} Ast \ni p, q ::= & false \mid \neg p \mid p \wedge q \mid a_1 \asymp a_2 \mid \exists x.p && \text{(Pure part)} \\ & \mid emp \mid x \mapsto a \mid \mathbf{x} \nrightarrow \mid p * q && \text{(Spatial Part)} \end{aligned}$$

Local Completeness Logic

- Correctness + Incorrectness + Abstract Interpretation
- Correctness:

$$\vdash_A [P] \ r \ [Q] \Rightarrow Q \subseteq \llbracket r \rrbracket P \subseteq A(Q)$$

- Parametric on the domain A

Heap abstraction

- Abstract domain for shape analysis
- Loosely based on the idea of [1]:
 - Divides the array into a sequence of possibly empty segments delimited by a set of segment bounds.
 - The content of each segment is uniformly abstracted
 - Fully automatic

[1] Patrick Cousot, Radhia Cousot, and Francesco Logozzo. “A parametric segmentation functor for fully automatic and scalable array content analysis”

Heap Manipulation Language for Lists

$e ::= skip \mid x := a \mid b?$

$\mid x := new(e, y)$ *(allocation)*

$\mid x := [y.data] \mid x := [y.next]$ *(lookup)*

$\mid [x.data] := e \mid [x.next] := y$ *(mutation)*

$\mid free(x)$ *(deallocation)*

Concrete Domain

- Stores: $S \triangleq X \rightarrow (Z \cup L)$
- Heaps: $H \triangleq L \rightarrow (Z \cup L \cup \perp)$
- Memories: $M \triangleq S \times H$
- Concrete domain: $\mathcal{P}(M)$

Concrete Semantics

- Regular commands: as usual
- Basic expressions:

- Allocation:

■

$$(s, h) \xrightarrow{\text{new}(a, y)} (s[x \mapsto l], h[l \mapsto \langle a, y \rangle s])$$

- Mutation:

■

$$(s, h[s(x) \mapsto (v, -)]) \xrightarrow{[x.\text{next}] := y} (s, h[s(x) \mapsto (v, s(y))])$$

$$\vdash_A [P] \ r \ [Q] \Rightarrow Q \subseteq \llbracket r \rrbracket P \subseteq A(Q)$$

Assertion Language

- $Ast \ni p, q ::= false \mid true \mid p \wedge q \mid p \vee q \mid a_1 \asymp a_2 \mid \exists x.p$ (Pure part)
 $\mid emp \mid x \mapsto a \mid x \nrightarrow \mid p * q$ (Spatial Part)

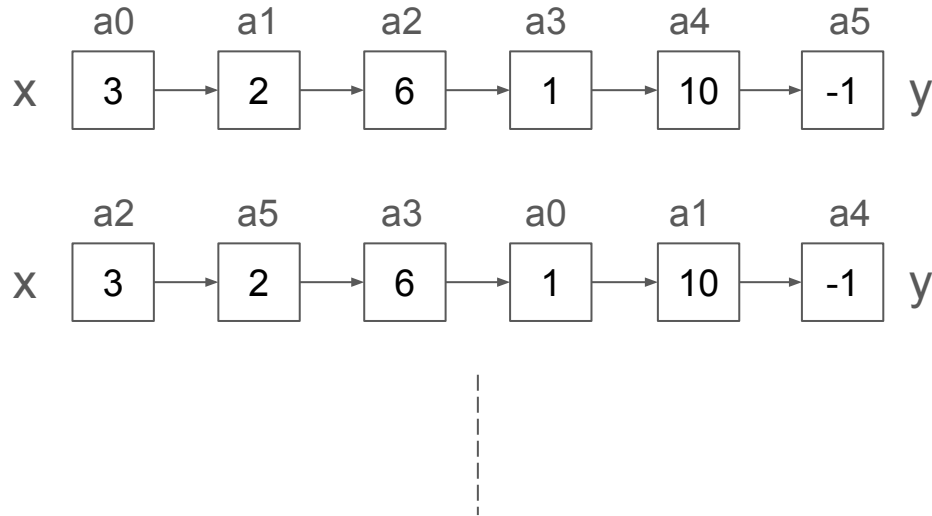
- Same as ISL

- Abstracts from locations**

- $\mathcal{P}(\mathbb{M}) \xrightleftharpoons[\alpha]{\gamma} Ast \xrightleftharpoons[\alpha_{\mathbb{M}}]{\gamma_{\mathbb{M}}} \mathbb{M}^{\#}$

Assertion Language

- $listseg(x, y, [3, 2, 6, 1, 10, -1])$ **acyclic**



Abstract Domain

- Stores: $S^\# \triangleq V^\# \times Eq^\#$
 - Integer part: $V^\# \in Abs([\mathbb{X} \rightarrow \mathbb{Z}])$
 - Address part: $Eq^\#$

Abstract Domain

- Stores: $\mathbb{S}^\# \triangleq \mathbb{V}^\# \times Eq^\#$
 - Integer part: $\mathbb{V}^\# \in Abs([\mathbb{X} \rightarrow \mathbb{Z}])$
 - Address part: $Eq^\#$
- Heaps: $\mathbb{H}^\# \triangleq \mathbb{P}^\# \times \mathbb{C}^\#$
 - Shape predicates: $\mathbb{P}^\# \ni p^\# ::= emp \mid LS(\alpha, \beta, v^\#) \mid p_1^\# * p_2^\#$
 - Length constraints: $\mathbb{C}^\#$

Abstract Domain

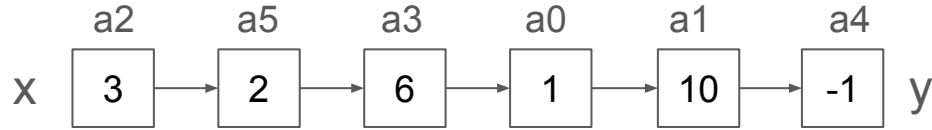
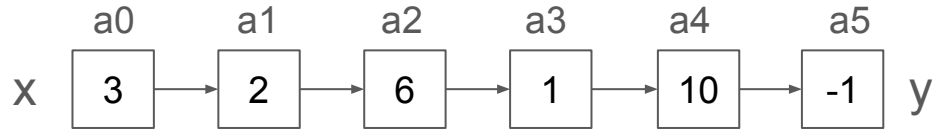
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 - Length constraints: $C^\#$
 - **ls(x)**: the length of the segment starting from x
 - **l(x)**: the length of the list starting from x and ending in null

Abstract Domain

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 - Length constraints: $C^\#$
 - **ls(x)**: the length of the segment starting from x
 - **l(x)**: the length of the list starting from x and ending in null
- Memories: $M^\# \triangleq S^\# \times H^\#$

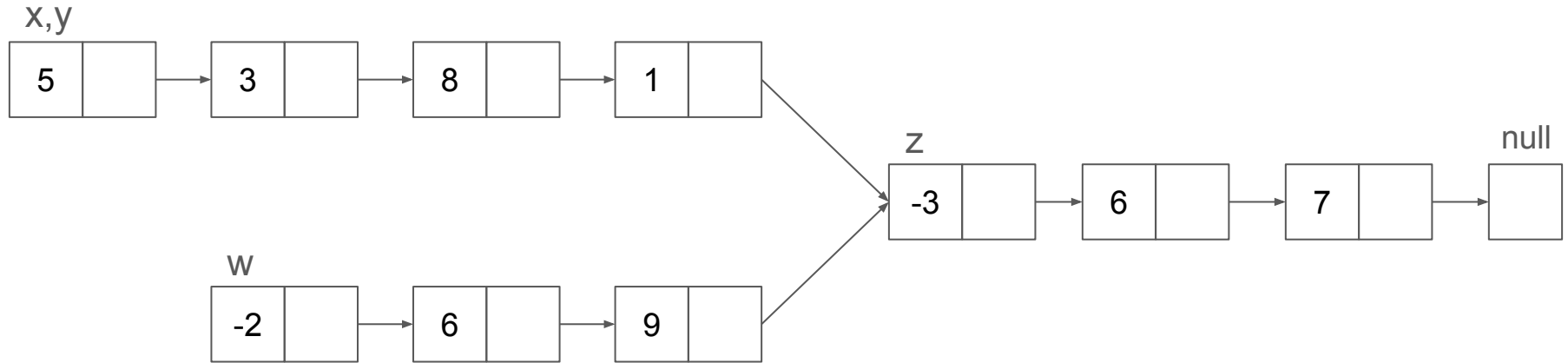
Abstraction function

$listseg(x, y, [3, 2, 6, 1, 10, -1])$

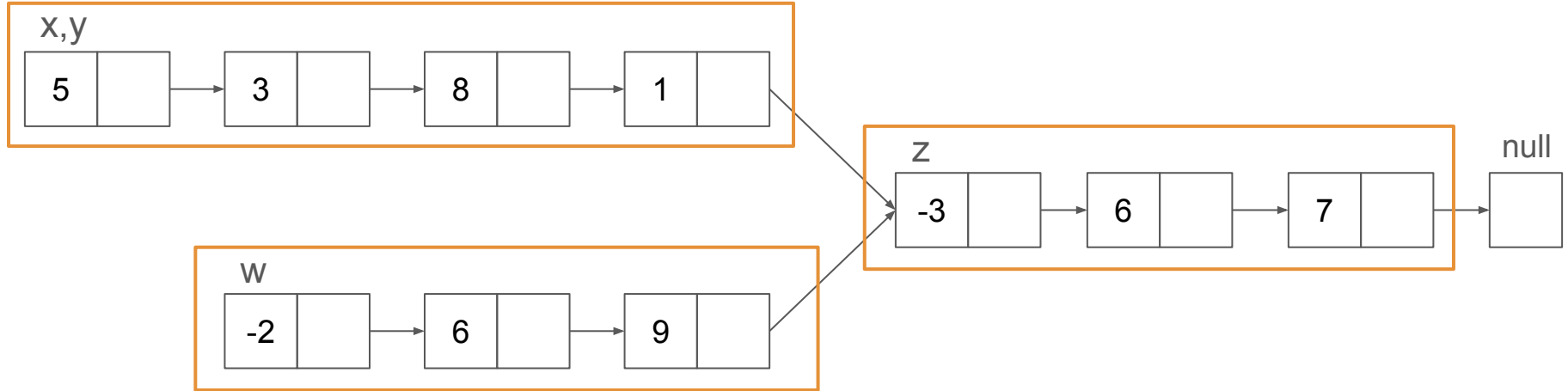


$LS(x, y, [-1, 10])$

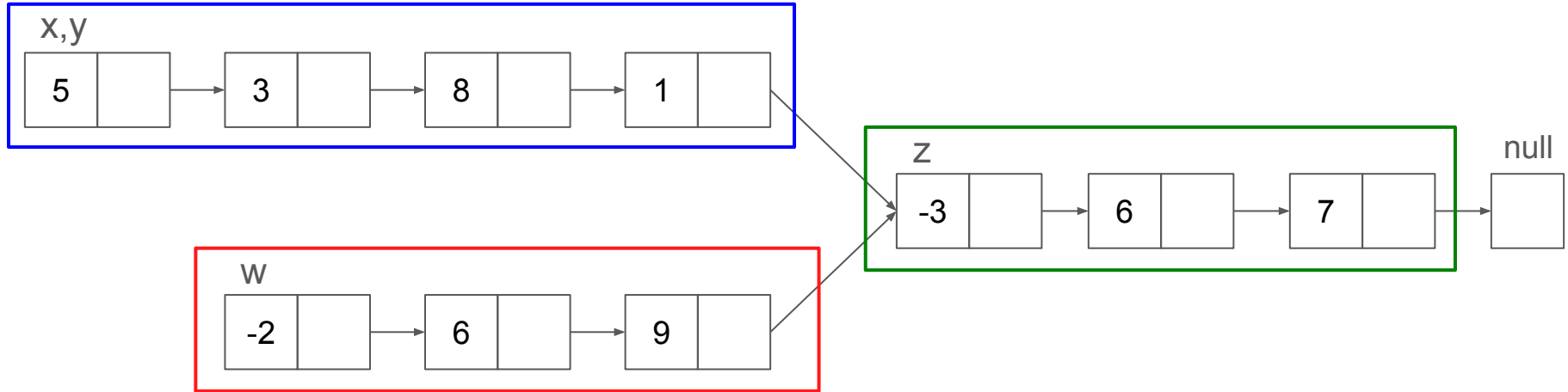
Example



Example

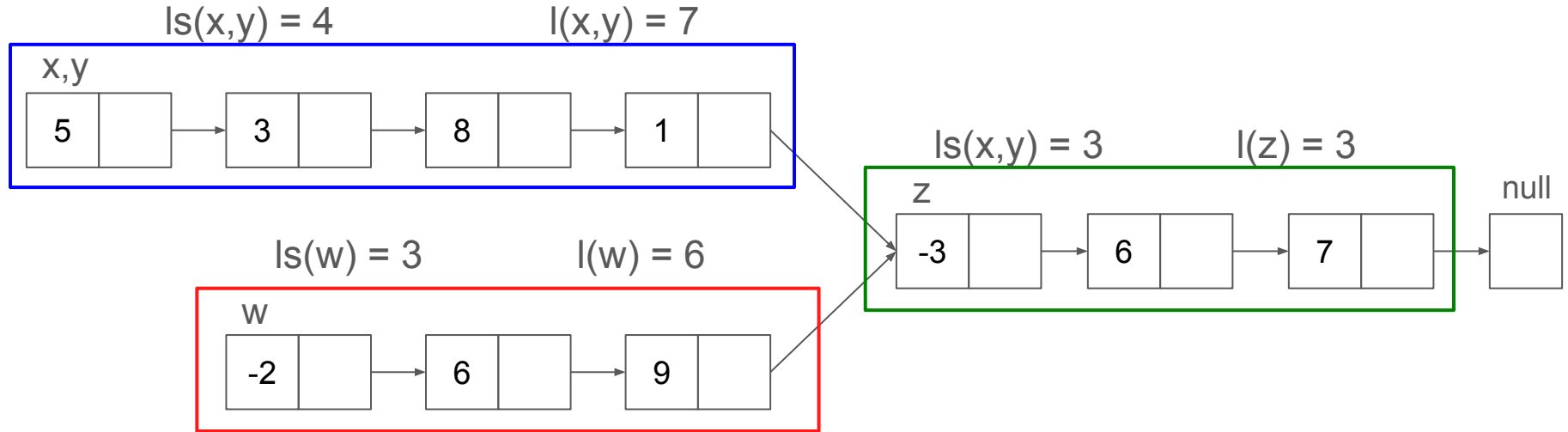


Example - shape

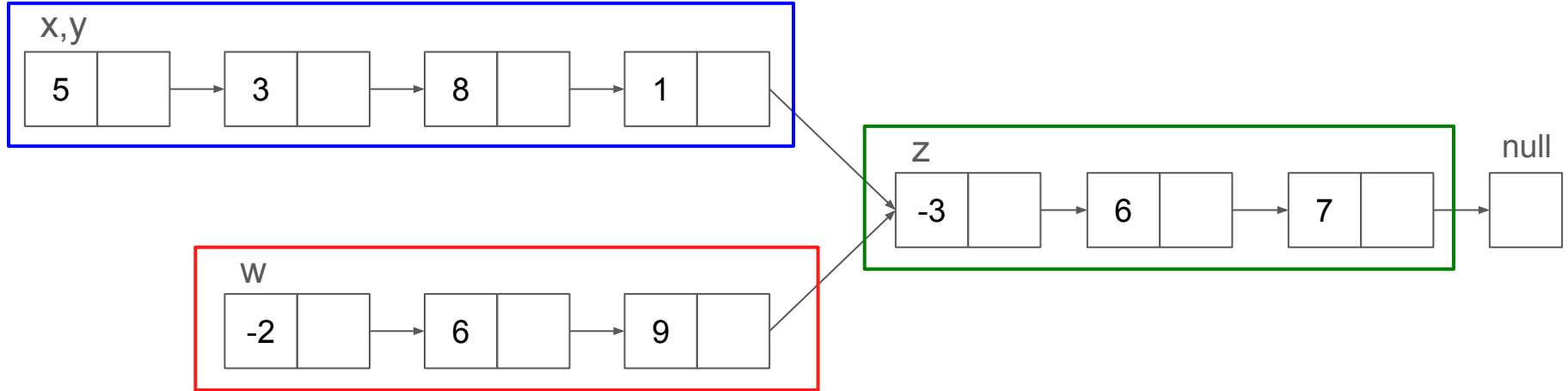


$$LS(\{\hat{x}, \hat{y}\}, \{\hat{z}\}, [1, 8]) * LS(\{\hat{w}\}, \{\hat{z}\}, [-2, 9]) * LS(\{\hat{z}\}, \{null\# \}, [-3, 7])$$

Example - lengths constraint

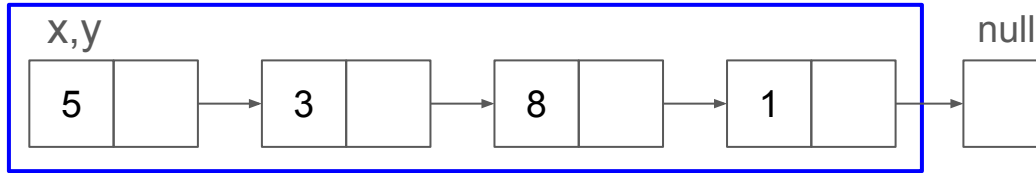


Heap-induced ordering



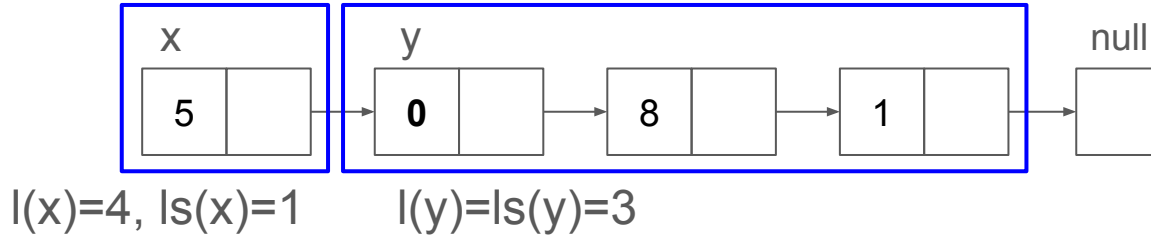
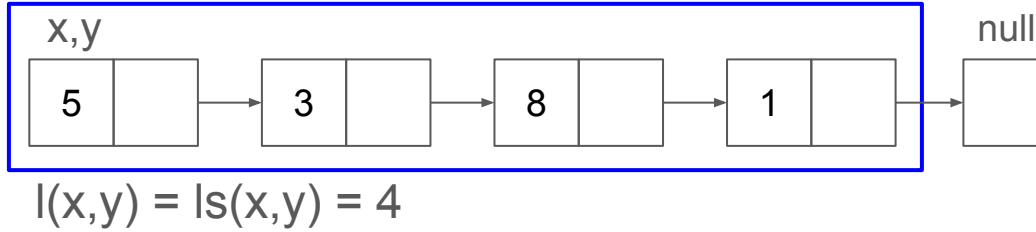
$\{x,y\} \preceq \{z\}$ and $\{w\} \preceq \{z\}$ and $\{z\} \preceq \text{null}$

Reshaped Heap

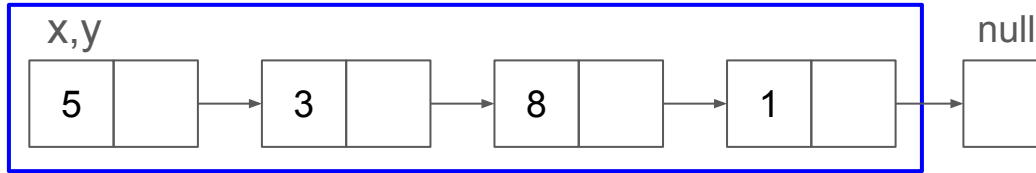


$$l(x, y) = ls(x, y) = 4$$

Reshaped Heap

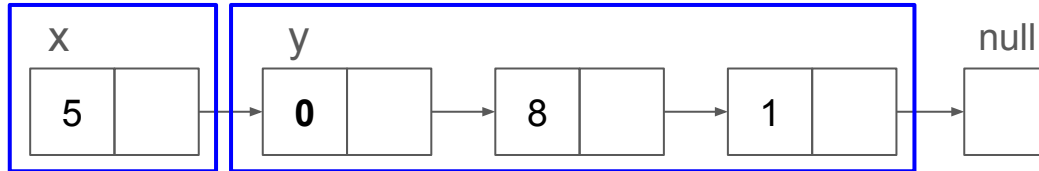


Reshaped Heap



$$l(x,y) = ls(x,y) = 4$$

$$\{x,y\} \leq \{\text{null}\}$$

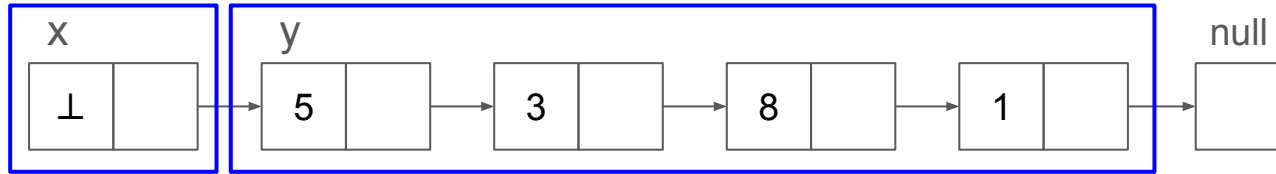


$$l(x)=4, ls(x)=1$$

$$l(y)=ls(y)=3$$

$$\{x\} \leq \{y\} \leq \{\text{null}\}$$

Reshaped Heap

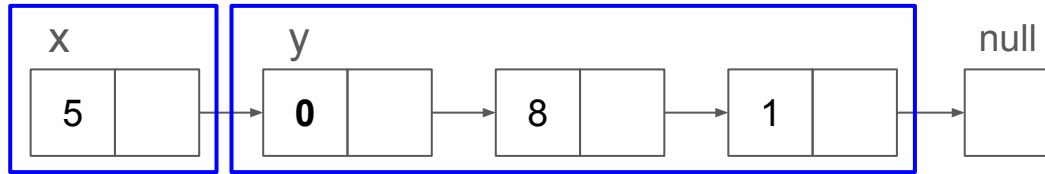


$ls(x)=0$

$l(y)=ls(y)=4$

$l(x)=4$

$\{x\} \leq \{y\} \leq \{\text{null}\}$



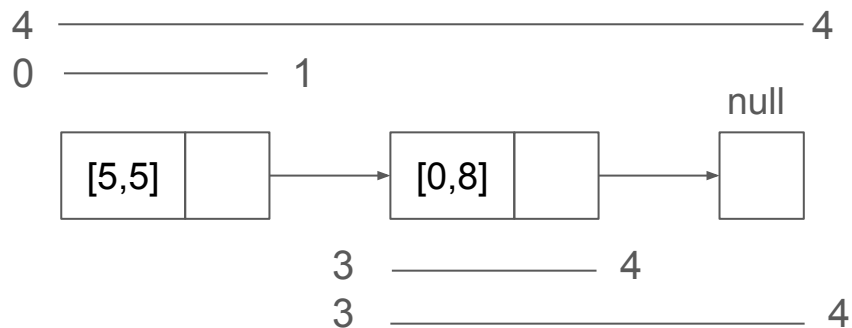
$l(x)=4, ls(x)=1$

$l(y)=ls(y)=3$

$\{x\} \leq \{y\} \leq \{\text{null}\}$

Heap Join

- $p_1^\# = LS(x, y, \perp) * LS(y, null, [1, 8])$
- $p_2^\# = LS(x, y, [5, 5]) * LS(y, null, [0, 8])$
- $p_1^\# \sqcup p_2^\# = LS(x, y, [5, 5]) * LS(y, null, [0, 8])$



Abstract Semantics

- Allocation:

$$\begin{aligned} \llbracket x := \text{new}(e, y) \rrbracket^\# (p^\# * LS(\alpha, \beta, v_1^\#)) &= \\ &= p^\# * LS(\{x\}, \alpha, v^\#) * LS(\alpha, \beta, v_1^\#) \end{aligned}$$

- $y \in \alpha$

α	$v_1^\#$	β
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- $y \in \alpha$



Abstract Semantics

- Mutation:

$$\begin{aligned} ([x.next] := y)^\# (p^\# * LS(\alpha, null^\#, v_1^\#) * LS(\delta, \beta, v_2^\#)) &= \\ &= p^\# * LS(\alpha, \delta, v_1^\#) * LS(\delta, \beta, v_2^\#) \end{aligned}$$

- $x \in \alpha, \quad y \in \delta$

α	$v_1^\#$	
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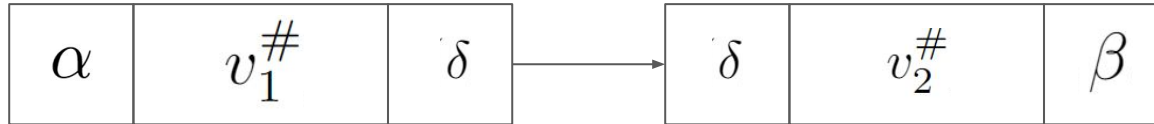
δ	$v_2^\#$	β
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Abstract Semantics

- Mutation:

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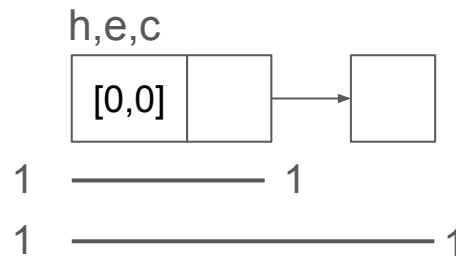
Example: Creation of a list

```
        i = 0, len = 5;
        elem := new(0, null#);
        head := elem;
        curr := elem;
(1:)    while (2:) (i<len) {
(3:)        elem := new(0, null#);
(4:)        [curr.next] := elem;
(5:)        curr := elem;
(6:)        i := i+1;
(7:)    }
```

Example: Creation of a list

h = head
e = elem
c = curr

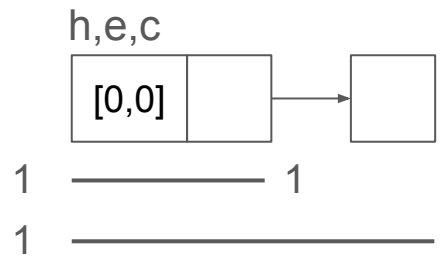
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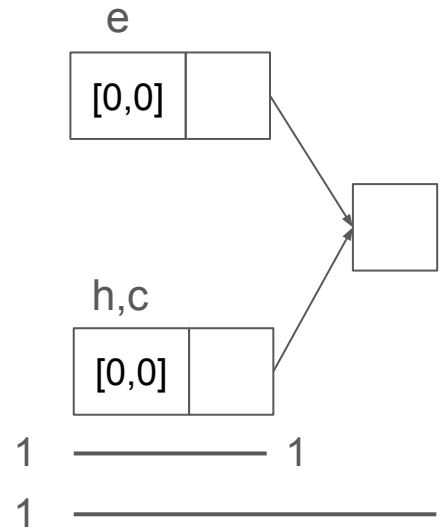
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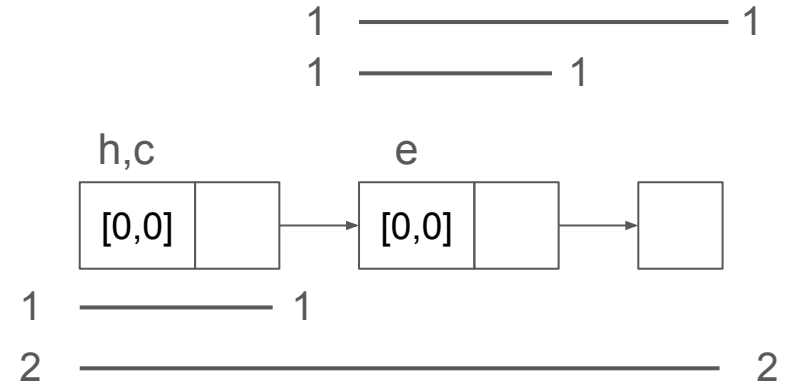


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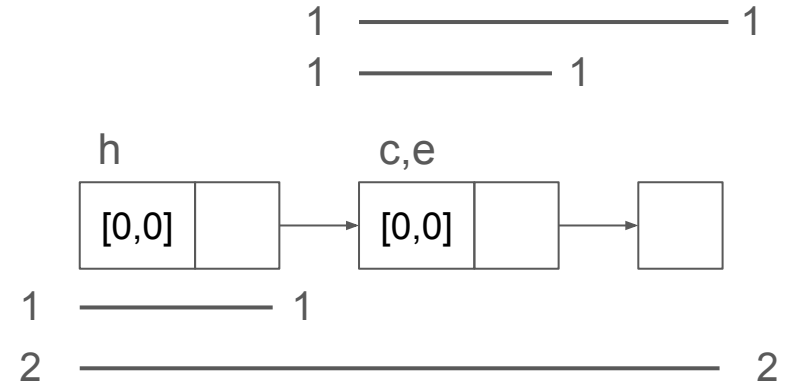
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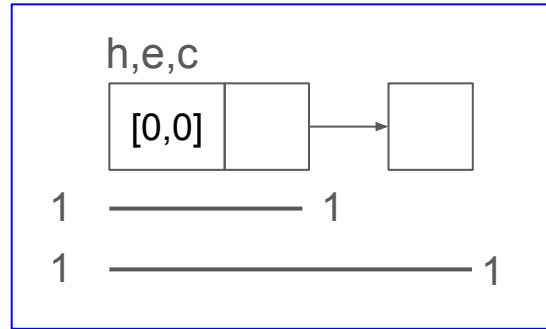
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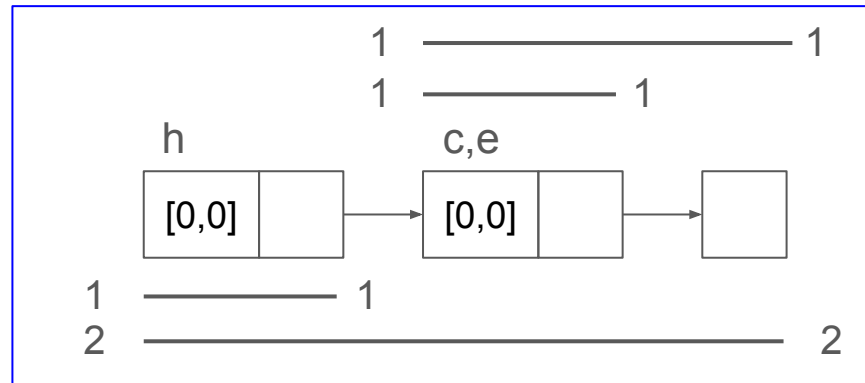
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1



7

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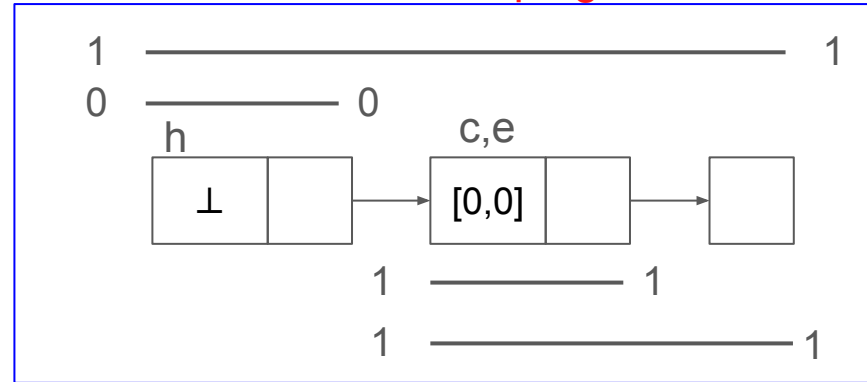
```

```

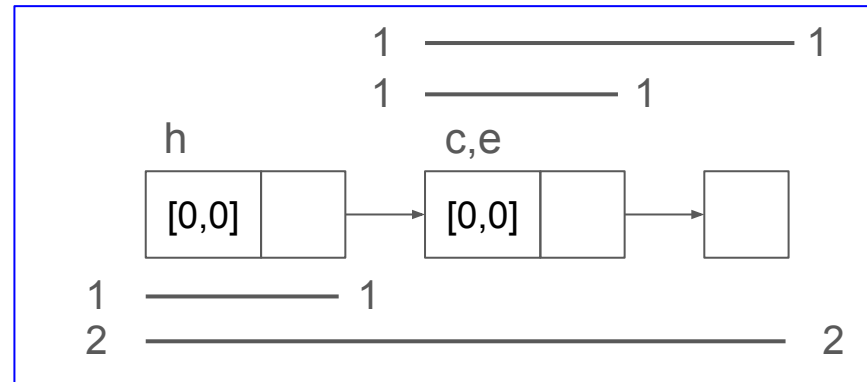
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```

Reshaping



1

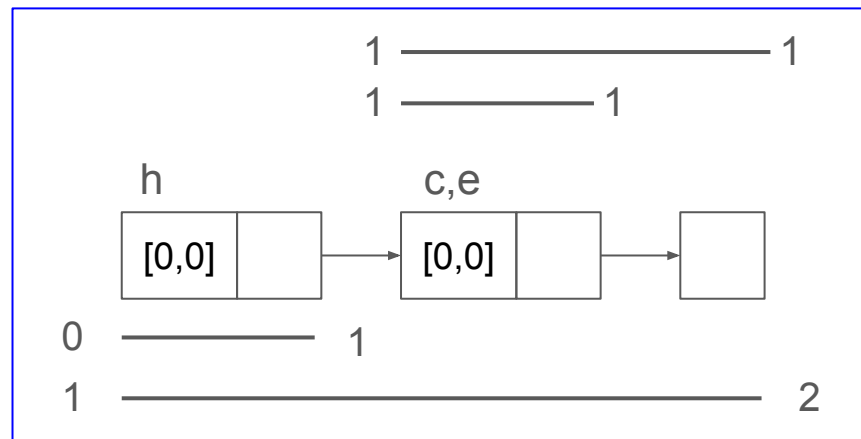


7

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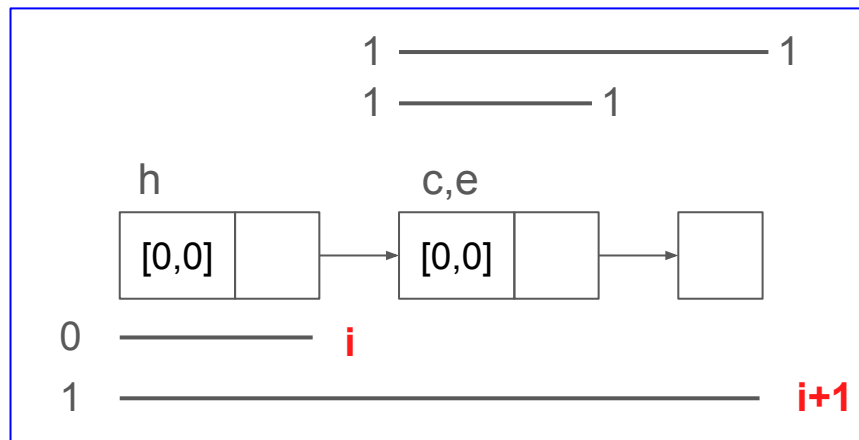
Join



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(4:)   [curr.next] := elem;  
(5:)   curr := elem;  
(6:)   i := i+1;  
(7:) }
```

Invariant



Conclusions

- Developed an abstract domain for shape analysis
- Able to automatically infer invariants on data structures like precedence graph without split
- $\alpha(p * q) = \alpha(p) * \alpha(q)$

Future work

- Local completeness of Ast w.r.t. the concrete domain
 - $\mathcal{P}(\mathbb{M}) \xleftrightarrow[\alpha]{\gamma} Ast \xleftrightarrow[\alpha_{\mathbb{M}}]{\gamma_{\mathbb{M}}} \mathbb{M}^{\#}$
 - $x \not\mapsto$
 - $x := new(e, y) \mid x := [y.field] \mid [x.data] := e \mid [x.next] := y \mid free(x)$
- Extending the assertion language to negation and universal quantification
- Extending the proof system of LCL with rules for heap manipulation
 - Frame rule soundness

Thank you for your attention!