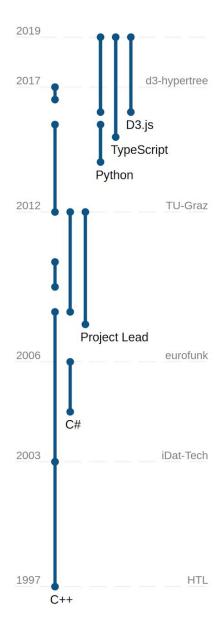
Glatzhofer Michael

Software Engineer / Computer Scientist Last update July 2019

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d3-hypertree demo *



Software Engineering / Architecture

Information Visualisation

Data Science

Experience

d3-hypertree Open Source Project

2019 - Present Freelancer

Implementation of extensions. Information visualization

consulting. Data processing pipeline consulting.

2017 - Present Founder, Maintainer

Open source web component for hyperbolic tree

visualisations.

eurofunk Kappacher GmbH St. Johann i.Pg, Austria

Developing server processes and integrating third-party systems into control centers in the fields of public safety and industry. Most of them were multithreaded processes written in C# or C++.

Later project leader and software architect, the teams consisted of three to ten people, depending on workload on specific phases of the project.

2008 - 2012Software Architect, Project Lead

> Architect of migration from C++ to C#/.Net. Project lead of implementation of new core technologies: Evaluation of new technologies, middleware architecture, service infrastructure

architecture, library design, performance optimisation.

2007 - 2012Software Architect, Project Lead

Designing a new mobile device system (FMS) capable of TETRA, legacy radio systems, and public network. Protocol

specification and training of third-party device suppliers.

2010 Software Architect

Periphery systems integration Frankfurt Airport Terminal

One. Protocol specifications, system architecture.

2006 - 2007Software Engineer

Implementation of interfaces to other systems. Surveillance

systems, security alarm systems for airports and industry.

iDat-Tech Salzburg, Austria

2003 - 2006Software Engineer, Co-Founder

Embedded programming and programming close to

hardware for automation industry. Process visualisations.

Education

2016 - Present M.Sc. University of Technology Graz

Knowledge Technologies

Multimedia Information Systems

2012 - 2016B.Sc. University of Technology Graz

Computer Science

1997 - 2002HTL Braunau

Telecommunications Engineering

Skills

C++, C#, Python, TypeScript, Pair Programming, Intercultural Communication Teamwork, Agile Development, Kanban, Scrum, Design Patterns Distributed Systems, Network Protocol Design, REST, SOA, MOM, RPC Visualisations, D3.js, Webpack, Node.js, Performance Optimisation Machine Learning, Tensorflow, Keras, SciKit-Learn, SciPy,