Markov Chains

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import numpy as np
import matplotlib.pyplot as plt
import seaborn as sns
from IPython.display import display, Math, Latex
```

```
Consider the following Markov Chain:
                                  q
                                             1/4
                                                                                 1/4
  p
                                                                  0.1
                   p/2
                                p/2
```

1/2

It is assumed that in each state there is an arrow to the same state that makes the sum of the output probabilities 1.

```
def t_matrix(p, q):
   Returns transition probabilities for the markov model given p and q.
        p (float): basic parameter for the transition.
        q (float): probability based on these values.
   return np.array([[ 1-p, p, 0.0, 0.0, 0.0, 0.0], # 0
                  [ 0.0, 1-p, p/2.0, 0.0, p/2.0, 0.0], # 1
                     [1/4.0, 0.0, 1/4.0, 1/4.0, 1/4.0, 0.0], # 2
                     [ q, 0.0, 0.0, 1-q-0.1, 0.1, 0.0], # 3
                     [ 0.0, 0.0, 0.0, 0.0, 1/2.0, 1/2.0], # 4
                     [ 0.0, 0.0, 0.0, 1/4.0, 1/2.0, 1/4.0] # 5
                     ])
     ii) Simulate the operation of the chain and make an overall estimation of h_o^2 and h_o^5 for q = 0.1 and q = 0.
     iii) Simulate the operation of the chain and make an overall estimation of k_0^2 and k_4^2 for q = 0.1 and q = 0.
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Let's create a Markov class that computes the probabilities given by P and simulates every step. This class also returns the hitting probability and the hitting time for reaching whichever states
from a determined initial state, simulating nc independent chains until ns steps. Thus, it is obtained the mean hitting time, coded according to the following principles.
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 $H^{A}(\omega) = \inf\{t \ge 0 : X_{n}(\omega) \in A\}$

 $h_i^A = P_i(H^A < \infty).$

Let $(X_t)_{t\geq 0}$ be a Markov chain with transition matrix P. The hitting time of a subset A is the random variable: $H^A: \Omega \to \{0, 1, 2, \dots\} \cup \{\infty\}$ given by

where we agree that the infimum of the empty set 0 is ∞ . The probability starting from i that $(X_t)_{t\geq 0}$ ever hits A is then

When A is closed class, h_i^A is called the absorption probability. The mean time taken for $(X_t)_{t\geq 0}$ to reach A is given by

```
k_i^A = E_i(H^A) = \sum_{t < \infty} tP(H^A = t) + \infty P(H^A = \infty)
class Markov:
   Class that computes a Markov model using the transition
   matrix P starting from a specific state.
   def __init__(self, P, m0):
       Init function for Markov model.
           P (np array): transition matrix.
           m0 (int): initial state.
       self.P = P # P
       self.nst = len(self.P[0]) # number of states
       self.st = m0
                       # initial state
   def transition(self, st):
       Determines a new state with the corresponding
       probabilities returning the value of the new state,
       generating a random event sampled from the uniform
       distribution.
       Args:
           st (int): actual state.
       return np.where(np.random.uniform() < np.cumsum(self.P[st]))[0][0]</pre>
   def history(self, nst, m):
       Returns the probability occupation of the previous state.
           nst (int): number of states.
           m (int): probability of previous state.
       return [m for i in range(nst)]
   def h__(self, nc, ns):
       Computes the hitting probability to reach
       whichever states from initial state.
       Args:
           nc (int): number of chains.
           ns (int): number of states.
       sts = np.zeros((nc, ns))
       sts[:, self.st] = 1
       hist = self.history(nc, self.st)
       for s in range(ns):
           for c in range(nc):
               st = self.transition(hist[c])
               sts[c, st] = 1
               hist[c] = st
       return sts
   def k__(self, nc, ns):
       Computes the hitting time to reach
       whichever states from initial state.
           nc (int): number of chains.
           ns (int): number of states.
```

We compute the hitting probabilities for q = 0.1, and, for instance nc = 2000 (number of chains) and ns = 2000 (number of steps). $states_h0 = Markov(P, 0).h_(2000, 2000)$ $states_k0 = Markov(P, 0).k_(2000, 2000)$ $states_k4 = Markov(P, 4).k_{(2000, 2000)}$ Then, we obtain the average of the hitting probabilities and the mean hitting time for each case (h_0^2, h_0^5, k_0^2) and (h_0^2, h_0^5) .

sts = np.full((nc, ns), np.inf)

hist = self.history(nc, self.st)

st = self.transition(hist[c])

 $display(Math(r'h_0^2 = \{0\}'.format(states_h0.mean(axis=0)[2])))$

 $display(Latex(r'Hitting probabilities and hitting mean time for $q = {0}$'.format(q)))$

As before, let's compute the hitting probabilities for q = 0.0, and again nc = 2000 (number of chains) and ns = 2000 (number of steps).

 $display(Latex(r'Hitting probabilities and hitting mean time for $q = {0}$'.format(q)))$

(caution: if a quantity k is ∞ the simulation clearly cannot give its real value... discuss this case).

(*) Last case can be easily resolved with *numpy*, because it's a determined system with unique solution:

 $display(Math(r'h_0^2 = \{0\}'.format(states_h0.mean(axis=0)[2])))$ $display(Math(r'h_0^5 = \{0\}'.format(states_h0.mean(axis=0)[5])))$

if sts[c, st] == np.inf: sts[c, st] = s

for c in range(nc):

hist[c] = st

sts[:, self.st] = 0

for s in range(ns):

return sts

• P for q = 0.1

 $P = t_matrix(p, q)$

• P for q = 0.0

 $P = t_matrix(p, q)$

• q = 0.1. h_0^2 :

• h_0^5 :

• k_0^2 and k_4^2 (*):

display(Latex(r"For \$q=0.1\$:"))

• k_0^2 and k_4^2 (indeterminate system):

v) For q = 0.1, plot $g(t) = P[H_0^{\{4\}} = t]$

 $states_{H0} = Markov(P, 0).k_{(2000, 2000)}$

(states_H0[:,4] < states_H0[:,5]).all()

from IPython.core.display import HTML

HTML("""

Loading [MathJax]/jax/output/HTML-CSS/fonts/TeX/fontdata.js

Create Markov chain from the state 0 and return probabilities

Initial values

 $P = t_matrix(p, q)$

sns.kdeplot(states_H0[:,4])

p = 0.3q = 0.1

plt.show()

0.07

0.06

 $states_h0 = Markov(P, 0).h_(2000, 2000)$

p = 0.3q = 0.0

p = 0.3q = 0.1

```
display(Math(r'h_0^5 = \{0\}'.format(states_h0.mean(axis=0)[5])))
display(Math(r'k_0^2 = \{0\}'.format(states_k0.mean(axis=0)[2])))
display(Math(r'k_4^2 = \{0\}'.format(states_k4.mean(axis=0)[2])))
Hitting probabilities and hitting mean time for q = 0.1
```

```
h_0^2 = 1.0
h_0^5 = 1.0
```

```
k_0^2 = 44.6825
k_4^2 = 74.019
```

 $states_k0 = Markov(P, 0).k_(2000, 2000)$ $states_k4 = Markov(P, 4).k_{(2000, 2000)}$ Finally, we obtain the average of the hitting probabilities and the mean hitting time for each case $(h_0^2, h_0^5, k_0^2 \text{ and } k_4^2)$.

```
display(Math(r'k_0^2 = \{0\}'.format(states_k0.mean(axis=0)[2])))
display(Math(r'k_4^2 = \{0\}'.format(states_k4.mean(axis=0)[2])))
Hitting probabilities and hitting mean time for q = 0.0
```

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h_0^2 = 0.501
h_0^5 = 1.0
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k_0^2 = inf
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```
k_4^2 = inf
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iv) Use the appropriate system of linear equations to determine the theoretical values corresponding to the estimated quantities and compare with the values determined by simulation

 $h_0 = (1 - p)h_0 + ph_1$ $h_1 = (1 - p)h_1 + \frac{p}{2}h_2 + \frac{p}{2}h_4$ $h_2 = 1$ $h_3 = qh_0 + (0.9 - q)h_3 + 0.1h_4 \rightarrow h_0^2 = 1$ $h_4 = \frac{1}{2}h_4 + \frac{1}{2}h_5$ $h_5 = \frac{1}{4}h_3 + \frac{1}{2}h_4 + \frac{1}{4}h_5$

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\begin{cases} h_0 = (1-p)h_0 + ph_1 \\ h_1 = (1-p)h_1 + \frac{p}{2}h_2 + \frac{p}{2}h_4 \\ h_2 = \frac{1}{4}h_0 + \frac{1}{4}h_2 + \frac{1}{4}h_3 + \frac{1}{4}h_4 \\ h_3 = qh_0 + (0.9 - q)h_3 + 0.1h_4 \end{cases} \rightarrow h_0^5 = 1
h_4 = \frac{1}{2}h_4 + \frac{1}{2}h_5
h_5 = 1
\begin{cases} k_0 = 1 + (1 - p)k_0 + pk_1 \\ k_1 = 1 + (1 - p)k_1 + \frac{1}{2}k_2 + \frac{1}{2}k_4 \\ k_2 = 0 \\ k_3 = 1 + qk_0 + (0.9 - q)k_3 + 0.1k_4 \end{cases} \rightarrow \begin{cases} k_0^2 = 43.33 \\ k_4^2 = 73.33 \end{cases}
k_4 = 1 + \frac{1}{2}k_4 + \frac{1}{2}k_5
k_5 = 1 + \frac{1}{4}k_3 + \frac{1}{2}k_4 + \frac{1}{4}k_5
```

 $M_2 = [[1-p-1, p, 0.0, 0.0, 0.0, 0.0], # 0$ [0.0, 1-p-1, p/2.0, 0.0, p/2.0, 0.0], # 1[0.0, 0.0, 1, 0.0, 0.0, 0.0], # 2 [q, 0.0, 0.0, 0.9-q-1, 0.1, 0.0], # 3 [0.0, 0.0, 0.0, 0.0, 1/2.0-1, 1/2.0], # 4 [0.0, 0.0, 0.0, 1/4.0, 1/2.0, 1/4.0-1]] # 5 $display(Math(r"k_0^2 = {0})".format(np.linalg.solve(M_2, -np.array([1,1,0,1,1,1]))[0])))$ $display(Math(r"k_4^2 = {0})".format(np.linalg.solve(M_2, -np.array([1,1,0,1,1,1]))[4])))$

```
For q = 0.1:
k_4^2 = 73.333333333333333
 These results match the simulation values.
  • q = 0. (So \{3, 4, 5\} is a closed class).
```

```
\begin{cases} h_0 = (1-p)h_0 + ph_1 \\ h_1 = (1-p)h_1 + \frac{p}{2}h_2 \\ h_2 = 1 \\ h_3 = h_4 = h_5 = 0 \end{cases} \rightarrow h_0^2 = \frac{1}{2}
• h_0^5:
```

 $h_0 = (1 - p)h_0 + ph_1$ $h_1 = (1 - p)h_1 + \frac{p}{2}h_2 + \frac{p}{2}h_4$ $h_2 = \frac{1}{4}h_0 + \frac{1}{4}h_2 + \frac{1}{4}h_3 + \frac{1}{4}h_4$ $h_3 = 0.9h_3 + 0.1h_4$ $h_4 = \frac{1}{4}h_4 + \frac{1}{2}h_5$

$$\begin{cases} k_0 = 1 + (1 - p)h_0 + ph_1 \\ k_1 = 1 + (1 - p)h_1 + \frac{p}{2}h_2 + \frac{p}{2}h_4 \\ k_2 = 0 \end{cases} \Rightarrow \begin{cases} k_0^2 = \infty \\ k_4^2 = \infty \end{cases}$$

$$k_3 = k_4 = k_5 = \infty$$

```
# Plot kde (density estimation) for k probability for state 4
sns.set(rc={'figure.figsize':(11.7, 8.27)})
```

```
0.05
0.04
0.04
  0.03
  0.02
  0.01
  0.00
                                         20
                                                                  40
                                                                                          60
```

It's true because it's necessary to get first the state 4 to get the state 5. Therefore, the time it takes to reach state 5 from state 4 will always be at least 1 time unit after. This is corroborated by:

```
We see that in t = 0 we are in state 0 so our probability is 0. When we get the state 4 for first time the probability increases until it reaches the maximum and then our probability to reach again the
state 4 decreases.
   vi) Affirming H_0^{\{4\}} < H_0^{\{5\}} . Is it true/false? Why? (Choose the appropriate option).
```

```
<style>
       background-color: #E2EAF5;
       padding:25px;
       border-radius: 5px;
       border: solid 2px #5D8AA8;
    .qst:before {
       font-weight: bold;
       display: block;
       margin: 0px 10px 10px 10px;
    .qst2 {
       background-color: #F2ECD9;
       padding:25px;
       border-radius: 5px;
       border: solid 2px #E7CE78;
    .qst2:before {
       font-weight: bold;
       display: block;
       margin: 5px 10px 10px 10px;
   </style>
```

i) Determine the transition matrix of this chain.