

THOMAS DOIG

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Work History

2019 **3D Artist – Arcane Media (Freelance)**

2015-2016 **3D Artist - (Contract work for Lightmare Studios & Burning Heart Software)**

2009-2018 **Car Detailing Avis & Budget Car Rental Brisbane Airport**

2007 **Quality Assurance - THQ (Contract work)**

2006 **Quality Assurance - The Creative Assembly (owned by SEGA) (Contract work)**

Skills/Experience

Software

Bug tracking Used in Quality Assurance to create a set of clear instructions for developers to pinpoint bugs and fix them.

3D Modeling To create 3d models and texture maps for video games.

2D Editing For painting texture to be applied to 3d models.

Microsoft office For general use like word processing and data entry, for example collecting statistical data.

Communication

Multilingual Able to read, speak, and understand basic Korean

Customer service Making the rental experience a pleasant one by ensuring a friendly and understanding nature when interacting with each person.

Listening Always prepared to listen to instructions given and implement them to the best of my ability.

Personal Attributes

Attitude I have an attitude of never giving up, and believing there is ALWAYS a way, although it may not be obvious or how you originally expected.

Organization I like to maintain a clutter free and clean work environment, this helps me have clarity of mind and FOCUS on the task at hand.

People I like to treat everyone fairly and always feel a need to smile and be friendly during all my interactions.