



GAME DEVELOPMENT (COMP3540 / COMP6540)

GAME PROJECT COVERSHEET

Your game name must start with ANU2023.

Game Name on Unity Play:	ANU2023 Hurry! The Passenger
Game Link on Unity Play:	https://play.unity.com/mg/other/hurry-the-passenger-1
Preferred browser:	Chrome

Assets

Please log any assets that you have used, the source, and the licence. Please note that paid assets are not permitted, unless approved by the Convenor. Only assets from the Unity Asset Store, Unity Course Library, or approved asset websites (as per Wattle forum) are permitted, unless otherwise approved by the Convenor. Only assets for graphics, sound, and animation are permitted and not assets for code/functionality. List one asset per row and add rows to the table as needed.

Asset	Source	Licence
SimplePeople_Man_Punk_White	Unity Learn Course Library	Unity Asset Store Standard Licence
SimplePeople_Man_Business_Brown	Unity Learn Course Library	Unity Asset Store Standard Licence
SimplePeople_Woman_Doctor_White	Unity Learn Course Library	Unity Asset Store Standard Licence
SimplePeople_Woman_Doctor_Brown	Unity Learn Course Library	Unity Asset Store Standard Licence
SimplePeople_Woman_Doctor_Black	Unity Learn Course Library	Unity Asset Store Standard Licence

SimplePeople_Man_Business_Brown	Unity Learn Course Library	Unity Asset Store Standard Licence
SimplePeople_Man_Punk_Brown	Unity Learn Course Library	Unity Asset Store Standard Licence
Veh_Van_Green_Z	Unity Learn Course Library	Unity Asset Store Standard Licence
Veh_Car_Blue_Z	Unity Learn Course Library	Unity Asset Store Standard Licence
Veh_Ute_Red_Z	Unity Learn Course Library	Unity Asset Store Standard Licence
Veh_Bus_Blue_Z	Unity Learn Course Library	Unity Asset Store Standard Licence
Ground_Road	Unity Learn Course Library	Unity Asset Store Standard Licence
Crate_01	Unity Learn Course Library	Unity Asset Store Standard Licence
Money	Unity Learn Course Library	Unity Asset Store Standard Licence
Small_Plane02	Unity Learn Course Library	Unity Asset Store Standard Licence
!	Tunan Guo drew it	N/A
star	Tunan Guo drew it	N/A
arrow	Tunan Guo drew it	N/A
questionmark	Tunan Guo drew it	N/A
moneybag	Tunan Guo drew it	N/A
tasks	Tunan Guo drew it	N/A
MountainSkybox	Unity Learn Course Library	Unity Asset Store Standard Licence

SkyDome	Unity Learn Course Library	Unity Asset Store Standard Licence
Dialog Box	Alex Huang drew it	N/A
Icon Mouse Left	Alex Huang drew it	N/A
Barrier 4 Road Texture	https://assetstore.unity.com/packages/2d/textures-materials/pbr-materials-sampler-pack-40112 PBR Materials Sampler Pack	Unity Asset Store Standard Licence
Barrier 4 Planes	https://assetstore.unity.com/packages/3d/vehicles/air/planes-choppers-polypack-194946 Planes & Choppers - PolyPack	Unity Asset Store Standard Licence
Barrier 1 Ambient	https://freesound.org/people/kyles/sounds/452307/ by a busy road background.wav	Creative Commons
Barrier 2 & 3 Ambient	https://freesound.org/people/soundmary/sounds/117590/ Airport check in.wav	Creative Commons
Barrier 4 Ambient	https://freesound.org/people/keng-wai-chane-chick-te/sounds/439536/ AIRPLANES_TAKEOFF_Z AVENTEM.wav	Creative Commons
Barrier 2 to 4 Airport Buildings	Made by Haoting Chen	N/A





Team Details and Contribution

Please enter details for each team member in the table, including the distribution of percentage contribution to the project. The default contribution is an equal split (25% each for a 4-person team). If a non-equal contribution is provided in the table, each team member's marks may be adjusted up/down based on the contribution. Each team member is required to sign below.

By signing this Coversheet, you confirm that the submitted Game Project is your own work, other than Assets as defined in the Assets log, and that you agree to the following contribution distribution.

We confirm that:

- We have submitted our Unity Files via Gitlab. We understand we will get a mark of 0 for the Game Project if we do not submit our Unity Files.
- We have submitted our playable game to Unity Play named as above.
- We have only used assets as identified in the table above.
- We understand that we will get a mark of 0 for the Game Project if we do not complete Peer Assessments on time.

UID	Name	% Contribution	Signature
U7227871	Haoting Chen	29%	
U7435629	Sylvie Chen	23%	
U7463831	Alex Huang	29%	
U6861734	Tunan Guo	19%	

Every member of the team must submit this to Wattle by the due date.