

# **C-Strings and the string Class**

Chapter 12

# C-String

- What is a string?

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- What is a string?
  - A set, sequence, array, or string, of characters
- Up until now, the string Class has been used for most character arrays

# C-String

- A C-String is a sequence of characters in memory that are NULL terminated

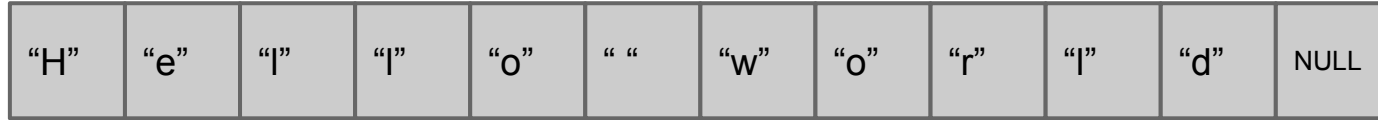
# C-String

The string "Hello world" would look like this in memory

"H"	"e"	"l"	"l"	"o"	" "	"w"	"o"	"r"	"l"	"d"	NULL
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Notice the NULL terminator. It is very important

# C-String

- In a C-String, why is the NULL terminator so important?

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- In a C-String, why is the NULL terminator so important?
  - How would we know when or where the string ended?



# C-String

- C-Strings come in different forms
  - String literals
  - Programmer defined arrays of characters
  - Pointers to character

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  - A string literal is a string constant, ie “Bob”
- When a compiler comes across a string literal, such as “Bob” it allocates enough space for the string plus a null terminator
  - Hence, “bob” would be 4 bytes long

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- We can create strings on the fly

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```
char myString[6];  
myString[0] = 'H';  
myString[1] = 'e';  
myString[2] = 'l';  
myString[3] = 'l';  
myString[4] = 'o';  
myString[5] = NULL;
```

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- How would we pass a character array into a function?
- What about a dynamically allocated C-String?

# Command Line Arguments

- Now that we know C-Strings, we can look at passing command line arguments into our program

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  - Each C-String represents a command line argument
- The argument 'argc' is the number of arguments in 'pArgv'

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- The argument 'pArgv' is an array of C-Strings
  - Each C-String represents a command line argument
- The argument 'argc' is the number of arguments in 'pArgv'
- Note: pArgv[0] will be the name of your executable
  - If your command was "MyProgram.exe firstArg"
    - pArgv[0] = "MyProgram.exe"

# C-String Helper Functions

- Functions

- strlen
- strcat
- strcpy
- strcmp
- strstr

# C-String Helper Functions

- What are some common tasks we would want to do with a C-String?



# C-String Helper Functions

- What are some common tasks we would want to do with a C-String?
  - Convert a string into a value

# String Conversions

- Functions

- atoi
- atol
- atof
- itoa

# The C++ string Class

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std::string myString;
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<http://www.cplusplus.com/reference/string/string/>

# The C++ string Class

- Constructors

- `string()`
- `string(const char* s)`
- `string(const string &s)`
- `string(const char*, int n)`
- `string(int n, char ch)`
- `string(const string &s, int p, int n)`

# The C++ string Class

- Overloaded Operators

- >>
- <<
- =
- +=
- +
- []
- Relational Operators
  - <, >, <=, ...

# The C++ string Class

- Member functions

- append
- at
- c\_str
- compare
- copy
- find
- empty
- insert
- length
- replace
- substr