Lecture 6: Training II

Stochastic gradient descent

Problems with batch gradient descent

- Uses the entire training set to compute gradients at every step (slow when the training set is large).
- Full training set needs to be held in memory.

Properties of stochastic gradient descent

- Uses a (random) single instance from the training set to compute gradients at each iteration (fast since very little data considered for each iteration).
- Only one instance of training data then needs to be held in memory.
- Less regular than batch gradient descent.
 - Helps to escape local minimia.
 - Ends up close to a minimum but continues to explore vacinity around minimum ("bounces" around).

Simulated annealing

To mitigate issue of bouncing around minimum, can reduce learning rate as algorithm proceeds.

Called simulated annealing by analogy with annealing in metallurgy.

Learning schedule defines how learning rate chances over time.

- If learning rate reduces too quickly, may get stuck on local minimum or end up frozen half-way to minimum.
- If learning rate reduces too slowly, may jump around minimum for long time.

Example learning schedule

Set learning rate α at iteration t by

$$\alpha(t) = \frac{t_0}{t + t_1},$$

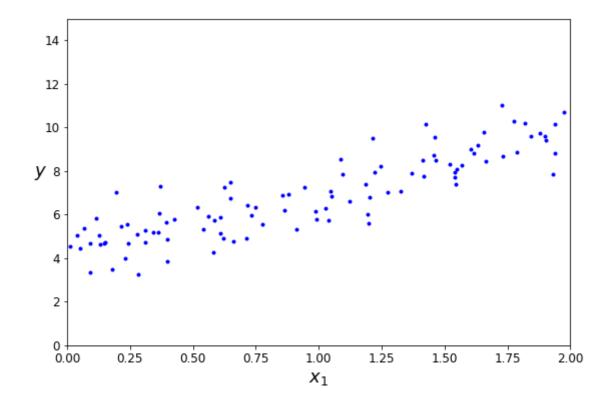
where t_0 and t_1 are parameters.

Stochastic gradient descent example

```
In [2]: # Common imports
    import os
    import numpy as np
    np.random.seed(42) # To make this notebook's output stable across runs

# To plot pretty figures
%matplotlib inline
    import matplotlib
    import matplotlib.pyplot as plt
    plt.rcParams['axes.labelsize'] = 14
    plt.rcParams['xtick.labelsize'] = 12
    plt.rcParams['ytick.labelsize'] = 12
```

Set up training data (repeating example from previous lecture)



Add bias terms

```
In [4]: X_b = np.c_[np.ones((m, 1)), X]  # add x0 = 1 to each instance
    X_new = np.array([[0], [2]])
    X_new_b = np.c_[np.ones((2, 1)), X_new] # add x0 = 1 to each instance
```

Solve by SGD with learning schedule

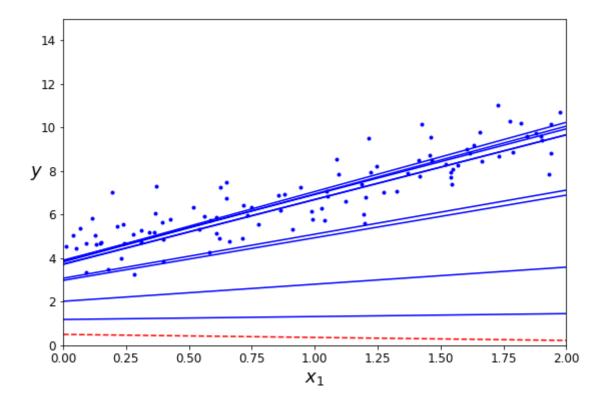
```
In [5]: theta_path_sgd = []
    m = len(X_b)
    np.random.seed(42)

    n_epochs = 50
    t0, t1 = 5, 50  # learning schedule hyperparameters

def learning_schedule(t):
    return t0 / (t + t1)

theta = np.random.randn(2,1)  # random initialization
```

```
In [6]:
        plt.figure(figsize=(9,6))
        for epoch in range(n epochs):
            for i in range(m):
                # Plot current model
                 if epoch == 0 and i < 10:
                     y predict = X new b.dot(theta)
                     style = "b-" if i > 0 else "r--"
                     plt.plot(X new, y predict, style)
                # SGD update
                random index = np.random.randint(m)
                 xi = X b[random index:random index+1]
                 yi = y[random index:random index+1]
                 gradients = 2 * xi.T.dot(xi.dot(theta) - yi)
                 alpha = learning schedule(epoch * m + i)
                theta = theta - alpha * gradients
                 theta path sqd.append(theta)
        plt.plot(X, y, "b.")
        plt.xlabel("$x 1$", fontsize=18)
        plt.ylabel("$y$", rotation=0, fontsize=18)
        plt.axis([0, 2, 0, 15]);
```



Use only 50 passes over the data, compared to 1000 for batch gradient descent.

Exercise: Solve using Scikit-Learn (without learning schedule)

Solve the above problem using Scikit-Learn, considering a learning rate of 0.1. Display the intercept and slope of the fitted line.

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```
In [8]: from sklearn.linear_model import SGDRegressor
    sgd_reg = SGDRegressor(max_iter=50, penalty=None, eta0=0.1, random_state=42)
    sgd_reg.fit(X, y.ravel());
    sgd_reg.intercept_, sgd_reg.coef_
Out[8]: (array([4.16782089]), array([2.72603052]))
```

Mini-batch gradient descent

Use mini-batches of small random sets of instances of training data.

Trades off properties of batch GD and stochastic GD.

Can get a performance boost over SGD by exploiting hardware optimisation for matrix operations, particuarly for GPUs.

Shuffling training data

First step is to randomly shuffle or reorder data-set since do not want to be sensitive to ordering of data (want mini-batch considered to be representative).

Exercise: implement a mini-batch gradient descent algorithm to solve previous problem.

Hints:

- May want to start with stochastic GD implementation and adapt it.
- The numpy function np.random.permutation
 https://docs.scipy.org/doc/numpy/reference/generated/numpy.random.permutation.htm
 may be useful.

```
In [9]: | theta_path_mgd = []
        n iterations = 50
        minibatch size = 20
        np.random.seed(42)
        theta = np.random.randn(2,1) # random initialization
        t0, t1 = 5, 50
        def learning schedule(t):
            return t0 / (t + t1)
        t_{.} = 0
        for epoch in range(n iterations):
             shuffled indices = np.random.permutation(m)
            X b shuffled = X b[shuffled indices]
            y shuffled = y[shuffled indices]
             for i in range(0, m, minibatch size):
                t += 1
                 xi = X b shuffled[i:i+minibatch size]
                 yi = y shuffled[i:i+minibatch size]
                 gradients = 2/minibatch size * xi.T.dot(xi.dot(theta) - yi)
                 eta = learning schedule(t)
                 theta = theta - eta * gradients
                 theta path mgd.append(theta)
        theta
```

```
Out[9]: array([[4.18223159], [2.79659366]])
```

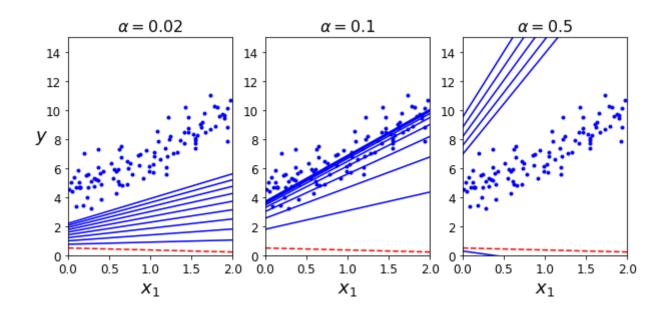
Comparing gradient descent algorithms

Repeat batch gradient descent from previous lecture

```
In [10]:
         theta path bgd = []
          def plot gradient descent(theta, alpha, theta path=None):
              m = len(X b)
              plt.plot(X, y, "b.")
              n iterations = 1000
              for iteration in range(n iterations):
                  if iteration < 10:</pre>
                      y predict = X new b.dot(theta)
                      style = "b-" if iteration > 0 else "r--"
                      plt.plot(X new, y predict, style)
                  gradients = 2/m * X b.T.dot(X b.dot(theta) - y)
                  theta = theta - alpha * gradients
                  if theta_path is not None:
                      theta path.append(theta)
              plt.xlabel("$x 1$", fontsize=18)
              plt.axis([0, 2, 0, 15])
              plt.title(r"$\alpha = {}$".format(alpha), fontsize=16)
```

```
In [11]: np.random.seed(42)
    theta = np.random.randn(2,1) # random initialization

plt.figure(figsize=(10,4))
    plt.subplot(131); plot_gradient_descent(theta, alpha=0.02)
    plt.ylabel("$y$", rotation=0, fontsize=18)
    plt.subplot(132); plot_gradient_descent(theta, alpha=0.1, theta_path=theta_path_bg
    d)
    plt.subplot(133); plot_gradient_descent(theta, alpha=0.5)
```



Convert lists to numpy arrays

```
In [12]: theta_path_bgd = np.array(theta_path_bgd)
    theta_path_sgd = np.array(theta_path_sgd)
    theta_path_mgd = np.array(theta_path_mgd)
```

Algorithm trajectories

```
In [13]: plt.figure(figsize=(10,5))
   plt.plot(theta_path_sgd[:, 0], theta_path_sgd[:, 1], "r-s", linewidth=1, label="St
   ochastic")
   plt.plot(theta_path_mgd[:, 0], theta_path_mgd[:, 1], "g-+", linewidth=2, label="Mi
        ni-batch")
   plt.plot(theta_path_bgd[:, 0], theta_path_bgd[:, 1], "b-o", linewidth=3, label="Ba
        tch")
   plt.legend(loc="upper left", fontsize=16)
   plt.xlabel(r"$\theta_0$", fontsize=20)
   plt.ylabel(r"$\theta_1$, ", fontsize=20, rotation=0)
   plt.axis([2.5, 4.5, 2.3, 3.9]);
```

