Homework 5

Assembly 1

1. Look at the example of init code in today's notes
See gist

When we do the CODECOPY operation, what are we overwriting? (debugging this in Remix might help here)

- 2. Could the answer to Q1 allow an optimisation?
- 3. Can you trigger a revert in the init code in Remix?
- 4. Write some Yul to
 - 1. Add 0x07 to 0x08
 - 2. store the result at the next free memory location.
 - 3. (optional) write this again in opcodes
- 5. Can you think of a situation where the opcode EXTCODECOPY is used?
- Complete the assembly exercises in this repo Exercises

If you want to use gitpod, this is the format

https://gitpod.io/#https://github.com/ExtropyIO/ExpertSolidityBootcamp