

# Laplacian Eigenmaps

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# Laplacian Eigenmaps Algorithm



# Laplacian Eigenmaps



- Spectral Dimensionality Reduction method.
- Proposed by Belkin and Niyogi in 2002.
- Aim: to reduce dimensionality for semi-supervised learning while preserving the local information.
- Special interest: data that lies in a smooth, compact,  $\bar{M}$ -dimensional manifold  $\mathcal{M}$  embedded in the original space  $\mathcal{M} \subset \mathbb{R}^M$ .



# Abstract



“One of the central problems in machine learning and pattern recognition is to develop appropriate representations for complex data. We consider the problem of constructing a representation for **data lying on a low-dimensional manifold embedded in a high-dimensional space**.

Drawing on the correspondence between the **graph Laplacian**, the **Laplace Beltrami operator** on the manifold, and the connections to the **heat equation**, we propose a geometrically motivated algorithm for representing the high-dimensional data. The algorithm provides a computationally efficient approach to **nonlinear dimensionality reduction** that has **locality-preserving properties** and a natural connection to clustering.

Some potential applications and illustrative examples are discussed.”



# How it works?



## Dimensionality Reduction Problem

Sample data:  $\mathcal{S} = \{\mathbf{x}^{(1)}, \dots, \mathbf{x}^{(N)}\}$  with  $\mathbf{x}^{(i)} \in \mathbb{R}^M$ .

New representation:  $\{\hat{\mathbf{x}}^{(1)}, \dots, \hat{\mathbf{x}}^{(N)}\}$  with  $\hat{\mathbf{x}}^{(i)} \in \mathbb{R}^{\bar{M}}$ , where  $\bar{M} \ll M$ .

- 1 To organize  $\mathcal{S}$  as a weighted graph of  $N$  nodes, defining edges only between neighbours.
- 2 To choose the weights (using the Laplacian matrix).
- 3 To compute the eigenvectors of this matrix for obtaining the embedded map.



# LE - Step 1: Constructing the adjacency graph



## Adjacency graph

$$\mathcal{G} = (\mathcal{V}, \mathcal{E}),$$

- $\mathcal{V}$ : vertices of the graph,
- $\mathcal{E}$ : edges of the graph.

We assume it is an **undirected weighted** graph.

- Defining our graph:
  - $\mathcal{V} = \{\mathbf{x}^{(i)}\}$ .
  - $(i, j) \in \mathcal{E}$  if  $\mathbf{x}^{(i)}$  and  $\mathbf{x}^{(j)}$  are near.
- How to define the neighbourhood?
  - $\epsilon$ -neighbourhood graphs
  - KNN graphs
  - Fully connected graphs



## LE - Step 2: Choosing the weights

The previous graph will be defined always as a **weighted graph**, with weights  $w_{ij}$ .  
Options for defining these weights:

### ① **Simple-minded** method

$$w_{ij} = \begin{cases} 1 & \text{if } (i,j) \text{ are connected,} \\ 0 & \text{if } (i,j) \text{ are not connected.} \end{cases}$$

**Advantage** we do not have to fix any parameter.

**Disadvantage** it gives us less information about the local structure of the data.

### ② **Heat Kernel** method with parameter $t \in \mathbb{R}$ .

$$w_{ij} = \begin{cases} e^{-\frac{\|\mathbf{x}^{(i)} - \mathbf{x}^{(j)}\|^2}{4t}} & \text{if } (i,j) \text{ are connected,} \\ 0 & \text{if } (i,j) \text{ are not connected.} \end{cases}$$

**Advantage** we can expect to obtain more information about the relationships inside the data set.

And with these weights we define a similarity matrix **W**.





Notebook

LE: Steps 1 and 2



## Step 3: Computing eigenmaps - L Definition



### Degree Matrix

We define the **Degree Matrix**  $\mathbf{D}$  of the similarity matrix  $\mathbf{W}$  as the diagonal matrix with entries

$$d_i = \sum_{j=1}^N w_{ij}.$$

### Unnormalized Graph Laplacian

We define the **Unnormalized Graph Laplacian**  $\mathbf{L}$  as

$$\mathbf{L} = \mathbf{D} - \mathbf{W}.$$



## Step 3: Computing eigenmaps - $\mathbf{L}$ Properties



### Lemma ( $\mathbf{L}$ Positive Semidefinite Matrix)

*The unnormalized graph Laplacian  $\mathbf{L}$  is a positive semidefinite matrix, i.e.,  $f^\top \mathbf{L} f \geq 0 \quad \forall f$ .*

### Proof.

$$\begin{aligned} f^\top \mathbf{L} f &= f^\top \mathbf{D} f - f^\top \mathbf{W} f = \sum_{i=1}^N d_i f_i^2 - \sum_{i,j=1}^N f_i f_j w_{ij} \\ &= \frac{1}{2} \left( \sum_{i=1}^N d_i f_i^2 - 2 \sum_{i,j=1}^N w_{ij} f_i f_j + \sum_{j=1}^N d_j f_j^2 \right) \\ &= \frac{1}{2} \left( \sum_{i,j=1}^N w_{ij} f_i^2 - 2 \sum_{i,j=1}^N w_{ij} f_i f_j + \sum_{i,j=1}^N w_{ji} f_j^2 \right) \\ &= \frac{1}{2} \sum_{i,j=1}^N w_{ij} (f_i - f_j)^2 \geq 0. \end{aligned}$$



## Step 3: Computing eigenmaps



### How can be the eigenmap computed?

- Defining the generalized spectral problem  $\mathbf{L}\vartheta = \lambda\mathbf{D}\vartheta$ .
- Computing the eigenvalues  $\lambda_i$  and eigenfunctions  $\vartheta_i$  of  $\mathbf{L}$ .
  - $\mathbf{L}$  is a positive semidefinite matrix  $\Rightarrow \lambda_i \geq 0$ .
- Embedding in a  $\bar{M}$ -dimensional space: first  $\bar{M}$  eigenvectors, without taking into account  $\vartheta_0$ :

$$\vartheta : \mathbf{x}^{(i)} \rightarrow (\vartheta_1(\mathbf{x}^{(i)}), \dots, \vartheta_{\bar{M}}(\mathbf{x}^{(i)})) .$$



Notebook

LE: Step 3



## Step 3: Computing eigenmaps - $\mathbf{L}$ Properties



### $\lambda_0$ of $\mathbf{L}$

For matrix  $\mathbf{L}$ ,  $\lambda_0 = 0$  is always a trivial eigenvalue.

### Proof.

Thanks to the normalization, our matrix satisfies:

$$\begin{pmatrix} d_1 - w_{11} & \dots & -w_{1n} \\ \vdots & & \\ -w_{n1} & \dots & d_n - w_{nn} \end{pmatrix} \begin{pmatrix} 1 \\ \vdots \\ 1 \end{pmatrix} = (0 \quad \dots \quad 0).$$



- The trivial solution associated to  $\lambda_0 = 0$  is not considered:
  - $\vartheta_0 : \mathbf{x}^{(i)} \rightarrow (1, \dots, 1)$  collapses all the elements of each point onto 1.
  - It gives a projection with a minimum distance between points but we lose all information.



Notebook

LE: Trivial Solution



# LE: *Scikit-learn* implementation



```
class sklearn.manifold.SpectralEmbedding(n_components=2, *, affinity='nearest_neighbors',  
gamma=None, random_state=None, eigen_solver=None, n_neighbors=None, n_jobs=None)
```

**n\_components** Number of components of the embedding (reduced dimension) in Step 3.

**affinity** How to construct the affinity matrix.

- 'nearest\_neighbors' (by default).
- **n\_neighbors**: number of neighbours selected (by default  $\max(n\_samples/10, 1)$ ).
- 'rbf': Radial Basis Function Kernel.
- **gamma**: kernel coefficient (by default  $1/n\_features$ ).





Notebook

LE: The Swiss Roll Example



## Method Justification



# Why does LE preserve local information?



**Idea:** The embedding  $\mathbf{Y} : \mathcal{G} \rightarrow \mathbb{R}^{\bar{M}}$  minimizes a reconstruction error.

**Assumptions:** connected graph  $\mathcal{G}$ , and  $\bar{M} = 1$  to simplify notation and explanations.

A **good map** will **minimize** the objective function defined by:

$$\mathcal{J}(\mathbf{y}) = \frac{1}{2} \sum_{i,j} (y_i - y_j)^2 w_{ij}.$$



# Optimal Embedding (I)



Let's rewrite the previous optimal problem:

$$\begin{aligned}\frac{1}{2} \sum_{i,j} (y_i - y_j)^2 w_{ij} &= \frac{1}{2} \sum_{i,j} (y_i^2 + y_j^2 - 2y_i y_j) w_{ij} \\&= \frac{1}{2} \left[ \sum_i d_i y_i^2 + \sum_j d_j y_j^2 - 2 \sum_{i,j} w_{ij} (y_i y_j) \right] \\&= \frac{1}{2} [\mathbf{y}^\top \mathbf{D} \mathbf{y} + \mathbf{y}^\top \mathbf{D} \mathbf{y} - 2 \mathbf{y}^\top \mathbf{W} \mathbf{y}] \\&= \frac{1}{2} [2 \mathbf{y}^\top \mathbf{D} \mathbf{y} - 2 \mathbf{y}^\top \mathbf{W} \mathbf{y}] \\&= \frac{1}{2} [2 \mathbf{y}^\top (\mathbf{D} - \mathbf{W}) \mathbf{y}] \\&= \boxed{\mathbf{y}^\top \mathbf{L} \mathbf{y}}.\end{aligned}$$



# Optimal Embedding (II)

- ① To minimize  $\mathcal{J}(\mathbf{y}) \equiv$  to solve the matrix minimization problem:

$$\begin{aligned} \arg \min_{\mathbf{y}} \{ \mathbf{y}^\top \mathbf{L} \mathbf{y} \} \\ s.t. \mathbf{y}^\top \mathbf{D} \mathbf{y} = 1. \end{aligned}$$

- In general, the restriction is defined as  $\|\mathbf{y}\|^2 = 1$ .
  - In this case,  $\mathbf{D}$  seems to be the natural measure over the graph:
    - Big values of  $d_i \Rightarrow \mathbf{x}^{(i)}$  is very connected  $\Rightarrow \mathbf{x}^{(i)}$  is more important.
- ② Let's rewrite the problem for solving it using **Lagrange multipliers**:

$$\begin{aligned} \phi(\mathbf{y}) &= \mathbf{y}^\top \mathbf{L} \mathbf{y} - \lambda(\mathbf{y}^\top \mathbf{D} \mathbf{y} - 1), \\ \nabla \phi(\mathbf{y}) &= \mathbf{L} \mathbf{y} - \lambda \mathbf{D} \mathbf{y} = 0. \end{aligned}$$

- Solution: eigenvector  $\mathbf{y}$  corresponding to the minimum eigenvalue  $\lambda$  of  $\mathbf{L}$ , that satisfies  $\mathbf{L} \mathbf{y} = \lambda \mathbf{D} \mathbf{y}$ .



# Optimal Embedding (III)



- Recall that the vector  $\mathbf{y} = \mathbf{1} = (1, \dots, 1)$  corresponds to an eigenvalue 0 (not interesting).
- Let's eliminate this possibility:

$$\arg \min_{\mathbf{y}} \{\mathbf{y}^{\top} \mathbf{L} \mathbf{y}\}$$
$$s.t. \quad \begin{cases} \mathbf{y}^{\top} \mathbf{D} \mathbf{y} = 1 \\ \boxed{\mathbf{y}^{\top} \mathbf{D} \mathbf{1} = 0} \end{cases}.$$

**Solution** eigenvector corresponding to the smallest non-zero eigenvalue.

**Conclusion** LE  $\equiv$  this minimization problem  $\Rightarrow$  LE is a good method for preserving local information (when  $\bar{M} = 1$ ).



# Optimal Embedding (IV)- Generalization to $\bar{M}$ -dimension

Embedding  $\mathbf{Y} = [\mathbf{y}^{(1)}, \dots, \mathbf{y}^{(\bar{M})}]$

Cost function  $\mathcal{J}(\mathbf{Y}) = \sum_{ij} \|\mathbf{y}^{(i)} - \mathbf{y}^{(j)}\|^2 w_{ij}$

Equivalent problem  $\text{Tr}(\mathbf{Y}^\top \mathbf{L} \mathbf{Y})$

Proof.

$$\begin{aligned}
 \sum_{ij} \|\mathbf{y}^{(i)} - \mathbf{y}^{(j)}\|^2 w_{ij} &= \sum_{ij} \|((y_1^{(i)} - y_1^{(j)}), \dots, (y_{\bar{M}}^{(i)} - y_{\bar{M}}^{(j)}))\|^2 w_{ij} \\
 &= \sum_{ij} \left( (y_1^{(i)} - y_1^{(j)})^2 + \dots + (y_{\bar{M}}^{(i)} - y_{\bar{M}}^{(j)})^2 \right) w_{ij} \\
 &= \sum_{ij} (y_1^{(i)} - y_1^{(j)})^2 w_{ij} + \dots + \sum_{ij} (y_{\bar{M}}^{(i)} - y_{\bar{M}}^{(j)})^2 w_{ij} \\
 &= \mathbf{y}_1^\top \mathbf{L} \mathbf{y}_1 + \dots + \mathbf{y}_{\bar{M}}^\top \mathbf{L} \mathbf{y}_{\bar{M}} \\
 &= \text{Tr}(\mathbf{Y}^\top \mathbf{L} \mathbf{Y}).
 \end{aligned}$$



# Optimal Embedding (V)- Generalization to $\bar{M}$ -dimension



- Problem to solve:

$$\arg \min_{\mathbf{Y}} \{Tr(\mathbf{Y}^\top \mathbf{L} \mathbf{Y})\}$$
$$s.t. \mathbf{Y}^\top \mathbf{D} \mathbf{Y} = \mathbf{1}.$$

- For avoiding a collapse onto a  $\bar{M}$ -dimensional subspace, we should also add orthogonality restrictions.

**Solution** eigenvector matrix corresponding to the lowest eigenvalues of the generalized spectral problem  $\mathbf{L} \mathbf{Y} = \lambda \mathbf{D} \mathbf{Y}$ .

**Conclusion** The general LE algorithm is a good method for embedding a sample preserving its local information.





# The Laplace Beltrami Operator (I)



- **Laplace Beltrami operator**  $\Delta f$  on a manifold  $\mathcal{M} \equiv$  Laplacian  $\mathbf{L}$  of a graph.
- Definition:  $\Delta f = -\text{div}\nabla(f)$ .

- 
- Map:  $f : \mathcal{M} \rightarrow \mathbb{R}$ , for sending nearby points in  $\mathcal{M}$  to nearby points in  $\mathbb{R}$ .
    - $f$  at least twice differentiable.
  - Two neighbour points  $\mathbf{x}, \mathbf{z} \in \mathcal{M}$ .
  - Let's study  $|f(\mathbf{z}) - f(\mathbf{x})|$  in the new space...

Consider a **geodesic curve**  $C$  parametrized by length with origin in  $\mathbf{x}$ , i.e.,

$$r = d_{\mathcal{M}}(\mathbf{x}, \mathbf{z}),$$

$$\mathbf{z} = C(r),$$

$$\mathbf{x} = C(0),$$

$$f(C(t)) = g(t).$$



## The Laplace Beltrami Operator (II)



- Since  $f(\mathbf{x}) = f(C(0)) = g(0)$  and  $f(\mathbf{z}) = f(C(r)) = g(r)$ , we can rewrite the difference as:

$$\begin{aligned} f(\mathbf{z}) - f(\mathbf{x}) &= g(r) - g(0) = \int_0^r g'(t) dt \\ &= \int_0^r \nabla f(C(t)) \cdot C'(t) dt. \end{aligned}$$

- Taking absolute values and using the Schwarz inequality, we arrive at:

$$\begin{aligned} |f(\mathbf{z}) - f(\mathbf{x})| &\leq \int_0^r \|\nabla f(C(t))\| \|C'(t)\| dt \\ &= \int_0^r \|\nabla f(C(t))\| dt = \int_0^r \|\nabla f(\mathbf{x})\| dt + o(r) \\ &\leq r \|\nabla f(\mathbf{x})\| + o(r) = \|\mathbf{z} - \mathbf{x}\| \|\nabla f(\mathbf{x})\| + o(\|\mathbf{z} - \mathbf{x}\|). \end{aligned}$$

$\Rightarrow \|\nabla f\|$  provides us with an estimate of how far apart  $f$  maps nearby points.



# The Laplace Beltrami Operator (III)



- **How to define the map that better preserves local information?**
- As usual, we have to solve the minimization problem in terms of the reconstruction error:

$$\min_f \left\{ \int_{\mathcal{M}} \|\nabla f(\mathbf{x})\|^2 \right\}$$
$$s.t \ \|f\|_{\mathbf{L}^2(\mathcal{M})} = 1.$$

**Note**  $\|\nabla f(\mathbf{x})\|$  gives a measure of the distortion between nearby points introduced by  $f$ .

- $$\int_{\mathcal{M}} \|\nabla f\|^2 = \int_{\mathcal{M}} \Delta(f)f.$$

**Note**  $\Delta f = -\operatorname{div} \nabla(f).$



# The Laplace Beltrami Operator (IV)



- Applying the Gauss's Divergence Theorem:

$$\begin{aligned}\int_{\mathcal{M}} \langle \nabla f, \nabla f \rangle &= - \int_{\mathcal{M}} \operatorname{div}(\nabla(f))f \\ &= - \int_{\mathcal{M}} \Delta(f)f.\end{aligned}$$

- Equivalent minimization problem:

$$\begin{aligned}\min_f \left\{ - \int_{\mathcal{M}} \Delta(f)f \right\} \\ s.t \ \|f\|_{\Delta^2(\mathcal{M})} = 1.\end{aligned}$$

- $\Delta$  positive semidefinite operator  $\Rightarrow$  a minimum of the problem is given by an eigenfunction of  $\Delta$ .
- Optimal embedding: first  $\bar{m}$  eigenfunctions corresponding to  $0 = \lambda_0 \leq \lambda_1 \leq \dots \leq \lambda_{\bar{m}}$  of  $\Delta$ :

$$\mathbf{x} \rightarrow (f_1(\mathbf{x}), \dots, f_{\bar{m}}(\mathbf{x})).$$



# The Laplace Beltrami Operator (V)



We have just argued that LE is not only a good method for embedding points in a graph in  $\mathbb{R}^M$ , but also works properly, without changing the algorithm proposed, if the sample data set is included in a **smooth manifold of a lower dimension** than the one of the original space.



# The Heat Equation



- The Laplacian Operator is intimately related to the **heat flow**.
- The Heat equation is

$$\left( \frac{\partial}{\partial t} + L \right) u = 0,$$

where

- $u(\mathbf{x}, t)$  is the heat distribution in time  $t$ ,
- $f(\mathbf{x}) = u(\mathbf{x}, 0)$  is the initial heat distribution with  $f : \mathcal{M} \rightarrow \mathbb{R}$ .
- Its solution is given in terms of the Heat kernel  $H_t$ :

$$u(\mathbf{x}, t) = \int_{\mathcal{M}} H_t(\mathbf{x}, \mathbf{y}) f(\mathbf{y}).$$

- $H_t(\mathbf{x}, \mathbf{y})$ : how much heat flows from  $\mathbf{y}$  to  $\mathbf{x}$  in time  $t$ .

**Objective** To find the solution of the LE problem in terms of the Heat kernel.



Notebook

Heat flow



# The Heat Kernel



- Let's rewrite the minimization problem  $Lf(\mathbf{x})$  using the Heat Kernel:

$$\begin{aligned} Lf(\mathbf{x}) &= Lu(\mathbf{x}, 0) = - \left. \frac{\partial}{\partial t} u(\mathbf{x}, t) \right|_{t=0} \\ &= - \left. \frac{\partial}{\partial t} \left[ \int_{\mathcal{M}} H_t(\mathbf{x}, \mathbf{y}) f(\mathbf{y}) \right] \right|_{t=0}. \end{aligned}$$

- Assuming an exponential coordinate system, the Heat kernel is like a Gaussian function:

$$H_t(\mathbf{x}, \mathbf{y}) = (4\pi t)^{-\frac{k}{2}} e^{-\frac{\|\mathbf{x}-\mathbf{y}\|^2}{4t}} (\phi(\mathbf{x}, \mathbf{y}) + O(t)),$$

where  $\phi(\mathbf{x}, \mathbf{y})$  is a smooth function with  $\phi(\mathbf{x}, \mathbf{x}) = 1$ .

- And when  $\mathbf{x}$  and  $\mathbf{y}$  are very close and  $t$  is small:

$$H_t(\mathbf{x}, \mathbf{y}) \approx (4\pi t)^{-\frac{k}{2}} e^{-\frac{\|\mathbf{x}-\mathbf{y}\|^2}{4t}}.$$





# Choosing the graph weights



- When  $t \rightarrow 0$ , the Heat Kernel is more localized and tends to Dirac's  $\delta$ -function:

$$\lim_{t \rightarrow 0} \int_{\mathcal{M}} H_t(\mathbf{x}, \mathbf{y}) f(\mathbf{y}) = f(\mathbf{x}).$$

- Applying the Heat Kernel equation, considering a small  $t$ :

$$\begin{aligned} Lf(\mathbf{x}) &= Lu(\mathbf{x}, t) = - \frac{\partial}{\partial s} u(\mathbf{x}, s) \Big|_{s=t} \\ &\cong - \lim_{t \rightarrow 0} \frac{u(\mathbf{x}, t) - u(\mathbf{x}, 0)}{t} \\ &\cong \frac{1}{t} \left( f(\mathbf{x}) - \int_{\mathcal{M}} H(\mathbf{x}, \mathbf{y}) f(\mathbf{y}) d\mathbf{y} \right) \\ &\cong \frac{1}{t} \left( f(\mathbf{x}) - (4\pi t)^{-\frac{k}{2}} \int_{\mathcal{M}} e^{-\frac{\|\mathbf{x}-\mathbf{y}\|^2}{4t}} f(\mathbf{y}) d\mathbf{y} \right). \end{aligned}$$



# Choosing the graph weights

- If  $\mathbf{x}_1, \dots, \mathbf{x}_k$  are points in  $\mathcal{M}$ :

$$Lf(\mathbf{x}_i) \cong \frac{1}{t} \left( f(\mathbf{x}_i) - \frac{1}{k} (4\pi t)^{-\frac{k}{2}} \sum_{\substack{\mathbf{x}_j \\ 0 < \|\mathbf{x}_i - \mathbf{x}_j\| < \epsilon}} e^{-\frac{\|\mathbf{x}_i - \mathbf{x}_j\|^2}{4t}} f(\mathbf{x}_j) \right).$$

- Writing  $\alpha = \frac{1}{k} (4\pi t)^{-\frac{k}{2}}$ , and considering  $f = 1$ , then  $Lf = 0$ :

$$\begin{aligned} \frac{1}{\alpha} &= \sum_{\substack{\mathbf{x}_j \\ 0 < \|\mathbf{x}_i - \mathbf{x}_j\| < \epsilon}} e^{-\frac{\|\mathbf{x}_i - \mathbf{x}_j\|^2}{4t}} \\ \Rightarrow \alpha &= \left( \sum_{\substack{\mathbf{x}_j \\ 0 < \|\mathbf{x}_i - \mathbf{x}_j\| < \epsilon}} e^{-\frac{\|\mathbf{x}_i - \mathbf{x}_j\|^2}{4t}} \right)^{-1}. \end{aligned}$$

$\Rightarrow$  The weights are normalized and they sum  $\frac{1}{t}$ .



# Choosing the graph weights



Laplacian expression:

$$Lf(\mathbf{x}_i) = d_i f(\mathbf{x}_i) - \sum_j w_{ij} f(\mathbf{x}_j),$$

Comparing with the Heat Kernel expression ( $\alpha = 1$ ), the weights of the Laplacian Graph must take the values:

$$w_{ij} = \begin{cases} e^{-\frac{\|\mathbf{x}_i - \mathbf{x}_j\|^2}{4t}} & \text{if } \|\mathbf{x}_i - \mathbf{x}_j\| < \epsilon, \\ 0 & \text{otherwise.} \end{cases}$$



## LE Advantages and Disadvantages



# LE Advantages and Disadvantages



## Advantages

- LE lets us interpret our data in a geometric way.
- It is insensitive to outliers and noise.
- It exhibits stability with respect to the embedding, because this approach is based on the intrinsic geometric structure of the embedded manifold.
- It is simple to implement as it basically requires to solve an eigenvalue problem.

## Disadvantages

- For a new sample point, we should repeat the whole algorithm over the new complete sample to reduce its dimension.
- It is difficult to select values for the parameters  $\bar{m}$ , the reduced dimension, and  $t$ , the Heat Kernel parameter as they are data-dependent.
- The approximation presented only handles manifolds from which data is sampled uniformly, but this rarely happens in real applications.

## LLE from a Laplacian perspective



# LLE from a Laplacian perspective



- LLE can be also seen from a Laplacian point of view.
  - This perspective change just affect to Step 3, when obtaining the embedding coordinates.
- 
- The key idea is that to obtain an **embedding** of the original points following the LLE algorithm we can just look for the **eigenvectors of  $L^2$** , that coincide with those of  **$L$** .



# LLE from a Laplacian perspective



## Lemma

$$\mathbf{M}f \approx \frac{1}{2}\mathbf{L}^2f$$

## Proof.

- 1 For a fixed point  $\mathbf{x}^{(i)}$ , and with  $\mathbf{H}$  the Hessian matrix of  $f$ :

$$[(\mathbf{I} - \mathbf{W})f]_i \approx -\frac{1}{2} \sum_j m_{ij} (\mathbf{x}^{(i)} - \mathbf{x}_i^{(j)})^\top \mathbf{H}^{(i)} (\mathbf{x}^{(i)} - \mathbf{x}_i^{(j)}).$$

- 2 Defining  $\mathbf{v}^{(j)} = \mathbf{x}_i^{(j)} - \mathbf{x}^{(i)}$  and assuming that  $\sqrt{w_{ij}}\mathbf{v}_i$  form an orthonormal basis:

$$\mathbf{E}(\mathbf{v}^\top \mathbf{H} \mathbf{v}) = r \mathbf{L}f,$$

where  $r = \mathbf{E}(\langle \mathbf{v}^{(i)}, e_i \rangle^2)$ , and  $e_i$  form an orthonormal basis for the Hessian matrix  $\mathbf{H}$ .

- 3 Putting together 1 and 2:  $(\mathbf{I} - \mathbf{W})^\top (\mathbf{I} - \mathbf{W})f \approx \frac{1}{2}\mathbf{L}^2f$ .





## References



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