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# YOUR DATA ADVENTURE

## Architecting and Sizing your Splunk Deployment

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# Objective

Show you how to build a robust  
and scalable Splunk deployment



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Introduction

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# About Simeon

- 6+ years @ Splunk
- Experience:
  - Supporting, administering, and architecting large scale deployments
  - OEM, technical sales
  - Strategic Accounts, technical sales
- Based in HQ (San Francisco office)
- Currently:
  - Business Development, Technical Synergies

# About Deep

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# Agenda

- Sizing fundamentals
- Architecting fundamentals
- Deployment topologies



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Sizing Fundamentals

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# Sizing Fundamentals

- Understand the sizing factors
- Data volume
- Search volume

# Sizing Factors

- How much data (raw sizes)?
  - Daily volume
  - Peak volume
  - Retained volume (archive size)
  - Future volume?
- How much searching?
  - Use cases
  - How many people? How often?
  - Apps
- Jobs
  - Summarization, alerting, reporting

# Data Volumes

- Estimate input volume
  - Verify raw log sizes
  - Leverage \_internal metrics to get actual input volumes
- Confirm estimates with actual data
  - Create a baseline with real or simulated data
  - Find compression rates (range from 30%-120%, typically 50%)
  - Determine retention needs
  - Clustering needs
- Document use cases
  - Use case determines search needs
  - Plan for expansion as adoption grows (search and volume)

# Data Sizing Exercise

- Via filesystem
- Use the Splunk log files: metrics.log or license\_usage.log
- Recommended:
  - Introspection data and dashboards in 6.2



## Indexing Performance: Deployment

Group:

Indexer

Indexer

Select views: All Snapshot Historical

## Snapshots

## Overview of Indexing Performance

7

INDEXERS

105

KB/s

TOTAL INDEXING RATE

15

KB/s

AVERAGE INDEXING RATE

15

KB/s

MEDIAN INDEXING RATE

## Indexing Performance by Instance

Instance ▾	Indexing Rate (KB/s) ▾	Status ▾	Parsing Queue Fill Ratio (%) ▾	Aggregation Queue Fill Ratio (%) ▾	Typing Queue Fill Ratio (%) ▾	Indexing Queue Fill Ratio (%) ▾
Peter_Peer	27	normal	0.00	0.00	0.00	0.00
Greg_Peer	19	normal	0.00	0.00	0.00	0.00
Bobby_Peer	16	normal	0.00	0.00	0.00	0.00
Jan_Peer	15	normal	0.00	0.00	0.00	0.00
Marsha_Peer	13	normal	0.00	0.00	0.00	0.18
Cindy_Peer	9	normal	0.00	0.00	0.00	0.00
Marsha_Master	6	normal	0.00	0.00	0.00	0.00

Click instance name for more details. Indexing rate measured over 30 seconds every 30 seconds.

# Search Volumes

- Gather use case information
  - How much ad-hoc searching?
  - How much background searching?
- Ad-hoc searching
  - Evaluate the data being searched
  - Evaluate the time duration (real-time vs historic)
  - Real-time searches are typically less overhead
- Background searching
  - Alerting and monitoring
  - General reports
  - Summary indexing

# Search Volume Exercise

- Use the Splunk log files: audit.log
- Recommended:
  - Introspection data and dashboards in 6.2

# Sizing Fundamentals

- Data capacity
  - Daily and peak
- User capacity
  - Concurrent and total
- Search capacity
  - Concurrent and total

\*Document the use cases!!



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Architecture  
Fundamentals

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# Architecture Fundamentals

- Splunk server roles: distributed/clustered deployments
- Reference server
- Rules of thumb
- Hardware factors

# Splunk Distributed Roles



Search Head  
(Search Head Captain)



License Master



Deployment Server



Indexer



Cluster Master



Forwarders

# Recommended Configurations

	Standalone	Indexer (Distributed)	Search Head (Distributed)	Indexer (Clustered)	Search Head (Clustered)	Cluster Master (Clustered)
Forwarder	*	*	*	*		
Searching	√		√	*	√	
Indexing	√	√	*	√		
Deployment Server		*	*			
License Master		*	√			*
Cluster Master						√
Search Head Captain			√		√	

√ common

\* uncommon



# What's a "Search Head Reference" Server?

- Sizing based on commodity x86 servers – 64bit
- 4 x quad-core CPUs at 2.0 GHz
- 12 GB of RAM – (16 GB is common)
- 64-bit OS
- 2x10k RPM local SAS drives in RAID 1
- Variations cause corresponding changes in performance/requirements

# What's an "Indexer Reference" Server?

- Sizing based on commodity x86 servers – 64bit
- 2 x six-core CPUs at 2.0 GHz
- 12 GB of RAM – (16 GB is common)
- 64-bit OS
- Local or attached storage (1200+ IOPs)
- Variations cause corresponding changes in performance/requirements

# Rules of Thumb

- These all have exceptions and qualifications
- 1 Reference indexer per 250 GB/day
- 1 Reference search head per 20-40 jobs
- 1 Deployment server per 3,000 polls/min
- Replication later....

# How Many Indexers?

- Rule of thumb says: 1 per 250 GB/day
- Leaves room for:
  - Daily peaks
  - Light searching and reporting for about 5 concurrent users
- Need more indexers for:
  - Heavy reporting
  - More users
  - Slower disks, slower CPUs, fewer CPUs

# How Many Search Heads?

- Rule of thumb says: 1 per 20 – 40 concurrent jobs
- Limit is concurrent queries
- Search Query may utilize up to 1 CPU core
- Only add first search head if  $\geq 3$  indexers
- Don't add search heads - add indexers. Indexers do most work
- But you need more if:
  - Running a lot of scheduled jobs on the search head

# How Many Deployment Servers?

- Rule of thumb says: 1 per 3000 polls/minute
- Just use one deployment server, and adjust the polling period
- Small deployments can share the same Splunkd
- Low requirement for disk performance (good candidate for virtualization)
- Windows OS – 1 per 500 polls/minute
- Or use something other than deployment server

# More is Better?

- CPUs
  - Search process utilizes up to 1 CPU core
  - Indexers still need to do the heavy lifting (search exists on indexer AND search head)
  - Limited benefit for indexing (up to 4 CPU cores for indexing)
- Memory
  - Good for search heads and indexers (16+ GB)
- Disks
  - Faster is better (15k rpm) or SSD
  - More disks in RAID 1+0 = Faster
  - SSDs can provide benefit for rare term searches and many concurrent jobs



# Performance and Sizing Tips

System Change	Search Speed	Indexing Speed
Faster disks	++	++
Add an indexer	++	++
Add a search head	+	
Report acceleration/summaries	++	

# Performance and Sizing Tips

System change	Search Speed	Indexing Speed
Optimize searches	+++	
Optimize field extraction	+	
Optimize input parsing		+
Faster CPU	+	+

# Capacity → Architecture

- Sizing recipe
  - Capacity
  - Rules of thumb determines number of servers
- Building blocks for architecture

# Architecture Factors

- What are my sizing requirements?
- Where is the data?
- Where are the users?
- What is the security policy?
- What are the retention and compliance policies?
- What is the availability requirement?
- What about the cloud?

# Architecture Factors

- What are my sizing requirements?
  - Data capacity
  - Search capacity
  - User capacity
- Obtained from the sizing process

# Architecture Factors

- Where is the data?
  - Local or remote to the indexing machine
  - If remote – use forwarders when possible
  - Index in local data center (zone) or index centrally
  - Persist network data to disk as a best practice
  - Use intermediate forwarders to distribute data
- Where are the users?
  - User experience affected by search head location
    - Time zone tuning
    - Distributed search over LAN vs WAN

# Architecture Factors

- What is the security policy?
  - Apply user security policies
    - Auth method
    - Roles
    - Filters
  - Apply physical security policies
    - Index location



# Architecture Factors

- Retention, compliance, governance
  - Where is the data allowed to be?
  - Where is the data not allowed to go?
  - Where must the data go?
- Availability
  - Local failover, fault-tolerance, clustering
  - Geographic disaster recovery/fault-tolerance
  - Index replication!

# Architecture Factors

- Cloud Considerations
  - Authentication restrictions
  - Data transfer costs
  - Security – SSL Tunnel
  - Zones

# Architecture → Topologies

- What are my sizing requirements?
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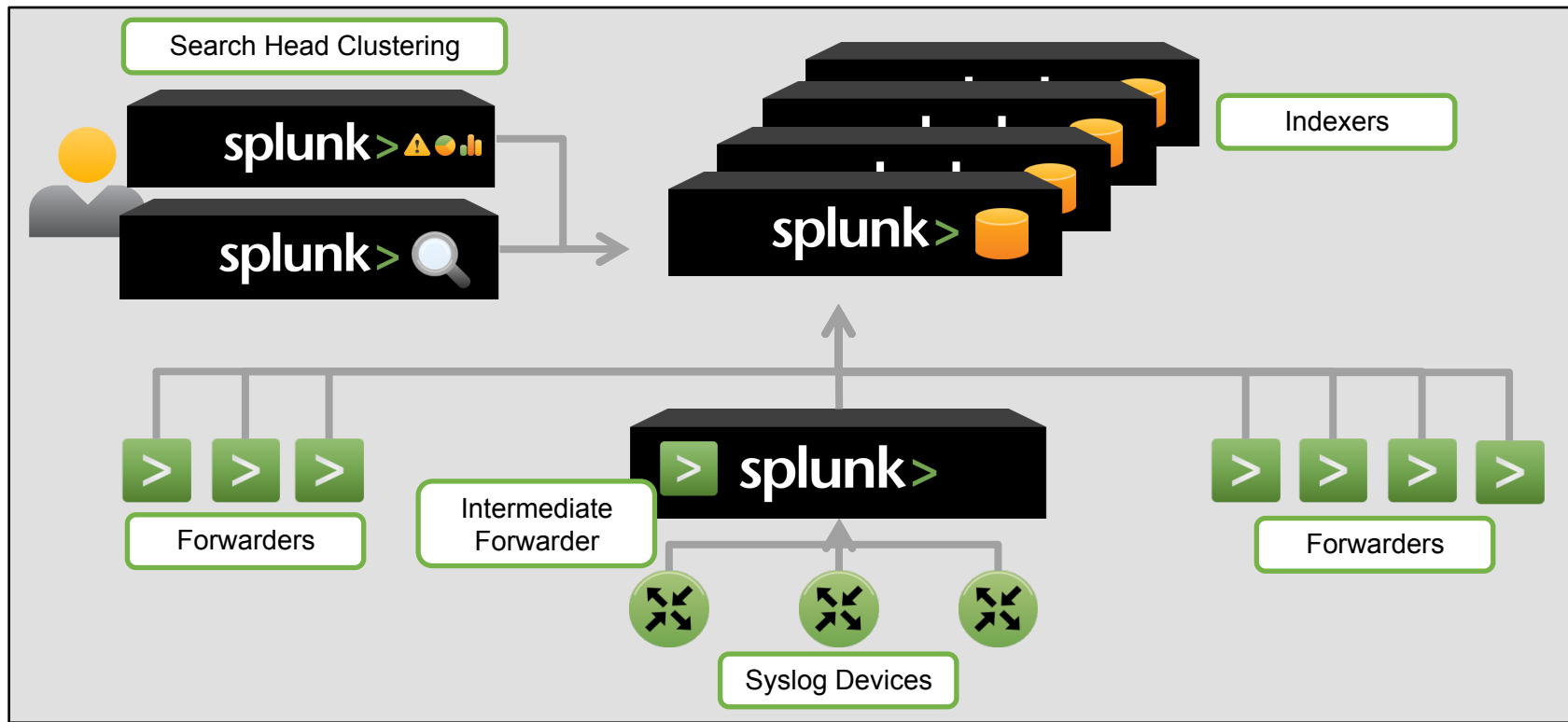
Topologies

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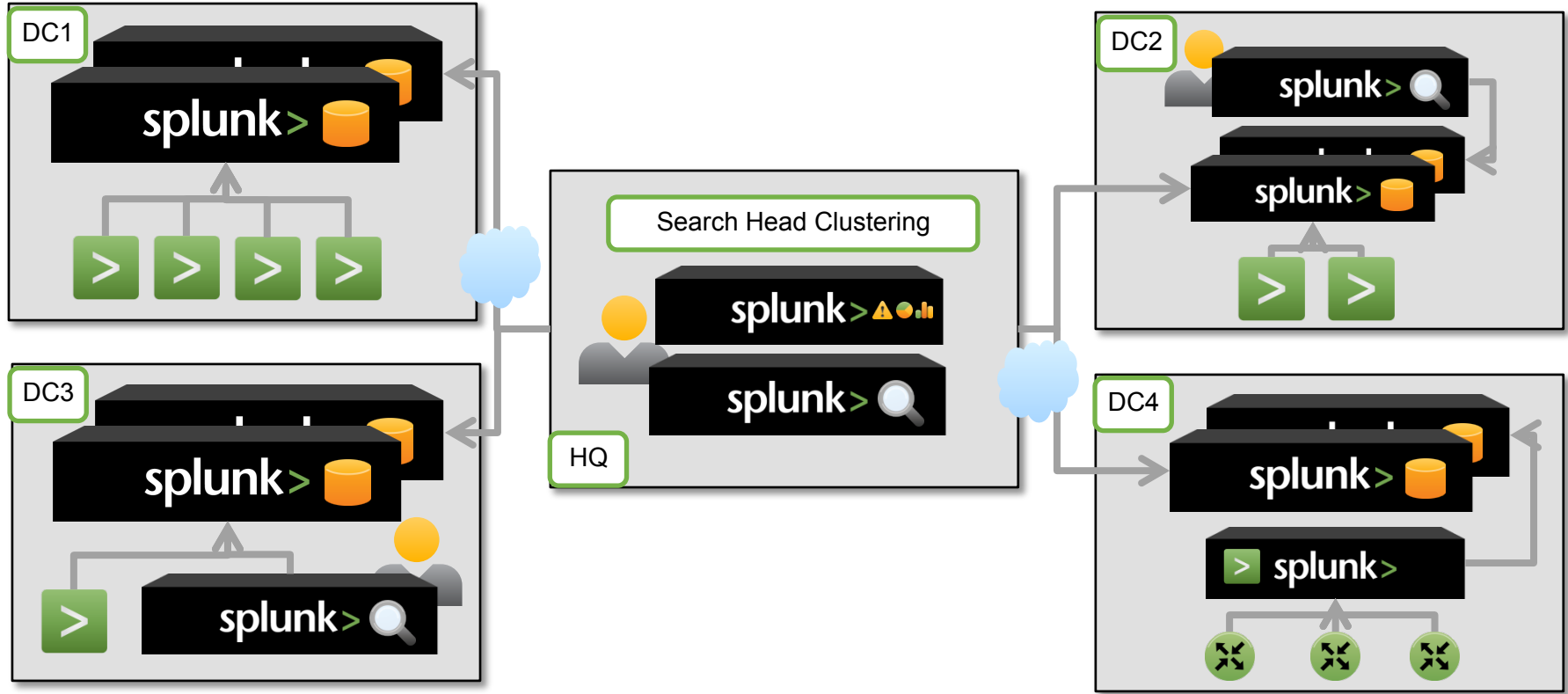
# Architecture Factors → Topology

- Topology Examples
  - Centralized
  - Decentralized
  - Hybrid
  - Index replication
  - Search head clustering

# Centralized Topology

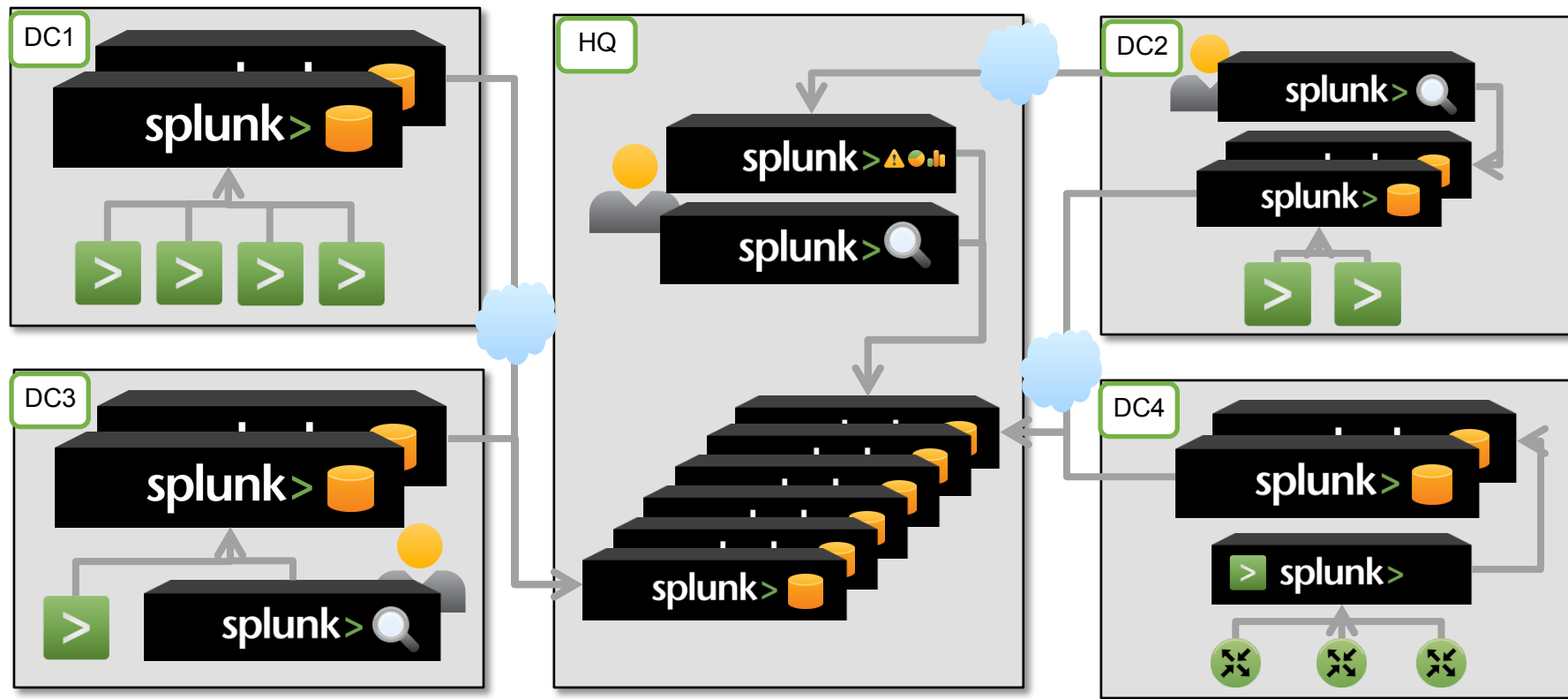


# Decentralized Topology





# Hybrid Topology



# Index Replication (aka Clustering)

- What is it?
  - Indexes are replicated to 1 or more indexers (tunable)
  - Splunk cluster master controlled
- Basics
  - Master node (manages indexing and searching location)
  - Distributed deployment
  - NOT = “Index and Forward “
- HA vs DR
  - HA - Data is made available on 1 or more indexers in one location
  - DR - All data exists in multiple locations

# Clustering

- Replication factor
  - Determine the number of copies of data to maintain
- Search factor
  - Determine the number of searchable copies of the data
- Data retention equation
  - General rule of thumb:
    - 15% for each RF; 35% for each SF
  - Example:
    - 100 GB of raw = 50 GB on disk.
    - RF – 2; SH – 2;
    - $((.15 * 2 \text{ RF} * 100\text{GB}) + (.35 * 2 \text{ SH} * 100\text{GB})) = 100 \text{ GB}$

# Index Replication Reminders

- Logically, multiple copies of the data
  - Increase in I/O, CPU, and disk requirement
  - Need more Indexers
- Increase in search factor vs replication factor
  - (rawdata + tsidx) vs. (only rawdata)
- Multi-site replication
  - WAN Load
  - Search head affinity

# Search Head Clustering (aka NOT SHP)

- What is it?
  - Uses Raft protocol
  - Splunk head captain controlled
- Basics
  - Ability to group search heads into a cluster in order to provide highly available search services
  - NOT NFS based
  - Replication using local storage
- How does it work?
  - Group search heads into a cluster
  - A captain gets elected dynamically
  - User created reports/dashboards automatically replicated to other search heads

# Scaling and Expansion

- Add to your indexer pool for more performance or capacity
  - Mixed platform and hardware is not recommended
- Use search head clustering for more UI capacity
  - Does not requires NFS
- Create new indexes for new data types
  - Follows best practices

# Final Thoughts

- Sizing is more than data volume—it's also search load
- Centralized architecture is the baseline
- Variations on architecture are driven by
  - Sizing
  - Data location
  - User location
  - Retention/Access/Governance
  - Availability requirements



# More Information

- Contact:
  - [syep@splunk.com](mailto:syep@splunk.com)
  - [deep@splunk.com](mailto:deep@splunk.com)
- Documentation: <http://docs.splunk.com>
- Answers: <http://answers.splunk.com>
- Other presentations
  - Multisite Indexer Clustering with Search Affinity – 10/9/2014 @ 9:00 am
  - Splunk Search Acceleration Technologies – 10/9/2014 @ 10:30 am

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THANK YOU

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