Stochastic Systems **Markov Chains**

Gloria del Valle Cano In [1]: import numpy as np import matplotlib.pyplot as plt

import seaborn as sns from IPython.display import display, Math, Latex

Consider the following Markov Chain:

1/41/4p0.11/2p/2p/2

1/2i) Determine the transition matrix of this chain. def t_matrix(p, q): Returns transition probabilities for the markov model given p and q. Args: p (float): basic parameter for the transition. q (float): probability based on these values. return np.array([[1-p, p, 0.0, 0.0, 0.0, 0.0], # 0 [0.0, 1-p, p/2.0, 0.0, p/2.0, 0.0], # 1 [1/4.0, 0.0, 1/4.0, 1/4.0, 1/4.0, 0.0], # 2 [q, 0.0, 0.0, 1-q-0.1, 0.1, 0.0], # 3 [0.0, 0.0, 0.0, 0.0, 1/2.0, 1/2.0], # 4 [0.0, 0.0, 0.0, 1/4.0, 1/2.0, 1/4.0] # 5

It is assumed that in each state there is an arrow to the same state that makes the sum of the output probabilities 1. In [2]: ii) Simulate the operation of the chain and make an overall estimation of h_o^2 and h_0^5 for q=0.1 and q=0. iii) Simulate the operation of the chain and make an overall estimation of k_o^2 and k_4^2 for q=0.1 and q=0.state, simulating nc independent chains until ns steps. Thus, it is obtained the mean hitting time, coded according to the following principles. Let $(X_t)_{t\geq 0}$ be a Markov chain with transition matrix P. The hitting time of a subset A is the random variable: $H^A:\Omega \to \{0,1,2,\dots\} \cup \{\infty\}$ given by $H^A(\omega)=\inf\{t\geq 0: X_n(\omega)\in A\}$ where we agree that the infimum of the empty set 0 is ∞ . The probability starting from i that $(X_t)_{t\geq 0}$ ever hits A is then $h_i^A = P_i(H^A < \infty).$ When A is closed class, h_i^A is called the *absorption probability*. The mean time taken for $(X_t)_{t\geq 0}$ to reach A is given by $k_i^A = E_i(H^A) = \sum_{t < \infty} t P(H^A = t) + \infty P(H^A = \infty)$ class Markov: Class that computes a Markov model using the transition

Let's create a Markov class that computes the probabilities given by P and simulates every step. This class also returns the hitting probability and the hitting time for reaching whichever states from a determined initial matrix P starting from a specific state. def __init__(self, P, m0): Init function for Markov model. P (np array): transition matrix. m0 (int): initial state. # **P** self.P = Pself.nst = len(self.P[0]) # number of states self.st = m0# initial state def transition(self, st): Determines a new state with the corresponding probabilities returning the value of the new state, generating a random event sampled from the uniform distribution. Args: st (int): actual state. return np.where(np.random.uniform() < np.cumsum(self.P[st]))[0][0]</pre> def history(self, nst, m): Returns the probability occupation of the previous state. nst (int): number of states. m (int): probability of previous state. return [m for i in range(nst)] def h__(self, nc, ns): Computes the hitting probability to reach whichever states from initial state. Args: nc (int): number of chains. ns (int): number of states. sts = np.zeros((nc, ns)) sts[:, self.st] = 1hist = self.history(nc, self.st) for s in range(ns): for c in range(nc): st = self.transition(hist[c]) sts[c, st] = 1hist[c] = streturn sts def k__(self, nc, ns): Computes the hitting time to reach whichever states from initial state. Args: nc (int): number of chains. ns (int): number of states. sts = np.full((nc, ns), np.inf) sts[:, self.st] = 0hist = self.history(nc, self.st) for s in range(ns): for c in range(nc):

In [3]: st = self.transition(hist[c]) if sts[c, st] == np.inf: sts[c, st] = shist[c] = streturn sts $\bullet \quad P \text{ for } q = 0.1$ In [4]: p = 0.3 q = 0.1 $P = t_matrix(p, q)$ We compute the hitting probabilities for q=0.1, and, for instance nc=2000 (number of chains) and ns=2000 (number of steps). In [5]: $states_h0 = Markov(P, 0).h_(2000, 2000)$ states_k0 = $Markov(P, 0).k_{(2000, 2000)}$ $states_k4 = Markov(P, 4).k_(2000, 2000)$ Then, we obtain the average of the hitting probabilities and the mean hitting time for each case (h_0^2, h_0^5, k_0^2) and k_0^2 . $display(Latex(r'Hitting probabilities and hitting mean time for $q = {0}$'.format(q)))$ $display(Math(r'h_0^2 = \{0\}'.format(states_h0.mean(axis=0)[2])))$ $display(Math(r'h_0^5 = \{0\}'.format(states_h0.mean(axis=0)[5])))$ $display(Math(r'k_0^2 = {0}'.format(states_k0.mean(axis=0)[2])))$ $display(Math(r'k_4^2 = \{0\}'.format(states_k4.mean(axis=0)[2])))$ Hitting probabilities and hitting mean time for $q=0.1\,$ $h_0^2=1.0$

 $h_0^5=1.0$

 $k_0^2 = 44.6825$

 $k_4^2 = 74.019$

p = 0.3q = 0.0

 $h_0^2 = 0.501$

 $h_0^5=1.0$

 $k_0^2=inf$

 $k_4^2=inf$

• q = 0.1.

• h_0^2 :

• h_0^5 :

• k_0^2 and k_4^2 (*):

display(Latex(r"For \$q=0.1\$:"))

These results match the simulation values.

• q = 0. (So $\{3, 4, 5\}$ is a closed class).

• k_0^2 and k_4^2 (indeterminate system):

v) For q=0.1, plot $g(t)=P[H_0^{\{4\}}=t]$

states_H0 = $Markov(P, 0).k_{(2000, 2000)}$

sns.set(rc={'figure.figsize':(11.7, 8.27)})

Create Markov chain from the state 0 and return probabilities

Plot kde (density estimation) for k probability for state 4

40

vi) Affirming $H_0^{\{4\}} < H_0^{\{5\}}$. Is it true/false? Why? (Choose the appropriate option).

(states_H0[:,4] < states_H0[:,5]).all()

from IPython.core.display import HTML

padding:25px;

.qst:before {

border-radius: 5px;

font-weight: bold; display: block;

padding:25px;

.qst2:before {

border-radius: 5px;

font-weight: bold; display: block;

background-color: #E2EAF5;

border: solid 2px #5D8AA8;

margin: 0px 10px 10px 10px;

background-color: #F2ECD9;

border: solid 2px #E7CE78;

margin: 5px 10px 10px 10px;

60

We see that in t=0 we are in state 0 so our probability is 0. When we get the state 4 for first time the probability increases until it reaches the maximum and then our probability to reach again the state 4 decreases.

It's true because it's necessary to get first the state 4 to get the state 5. Therefore, the time it takes to reach state 5 from state 4 will always be at least 1 time unit after. This is corroborated by:

In [10]: q = 0.1

For q = 0.1:

• h_0^5 :

In [11]: # Initial values p = 0.3q = 0.1

 $P = t_{matrix}(p, q)$

plt.show()

0.07

0.06

0.05

Density 0.04

0.03

0.02

0.01

0.00

HTML(""" <style>

}

}

}

Out[13]:

</style>

.qst2 {

.qst {

Out[12]:

In [13]:

sns.kdeplot(states_H0[:,4])

 $k_0^2 = 43.33333333333333333$

 $k_4^2 = 73.33333333333333$

In [7]:

In [8]:

In [9]:

• P for q=0.0

 $P = t_matrix(p, q)$

states_h0 = $Markov(P, 0).h_{(2000, 2000)}$ states_k0 = $Markov(P, 0).k_{(2000, 2000)}$ states_k4 = $Markov(P, 4).k_{(2000, 2000)}$

Hitting probabilities and hitting mean time for q=0.0

As before, let's compute the hitting probabilities for q=0.0, and again nc=2000 (number of chains) and ns=2000 (number of steps).

iv) Use the appropriate system of linear equations to determine the theoretical values corresponding to the estimated quantities and compare with the values determined by simulation (caution: if a quantity k is

 $\left\{egin{aligned} h_0 &= (1-p)h_0 + ph_1 \ h_1 &= (1-p)h_1 + rac{p}{2}h_2 + rac{p}{2}h_4 \ h_2 &= 1 \ h_3 &= qh_0 + (0.9-q)h_3 + 0.1h_4 \ h_4 &= rac{1}{2}h_4 + rac{1}{2}h_5 \ h_5 &= rac{1}{4}h_3 + rac{1}{2}h_4 + rac{1}{4}h_5 \end{aligned}
ight.$

 $\left\{egin{aligned} h_0 &= (1-p)h_0 + ph_1 \ h_1 &= (1-p)h_1 + rac{p}{2}h_2 + rac{p}{2}h_4 \ h_2 &= rac{1}{4}h_0 + rac{1}{4}h_2 + rac{1}{4}h_3 + rac{1}{4}h_4 \ h_3 &= qh_0 + (0.9-q)h_3 + 0.1h_4 \ h_4 &= rac{1}{2}h_4 + rac{1}{2}h_5 \ h_5 &= 1 \end{aligned}
ight.$

 $\left\{egin{aligned} k_1 &= 1 + (1-p)k_1 + rac{1}{2}k_2 + rac{1}{2}k_4 \ k_2 &= 0 \ k_3 &= 1 + qk_0 + (0.9-q)k_3 + 0.1k_4 \ k_4 &= 1 + rac{1}{2}k_4 + rac{1}{2}k_5 \ k_5 &= 1 + rac{1}{4}k_3 + rac{1}{2}k_4 + rac{1}{4}k_5 \end{aligned}
ight.
ightarrowsendant \left\{egin{aligned} k_2^2 &= 43.33 \ k_4^2 &= 73.33 \ k_5 &= 1 + rac{1}{4}k_3 + rac{1}{2}k_4 + rac{1}{4}k_5 \end{aligned}
ight.$

 $\left\{egin{aligned} h_0 &= (1-p)h_0 + ph_1 \ h_1 &= (1-p)h_1 + rac{p}{2}h_2 \ h_2 &= 1 \ h_3 &= h_4 = h_5 = 0 \end{aligned}
ight. \longrightarrow h_0^2 = rac{1}{2}$

 $\left\{egin{aligned} h_0 &= (1-p)h_0 + ph_1\ h_1 &= (1-p)h_1 + rac{p}{2}h_2 + rac{p}{2}h_4\ h_2 &= rac{1}{4}h_0 + rac{1}{4}h_2 + rac{1}{4}h_3 + rac{1}{4}h_4\ h_3 &= 0.9h_3 + 0.1h_4\ h_4 &= rac{1}{4}h_4 + rac{1}{2}h_5\ h_5 &= 1 \end{aligned}
ight.$

 $\left\{egin{aligned} k_0 &= 1 + (1-p)h_0 + ph_1 \ k_1 &= 1 + (1-p)h_1 + rac{p}{2}h_2 + rac{p}{2}h_4 \ k_2 &= 0 \ k_3 &= k_4 = k_5 = \infty \end{aligned}
ight. egin{aligned} k_0^2 &= \infty \ k_4^2 &= \infty \end{aligned}$

Finally, we obtain the average of the hitting probabilities and the mean hitting time for each case (h_0^2, h_0^5, k_0^2) and (h_0^2, h_0^5, k_0^2)

 $display(Latex(r'Hitting probabilities and hitting mean time for $q = {0}$'.format(q)))$

 $display(Math(r'h_0^2 = {0}'.format(states_h0.mean(axis=0)[2])))$ $display(Math(r'h_0^5 = \{0\}'.format(states_h0.mean(axis=0)[5])))$ $display(Math(r'k_0^2 = {0}'.format(states_k0.mean(axis=0)[2])))$ display(Math($r'k_4^2 = \{0\}'$.format(states_k4.mean(axis=0)[2])))

 ∞ the simulation clearly cannot give its real value... discuss this case).

(*) Last case can be easily resolved with *numpy*, because it's a determined system with unique solution:

 $\label{eq:display_math} display(\texttt{Math}(\texttt{r"k_0^2 = \{0\}".format(np.linalg.solve(\texttt{M_2}, -np.array([1,1,0,1,1,1]))[0])))}$ $display(Math(r"k_4^2 = {0})".format(np.linalg.solve(M_2, -np.array([1,1,0,1,1]))[4])))$

 $M_2 = [[1-p-1, p, 0.0, 0.0, 0.0, 0.0], # 0$ [0.0, 1-p-1, p/2.0, 0.0, p/2.0, 0.0], # 1

[q, 0.0, 0.0, 0.9-q-1, 0.1, 0.0], # 3 [0.0, 0.0, 0.0, 1/2.0-1, 1/2.0], # 4 [0.0, 0.0, 0.0, 1/4.0, 1/2.0, 1/4.0-1]] # 5