Manifold Learning

Máster Universitario en Ciencia de Datos - Métodos Funcionales en Aprendizaje Automático

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By the end of this session you will...

- be able to distinguish manifold learning algorithms
- 2 have experimented with different manifold learning methods
- 3 argue which one is the best one for a particular problem



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Manifold Learning Techniques



Manifold Learning



- Non-Linear Dimensionality Reduction methods.
- Spectral methods: spectral analysis of a similarity matrix.
- Objectives:
 - To describe properly the **geometry** of the data.
 - To find a good **distance** in the original space equivalent to a Euclidean distance in the embedding.
 - To consider when patterns $\mathbf{x}^{(i)}$ are in a differentiable manifold $\mathcal{M} \subset \mathbb{R}^{M}$ of dimension $\bar{\mathbf{M}}$.



Some Manifold Learning Techniques



- Multidimensional Scaling (MDS)
- Isomap
- Kernel Principal Components Analysis (KPCA)
- Spectral Clustering (SC)
- Locally Linear Embedding (LLE)
- Laplacian Eigenmaps (LE)
- Diffusion Maps (DM)



Multidimensional Scaling (MDS)



MDS Algorithm

- **1** Compute the Euclidean distance matrix **D**.
- **2** Normalize the matrix as: $\mathbf{A} = \{-\frac{1}{2}d_{ij}^2\}.$
- **3** Compute the similarity matrix: $\mathbf{B} = \{a_{ij} a_{i\cdot} a_{j\cdot} a_{\cdot\cdot}\}$, where $a_{i\cdot} = \frac{1}{N} \sum_{k} a_{ik}$
- **4** \bar{M} -dimensional Embedding: first \bar{M} $\{\lambda_{\ell}, \vartheta_{\ell}\}$ of **B**:

$$oxed{\Phi: \mathbf{x}^{(i)}
ightarrow (\sqrt{\lambda_1} artheta_1(\mathbf{x}^{(i)}), \ldots, \sqrt{\lambda_{ar{M}}} artheta_{ar{M}}(\mathbf{x}^{(i)}))}.$$



Isomap



Isomap Algorithm

- **1** Select the neighbourhood: ϵ -distance or K-distance.
- **2** Compute the shortest paths in D_G (geodesic distance).
- **3** \bar{M} -dimensional Embedding: first \bar{M} $\{\lambda_{\ell}, \vartheta_{\ell}\}$ of $\mathbf{D_G}$:

$$oxed{\Phi: \mathbf{x}^{(i)}
ightarrow (\sqrt{\lambda_1} artheta_1(\mathbf{x}^{(i)}), \ldots, \sqrt{\lambda_{ar{M}}} artheta_{ar{M}}(\mathbf{x}^{(i)}))}$$



class sklearn.manifold.Isomap(*, n_neighbors=5, n_components=2, eigen_solver='auto', tol=0,
 max_iter=None, path_method='auto', neighbors_algorithm='auto', n_jobs=None,
 metric='minkowski', p=2, metric_params=None)



Notebook

MDS Isomap





Kernel Principal Components Analysis (KPCA)



KPCA Algorithm

Define a Kernel matrix:

$$\mathbf{K} = \{k_{ij}\} = \left\{e^{\frac{-\|\mathbf{x}^{(i)} - \mathbf{x}^{(j)}\|^2}{2\sigma^2}}\right\}.$$

2 \bar{M} -dimensional Embedding: first \bar{M} $\{\lambda_{\ell}, \vartheta_{\ell}\}$ of **K**, without taking into account λ_0 and ϑ_0 :

$$oxed{\Phi: \mathbf{x}^{(i)}
ightarrow (\sqrt{\lambda_1} artheta_1(\mathbf{x}^{(i)}), \ldots, \sqrt{\lambda_{ar{M}}} artheta_{ar{M}}(\mathbf{x}^{(i)}))}.$$



class sklearn.decomposition.KernelPCA(n_components=None, *, kernel='linear', gamma=None,
 degree=3, coef0=1, kernel_params=None, alpha=1.0, fit_inverse_transform=False,
 eigen_solver='auto', tol=0, max_iter=None, remove_zero_eig=False, random_state=None,
 copy_X=True, n_jobs=None)

Spectral Clustering (SC)



SC Algorithm 1

- **1** Define a weighted graph using: ϵ -neighbourhood graph, KNN graph or fully connected graph.
- **2** \bar{m} -dimensional Embedding: first \bar{m} $\{\lambda_{\ell}, \vartheta_{\ell}\}$ of $\mathbf{L} = \mathbf{D} \mathbf{W}$, without taking into account ϑ_0 :

$$\vartheta: \mathbf{x}^{(i)} \to (\vartheta_1(\mathbf{x}^{(i)}), \dots, \vartheta_{\bar{M}}(\mathbf{x}^{(i)}))$$
.

SC Algorithm 2

- **1** Define a weighted graph using: ϵ -neighbourhood graph, KNN graph or fully connected graph.
- **2** \bar{M} -dimensional Embedding: first \bar{M} $\{\lambda_{\ell}, \psi_{\ell}\}$ of $\mathbf{L} = \mathbf{I} \mathbf{D}^{-1}\mathbf{W}$, without taking into account ψ_0 :

$$\Psi: \mathbf{x}^{(i)} \to (\psi_1(\mathbf{x}^{(i)}), \dots, \psi_{\bar{\mathbf{M}}}(\mathbf{x}^{(i)})).$$

Spectral Clustering (SC)



SC Algorithm 3

- Define a weighted graph using: ε-neighbourhood graph, KNN graph or fully connected graph.
- **2** \bar{M} -dimensional Embedding: first \bar{M} $\{\lambda_{\ell}, \psi_{\ell}\}$ of $\mathbf{L} = \mathbf{I} \mathbf{D}^{-1/2}\mathbf{W}\mathbf{D}^{-1/2}$, without taking into account ϑ_0 :

$$\vartheta: \mathbf{x}^{(i)} \to \left(\frac{\vartheta_1(\mathbf{x}^{(i)})}{\sum_k \vartheta_k^2(\mathbf{x}^{(i)})}, \dots, \frac{\vartheta_{\bar{M}}(\mathbf{x}^{(i)})}{\sum_k \vartheta_k^2(\mathbf{x}^{(i)})}\right).$$





Notebook

KPCA SC





Locally Linear Embedding (LLE)



LLE Algorithm

- **1** Select the neighbourhood: ϵ -neighbourhood graph or KNN graph.
- 2 Find the optimal weights, solving:

$$\arg\min_{\mathbf{W}} \left\{ \sum_{i} (\mathbf{x}^{(i)} - \sum_{j} w_{ij} \mathbf{x_i}^{(j)})^2 \right\} s.t. \begin{cases} w_{ij} = 0 & \text{if } \mathbf{x}^{(j)} \notin \{\mathbf{x_i}^{(k)}\} \\ \sum_{j} w_{ij} = 1 & \forall i \\ w_{ij} > 0. \end{cases}$$

3 \bar{m} -dimensional Embedding: first \bar{m} eigenvectors of $\mathbf{L} = \mathbf{D} - \mathbf{W}$, without taking into account ϑ_0 :

$$\vartheta: \mathbf{x}^{(i)} \to (\vartheta_1(\mathbf{x}^{(i)}), \dots, \vartheta_{\bar{M}}(\mathbf{x}^{(i)}))$$
.



Locally Linear Embedding (LLE)





```
class sklearn.manifold. LocallyLinearEmbedding(*, n_neighbors=5, n_components=2, reg=0.001, eigen_solver='auto', tol=1e-06, max_iter=100, method='standard', hessian_tol=0.0001, modified_tol=1e-12, neighbors_algorithm='auto', random_state=None, n_jobs=None)
```



Laplacian Eigenmaps (LE)



LE Algorithm

1 Define a weighted graph, with W defined by the Heat kernel:

$$w_{ij} = \begin{cases} e^{-\frac{\|\mathbf{x}^{(i)} - \mathbf{x}^{(j)}\|^2}{4t}} & \text{if } (i,j) \text{ are connected,} \\ 0 & \text{if } (i,j) \text{ are not connected.} \end{cases}$$

2 \bar{M} -dimensional Embedding: first \bar{M} eigenvectors of $\mathbf{L} = \mathbf{D} - \mathbf{W}$, without taking into account ϑ_0 :

$$\theta: \mathbf{x}^{(i)} \to (\vartheta_1(\mathbf{x}^{(i)}), \dots, \vartheta_{\bar{M}}(\mathbf{x}^{(i)}))$$
.



Notebook

LLE LE







DM Algorithm

• Define a weighted graph using a kernel:

$$\mathbf{K} = \{k_{ij}\} = \left\{e^{\frac{-\|\mathbf{x}^{(i)} - \mathbf{x}^{(j)}\|^2}{2\sigma^2}}\right\}.$$

2 Define a random walk over the graph, via the transition probability:

$$p_{ij} = \left(\frac{k_{ij}}{d_i}\right) = \left(\frac{k_{ij}}{\sum_j k_{ij}}\right).$$

3 \bar{M} -dimensional Embedding: first \bar{M} $\{\lambda_{\ell}, \psi_{\ell}\}$ of $\mathbf{L} = \mathbf{P} = \mathbf{D}^{-1}\mathbf{K}$, without taking into account ψ_0 :

$$\Psi_{\scriptscriptstyle T}: \mathbf{x}^{(i)} \to (\lambda_1^{\scriptscriptstyle T} \psi_1(\mathbf{x}^{(i)}), \dots, \lambda_{\scriptscriptstyle \widetilde{M}}^{\scriptscriptstyle T} \psi_{\scriptscriptstyle \widetilde{M}}(\mathbf{x}^{(i)}))$$
.

General ML Algorithm



General ML Algorithm



- **1** We start from a sample dataset $\mathscr{S} = \{\mathbf{x}^{(1)}, \dots, \mathbf{x}^{(N)}\}.$
- 2 Scale features.
- Sompute the similarity matrix W → normalize W?
- **4** Spectral decomposition of **W** ($\{\lambda_{\ell}, \vartheta_{\ell}\}$). Select just the first \bar{M} excluding the trivial solution.
- **5** New coordinates: a function of the eigenvectors.



Comparison between Manifold Learning Techniques



Method	Kernel Normalization	Density Normalization	Coordinates	Eigenvalue Order
MDS	$\mathbf{B} = \{a_{ij} - a_{i\cdot} - a_{j\cdot} - a_{\cdot\cdot}\}$	NO	$\sqrt{\lambda_\ell} artheta_\ell$	+
Isomap	W	NO	$\sqrt{\lambda_\ell} artheta_\ell$	\downarrow
KPCA	W	NO	$\sqrt{\lambda_\ell} artheta_\ell$	\downarrow
LE/LLE	$\mathbf{D} - \mathbf{W}$	NO	$artheta_\ell$	↑
SC	$I - D^{-1/2}WD^{-1/2}$	NO	$artheta_\ell$	↑
DM	$\mathbf{D}^{-1}\mathbf{W}$	YES	$\lambda_\ell^{ \mathrm{\scriptscriptstyle T} } \psi_\ell$	\downarrow



Conclusions



Advantages



Advantages

- They search a new representation that captures the main structure of the original data.
- Non-linear methods.
- They are able to unfold a manifold.
- In general, they look for a distance over the original sample that is equivalent to the Euclidean distance in the embedding.



Disadvantages



Disadvantages

- Out-of-sample points
 - For new points the whole method should be repeated ⇒ not feasible!
 - Possible solutions:
 - Methods that approach the eigenvectors for new points: Nyström.
- Computational Cost
 - Due to the eigendecomposition of the similarity matrix.
 - Possible solutions:
 - Low-rank approximation.
 - Searching fast eigenanalysis methods.



Summing up



You now should...

- distinguish between different manifold learning algorithms
- 2 have experimented with different manifold learning methods
- 3 be able to argue which method is the best one for a particular problem



References



References



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