

Gabriel Rangel

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EDUCATION

University Of California, San Diego , CA — B.S. Computer Science

September 2014 - December 2017

PERSONAL PROJECTS

Personal Website — HTML/CSS/Javascript, jQuery

- www.gabriel-rangel.com

NextBusPlease — Javascript, Pebble.js, OneBusAway API

- Location based pebble application.
- Determines closest bus stop to the user and lists scheduled arrival times for each route at that stop.

SketchPad — HTML/CSS/Javascript, jQuery

- Interactive etch-e-sketch webpage where users can “draw” on a resizable virtual sketchpad.

Basic Life Counter — Android Studio

- Magic the Gathering life counter with simulated die rolling to make gameplay more convenient.
- Published Android application with over 100 downloads.

Pong Replication — Unity, C#

- Duplicated the popular video game Pong.

SCHOOL PROJECTS

Rent It — Android Studio

- Worked in a simulated client/developer scenario that required the development of an eBay/Craigslist type app where users could rent out various items.
- Constructed the UI for the listing page which included an image slider.

Pedal2Play — Raspberry Pi, Arduino

- Worked in a team that enhanced a bicycle powered video game emulator using a Raspberry Pi and an Arduino.
- Made to encourage children at the Learning Center in the Town and Country community housing complex to stay active.

LANGUAGES AND PROGRAMS

HTML/CSS/Javascript

Java

C/C++

C#

XML

Git

Unity

Android Studio

Unix

OTHER INTERESTS AND SKILLS

Wrote complete soundtrack for RecyCool, a children’s educational computer game. Worked closely with developers.

Proficient in Ableton Live.

Active on Soundcloud –
Orchestral compositions,
Samples of video game
soundtracks, bumps.

Composer Jam 2016
submission – Composed
orchestral piece that was
ranked.

PROJECT LINKS

- Personal Website: www.gabriel-rangel.com
- Active GitHub account :): <https://github.com/glrange1>
- Rent-It: worked on the UI for craigslist/eBay android application
<https://github.com/ucsdCSE110wi16/CSE110W240T10>
- interactive etch-e-sketch:
<https://htmlpreview.github.io/?https://github.com/glrange1/sketchpad/blob/master/index.html>
- Magic the Gathering Android Application:
<https://play.google.com/store/apps/details?id=com.magic.theshire.mycounter&hl=en>
- Google homepage:
<https://htmlpreview.github.io/?https://github.com/glrange1/google-homepage/blob/master/index.html>
- SoundCloud: <https://soundcloud.com/gabriel-rangel-243434407> (username: Strider)
- Game Jam Submission: <https://itch.io/jam/composer-jam/rate/77975>