# plot

**plot** is a small, simple and straightforward plotting program for GNU/Linux and MacOSX. **plot** may be useful to people that love working from within the unix shell, hate herding the mouse around, and need an extremely lightweight plotting program that can read standard input and can be used in unix pipelines. If you would like to be able to type things like

```
tac mydata.dat | awk '{print $17,$21,$23}' | plot
```

then keep reading.

The latest version of **plot** is always available from http://utopia.duth.gr/glykos/progs/plot.tar.gz. The distribution includes source code, documentation, and stand-alone executable images suitable for Linux (32 and 64bit) and MacOSX.

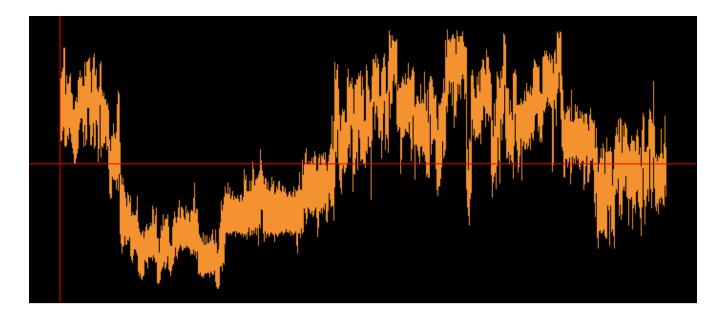
#### Simple x-y plots

Assume that in your current working directory you have a file named test.dat that looks similar to this:

```
1.2173867
                     0.2459091
                                 0.5507475
                                             0.6183485
                                                        -0.4544818
    2
        0.9720144
                    0.2384075
                                0.4928420
                                             0.6118929
                                                        -0.6186663
                    0.0986380
    3
        1.3854682
                                0.3309616
                                             0.6049060
                                                        -0.5773181
        0.8326072
                  0.1529470 0.5178579
                                             0.1137048
                                                        -0.8176309
    5
        1.1144494
                  0.1387347
                                0.3788721
                                            0.6901881
                                                        -0.6738554
                                0.4417405
    6
        1.0761894
                    0.1671578
                                            0.5298801
                                                        -0.6342929
                                0.5200086
                                            0.5941858
    7
        1.0635194
                                                        -0.5775796
                    0.3255146
840000
        0.1268556
                     0.6268260
                                -1.3321012
                                            -0.2615094
                                                        -0.9369466
```

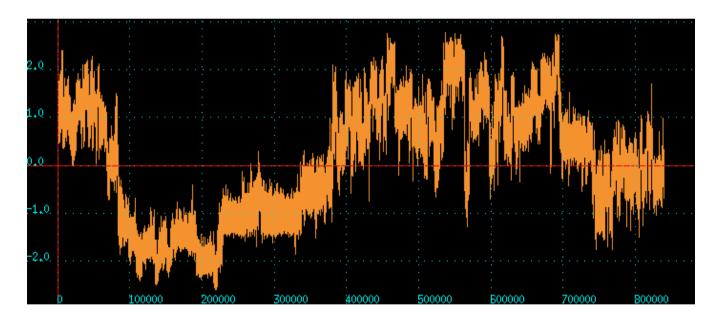
Please do note that the first column is monotonically increasing for this example. This is important because **plot** uses this property to determine whether it should prepare an x-y plot or a scatter plot (discussed later in this document).

If you type plot < test.dat you will get a simple x-y plot of the first two columns and you should see something like this:

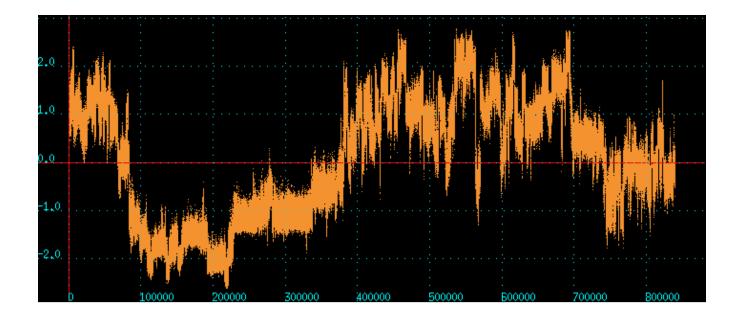


Even if the file contained just one column of data, **plot** would still prepare a simple x-y plot of that column (the x coordinate would be assigned to an integer ranging from one to the total number of data points).

Press the key to draw labels:

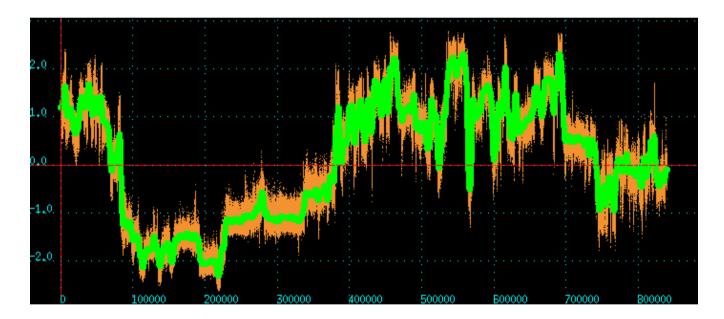


Press the key to draw points instead of lines:

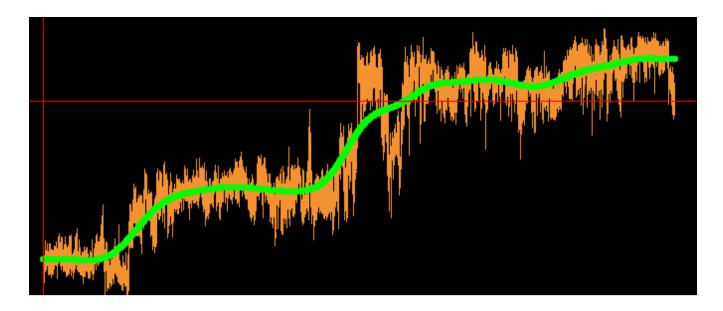


# Kolmogorov-Zurbenko filtering

Press the s key to do Kolmogorov-Zurbenko (KZ) filtering of the data:



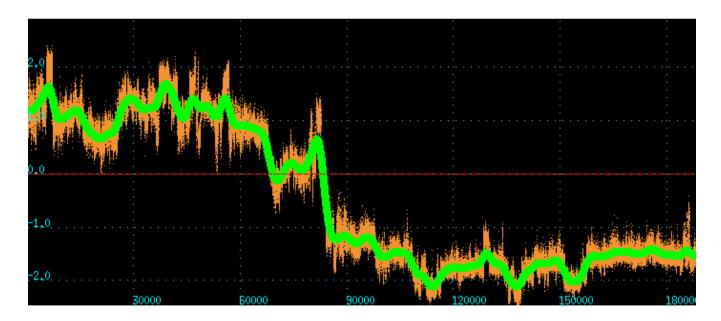
While KZ filtering is active, you can increase or decrease the size of the averaging window by pressing the  $\overline{z}$  and  $\overline{x}$  keys:



Exit the KZ filtering mode by pressing the key s again.

# Zooming-in, zooming-out, getting the coordinates, and exiting

To zoom-in into the plot, right-click with the mouse twice to select two (diagonally opposing) corners of a parallelogram that defines the area of interest (from example, click the right mouse button once to define the upper-left-hand corner of the area of interest and then click again the right mouse button to define the lower-right-hand corner):



To return to full zoom, right-click twice without moving the mouse (ie. with the cursor at the same position of the plot).

To get the coordinates of a point of the plot, <a href="left-click">left-click</a> with the mouse. The coordinates will be printed in the unix shell.

Press the **Q** key to quit and return to shell.

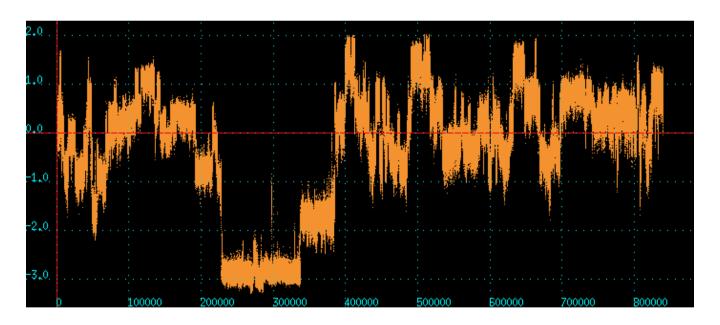
#### Simple x-y plots with a column specification

Continuing with the previous example, assume that you have a file named test.dat in the current working directory whose contents look like this:

```
1
         1.2173867
                      0.2459091
                                    0.5507475
                                                 0.6183485
                                                             -0.4544818
    2
         0.9720144
                      0.2384075
                                   0.4928420
                                                 0.6118929
                                                             -0.6186663
    3
         1.3854682
                      0.0986380
                                   0.3309616
                                                0.6049060
                                                             -0.5773181
         0.8326072
                      0.1529470
                                   0.5178579
                                                 0.1137048
                                                             -0.8176309
    5
         1.1144494
                      0.1387347
                                    0.3788721
                                                0.6901881
                                                             -0.6738554
                      0.1671578
    6
                                                0.5298801
                                                             -0.6342929
         1.0761894
                                   0.4417405
         1.0635194
                      0.3255146
                                   0.5200086
                                                0.5941858
                                                             -0.5775796
                      0.6268260
                                  -1.3321012
                                                -0.2615094
                                                             -0.9369466
840000
         0.1268556
```

You can select specific columns that you want to plot either through the unix shell (for example, through awk), or directly from **plot** as follows.

If you type plot -k13 < test.dat you will get an x-y plot of columns 1 and 3 (the graph that follows was produced with the L and D keys pressed):



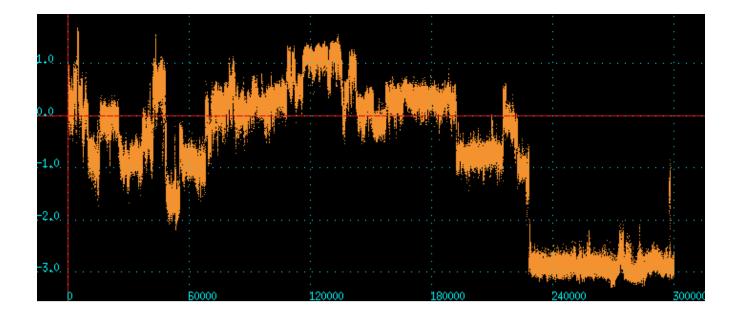
Typing plot -k3 < test.dat would have produced the same graph.

Typing plot -k15 < test.dat would have plotted the 1st versus the 5th column.

You can, of course, feed any columns you like through the unix shell. For example

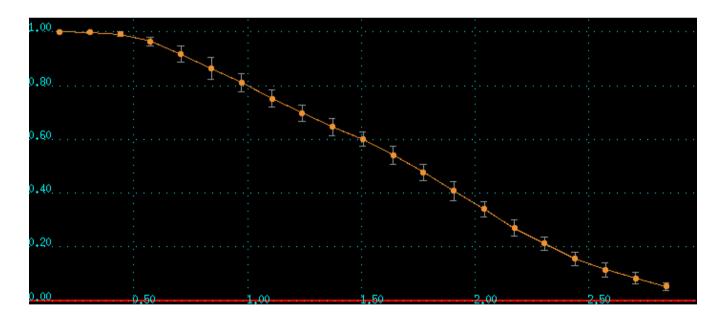
```
head -300000 test.dat | awk '{print $5}' | plot
```

will do exactly what you think it will (this is with D and L keys pressed):



# x-y plots with a standard deviations

If you have three columns of data of the form  $\mathbf{x} \mathbf{y} \sigma(\mathbf{y})$  where  $\sigma(\mathbf{y})$  is the standard deviation of  $\mathbf{y}$ , you can tell **plot** to draw standard deviations. All you have to do is to include the flag  $-\mathbf{xydy}$  in the command line. For example, typing  $-\mathbf{y}$  to this (after pressing the  $-\mathbf{p}$ ,  $-\mathbf{p}$  and  $-\mathbf{k}$  keys):



# log and log-log plots

If your data are greater than zero you can produce log and log-log plots. If you want a simple log plot (natural logarithm of only the y values), you type:

```
plot -1 < data.dat
```

If you want a log-log plot (natural logarithm of both the x and y columns), type:

```
plot -ll < data.dat
```

You can also do tricks like:

```
plot -lk13 < data.dat
```

which will plot column 1 (as is) versus the natural logarithm of column 3. Naturally, completely mystical things like

```
plot -11k52 < data.dat
```

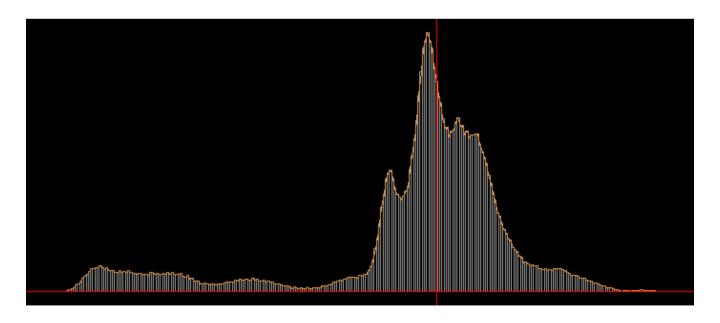
will also work [the graph will show a log-log plot of columns 5 (along x) versus column 2 (along y)].

#### Plotting histograms and cumulative histograms

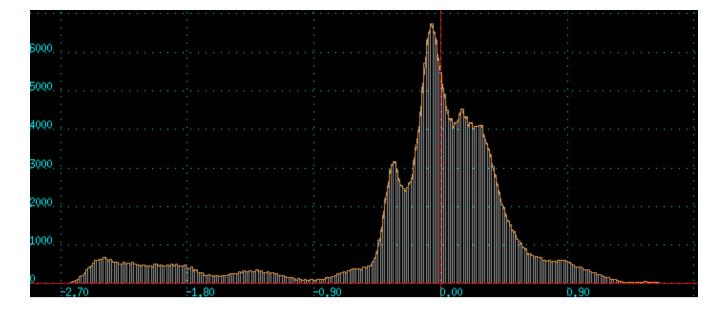
This is achieved by adding the \_-h command line flag. The flag \_-hk can be used to select specific columns. If you want cumulative histograms use the flag \_-hc (you can either use \_-hk or \_-hc , not both). The number of bins is determined automatically using the Freedman-Diaconis rule. Examples follow.

To make a histogram of the first 300000 values contained in the 5th column of the test.dat file:

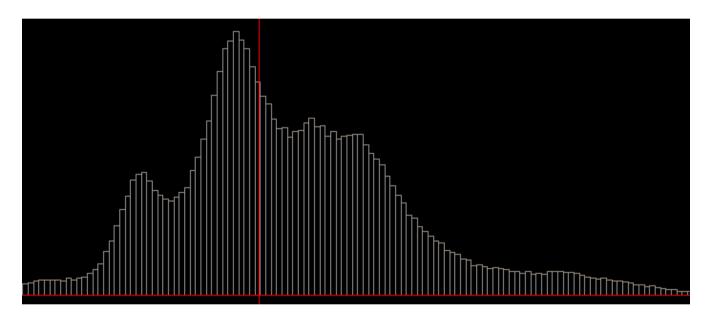
```
head -300000 test.dat | awk '{print $5}' | plot -h
```



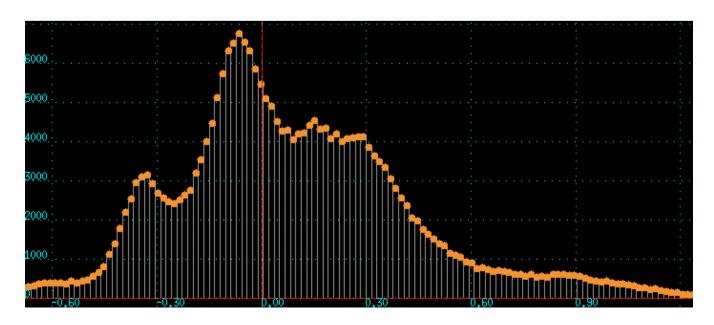
Add labels by pressing the key:



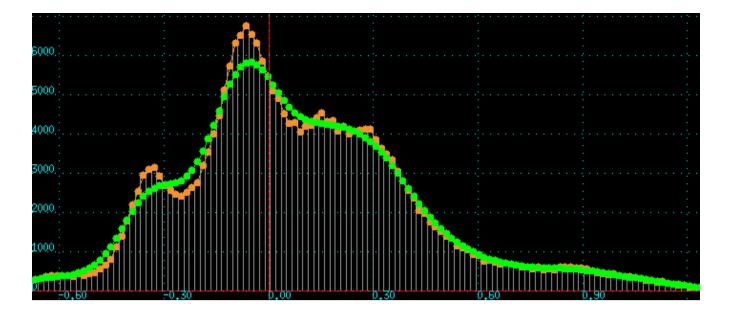
Remove the labels (press again the L key), zoom-in using right mouse clicks to select region of interest, press to remove line drawing:



Add labels and filled circles using the keys F and L:

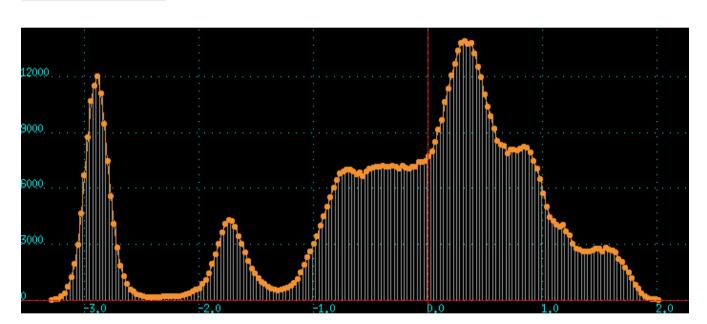


Finally, use keys **D** and **S** to add a line drawing and to perform KZ filtering of the histogram :



To make a histogram of the 3rd column of the test.dat file:

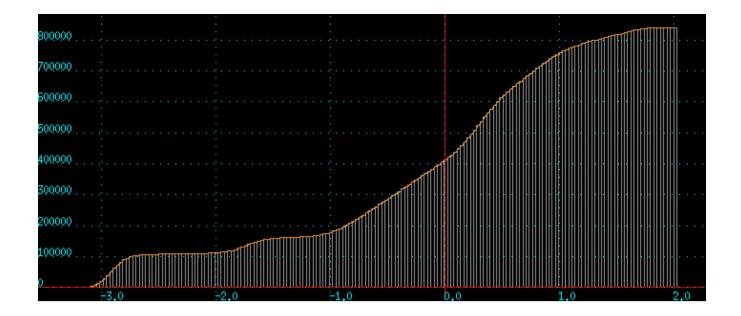
```
plot -hk3 < test.dat
```



(this was produced after pressing the D, F and L keys).

To make a cumulative histogram of the 3rd column of the test. dat file :

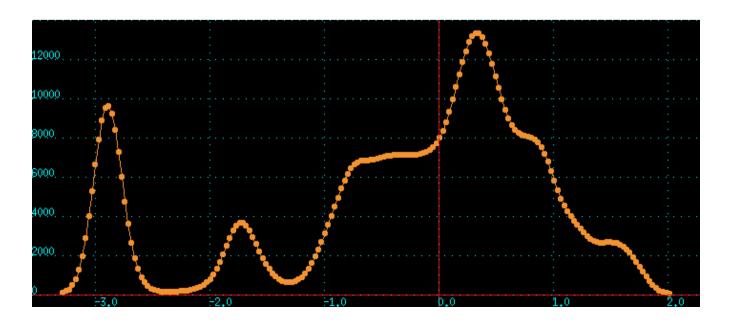
```
awk '{print $3}' test.dat | plot -hc
```



# Saving the graph (plus the results from KZ filtering and histogram creation)

While viewing a graph, press the <code>P</code> key. This will save the current graphics window contents in a PPM (portable pixmap) file with the name <code>plot.ppm</code>. If the window contained a KZ filtering graph, the actual numbers corresponding to the KZ curve will be saved in the current directory in a file aptly named <code>Kolmogorov\_Zurbenko.dat</code> whose contents will look like this:

This file can directly be re-plotted with <a href="plot">plot</a> <a href="Kolmogorov\_Zurbenko.dat">Kolmogorov\_Zurbenko.dat</a>, which after pressing the <a href="plot">D</a>, <a href="Fand">F</a> and <a href="Likeys">L</a> keys will look similar to this:



If you liked the histogram that **plot** produced, you can save the actual (raw) histogram data. The trick for doing this is to re-run the program with the -hs flag included. For example, the line

```
awk '{print $3}' test.dat | plot -hs
```

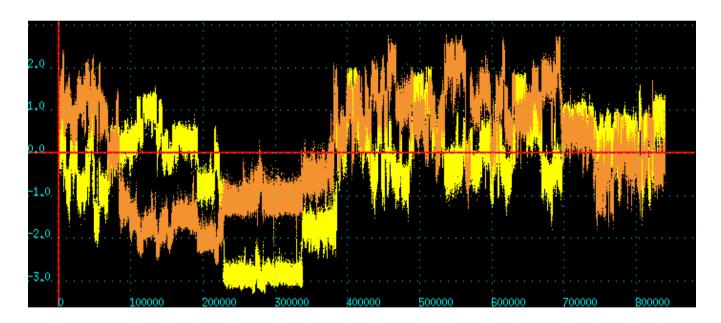
will not only prepare the histogram of the third column of the file test.dat, but will also create (in the current working directory) a file named plot.histogram which will contain the raw data used by plot. Note that -hs can not be combined with a column selection via the -k flag.

#### Overlaying two x-y plots

To overlay x-y plots of the columns 1-2 and 1-3 from a file named test.dat type

```
plot -k123 < test.dat
```

which (with the p and keys pressed) would give something like this:

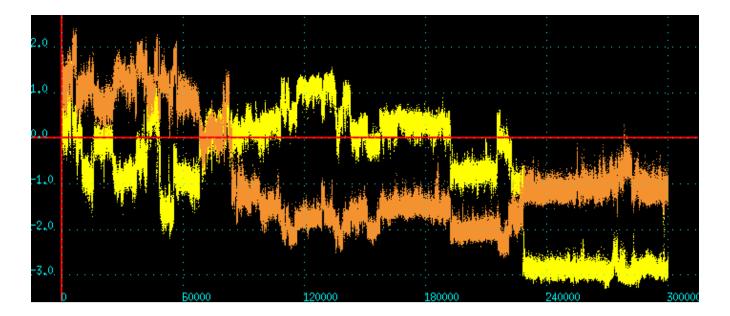


If you wanted to plot columns 1-4 and 1-3 you would have typed something like:

```
plot -k143 < test.dat
```

You can, of course, do everything from the shell as well:

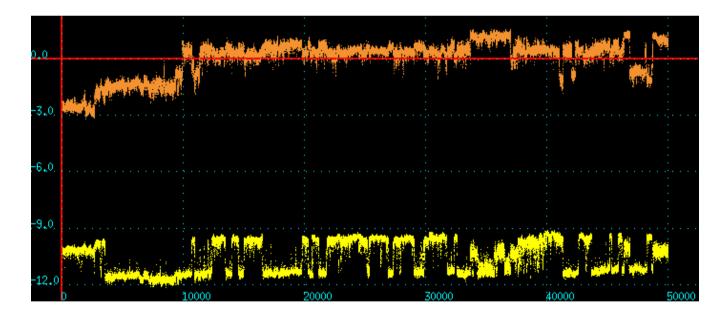
```
head -300000 test.dat | awk '{print $1, $2, $3}' | plot
```

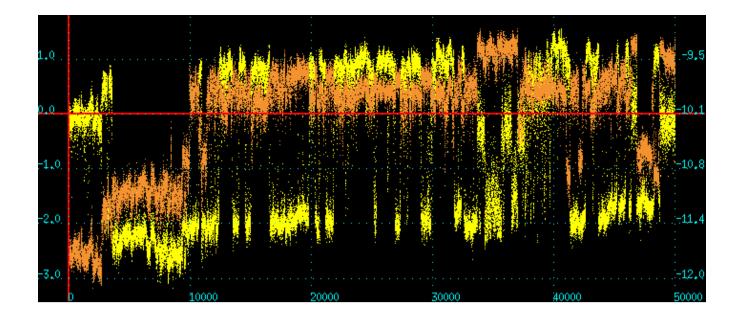


If the range of values in the two graphs is totally different, then the graphs produced will not be very informative. **plot** offers an option that allows autoscaling the second graph to fit the first by using the -a flag:

```
plot -a -k157 < test.dat
```

Compare the following two graphs (without and with the -a flag):





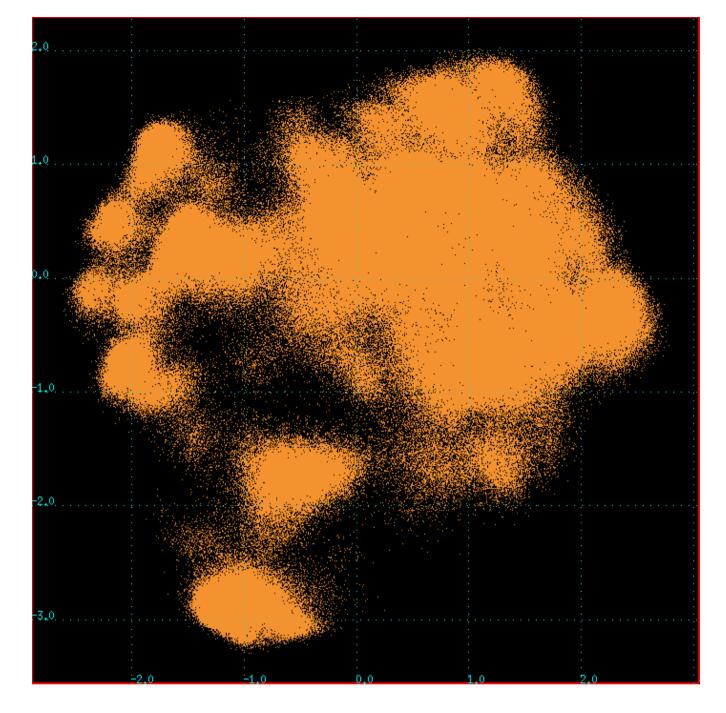
## **Scatter plots**

If the first column of data is not monotonically increasing, then **plot** will produce a scatter plot of the data. It will also produce two files containing the density (and log density) distribution of the data. These density distributions can be plotted with **plot** and are discussed in the section entitled "Density distribution of scatter plots".

In the case of a scatter plot the initial window will always be square (but you can change that by dragging the lower right-hand corner of the graphics window). Examples using directly **plot** or the unix shell follow (the key for plotting labels works as expected).

```
plot -k23 < test.dat
```

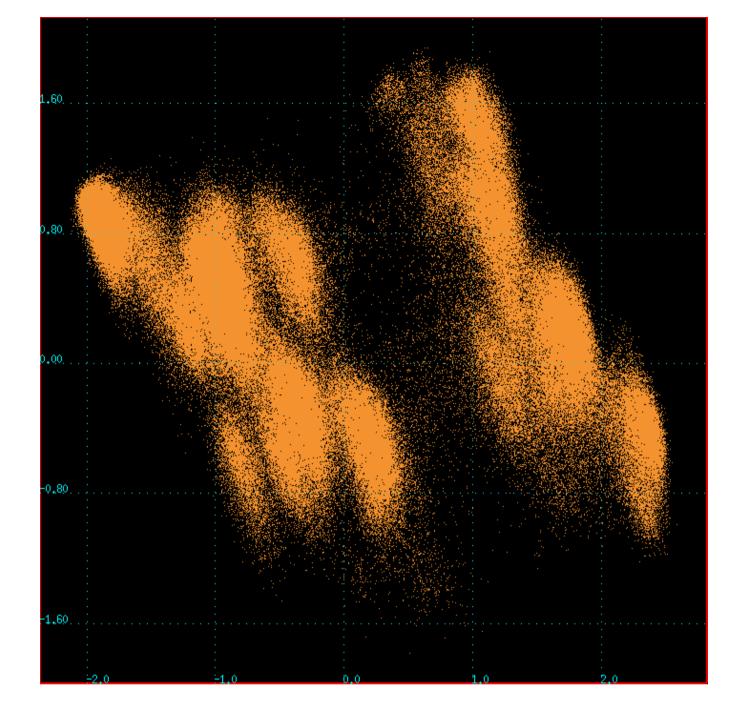
will make a scatter plot of the data contained in the columns 2 and 3 of the file test.dat and will produce something like this:



Notice how with such a large number of data points it is impossible to decide which area is the most populated (which explains the need for producing the density and log density distributions).

As always, you can feed the data directly through the shell:

```
tail -300000 test.dat | awk '{print -$4, $3}' | plot
```



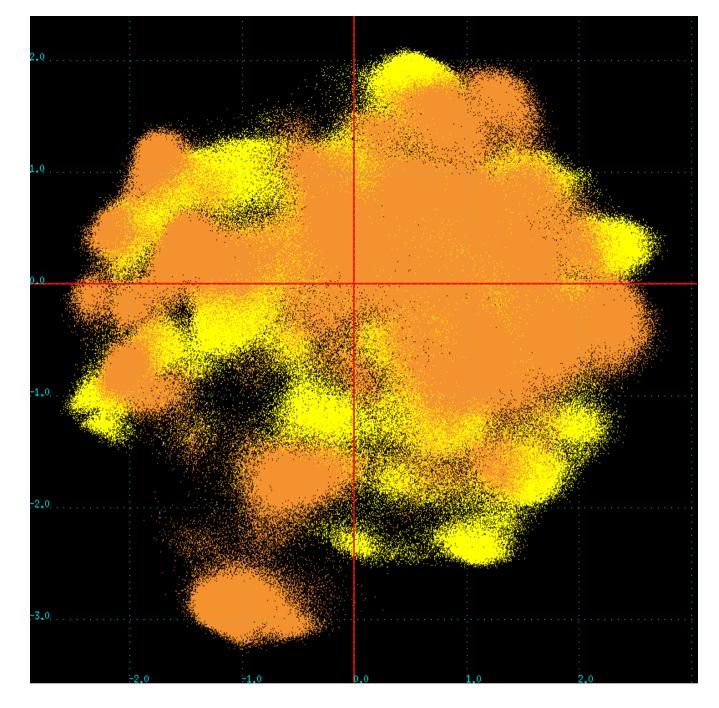
# Overlaying two scatter plots

The same way that is used for overlaying two x-y plots can be used to overlay two scatter plots. The only difference is that you have to press the key and that the initial window size is not a square.

Typing (using the example file shown previously)

```
plot -k234 < test.dat
```

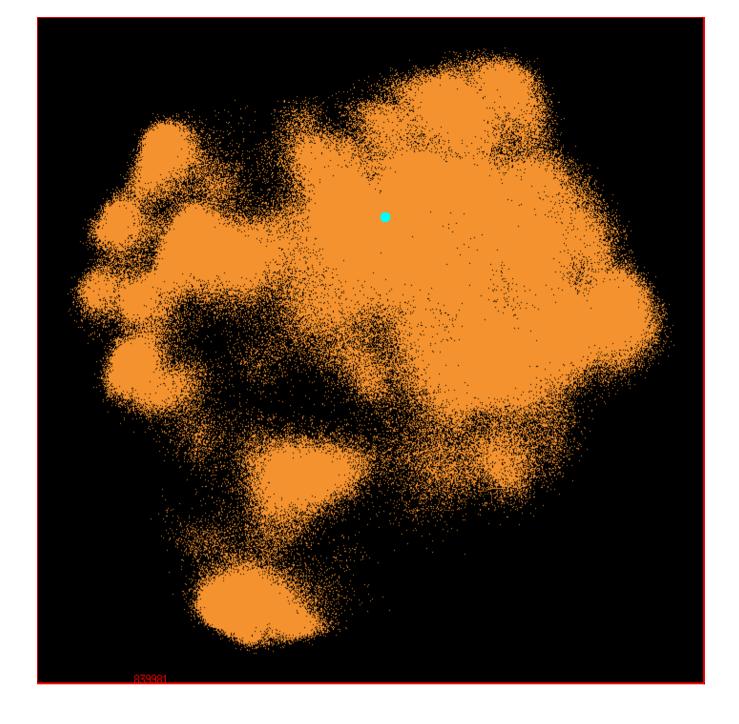
and then pressing D, L and resizing the window gives



The -a (autoscaling) flag works with overlayed scatter plots as well.

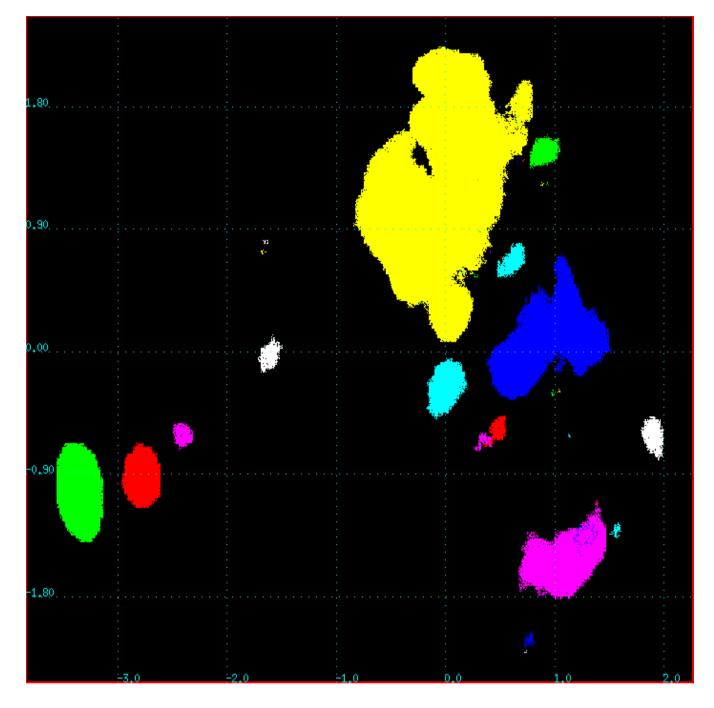
# Visually stepping through scatter plots

You can use the keys + and - to visually step through the data points of a scatter plot. A cyan-colored filled circle marks the position of the current point. The number at the lower left of the plot is the index of the data point being examined (numbering is one-based). This trick will not work with overlays of scatter plots.



# Scatter plots of categorical data

If you feed **plot** three columns of which the last one is a positive integer, then the program will assume that you want to make a scatter plot of categorical data for which the last column (the integer) corresponds to the distinct category. If, for example, you have a file <code>categorical.dat</code> that looks like this:



Individual colors represent the various categories but you do **not** get a unique color for each category unless you have less than eight categories. If the number of categories is eight or more, then **plot** will cycle through the same set of colors. The order of colors is: "1"  $\rightarrow$  Green, "2"  $\rightarrow$  Yellow, "3"  $\rightarrow$  Blue, "4"  $\rightarrow$  Magenta, "5"  $\rightarrow$  Cyan, "6"  $\rightarrow$  Red, "7"  $\rightarrow$  White, "8"  $\rightarrow$  Green, etc.

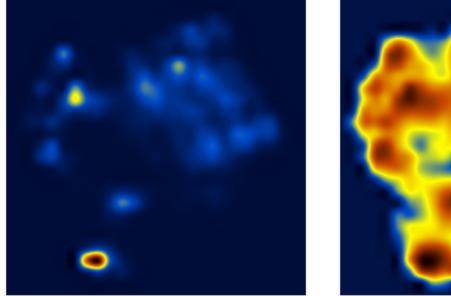
This type of plot is only useful with big data sets with clear connectivity (it is very difficult to discern colors of isolated pixels that are randomly scattered).

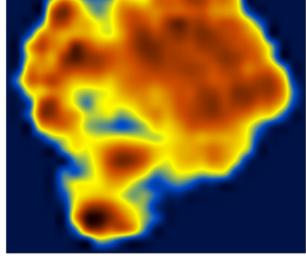
## **Density distribution of scatter plots**

When **plot** draws a scatter plot, it will automatically prepare (in the current directory) two new files with the names density.matrix and density.log.matrix. These are straight ASCII files containing two-dimensional matrices that look similar to this:

0	0	0	0	0	0	0	0	0	0	• • • • •
0	0	0	0	0	0	0	0	0	0	• • • • •
0	0	0	0	0	0	0	0	0	0	• • • •
0	0	0	0	0	0	0	0	2	1	• • • • •
0	0	0	0	71	1077	226	22	15	32	• • • • •
0	0	0	0	1872	10349	1605	118	28	97	• • • • •
0	0	0	11	2253	4056	883	458	133	111	
0	0	7	750	1192	583	665	601	197	121	
0	0	302	3644	1351	1260	12106	3915	1243	1142	
0	0	144	1156	606	5894	18602	8256	5176	2786	
0	2	775	948	1291	4266	4044	3620	3504	1744	
0	20	1512	1883	4182	1582	559	594	660	412	
0	2	128	341	1269	646	115	58	98	166	
0	0	6	2461	6844	712	104	18	103	174	
0	0	11	4218	6837	1884	691	82	74	106	
0	0	1	322	1182	1581	511	59	28	18	
0	0	0	3	38	108	286	163	119	161	
0	0	0	0	0	28	171	129	407	1604	
0	0	0	0	0	1	20	57	384	3866	
0	0	0	0	0	14	9	41	232	1652	
0	0	0	0	1	21	136	162	191	534	
0	0	0	0	0	6	113	288	475	354	
0	0	0	0	0	2	213	4276	7353	3331	
0	0	0	0	0	0	568	27620	36587	9296	
0	0	0	0	0	0	12	2803	6611	1955	
0	0	0	0	0	0	0	0	28	19	
0	0	0	0	0	0	0	0	0	0	

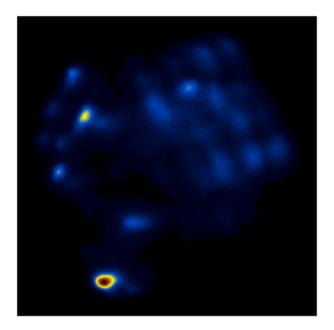
The numbers correspond to the density distribution of the scatter plot. As will be discussed later, you can plot these matrices directly with **plot** by saying something like plot -cc < density.matrix or plot -cc < density.log.matrix which will give you graphs similar to those (log density to the right):

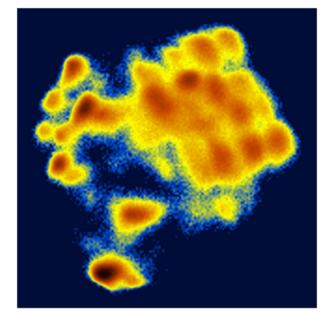




If you feel that the grid selected by **plot** is too coarse for the resolution that you need for your application, you can tell **plot** to produce the same matrices on a significantly more fine grid by adding the <code>-f</code> flag:

The resulting matrices will have a higher resolution, but will also be significantly more noisy:





## **Matrix plotting**

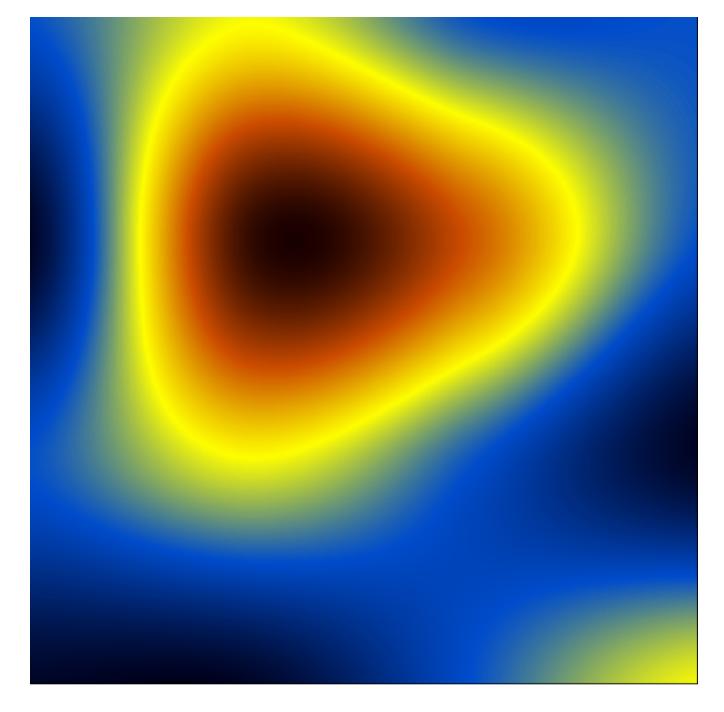
**plot** can draw matrices using (a) contours, (b) a color representation, or, (c) a combination of both. The nice thing about **plot** is that it uses bicubic interpolation which allows it to draw even tiny matrices. The matrices **plot** expects to read are simple ASCII files containing the formatted matrix and nothing else (no header lines, no indices, no dimensions, no nothing, just the matrix). A valid example of a 4x4 matrix would look like this:

```
1 2 1 1
0 4 3 1
1 2 1 0
0 0 1 2
```

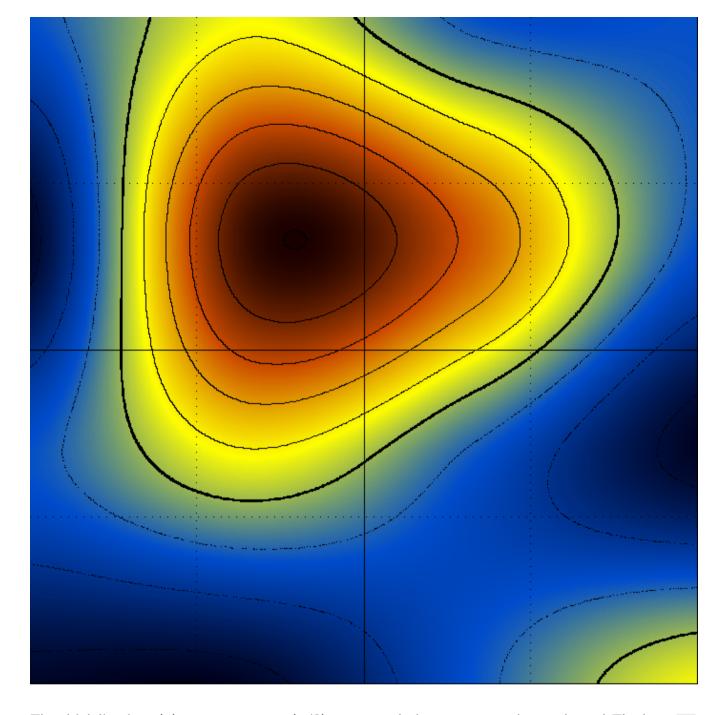
Assuming that the 4x4 matrix shown above is contained in a file named matrix.dat, typing

```
plot -cc < matrix.dat</pre>
```

will give a color representation like this one:



The color representation that **plot** uses ranges from dark blue (minimum), through yellow, to dark red (maximum).

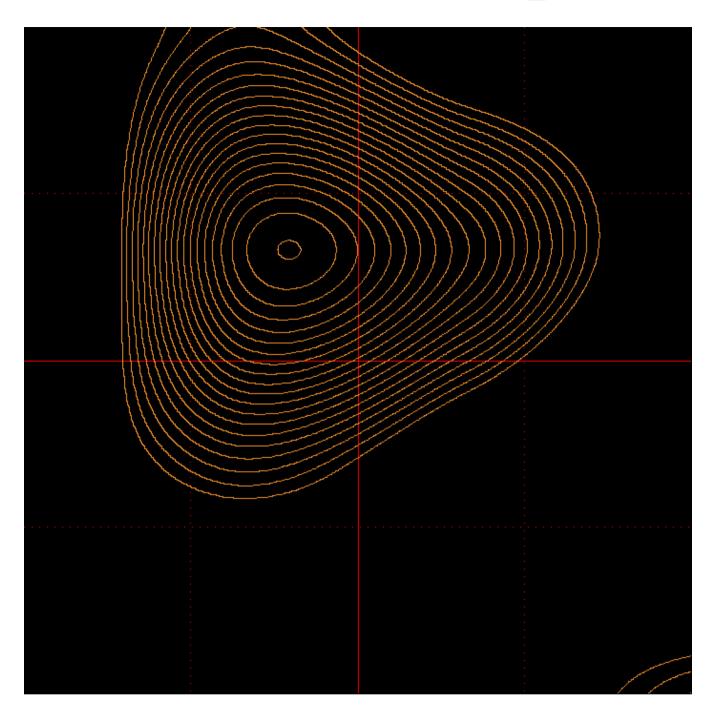


The thick line is at ( $\mu$ ), contours every ( $\sigma$ /2), contours below mean are drawn dotted. The keys and + can change the interval for contour plotting: If you press the - key contours will be drawn at double the previous interval. If you press the + key contours will be drawn at half the last interval. To make this clear: If -starting from the default- you press the - key twice, you will be seeing contours drawn at every  $2\sigma$  [which is the default ( $0.5\sigma$ ) multiplied by a factor of 2 twice]. Conversely, and if starting from the default, you press the + key twice, you will be seeing contours drawn every  $0.125\sigma$  [which is the default ( $0.5\sigma$ ) divided by a factor of 2 twice).

# Matrix plotting with contours

Continuing with the same example as above, typing

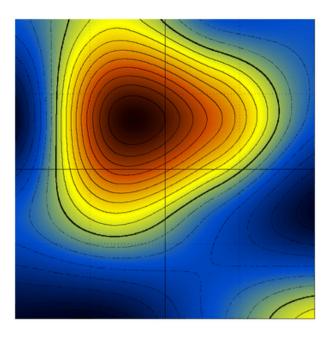
will produce a contour-only representation (this is after pressing the key | + | a couple of times :

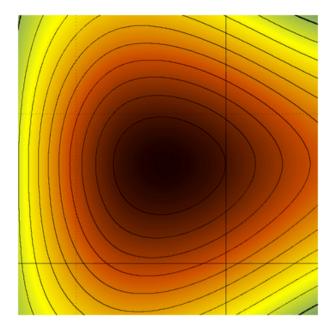


The keys  $\overline{N}$ ,  $\overline{+}$  and  $\overline{-}$  work exactly as described in the previous section.

# Matrices: zooming-in, zooming-out and getting the coordinates.

To zoom-in on a matrix place the cursor at the point that you want to zoom-in and then press the key  $\overline{z}$ :





Zooming-in on matrices has a depth of only one level (you can not zoom-in again).

To zoom-out press the z key again.

To get the coordinates of a point place the cursor at that point and <a href="left-click">left-click</a> with the mouse. The program will report the *fractional* coordinates of that point (values range from 0.0 to 1.0 both along x and y) as well as the interpolated matrix value at that point. The program will *not* report coordinates while in zoom-in mode.

# Matrices: saving the bicubic interpolation

If for some reason you want to obtain a copy of the actual interpolated data that **plot** used for drawing the matrix, you are in business. Type

```
plot -cv < my_matrix.dat</pre>
```

and **plot** will write in the current directory a file named **bicubic.dat** which will contain the interpolated data in the form of a (rather large) matrix.

### Matrices: plotting a submatrix

You can use **plot** to draw a portion of the matrix given in standard input. If you want to draw a sub-matrix with dimensions (Dx,Dy) which starts at position (x0,y0) of the full matrix, use something like this:

```
plot -ccsDx,Dy,x0,y0 < full.matrix</pre>
```

Note that there must be no spaces in the flag. The combinations

```
plot -csDx,Dy,x0,y0 < full.matrix</pre>
```

and

```
plot -cvsDx,Dy,x0,y0 < full.matrix</pre>
```

also work as expected. The coordinates of the origin (x0,y0) are one-based.

## Miscellaneous flags

#### Setting the range along y for x-y plots

To manually set the range along y for an x-y plot use something like this:

```
plot -r -0.20 3.45 < mydata.dat
```

#### Setting the range along z for matrix plotting

To manually set the range along z for a matrix plot use something like this:

```
plot -r -2.0 6.0 -cc < mymatrix.dat</pre>
```

This will only affect the color representation, the contours will remain unchanged.

#### Setting the bin width for histogram plotting

To manually set the width of the bins for plotting histograms use something like this:

```
plot -r 0.5 0 -hk2 < mydata.dat
```

The first number after the \_-r flag (0.5 in this case) is the bin width. The second number (zero in this case) will be ignored *but* it is nevertheless necessary.

#### log plot for matrices

If you want to plot the logarithm of the values of a matrix (assuming they are all greater than zero), use the -1 flag described previously:

```
plot -lcc < mymatrix.dat</pre>
```

plot -lc < mymatrix.dat</pre>

#### Propaganda

Yet another plotting program? Why? Because I had enough. After two hours of Google-ing, it appeared faster to write it, than to find it: I was looking for a really simple and straightforward x-y plotting program that you could just tell it (from the command line) "plot thisfile" (or even better "plot < thisfile") and would just go ahead and produce a nice and simple x-y plot (xmgr was my favorite, but it is getting harder and harder to move it to new machines). All programs I found needed half a dozen libraries to get them started, and most of them needed quite a lot of mouse herding around the desktop. So, I gave-up and wrote it. On its way to the present time, plot acquired the ability to draw histograms, contours & pseudo-color representations of matrices, etc., but these were not part of the original plan ...

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