Fundamentals of Computing

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Learning outcomes

The course aims to provide students with knowledge and skills for effectively using computer methodologies and tools in the engineering field, especially for developing algorithms.



Knowledge and understanding

- Acquire knowledge of the computational method;
- Acquire knowledge of the basic algorithms, data structures and the computational complexity;
- Acquire knowledge of the principles of programming languages, including the object-oriented
- Principles of programming through the C and Python languages.



Applying knowledge and understanding

- Acquire the ability to analyze simple computational problem;
- Acquire the ability to describe the problem by using suitable formalism;
- Acquire the aAbility to find efficient algorithmic solution...
- ... and code it by using the Python and C programming languages.



Making judgments

- Being able to choose appropriate languages and tools for software development.
- Being able to evaluate the correctness and efficiency of a software implementation.

Communication skills

Be able to interact about a computational problem with non-experts.

Learning skills

Be ready to continue his training to keep up to date on technological evolution.



Assessment Method

Written part

T Multiple choice test

Tests the ability to analyze Python and C code (syntax, semantics, efficiency)
Success 6-10

C Coding part

Only for those that have passed the test In the same day of the test Test the ability in designing, coding and analyzing algorithmic solutions. Success 12-20

Final grade = T+C

The score of the written part is the sum of the scores of the two tests: to pass the exam must be at least 18.



Assessment Method

Oral part

- Optional
- ▶ In the same session of the written part
- lacktriangle Only for those that have passed the written part (grade ≥ 18)
- ▶ The final grade can be modified both positively and negatively



Prerequisites

▶ Basic knowledge of your operating system: create, delete and move files; install software; run programs







Basic math: set theory, calculus, elementary logic.



Our week

Monday	Tuesday	Wednesday	Thursday	Friday	Weekend
		4:00pm		4:00pm	
		6:15pam		6:15pm	

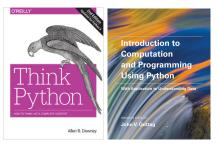


Office our

On Microsoft Teams, email me to arrange one.



Reference Book





- Think Python, second edition by Allen B. Downey
- ► Introduction to Computation and Programming Using Python: With Application to Understanding Data by John V. Guttag
- ► The C Programming Language (2nd ed.) by B.W. Kernighan and D.M. Ritchie.



Python resources

www.python.org

Windows and macOS users

- Download from www.python.org the package with interpreter and IDLE, a IDE software;
- Download Anaconda (www.anaconda.com): interpreter + the IDE Spyder + lot of libraries
- WinPython (winpython.github.io/) can be installed locally with no admin rights, it contains Python interpreter + IDLE

Linux users

Pre-installed, choose an IDE (IDLE, Spyder,...)

Web environment

https://repl.it/languages/python3

